



**Dr. M.G.R.**  
**EDUCATIONAL AND RESEARCH INSTITUTE**  
**DEEMED TO BE UNIVERSITY**



**University with Graded Autonomy Status**

**(An ISO 21001 : 2018 Certified Institution)**

Periyar E.V.R. High Road, Maduravoyal, Chennai-95. Tamilnadu, India.

**FACULTY OF ENGINEERING AND TECHNOLOGY**

**OUTCOME BASED EDUCATION**

**CURRICULUM & SYLLABUS**

**BACHELOR OF TECHNOLOGY**  
**COMPUTER SCIENCE AND ENGINEERING**

**REGULATION 2022**

**DEPARTMENT OF**  
**COMPUTER SCIENCE AND ENGINEERING**

## **Department of CSE**

### **Vision:**

To become a Premier Institution of Excellence in Computer Science and Engineering that would develop self sustaining and globally competent Computer Science and Information Technology Professionals.

### **Mission:**

**M1:** Enable students with the best of Technologies and Knowledge emerging in the domain of Computer Science and Engineering.

**M2:** Equip the department laboratories with the power of in-demand Technologies and Software for the On-Demand Industry.

**M3:** Share and Collaborate knowledge across the IT Industries for holistic development of skilled and talented students.

**M4:** Impart the students with Ethical values, Critical thinking and Broad based computational skills.

**M5:** Motivate the students to comprehend problems across Inter Disciplinary Domains and offer innovative solution using ICT.

### **B. Tech-CSE Program Educational Objectives (PEO)**

The Graduate will be able to

**PEO1:** Establish a career in Computer Science and Engineering in Industry, Government, Academia and work collaboratively with Peers

**PEO2:** Successfully pursue Higher Studies in the field of Engineering, Science, Technology and Management and/or take up Research

**PEO3:** Promote Design, Research and implementation of Products and Services in the field of Computer Science & Engineering through strong Communication, Leadership and Entrepreneurial Skills

**PEO4:** Engage himself in a Professional, Ethical and Responsible manner to the Profession, Industry, Nation and the Society

**PEO5:** Undertake the development of Innovative Systems and Solutions using Hardware and Software integration

**PEO6:** Contribute to the Nation's ICT Mission through software development and ICT related activities of the government

### **B. Tech-CSE Program Specific Outcomes (PSO)**

PSO's describe what students are expected to know or be able to do by the time of graduation from the program.

**PSO1:** To apply the knowledge and professional skill of theoretical Computer science to provide ethical solutions for real world problems

**PSO2:** To comprehend highly complex engineering problems with the knowledge of basic science and engineering.

**PSO3:** To design economic, innovative hardware and software system for various domains.

**PSO4:** To create platforms for secured information sharing and management for engineering or social applications.

**B. Tech-CSE Program Outcomes (PO)**

**PO1:** Engineering knowledge: Apply the knowledge of mathematics, science, engineering fundamentals, and an engineering specialization to the solution of complex engineering problems.

**PO2:** Problem analysis: Identify, formulate, review research literature, and analyze complex engineering problems reaching substantiated conclusions using first principles of mathematics, natural sciences, and engineering sciences.

**PO3:** Design/development of solutions: Design solutions for complex engineering problems and design system components or processes that meet the specified needs with appropriate consideration for the public health and safety, and the cultural, societal, and environmental considerations.

**PO4:** Conduct investigations of complex problems: Use research-based knowledge and research methods including design of experiments, analysis and interpretation of data, and synthesis of the information to provide valid conclusions.

**PO5:** Modern tool usage: Create, select, and apply appropriate techniques, resources, and modern engineering and IT tools including prediction and modeling to complex engineering activities with an understanding of the limitations.

**PO6:** The engineer and society: Apply reasoning informed by the contextual knowledge to assess societal, health, safety, legal and cultural issues and the consequent responsibilities relevant to the professional engineering practice.

**PO7:** Environment and sustainability: Understand the impact of the professional engineering solutions in societal and environmental contexts, and demonstrate the knowledge of, and need for sustainable development.

**PO8:** Ethics: Apply ethical principles and commit to professional ethics and responsibilities and norms of the engineering practice.

**PO9:** Individual and team work: Function effectively as an individual, and as a member or leader in diverse teams, and in multidisciplinary settings.

**PO10:** Communication: Communicate effectively on complex engineering activities with the engineering community and with society at large, such as, being able to comprehend and write effective reports and design documentation, make effective presentations, and give and receive clear instructions.

**PO11:** Project management and finance: Demonstrate knowledge and understanding of the engineering and management principles and apply these to one's own work, as a member and leader in a team, to manage projects and in multidisciplinary environments.

**PO12:** Life-long learning: Recognize the need for, and have the preparation and ability to engage in independent and life-long learning in the broadest context of technological change.

**Mapping of Mission with PEO**

Mission/ PEO	PEO1	PEO2	PEO3	PEO4	PEO5	PEO6
M1	3	3	3	2	3	2
M2	3	3	3	1	2	2
M3	3	2	3	3	2	1
M4	2	2	3	3	3	1
M5	2	2	3	2	3	3

**Mapping of PEO with PO**

PEO/PO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
PEO1	3	3	3	2	2	3	1	2	3	2	1	3
PEO2	3	3	3	2	2	3	2	2	1	3	1	3
PEO3	3	3	3	3	2	2	2	2	3	3	3	2
PEO4	3	3	3	1	2	3	3	3	3	2	1	1
PEO5	3	3	3	3	3	2	2	2	3	2	3	3
PEO6	3	2	2	1	2	3	3	3	3	3	3	2

**Mapping of PEO with PSO**

PEO/PSO	PSO1	PSO2	PSO3	PSO4
PEO1	3	3	2	1
PEO2	2	2	1	2
PEO3	2	3	3	3
PEO4	3	1	2	2
PEO5	1	2	3	2
PEO6	2	2	2	2

**Strength of Correlation 3-High 2-Medium 1-L**

**SEMESTER – I**

<b>COURSE CODE</b>	<b>COURSE NAME</b>	<b>Ty/Lb/ETL/IE</b>	<b>L</b>	<b>T/SLr</b>	<b>P/R</b>	<b>C</b>	<b>Category</b>
EBEN22001	TECHNICAL ENGLISH	Ty	2	0/0	0/0	2	HS
EBMA22001	MATHEMATICS – I	Ty	3	1/0	0/0	4	BS
EBPH22ET1	ENGINEERING PHYSICS	ETL	2	0/0	2/0	3	BS
EBCH22ET1	ENGINEERING CHEMISTRY	ETL	2	0/0	2/0	3	BS
EBME22ET1	BASIC MECHANICAL & CIVIL ENGINEERING	ETL	2	0/0	2/0	3	ES
EBCS22ET1	C PROGRAMMING AND MS OFFICE TOOLS	ETL	1	0/0	2/0	2	PC
EBCC22I01	ORIENTATION TO ENTREPRENEURSHIP & PROJECT LAB	IE	1	0/0	1/0	1	ID
<b>Credits Sub Total</b>						18	

**SEMESTER – II**

<b>COURSE CODE</b>	<b>COURSE NAME</b>	<b>Ty/Lb/ETL/IE</b>	<b>L</b>	<b>T/SLr</b>	<b>P/R</b>	<b>C</b>	<b>Category</b>
EBMA22003	MATHEMATICS – II	Ty	3	1/0	0/0	4	BS
EBPH22001	SOLID STATE PHYSICS	Ty	3	0/0	0/0	3	BS
EBCH22002	TECHNICAL CHEMISTRY	Ty	3	0/0	0/0	3	BS
EBME22001	ENGINEERING GRAPHICS	Ty	2	0/0	2/0	3	ES
EBCS22001	FUNDAMENTALS OF COMPUTER ENGINEERING	Ty	3	0/0	0/0	3	PC
EBCC22I02	COMMUNICATIVE ENGLISH LAB	IE	1	0/0	1/0	1	HS
EBCS22ET2	PYTHON PROGRAMMING	ETL	1	0/0	2/0	2	PC
EBCC22I03	ENVIRONMENTAL SCIENCE (Audit Course)	IE	1	0/0	1/0	0	HS
<b>Credits Sub Total</b>						19	

**TOTAL CREDITS: 37**

**C: Credits L: Lecture T: Tutorial S.Lr: Supervised Learning P: Problem / Practical R: Research Ty/Lb/ETL/IE: Theory /Lab/Embedded Theory and Lab \* Internal Evaluation**

<b>III SEMESTER</b>								
S.NO.	COURSE CODE	COURSE NAME	Ty/Lb/ETL/IE	L	T/S.Lr	P/R	C	Category
1	EBMA22006	DISCRETE MATHEMATICS	Ty	3	1/0	0/0	4	BS
2	EBCS22002	DATA STRUCTURES	Ty	3	1/0	0/0	4	PC
3	EBCS22003	DATABASE MANAGEMENT SYSTEM	Ty	3	0/0	0/0	3	PC
4	EBEC22ID1	DIGITAL PRINCIPLES AND SYSTEM DESIGN	Ty	3	0/0	0/0	3	ID
5	EBEE22ID1	BASIC ELECTRICAL ENGINEERING	Ty	3	0/0	0/0	3	ID
<b>PRACTICALS*</b>								
1	EBCC22ET1	UNIVERSAL HUMAN VALUES:UNDERSTANDING HARMONY	ETL	1	0/0	2/0	2	ID
2	EBCS22L01	DATA STRUCTURES LAB	Lb	0	0/0	3/0	1	PC
3	EBCS22L02	DATABASE MANAGEMENT SYSTEM LAB	Lb	0	0/0	3/0	1	PC
4	EBEC22IL1	DIGITAL SYSTEMS LAB	Lb	0	0/0	3/0	1	ID
5	EBCS22ET3	OBJECT ORIENTED PROGRAMMING WITH C++	ETL	2	0/0	2/0	3	PC
<b>Credits Sub Total</b>							25	

<b>IV SEMESTER</b>								
S.NO.	COURSE CODE	COURSE NAME	Ty/Lb/ETL/IE	L	T/S.Lr	P/R	C	Category
1	EBMA22011	STATISTICS FOR COMPUTER ENGINEERS	Ty	3	1/0	0/0	4	BS
2	EBCS22004	DESIGN AND ANALYSIS OF ALGORITHMS	Ty	3	0/0	0/0	3	PC
3	EBCS22005	OPERATING SYSTEM	Ty	3	0/0	0/0	3	PC
4	EBEC22ID2	MICROPROCESSOR AND MICROCONTROLLERS	Ty	3	0/0	0/0	3	ID
5	EBCC22I04/ EBCC22I05	THE INDIAN CONSTITUTION/ THE INDIAN TRADITIONAL KNOWLEDGE(Audit Course)	IE	2	0/0	0/0	0	ID
<b>PRACTICALS*</b>								
1	EBEC22IL2	MICROPROCESSOR AND MICROCONTROLLERS LAB	Lb	0	0/0	3/0	1	ID
2	EBCS22L03	DESIGN AND ANALYSIS OF ALGORITHMS LAB	Lb	0	0/0	3/0	1	PC
3	EBCS22L04	OPERATING SYSTEM LAB	Lb	0	0/0	3/0	1	PC
4	EBCS22ET4	JAVA PROGRAMMING	ETL	2	0/0	2/0	3	PC
5	EBCS22I01	TECHNICAL SKILL I	IE	0	0/0	2/0	1	SC
6	EBCC22I06	SOFT SKILL I -Employability Skills	IE	0	0/0	2/0	1	SC
<b>Credits Sub Total</b>							21	

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V SEMESTER								
S.NO.	COURSE CODE	COURSE NAME	Ty/Lb/ETL/IE	L	T/S.Lr	P/R	C	Category
1	EBCS22006	COMPUTER ORGANIZATION AND ARCHITECTURE	Ty	3	1/0	0/0	4	PC
2	EBCS22007	COMPUTER NETWORKS	Ty	3	0/0	0/0	3	PC
3	EBCS22008	PRINCIPLES OF COMPILER DESIGN	Ty	3	0/0	0/0	3	PC
4	EBCS22EXX	PROGRAM ELECTIVE I	Ty	3	0/0	0/0	3	PE
5	EBXX22OEX	OPEN ELECTIVE I	Ty	3	0/0	0/0	3	ID
6	EBOL22I01	ONLINECOURSE (NPTEL/SWAYAM /Any MOOC approved by AICTE/UGC)	IE	1	0/0	1/0	1	ID
<b>PRACTICALS*</b>								
1	EBCS22L05	NETWORK PROGRAMMING LAB	Lb	0	0/0	3/0	1	PC
2	EBCS22L06	COMPILER DESIGN LAB	Lb	0	0/0	3/0	1	PC
3	EBCS22ET5	USER EXPERIENCE DESIGN	ETL	2	0/0	2/0	3	PC
4	EBCS22I02	TECHNICAL SKILL II	IE	0	0/0	2/0	1	SC
<b>Credits Sub Total</b>							23	

VI SEMESTER								
S.NO.	COURSE CODE	COURSE NAME	Ty/Lb/ETL/IE	L	T/S.Lr	P/R	C	Category
1	EBCS22009	OBJECT ORIENTED SOFTWARE ENGINEERING	Ty	3	0/0	0/0	3	PC
2	EBCS22010	WEB DESIGN USING PHP& MYSQL	Ty	3	0/0	0/0	3	PC
3	EBCS22011	ARTIFICIAL INTELLIGENCE	Ty	3	0/0	0/0	3	PC
4	EBCS22EXX	PROGRAM ELECTIVE II	Ty	3	0/0	0/0	3	PE
5	EBXX22OEX	OPEN ELECTIVE II	Ty	3	0/0	0/0	3	ID
<b>PRACTICALS*</b>								
1	EBCS22L07	OBJECT ORIENTED SOFTWARE ENGINEERING LAB	Lb	0	0/0	3/0	1	PC
2	EBCS22L08	WEB DESIGN USING PHP& MYSQL LAB	Lb	0	0/0	3/0	1	PC
3	EBCC22I07	SOFT SKILL II -QUALITATIVE AND QUANTITATIVE SKILLS	IE	0	0/0	2/0	1	SC
4	EBCS22I03	TECHNICAL SKILL III	IE	0	0/0	2/0	1	SC
5	EBCS22I04	MINI PROJECT/INTERNSHIP	IE	0	0/0	3/0	1	SC
<b>Credits Sub Total</b>							20	

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<b>VII SEMESTER</b>								
S.NO.	COURSE CODE	COURSE NAME	Ty/Lb/ETL/IE	L	T/S.Lr	P/R	C	Category
1	EBCS22012	BIG DATA ANALYTICS	Ty	3	1/0	0/0	4	PC
2	EBCS22EXX	PROGRAM ELECTIVE III	Ty	3	0/0	0/0	3	PE
3	EBCS22013	CONNECTED BUSINESS	Ty	3	0/0	0/0	3	PC
4	EBCS22014	CLOUD COMPUTING	Ty	3	1/0	0/0	4	PC
5	EBCS22015	MACHINE LEARNING	Ty	3	0/0	0/0	3	PC
<b>PRACTICALS*</b>								
1	EBXX22OLX	OPEN LAB	Lb	0	0/0	3/0	1	ID
2	EBCS22L09	DATA ANALYTICS LAB USING MACHINE LEARNING ALGORITHMS	Lb	0	0/0	3/0	1	PC
3	EBCS22L10	CLOUD COMPUTING LAB	Lb	0	0/0	3/0	1	PC
4	EBCS22I05	PROJECT PHASE – 1	IE	0	0/0	3/3	2	P
5	EBFL22IXX	FOREIGN LANGUAGE	IE	1	0/0	1/0	1	HS
<b>Credits Sub Total</b>							23	

<b>VIII SEMESTER</b>								
S.NO.	COURSE CODE	COURSE NAME	Ty/Lb/ETL/IE	L	T/S.Lr	P/R	C	Category
1	EBCS22ID2	PRINCIPLES OF MANAGEMENT AND BEHAVIORAL SCIENCE	Ty	3	0/0	0/0	3	ID
2	EBCS22EXX	PROGRAM ELECTIVE IV	Ty	3	0/0	0/0	3	PE
3	EBCS22EXX	PROGRAM ELECTIVE V	Ty	3	0/0	0/0	3	PE
<b>PRACTICALS*</b>								
1	EBCS22L11	PROJECT PHASE – II	Lb	0	0/0	12/12	8	P
<b>Credits Sub Total:17</b>								

**TOTAL CREDITS:166**

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**Credit Summary**

**Semester : 1 : 18**

**Semester : 2 : 19**

**Semester : 3 : 25**

**Semester : 4 : 21**

**Semester : 5 : 23**

**Semester : 6 : 20**

**Semester : 7 : 23**

**Semester : 8 : 17**

**Total Credits : 166**

<b>PROGRAM ELECTIVE -I</b>							
<b>S.NO.</b>	<b>COURSE CODE</b>	<b>COURSE NAME</b>	<b>Ty/Lb/ETL/IE</b>	<b>L</b>	<b>T/S.Lr</b>	<b>P/R</b>	<b>C</b>
1	EBCS22E01	IMAGE PROCESSING	Ty	3	0/0	0/0	3
2	EBCS22E02	GEOGRAPHICAL INFORMATION SYSTEMS	Ty	3	0/0	0/0	3
3	EBCS22E03	DATABASE TUNING	Ty	3	0/0	0/0	3
4	EBCS22E04	COMPONENT BASED TECHNOLOGY	Ty	3	0/0	0/0	3
5	EBCS22E05	E-COMMERCE	Ty	3	0/0	0/0	3
6	EBCS22E06	COMPUTER GRAPHICS AND MULTIMEDIA	Ty	3	0/0	0/0	3
7	EBCS22E07	WIRELESS AND MOBILE NETWORKING	Ty	3	0/0	0/0	3

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 Ty/Lb/ETL/IE: Theory /Lab/Embedded Theory and Lab \* Internal Evaluation**

PROGRAM ELECTIVE -II							
S.NO.	COURSE CODE	COURSE NAME	Ty/Lb/ETL/IE	L	T/S.Lr	P/R	C
1	EBCS22E08	5 G NETWORKS	Ty	3	0/0	0/0	3
2	EBCS22E09	INFORMATION STORAGE MANAGEMENT	Ty	3	0/0	0/0	3
3	EBCS22E10	RISK MANAGEMENT	Ty	3	0/0	0/0	3
4	EBCS22E11	CRYPTOGRAPHY AND NETWORK SECURITY	Ty	3	0/0	0/0	3
5	EBCS22E12	MOBILE ADHOC NETWORKS	Ty	3	0/0	0/0	3
6	EBCS22E13	NETWORK INFRASTRUCTURE MANAGEMENT	Ty	3	0/0	0/0	3
7	EBCS22E14	CYBER FORENSICS AND INTERNET SECURITY	Ty	3	0/0	0/0	3
8	EBCS22E15	DATABASE SECURITY MANAGEMENT	Ty	3	0/0	0/0	3
9	EBCS22E16	INFORMATION SYSTEMS	Ty	3	0/0	0/0	3

PROGRAM ELECTIVE -III							
S.NO.	COURSE CODE	COURSE NAME	Ty/Lb/ETL/IE	L	T/S.Lr	P/R	C
1	EBCS22E17	MOBILE APPLICATION DEVELOPMENT	Ty	3	0/0	0/0	3
2	EBCS22E18	DATA SCIENCE	Ty	3	0/0	0/0	3
3	EBCS22E19	EMBEDDED SYSTEMS ARCHITECTURES	Ty	3	0/0	0/0	3
4	EBCS22E20	AGILE SOFTWARE DEVELOPMENT	Ty	3	0/0	0/0	3
5	EBCS22E21	AUTOMATION	Ty	3	0/0	0/0	3
6	EBCS22E22	SOCIAL COMPUTING	Ty	3	0/0	0/0	3
7	EBCS22E23	ENTERPRISE ARCHITECTURE	Ty	3	0/0	0/0	3
8	EBCS22E24	NETWORK FORENSICS	Ty	3	0/0	0/0	3
9	EBCS22E25	DISTRIBUTED COMPUTING	Ty	3	0/0	0/0	3

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<b>PROGRAM ELECTIVE –IV &amp; V</b>							
<b>S.NO.</b>	<b>COURSE CODE</b>	<b>COURSE NAME</b>	<b>Ty/Lb/ ETL/IE</b>	<b>L</b>	<b>T/ S.Lr</b>	<b>P/R</b>	<b>C</b>
1	EBCS22E26	EDGE COMPUTING	TY	3	0/0	0/0	3
2	EBCS22E27	CYBER PHYSICAL SYSTEMS	TY	3	0/0	0/0	3
3	EBCS22E28	FOUNDATIONS OF PARALLEL PROGRAMMING	TY	3	0/0	0/0	3
4	EBCS22E29	VIRTUALIZATION	TY	3	0/0	0/0	3
5	EBCS22E30	DATA MODERNIZATION ANALYSIS	TY	3	0/0	0/0	3
6	EBCS22E31	ROBOTICS	TY	3	0/0	0/0	3
7	EBCS22E32	DEEP LEARNING TECHNIQUES	TY	3	0/0	0/0	3
8	EBCS22E33	ENTERPRISE RESOURCE PLANNING	TY	3	0/0	0/0	3
9	EBCS22E34	QUANTUM COMPUTING	TY	3	0/0	0/0	3
10	EBCS22E35	SOCIAL NETWORK ANALYSIS	TY	3	0/0	0/0	3
11	EBCS22E36	NEURO FUZZY COMPUTING	TY	3	0/0	0/0	3
12	EBCS22E37	AUGMENTED AND VIRTUAL REALITY	TY	3	0/0	0/0	3
13	EBCS22E38	BLOCKCHAIN	TY	3	0/0	0/0	3
14	EBCS22E39	M-COMMERCE	TY	3	0/0	0/0	3
15	EBCS22E40	REAL TIME SYSTEMS	TY	3	0/0	0/0	3
16	EBCS22E41	OPTIMIZATION TECHNIQUES	TY	3	0/0	0/0	3
17	EBCS22E42	NATURAL LANGUAGE PROCESSING	TY	3	0/0	0/0	3

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### OPEN ELECTIVES OFFERED FOR CSE STUDENTS

#### ELECTRONICS AND COMMUNICATION ENGINEERING

S.NO	COURSE CODE	COURSE NAME	Ty/Lb/E TL/IE	L	T/S Lr	P/R	C
1	EBEC22OE1	Internet of Things and its Applications	Ty	3	0/0	0/0	3
2	EBEC22OE2	Cellular Mobile communication	Ty	3	0/0	0/0	3
3	EBEC22OE3	Satellite and its Applications	Ty	3	0/0	0/0	3
4	EBEC22OE4	Fundamentals of Sensors	Ty	3	0/0	0/0	3
5	EBEC22OE5	Microprocessor Based System Design	Ty	3	0/0	0/0	3
6	EBEC22OE6	Industry 4.0 Concepts	Ty	3	0/0	0/0	3

#### ELECTRICAL AND ELECTRONICS ENGINEERING

S.NO	COURSE CODE	COURSE NAME	Ty/Lb/ ETL/IE	L	T/S Lr	P/R	C
1	EBEE22OE1	Electrical Safety for Engineers	Ty	3	0/0	0/0	3
2	EBEE22OE2	Energy Conservation Techniques	Ty	3	0/0	0/0	3
3	EBEE22OE3	Electric Vehicle Technology	Ty	3	0/0	0/0	3
4	EBEE22OE4	Biomedical Instrumentation	Ty	3	0/0	0/0	3
5	EBEE22OE5	Industrial Instrumentation	Ty	3	0/0	0/0	3
6	EBEE22OE6	Solar Energy Conversion System	Ty	3	0/0	0/0	3
7	EBEE22OE7	Wind Energy Conversion System	Ty	3	0/0	0/0	3
8	EBEE22OE8	Energy Storage Technology	Ty	3	0/0	0/0	3
9	EBEE22OE9	Electrical Machines	Ty	3	0/0	0/0	3

#### MECHANICAL ENGINEERING

S.NO	COURSE CODE	COURSE NAME	Ty/Lb/E TL/IE	L	T/S Lr	P/R	C
1	EBME22OE1	Industrial Engineering	Ty	3	0/0	0/0	3
2	EBME22OE2	Refrigeration and Air conditioning	Ty	3	0/0	0/0	3
3	EBME22OE3	Automobile Engineering	Ty	3	0/0	0/0	3
4	EBME22OE4	Industrial Robotics	Ty	3	0/0	0/0	3
5	EBME22OE5	Sustainable Energy	Ty	3	0/0	0/0	3
6	EBME22OE6	Composite Materials	Ty	3	0/0	0/0	3
7	EBME22OE7	Industry 4.0	Ty	3	0/0	0/0	3
8	EBME22OE8	Virtual and Augmented Reality	Ty	3	0/0	0/0	3

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### CIVIL ENGINEERING

S.NO	COURSE CODE	COURSE NAME	Ty/Lb/E TL/IE	L	T/S Lr	P/R	C
1	EBCE22OE1	Water Pollution and Its management	Ty	3	0/0	0/0	3
2	EBCE22OE2	Air Pollution Control	Ty	3	0/0	0/0	3
3	EBCE22OE3	Green Building and Vastu Concepts	Ty	3	0/0	0/0	3
4	EBCE22OE4	Climate Change and Sustainable Development	Ty	3	0/0	0/0	3
5	EBCE22OE5	Intelligent Transportation Systems	Ty	3	0/0	0/0	3
6	EBCE22OE6	Environment, Health and Safety in Industries	Ty	3	0/0	0/0	3
7	EBCE22OE7	Industrial Pollution Prevention and Cleaner Production	Ty	3	0/0	0/0	3
8	EBCE22OE8	Fundamentals of nanoscience	Ty	3	0/0	0/0	3

### BIOTECHNOLOGY

S.NO	COURSE CODE	COURSE NAME	Ty/Lb/E TL/IE	L	T/S Lr	P/R	C
1	EBBT22OE1	Food and Nutrition	Ty	3	0/0	0/0	3
2	EBBT22OE2	Human Physiology	Ty	3	0/0	0/0	3
3	EBBT22OE3	Clinical Biochemistry	Ty	3	0/0	0/0	3
4	EBBT22OE4	Bioprocess Principles	Ty	3	0/0	0/0	3
5	EBBT22OE5	Biosensors and Biomedical Devices in Diagnostics	Ty	3	0/0	0/0	3
6	EBBT22OE6	Basic Bioinformatics	Ty	3	0/0	0/0	3

### CHEMICAL ENGINEERING

S.NO	COURSE CODE	COURSE NAME	Ty/Lb/E TL/IE	L	T/S Lr	P/R	C
1	EBCT22OE1	Fundamentals of Nanoscience	Ty	3	0/0	0/0	3
2	EBCT22OE2	Electrochemical Engineering	Ty	3	0/0	0/0	3
3	EBCT22OE3	Alternative Fuels And Energy System	Ty	3	0/0	0/0	3
4	EBCT22OE4	Petrochemical Unit Processes	Ty	3	0/0	0/0	3
5	EBCT22OE5	Principles of Desalination Technologies	Ty	3	0/0	0/0	3
6	EBCT22OE6	Piping Design Engineering	Ty	3	0/0	0/0	3
7	EBCT22OE7	E- Waste Management	Ty	3	0/0	0/0	3

**C: Credits L: Lecture T: Tutorial S.Lr: Supervised Learning P: Problem / Practical R: Research Ty/Lb/ETL/IE: Theory /Lab/Embedded Theory and Lab \* Internal Evaluation**

**Dr APJ Abdul Kalam Center For Research**

S.NO	COURSE CODE	COURSE NAME	Ty/Lb/ETL/IE	L	T/SLr	P/R	C
1	EBMG22OE1	Technical Entrepreneurship	Ty	3	0/0	0/0	3

**OPEN LAB OFFERED FOR CSE STUDENTS  
ELECTRONICS AND COMMUNICATION ENGINEERING**

S.NO	COURSE CODE	COURSE NAME	Ty/Lb/E TL/IE	L	T/SLr	P/R	C
1	EBEC22OL1	Sensors and IoT Lab	Lb	0	0/0	3/0	1
2	EBEC22OL2	Robotics Control Lab	Lb	0	0/0	3/0	1
3	EBEC22OL3	Basics of MATLAB	Lb	0	0/0	3/0	1

**ELECTRICAL AND ELECTRONICS ENGINEERING**

S.NO	COURSE CODE	COURSE NAME	Ty/Lb/ETL/IE	L	T/SLr	P/R	C
1	EBEE22OL1	Transducer Lab	Lb	0	0/0	3/0	1
2	EBEE22OL2	PLC and SCADA Lab	Lb	0	0/0	3/0	1
3	EBEE22OL3	Electrical Maintenance Lab	Lb	0	0/0	3/0	1
4	EBEE22OL4	Power Electronics Lab	Lb	0	0/0	3/0	1
5	EBEE22OL5	Bio Medical Instrumentation Lab	Lb	0	0/0	3/0	1
6	EBEE22OL6	Electrical Machines Lab	Lb	0	0/0	3/0	1

**MECHANICAL ENGINEERING**

S.NO	COURSE CODE	COURSE NAME	Ty/Lb/ETL/IE	L	T/SLr	P/R	C
1	EBME22OL1	Internal Combustion Engines and Steam Lab	Lb	0	0/0	3/0	1
2	EBME22OL2	ComputerAidedDesign and Simulation Lab	Lb	0	0/0	3/0	1
3	EBME22OL3	Engineering Metrology Lab	Lb	0	0/0	3/0	1
4	EBME22OL4	Automation Lab	Lb	0	0/0	3/0	1
5	EBME22OL5	Virtual and Augmented Reality Lab	Lb	0	0/0	3/0	1

**C: Credits L: Lecture T: Tutorial S.Lr: Supervised Learning P: Problem / Practical R: Research Ty/Lb/ETL/IE: Theory /Lab/Embedded Theory and Lab \* Internal Evaluation**

### CIVIL ENGINEERING

S.NO	COURSE CODE	COURSE NAME	Ty/Lb/ETL/IE	L	T/SLr	P/R	C
1	EBCE22OL1	Building Drawing Practice using Auto CADD	Lb	0	0/0	3/0	1
2	EBCE22OL2	Geographical Information System And Mapping Lab	Lb	0	0/0	3/0	1
3	EBCE22OL3	Environmental Engineering Laboratory	Lb	0	0/0	3/0	1

### BIOTECHNOLOGY

S.NO	COURSE CODE	COURSE NAME	Ty/Lb/ETL/IE	L	T/SLr	P/R	C
1	EBBT22OL1	Basic Biochemistry Lab	Lb	0	0/0	3/0	1
2	EBBT22OL2	Basic Bioprocess Lab	Lb	0	0/0	3/0	1
3	EBBT22OL3	Basic Microbiology Lab	Lb	0	0/0	3/0	1
4	EBBT22OL4	Basic Bioinformatics Lab	Lb	0	0/0	3/0	1

### CHEMICAL ENGINEERING

S.NO	COURSE CODE	COURSE NAME	Ty/Lb/ETL/IE	L	T/S Lr	P/R	C
1	EBCT22OL1	Chemical Separation Lab	Lb	0	0/0	3/0	1
2	EBCT22OL2	Chemical Composition Analysis Lab	Lb	0	0/0	3/0	1
3	EBCT22OL3	Alternate Fuel Lab	Lb	0	0/0	3/0	1
4	EBCT22OL4	Food Testing Laboratory	Lb	0	0/0	3/0	1

**C: Credits L: Lecture T: Tutorial S.Lr: Supervised Learning P: Problem / Practical R: Research Ty/Lb/ETL/IE: Theory /Lab/Embedded Theory and Lab \* Internal Evaluation**

**LIST OF OPEN ELECTIVES OFFERED BY CSE DEPARTMENT TO OTHER DEPARTMENT STUDENTS**

S.NO	COURSE CODE	COURSE NAME	Ty/Lb/ETL/IE	L	T/SLr	P/R	C
1	EBCS22OE1	Cyber security and Forensics	Ty	3	0/0	0/0	3
2	EBCS22OE2	Artificial Intelligence	Ty	3	0/0	0/0	3
3	EBCS22OE3	Data Base Concepts	Ty	3	0/0	0/0	3
4	EBCS22OE4	Software Engineering	Ty	3	0/0	0/0	3

**LIST OF OPEN LABS OFFERED BY CSE DEPARTMENT TO OTHER DEPARTMENT STUDENTS**

S.NO	COURSE CODE	COURSE NAME	Ty/Lb/ETL/IE	L	T/S Lr	P/R	C
1	EBCS22OL1	Artificial Intelligence Lab	Lb	0	0/0	3/0	1
2	EBCS22OL2	PHP/My SQL Programming Lab	Lb	0	0/0	3/0	1
3	EBCS22OL3	Database Lab	Lb	0	0/0	3/0	1

**LIST OF FOREIGN LANGUAGES**

S.NO	COURSE CODE	COURSE NAME
1	EBFL22I01	FRENCH
2	EBFL22I02	GERMAN
3	EBFL22I03	JAPANESE
4	EBFL22I04	ARABIC
5	EBFL22I05	CHINESE
6	EBFL22I06	RUSSIAN
7	EBFL22I07	SPANISH

**C: Credits L: Lecture T: Tutorial S.Lr: Supervised Learning P: Problem / Practical R: Research Ty/Lb/ETL/IE: Theory /Lab/Embedded Theory and Lab \* Internal Evaluation**



### Components of Curriculum and Credits Distribution

Course Component	Description	No of courses	Credits	Total	Credit Weightage	Contact Hours
<b>Basic Science</b>	Theory	6	22	28	16.87	330
	Lab	-	-			-
	Etl	2	6			120
<b>Engineering Science</b>	Theory	1	3	6	3.61	60
	Lab	0	0			-
	Etl	1	3			60
<b>Humanities and social science</b>	Theory	3	3	4	2.41	90
	Lab	1	1			30
	Etl	0	0			-
<b>Program core</b>	Theory	15	49	72	43.37	735
	Lab	10	10			450
	Etl	5	13			270
<b>Program Electives</b>	Theory	5	15	15	9.03	225
	Lab					
	Etl					
<b>Open Elective</b>	Theory	2	6	7	4.22	90
	Lab	1	1			45
<b>Inter Disciplinary</b>	Theory	6	13	18	10.84	240
	Lab	3	3			120
	Etl	1	2			45
<b>Skill Component</b>		6	6	6	3.61	195
<b>Project</b>		2	10	10	6.02	90
<b>If others any</b>						
	<b>TOTAL</b>	70	166	166	100	3195

### Revision/Modification done in syllabus content

S.No	Course (Subject ) Code	Course (Subject) Name	Concept/ topic if any, removed in current curriculum	Concept/topic added in the new curriculum	% of Revision/ Modification done
1	EBCS22002	Data Structures	<b>Unit 2 :</b> Tree.	Unit 1-Polynomial Representation and Addition, Generalized Linked List.  Unit-2-Dequeue and Priority Queue.  Complete Binary Tree, Algebraic Expressions, Extended Binary Trees  Unit-3 B- Trees, Heaps. Insertion Sort, Collision Resolution Strategies	30
2	EBCS22003	Data Base Management System	<b>Unit 3:</b> QBE - level – Basic Structure – various operations – relational database design – problems in the relational database design	2 <sup>nd</sup> ,3 <sup>rd</sup> and 5 <sup>th</sup> unit is updated with new topics	50
3	EBCS22004	Design and analysis of Algorithms		Unit 5 Hamiltonian Circuit Problem – Subset Sum Problem-Branch and Bound	
4	EBCS22005	Operating Systems		Unit 4-I/O Systems is added 5 <sup>th</sup> unit is completely updated	25
5	EBCS22007	Computer Networks		Unit 2 Mobile telephone system –IPV4 and Basics	10
6	EBCS22008	Principles of Compiler Design	<b>Unit 1 &amp;2:</b> System Softwareconcepts	System Software And Principles Of Compiler Design IS Changed AS Principles Of Compiler Design	90
7	EBCS22OE2	Artificial Intelligence		5 <sup>th</sup> unit entirely updated	30

8	EBCS22012	Big Data Analytics	Updated the topic- Clustering- k-means	Introduction to MongoDB, Hive ,Pig and Cassandra	40
9	EBCS22013	Connected Business		Internet of Things Subject is updated in 2 <sup>nd</sup> , 3 <sup>rd</sup> ,4 <sup>th</sup> units and renamed	80
10	EBCS22015	Machine Learning	<b>Unit 2:</b> subset selection – factor analysis – multidimensional scaling – Isomap Unit 4-SVM is shifted from 5 <sup>th</sup> to 4 <sup>th</sup> unit	Unit 1-Entirely updated Unit 2- Decision Tree based methods for classification and Regression- Ensemble methods are included Unit 3- Dimensionality Reduction - Principal Component Analysis - Probabilistic PCA topics are included	40
11	EBCS22L01	Data Structures Lab	<b>Unit 3:</b> Dequeue, circular-operations	Unit-5 ADT based programs are added Included (bubble sort, insertion sort, shell sort programs	30
12	EBCS22LO2	DBMS Lab		New Experiments for SQL Queries added	40
13	EBCS22L03	Design and analysis of Algorithms Lab	3 programs are removed	2 new programs are added	25
14	EBCS22L04	Operating System lab	<b>Unit3:</b> Implementation of Deadlock Detection Algorithm programs are added	Unit 5-Inter-process communication between related processes using pipes.	30
15	EBCS22L05	Network Programming Lab	3 programs were removed a)Design a TCP concurrent server to echo given set of sentences using poll functions. b) Implement Concurrent Time Server application using UDP to execute the program at remote server. c)Client sends a time request to the server; server sends its system time back to the client. Client displays the result.		10

16	EBCS22L06	Compiler Design LAB		Lexical Analyzer using “C” program id removed	20
17	EBCS22L07	OOSE Lab	Student Result Management System Course Registration System	Payroll processing application Hotel Management System E-Ticketing	40
18	EBCS22L09	Data Analytics Lab using Machine Learning Algorithm	New subject		100
19	EBCS22L08	Web Technologies and web Services & PHP & MySQL Lab		Web Technology lab is combined with php and introduced as a new lab	90
20	EBCS22E01	Image Processing		-Imaging geometry - 2D Transformations- DFT, DCT, KLT and SVD topics are removed -New unit as IMAGE SEGMENTATION is added -Object Recognition is added with the unit Image Compression	40
21	EBCS22E02	Geographical Information Systems		Unit 1-History of GIS - Components of a GIS – Hardware, Software, Data, People, Methods – Proprietary and open source Software - Types of data – Spatial, Attribute data- types of attributes  Unit 2-GIS Model and Modelling  5 <sup>th</sup> unit completely updated newly	40
22	EBCS22E03	Database Tuning		Unit 5-Interface and Connectivity Tuning	30

23	EBCS22E 05	E-Commerce		Unit 4- Ethical,Social,Political issues in E-Commerce Unit 5-Business model of any E-commerce website Mini project develop E-Commerce projects	25
24	EBCS22E07		Wireless and Mobile Networking		85
25	EBCS22E08	5 G Networks	4G topics	4G topics are is replaced with 5G	100
26	EBCS18E11	Cryptography and Network Security	Updated the SYMMETRIC KEY CIPHERS: topic and Cryptographic Data Integrity Algorithms topic	Foundations of modern cryptography: perfect security – information theory – product cryptosystem – cryptanalysis.	40
27	EBCS22E12	Mobile Adhoc Networks		Entire syllabus is reworked	80
28	EBCS22E13	Network Infrastructure Management	<b>Unit 5:</b> Loopback interfaces Standard Access List,VTY	operation-Using EIGRP to support large network	40
29	EBCS22E15	Database Security		5 <sup>th</sup> unit completely changed	25
30	EBCS22E18	Data Science		New Subject	100
31	EBCS22E22	Social Computing		New Subject	100
32	EBCS22E34	Quantum Computing		New Subject	100
33	EBCS22E27	Cyber Physical Systems		New Subject	100
34	EBCS22E28	Foundations of Parallel Programming		1 <sup>st</sup> 2 <sup>nd</sup> , 3 <sup>rd</sup> , 4 <sup>th</sup> units are updated	80
35	EBCS22E29	Virtualization		1 <sup>st</sup> and 5 <sup>th</sup> unit is updated	40
36	EBCS22E30	Data Modernization Analysis		Business Intelligence Subject is updated and renamed	90
37	EBCS22E32	Deep Learning Techniques		New subject	100
38	EBCS22E33	Enterprise Resource Planning	<b>Unit 3:</b> Overview of enterprise systems  Issues to be consider in planning design and implementation of cross functional	Unit 2 Conceptual Model of ERP	25

			integrated ERP systems Unit-5 ERP Marketplace and Marketplace Dynamics:		
39	EBCS22E35	Social Network Analysis		New Subject	100
40	EBCS22E37	Augmented And Virtual Reality		New Subject	100
41	EBCS22E38	Blockchain		New Subject	100
42	EBCS22E39	M-Commerce	NTT Docomo's I-Mode	Unit 1-Intranet And Extranets – Web Based Tools For E-commerce – Security.  Unit 3-The Impact Of Technology Advances On Strategy Formulation In Mobile Communications Networks.  Unit-5Case Studies in implementing mobile commerce	40
43	EBCS22E40	Real Time Systems		3 <sup>rd</sup> unit is completely changed	30
44	EBCS22E42	Natural Language Processing		New Subject	100
45	EBCS22ET2	Python programming		New Subject	100
46	EBCS22ET4	Java Programming	<b>Unit3:</b> Java Development kit (JDK),Java Runtime Environment(JRE), Application Programming Interface (API), Java Virtual Machine (JVM),	Unit-4Frame – Components - working with 2D Shapes Differences between classes and interfaces and extending interfaces – Unit-5 Object cloning -Inner classes	40
47	EBCS22ET5	USER EXPERIENCE DESIGN	New Subject-	Note: Human Computer Interaction subject is reworked and renamed	100

**List of New courses/value added courses//life skills/Electives/interdisciplinary /courses focusing on employability/entrepreneurship/skill development**

S.No	New courses	Value added courses	Life skill/ ETL	Electives	Inter Disciplinary	Focus on employability/ Entrepreneurship / skill development.
1	C Programming and MS Office Tools	Technical Skill I	C Programming and MS Office Tools	Total number of program Electives: 42 (as given in the curriculum )	Digital Principles And System Design	Technical Skill I
2	Fundamentals of Computer Engineering	Technical Skill II	Python Programming	Total number of Open Electives(Theory & Lab): 71 ( as given in the curriculum)	Basic Electrical Engineering	Technical Skill II
3	Web Design using php&MySQL	Technical Skill III	Object Oriented Programming With C++		Digital Systems Lab	Technical Skill III
4	Web Design using php&MySQL Lab	Universal human values : Understanding harmony	JAVA Programming		Microprocessor And Microcontrollers	Mini Project/ Internship
5	Artificial Intelligence	Soft Skill I - Employability Skills	User Experience Design		Microprocessor And Microcontrollers Lab	Project Phase – 1
6	Big Data Analytics	Soft Skill II - Qualitative And Quantitative Skills	Soft Skill I - Employability Skills		Online Course (NPTEL/SWAY AM /Any MOOC approved by AICTE/UGC)	Project Phase – II
7	Connected Business		Soft Skill II - Qualitative And Quantitative Skills		Principles of Management and Behavioral Science	
8	Cloud Computing		Universal human values : Understanding harmony			
9	Machine learning		Foreign Language			
10	Data Analytics Lab using Machine Learning Algorithm		The Indian Constitution/ The Indian Traditional Knowledge			
11	Cloud computing Lab					

## I SEMESTER

COURSE CODE	COURSE NAME : TECHNICAL ENGLISH	Ty/Lb/ETL/IE	L	T/SLr	P/R	C						
EBEN22001	Prerequisite : Pass in Plus 2 English	Ty	2	0/0	0/0	2						
C: Credits, L: Lecture, T: Tutorial, SLr: Supervised Learning, P: Problem / Practical R: Research, Ty/Lb/ETL/IE: Theory /Lab/Embedded Theory and Lab/Internal Evaluation												
<b>OBJECTIVES:</b> The students should be made to												
<ul style="list-style-type: none"> <li>To refresh and stimulate students' English learning through Content Integrated Language Learning to have an in-depth understanding of the components of English language and its use in communication that they are competent in inter-personal and academic communication for a successful career.</li> </ul>												
<b>COURSE OUTCOMES (Cos):</b> Students will be able to												
CO1	Refresh and stimulate their English learning through Content Integrated Language Learning											
CO2	Have an in-depth understanding of the components of English language and its use in communication.											
CO3	Strengthen their vocabulary and syntactic knowledge for use in academic and technical communication											
CO4	Learn to negotiate meaning in inter-personal and academic communication for a successful career											
CO5	Engage in organized academic and professional writing for life-long learning and research											
<b>Mapping of Course Outcome with Program Outcome (POs)</b>												
Cos/POs	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO1	1		1	1	3	1	1	2	3	3	1	3
CO2		1		2	3	2	1	1	3	3		3
CO3	1	1	1	1	2	1		2	3	3	1	3
CO4	1	2	1	1	3		1		2	2	1	2
CO5	1	2	1		2	1		1	3	3	1	3
Cos/PSOs	PSO1			PSO2			PSO3			PSO4		
CO1	1											
CO2	1											
CO3	1			1						2		
CO4												
CO5							1			1		
3/2/1 Indicates Strength Of Correlation, 3 – High, 2- Medium, 1- Low												
Category	Basic Science	Engineering Science	Humanities and social Science	Program Core	Program elective	Open Elective	Inter Disciplinary	Skill Component	Practical /Project			
			√									



COURSE CODE	COURSE NAME	Ty/Lb/ ETL/IE	L	T/ S.Lr	P/R	C
EBEN22001	TECHNICAL ENGLISH	Ty	2	0/0	0/0	2

**Unit I Vocabulary Development:**

**6Hrs**

Affixes: prefixes and suffixes and word formation–synonyms and antonyms-nominal compounds, expanding using numbers and approximation - preposition, prepositional phrases, preposition + relative pronoun-adjective: degrees of comparison, formation of adjectives, irregular comparatives- Infinitive and Gerunds

**Unit II Grammar**

**6 Hrs**

Tenses- auxiliary and modal –voice: active, passive and impersonal passive - Questions: Wh-pattern, Yes/no questions, tag questions – adverbs and adverbial clauses- ‘If’ clause, ‘cause and effect’, ‘purpose’- Concord: subject-verb agreement

**Unit III Reading**

**6 Hrs**

Comprehension: extracting relevant information from the text, by skimming and scanning and inferring, identifying lexical and contextual meaning for specific information, identifying the topic sentence and its role in each paragraph, comprehension exercises - Note - making - Précis writing-instructions, suggestions and recommendations.

**Unit IV Writing**

**6 Hrs**

Jumbled sentences - paragraph writing coherence devices- discourse markers. Essay writing- Letter writing, Informal and formal: seeking permission to undergo practical training, letter to an editor of a newspaper complaining about civic problems and suggesting suitable solutions

**Unit V Visual Aids in Communication**

**6Hrs**

Interpretation of diagrams - tables, flow charts, pie charts and bar charts, and their use in Business reports

**Total Hours: 30**

**Text book:**

Panorama\_: Content Integrated Language Learning for Engineers, M. ChandrasenaRajeswaran&R.Pushkala,, Vijay Nicole Imprints Pvt. Ltd., Chennai

**References:**

1. Bhatnagar & Bhatnagar, Communicative English for Engineers and Professionals, Pearson
2. Wren and Martin: Grammar and Composition, Chand & Co, 2006
3. <https://learnenglish.britishcouncil.org>
4. [www.better-english.com/grammar/preposition](http://www.better-english.com/grammar/preposition).

COURSE CODE	COURSE NAME:		Ty/Lb/ETL/IE	L	T/SLr	P/R	C					
	<b>MATHEMATICS-I</b>											
<b>EBMA22001</b>	Prerequisite: Higher secondary Mathematics		Ty	3	1/0	0/0	4					
<b>C:</b> Credits, <b>L:</b> Lecture, <b>T:</b> Tutorial, <b>SLr:</b> Supervised Learning, <b>P:</b> Problem / Practical <b>R:</b> Research, <b>Ty/Lb/ETL/IE:</b> Theory /Lab/Embedded Theory and Lab/Internal Evaluation												
<b>OBJECTIVES:</b> The students should be made to <ul style="list-style-type: none"> <li>• Apply the Basic concepts in Algebra</li> <li>• Use the Basic concepts in Matrices</li> <li>• Identify and solve problems in Trigonometry</li> <li>• Understand the Basic concepts in Differentiation</li> <li>• Apply the Basic concepts in Functions of Several variables</li> </ul>												
<b>COURSE OUTCOMES (Cos):</b> Students will be able to												
<b>CO1</b>	Find the summation of given series of binomial, exponential and logarithmic											
<b>CO2</b>	Transform a non-diagonal matrix into an equivalent diagonal matrix using orthogonal transformation											
<b>CO3</b>	Find the expansion of trigonometric function into an infinite series and separate real and imaginary parts											
<b>CO4</b>	Find the maxima and minima of the given function											
<b>CO5</b>	Evaluate the partial/total differentiation and maxima/minima of function of several variable											
<b>Mapping of Course Outcome with Program Outcome (POs)</b>												
Cos/POs	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO1	3	3	2	2	2	1	2	2	3	3	1	3
CO2	3	3	1	2	3	2	1	2	3	1	2	3
CO3	3	3	1	2	2	3	1	1	2	3	2	1
CO4	3	2	2	2	1	2	2	2	2	3	2	2
CO5	3	3	1	2	1	1	2	1	2	2	1	3
COs/PSOs	PSO1		PSO2			PSO3			PSO4			
CO1	2		3			1			2			
CO2	2		3			1			2			
CO3	2		3			1			2			
CO4	2		3			1			2			
CO5	2		3			1			2			
3/2/1 Indicates Strength Of Correlation, 3 –High, 2- Medium, 1- Low												
Category	Basic Science	Engineering Science	Humanities and social Science	Program Core	Program elective	Open Elective	Inter Disciplinary	Skill Component	Practical /Project			
	✓											

COURSE CODE	COURSE NAME	Ty/Lb/ETL/IE	L	T/S.Lr	P/R	C
EBMA22001	MATHEMATICS – I	Ty	3	1/0	0/0	4

**UNIT I** **ALGEBRA** **12Hrs**

Binomial, Exponential, Logarithmic Series (without proof of theorems) – Problems on Summation, Approximation and Coefficients.

**UNIT II** **MATRICES** **12Hrs**

Characteristic equation – Eigen values and Eigen vectors of a real matrix – Properties of Eigen values – Cayley - Hamilton theorem(without proof) – Orthogonal reduction of a symmetric matrix to Diagonal form.

**UNIT III** **TRIGONOMETRY** **12Hrs**

Expansions of  $\sin n\theta$ ,  $\cos n\theta$  in powers of  $\sin\theta$  and  $\cos\theta$ –Expansion of  $\tan n\theta$ – Expansions of  $\sin^n\theta$  and  $\cos^n\theta$  in terms of Sines and Cosines of multiples of  $\theta$  – Hyperbolic functions – Separation into real and imaginary parts.

**UNIT IV** **DIFFERENTIATION** **12Hrs**

Basic concepts of Differentiation –Elementary differentiation methods –Parametric functions – Implicit function –Leibnitz theorem (without proof) – Maxima and Minima – Points of inflection.

**UNIT V** **FUNCTIONS OF SEVERAL VARIABLES** **12Hrs**

Partial derivatives – Total differential – Differentiation of implicit functions – Taylor’s expansion – Maxima and Minima by Lagrange’s Method of undetermined multipliers – Jacobians.

**Total Hours: 60**

Text & Reference Books:

- 1) Kreyszig E., *Advanced Engineering Mathematics (10<sup>th</sup> ed.)*, John Wiley & Sons, (2011).
- 2) Grewal B.S., *Higher Engineering Mathematics*, Khanna Publishers, (2012).
- 3) John Bird, *Basic Engineering Mathematics (5<sup>th</sup> ed.)*, Elsevier Ltd, (2010).
- 4) Veerarajan T., *Engineering Mathematics (for first year)*, Tata McGraw Hill Publishing Co., (2008).
- 5) P.Kandasamy, K.Thilagavathy and K. Gunavathy, *Engineering Mathematics Vol. I (4<sup>th</sup> Revised ed.)*,S.Chand& Co., Publishers, New Delhi (2000).
- 6) sJohn Bird, *Higher Engineering Mathematics (5<sup>th</sup> ed.)*, Elsevier Ltd, (2006).

<b>COURSE CODE</b>	<b>COURSE NAME:</b> <b>ENGINEERING PHYSICS</b>	<b>Ty/Lb/ETL/IE</b>	<b>L</b>	<b>T/SLr</b>	<b>P/R</b>	<b>C</b>
<b>EBPH22ET1</b>	<b>Prerequisite: Higher Sec. Physics</b>	ETL	2	0/0	2/0	3

C: Credits, L: Lecture, T: Tutorial, SLr: Supervised Learning, P: Problem / Practical  
R: Research, Ty/Lb/ETL/IE: Theory /Lab/Embedded Theory and Lab/Internal Evaluation

**OBJECTIVES:**

The students should be made to:

- Outline the relation between Science, Engineering & Technology.
- Demonstrate competency in understanding basic concepts.
- Apply fundamental laws of Physics in Engineering & Technology.
- To identify & solve problems using physics concepts.
- Produce and present activities associated with the course through effective technical communication

**COURSE OUTCOMES (Cos): Students will be able to**

<b>CO1</b>	Demonstrate competency in understanding basic concepts.
<b>CO2</b>	Utilize scientific methods for formal investigations & demonstrate competency with experimental methods and verify the concept to content knowledge.
<b>CO3</b>	Identify and provide solutions for engineering problems.
<b>CO4</b>	Relate the technical concepts to day to day life and to practical situations.
<b>CO5</b>	Think analytically to interpret concepts.

**Mapping of Course Outcome with Program Outcome (POs)**

Cos/POs	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO1	3	3	1	2	2	2	1		1	2		1
CO2	3	3	2	2	2	2	1		2	2	1	1
CO3	3	3	3	2	2	2	1	1	1	2	1	2
CO4	3	3	2	2	1	2	2	1	2	2	1	2
CO5	3	3	2	1	1	2	1	2	1	2	1	1

Cos/PSOs	PSO1	PSO2	PSO3	PSO4
CO1	3	3		
CO2	3	2		
CO3	3	2	1	
CO4	3	2	1	1
CO5	3	1	1	1

3/2/1 Indicates Strength Of Correlation, 3 – High, 2- Medium, 1- Low

Category	Basic Science	Engineering Science	Humanities and social Science	Program Core	Program elective	Open Elective	Inter Disciplinary	Skill Component	Practical /Project
	√								

COURSE CODE	COURSE NAME	Ty/Lb/ETL/IE	L	T/S.Lr	P/R	C
EBPH22ET1	ENGINEERING PHYSICS	ETL	2	0/0	2/0	3

### UNIT I PROPERTIES OF MATTER

**12Hrs**

Elasticity - stress, strain and Hook's law - Poisson's ratio - three moduli of elasticity - twisting couple on a wire – Shafts – Solid & Hollow Shafts – Bending moment – Youngs Modulus Determination by non uniform bending -I form of girders.

viscosity - flow of liquid through a narrow tube: Poiseuille's law (Qualitative)- Ostwald's viscometer – Lubrication **Lab Component – 1. Coefficient of Viscosity determination using Poiseuille's Method**

### UNIT II ACOUSTICS & ULTRASONICS

**12Hrs**

Fundamentals of acoustics - reverberation- reverberation time - factors affecting acoustics. Ultrasonics -Production of ultrasonic waves - detection of ultrasonic waves+ - acoustic grating - application of ultrasonic waves. **Lab Component – 2. Ultrasonic Velocity Determination**

### UNIT III WAVE OPTICS

**12Hrs**

Huygen's principle - interference of light – wave front splitting and amplitude – air wedge - Newton's rings - Michelson interferometer and its applications - Fraunhofer diffraction from a single slit - diffraction grating **Lab Component – 3. Spectrometer – Grating**

### UNIT IV LASER

**12Hrs**

Laser principle and characteristics - amplification of light by population inversion - properties of laser beams: mono-chromaticity, coherence, directionality and brightness - different types of lasers - Ruby laser-Nd-YAG laser-He-Ne laser-CO<sub>2</sub> laser - semiconductor laser - applications of lasers in science, engineering and medicine. **Lab Component – 4. Determination of Wavelength of the given Laser source & Particle size determination**

### UNIT V FIBER OPTIC COMMUNICATION

**12Hrs**

Total Internal Reflection – Propagation of Light in Optical Fibers – Numerical aperture and Acceptance Angle – Types of Optical Fibers (material, refractive index, mode) – Fiber Optical Communication system (Block diagram) – Attenuation–Transmitter, Receiver, Dispersion, Modulation/Demodulation Advantages of Fiber Optical Communication System – IMT, PMT, Wavelength Modulated & Polarization Modulated Sensors – Endoscope Applications. **Lab Component – 5. Determination of Numerical Aperture of Optical Fiber**

**Total Hours: 60**

### TEXT BOOKS

1. Brijlal, M. N. Avadhanulu & N. Subrahmanyam, Text Book of Optics, S. Chand Publications, 25<sup>th</sup> edition, 2012
2. R. Murugesan, Electricity and Magnetism, S.Chand Publications, 10<sup>th</sup> edition, 2017
3. R. Murugesan & Kiruthiga Sivaprasath, Modern Physics, S.Chand Publications, 2016

### REFERENCE BOOKS

1. Dr. Senthil Kumar Engineering Physics I VRB Publishers, 2016
2. N Subrahmanyam & Brijlal, Waves and Oscillations, Vikas Publications, New Delhi, 1988
3. N Subrahmanyam & Brijlal, Properties of Matter, S. Chand Co., New Delhi, 1982
4. N Subrahmanyam & Brijlal, Text book of Optics, S. Chand Co., New Delhi, 1989
5. R. Murugesan, Electricity and Magnetism, S. Chand & Co., New Delhi, 1995
6. Thygarajan K & Ajay Ghatak, Laser Theory and Applications, Macmillan, New Delhi, 1988
7. Dr. S. Muthukumar, Dr.G.Balaji, S.Masilamani - PHYSICS LABORATORY I & II by Sri Krishna Hitech Publishing Company Pvt.Ltd.

<b>COURSE CODE</b>	<b>COURSE NAME:</b>		<b>Ty/Lb/ETL/IE</b>	<b>L</b>	<b>T/SLr</b>	<b>P/R</b>	<b>C</b>					
<b>EBCH22ET1</b>	<b>ENGINEERING CHEMISTRY</b>		ETL	2	0/0	2/0	3					
<b>Prerequisite: Higher Sec. Chemistry</b>												
C: Credits, L: Lecture, T: Tutorial, SLr: Supervised Learning, P: Problem / Practical R: Research, Ty/Lb/ETL/IE: Theory /Lab/Embedded Theory and Lab/Internal Evaluation												
<b>OBJECTIVES:</b> The students should be made to 1.To deduce practical application of theoretical concepts 2.To provide and insight into fundamental concepts of chemical thermodynamics 3.To articulate the water treatment methods 4. To impart the knowledge in electrical conductance and EMF 5. To create awareness about the modern Nano composites along with concepts of polymers 6.To introduce analytical tools for characterization techniques.												
<b>COURSE OUTCOMES (Cos):</b> Students will be able to												
<b>CO1</b>	<b>Apply relevant instrumentation techniques to solve complex problems</b>											
<b>CO2</b>	<b>Recall the fundamentals and demonstrate by understanding the first principles of Engineering sciences.</b>											
<b>CO3</b>	<b>Examine the appropriate techniques to interpret data to provide valid conclusion</b>											
<b>CO4</b>	<b>Demonstrate the collaboration of science and Engineering to recognize the need for life long learning.</b>											
<b>CO5</b>	<b>Analyse the impact of contextual knowledge to access the health and society issues.</b>											
<b>Mapping of Course Outcome with Program Outcome (POs)</b>												
Cos/POs	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO1	3		3	3	3				2			
CO2	3	3				3						3
CO3	3		2	3								
CO4	3	3		3				3				3
CO5	3					2	3	2				3
Cos/PSOs		PSO1		PSO2			PSO3			PSO4		
CO1		2		3								
CO2				3								
CO3		2		3								
CO4				3								
CO5				3								
3/2/1 Indicates Strength Of Correlation, 3 – High, 2- Medium, 1- Low												
<b>Category</b>	<b>Basic Science</b>	<b>Engineering Science</b>	<b>Humanities and social Science</b>	<b>Program Core</b>	<b>Program elective</b>	<b>Open Elective</b>	<b>Inter Disciplinary</b>	<b>Skill Component</b>	<b>Practical /Project</b>			
	√											

COURSE CODE	COURSE NAME	Ty/Lb/ETL/IE	L	T/S.Lr	P/R	C
EBCH22ET1	ENGINEERING CHEMISTRY	ETL	2	0/0	2/0	3

### UNIT -I CHEMICAL THERMODYNAMICS

**12Hrs**

Introduction, Terminology in thermodynamics –System, Surrounding, State and Path functions, Extensive and intensive properties. Laws of thermodynamics – I and II laws-Need for the II law. Enthalpy, Entropy, Gibbs free energy, Helmholtz free energy - Spontaneity and its criteria. Maxwell relations, Gibbs -Helmholtz equation (relating E & A) and (relating H & G).

### UNIT -II TECHNOLOGY OF WATER

**12Hrs**

Water quality parameters – Definition and expression. Analysis of water – alkalinity, hardness and its determination (EDTA method only). Boiler feed water and Boiler Troubles-Scales and sludges, Caustic embrittlement, Priming and Foaming and Boiler corrosion. Water softening processes – Internal conditioning, external conditioning – Demineralization methods. Desalination processes-RO and Electrodialysis.

**Lab Component-1. Analyze the water quality parameters for the given water sample.**

### UNIT -III ANALYTICAL AND CHARACTERIZATION TECHNIQUES

**12Hrs**

Chromatographic techniques – column, thin layer and paper. Instrumentation-working with block diagram-UV-Visible Spectroscopy, IR Spectroscopy, Scanning electron microscope, Transmission electron microscope.

**Lab Component-2. Determination of Rf values of various components using thin layer chromatography.**

**3. Compute and interpret the structures of the given molecules using Chem Draw.**

### UNIT – IV ELECTROCHEMISTRY

**12Hrs**

Conductance – Types of conductance and its Measurement. Electrodes and electrode potential, Nernst equation – EMF measurement and its applications-Electrochemical series- Types of electrodes- Reference Electrodes-Standard hydrogen electrode- Saturated calomel electrode-Determination of P<sup>H</sup> using this electrode.

**Lab Component-4. Studies on acid-base conductometric titration.**

**5. Determination of redox potentials using potentiometry**

### UNIT -VPOLYMERS AND NANO COMPOSITES

**12Hrs**

Polymers-Introduction-Monomers – Functionality – Degree of polymerization-Tacticity. Classification-Plastics – Thermoplastics and thermosetting plastics, Compounding of plastics – Compression moulding, injection moulding and extrusion processes. Nano composites: particulates, clay and carbon nano tubes. Graphene nano composites and its applications.

**Lab Component-6.Polymeric analysis using capillary viscometer**

**Total Hours: 60**

### References

1. Jain &Jain*Engineering Chemistry* 17<sup>th</sup> Edition, Dhanpat Rai Publishing Company
2. [Vasant R. Gowariker,](#) [N. V. Viswanathan,](#) [Jayadev Sreedhar,](#) *Polymer Science*,New Age International, 1986
3. B.K. Sharma, *Polymer Chemistry*, Goel Publishing House
4. Y. R. Sharma ,*Elementary Organic Spectroscopy*, S.Chand& Company Ltd.
5. N.Krishnamurthy, K.Jeyasubramanian, P.Vallinayagam, Applied Chemistry, Tata McGraw-Hill Publishing Company Limited, 1999.
- 6.Chichester,polymer-clay-nano composites,Johnwiley(2000)

COURSE CODE	COURSE NAME : BASIC MECHANICAL & CIVIL ENGINEERING		Ty/Lb/ETL/IE	L	T/SLr	P/R	C					
EBME22ET1	Prerequisite : Nil		ETL	2	0/0	2/0	3					
C: Credits, L: Lecture, T: Tutorial, SLr: Supervised Learning, P: Problem / Practical R: Research, Ty/Lb/ETL/IE: Theory /Lab/Embedded Theory and Lab/Internal Evaluation												
<b>OBJECTIVES:</b> The students should be made to												
<ul style="list-style-type: none"> <li>• To understand the fundamentals and applications of IC Engines, power plants, manufacturing processes and mechanics.</li> <li>• To expose the students to the various construction materials and their applications.</li> </ul>												
<b>COURSE OUTCOMES (Cos): Students will be able to</b>												
CO1	Demonstrate the working principles of power plants, IC Engines and boilers.											
CO2	Utilize the concept of metals forming, joining process and apply in suitable machining process											
CO3	Understand the various machining process in machine tool											
CO4	Utilize the concept of Building materials and construction able to perform concrete mix and masonry types											
CO5	Demonstrate how Roads, Railways, dams, Bridges have been constructed											
<b>Mapping of Course Outcome with Program Outcome (POs)</b>												
Cos/POs	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO1	3					2		3	3	3		3
CO2	3				1	2		1	2	2		2
CO3	3	3			1	1		1	2	2		2
CO4	3				1	1			2	2		2
CO5	3				1	1		1	2	2		2
Cos/PSOs	PSO1		PSO2			PSO3			PSO4			
CO1	1											
CO2												
CO3	1											
CO4						1						
CO5									2			
3/2/1 Indicates Strength Of Correlation, 3 – High, 2- Medium, 1- Low												
Category	Basic Science	Engineering Science	Humanities and social Science	Program Core	Program elective	Open Elective	Inter Disciplinary	Skill Component	Practical /Project			
		√										



COURSE CODE	COURSE NAME	Ty/Lb/ ETL/IE	L	T/ S.Lr	P/R	C
EBME22ET1	BASIC MECHANICAL & CIVIL ENGINEERING	ETL	2	0/0	2/0	3

#### UNIT I THERMAL ENGINEERING

**14Hrs**

Classification of internal combustion engine – Working of two stroke, four stroke petrol and diesel engines. Classification of Boilers – Cochran boiler – Locomotive boilers – Power plant classification – Working of Thermal and Nuclear power plant- Working of Solar-Wind - Tidal and Geothermal power plants.

**Lab component: Study of Boilers and IC engines**

#### UNIT II MANUFACTURING PROCESS

**14Hrs**

Metal forming processes – Rolling, forging, drawing, extrusion and sheet metal operations- fundamentals only. Metal Joining processes – Welding - arc and gas welding, Soldering and Brazing. Casting process – Patterns -Moulding tools - Types of moulding - Preparation of green sand mould -Operation of Cupola furnace.

**Lab component: Sheet metal works, Fitting- Cutting (T, V, L and dovetail joints)**

#### UNIT III MACHINING PROCESS

**10Hrs**

Basics of metal cutting operations – Working of lathe- parts-Operations performed. Drilling machine – Classification – Radial drilling machine - Twist drill nomenclature. Milling machine-types-different operations performed.

**Lab component: Lathe operation: Step turning and Taper turning, Drilling operation- Making hole drilling**

#### UNIT IV BUILDING MATERIALS AND CONSTRUCTION

**12Hrs**

**Materials:** Brick - Types of Bricks - Test on bricks - Cement – Types, Properties and uses of cement – Steel - Properties and its uses – Ply wood and Plastics.

**Construction:** Mortar – Ingredients – Uses – Plastering - Types of mortar - Preparation – Uses – Concrete – Types – Grades – Uses – Curing – Introduction to Building Components (foundation to roof) – Masonry – Types of masonry (Bricks & Stones)

**Lab component: Carpentry: Joints (Tee halving, Cross Lap, Dovetail Joint)Plumbing works- Pipe connections**

#### UNIT V ROADS, RAILWAYS, BRIDGES & DAMS

**10Hrs**

Roads – Classification of roads – Components in roads – Railways -Components of permanent way and their function – Bridges – Components of bridges – Dams – Purpose of dams – Types of dams.

**Total Hours: 60**

#### TEXT BOOKS

1. S. Bhaskar, S. Sellappan, H.N.Sreekanth,, (2002), “*Basic Engineering*” –Hi-Tech Publications
2. K. Venugopal, V. Prabhu Raja, (2013-14), “*Basic Mechanical Engineering*”, Anuradha Publications.
3. K.V. Natarajan (2000), *Basic Civil Engineering*,Dhanalakshmi Publishers
4. S.C. Sharma(2002),*Basic Civil Engineering*,Dhanpat Raj Publications

#### REFERENCES

1. PR.SL. Somasundaram, (2002), “*Basic Mechanical Engineering*” –, Vikas Publications.
2. S.C. Rangawala(2002), *Building Material and Construction*, S. Chand Publisher

<b>COURSE CODE</b> EBCS22ET1	<b>COURSE NAME:</b>	<b>Ty/Lb/ETL/IE</b>	<b>L</b>	<b>T/S.Lr</b>	<b>P/R</b>	<b>C</b>
	<b>C PROGRAMMING AND MS OFFICE TOOLS</b>	ETL	1	0/0	2/0	2
Prerequisite: Nil						

C: Credits, L: Lecture, T: Tutorial, SLr: Supervised Learning, P: Problem / Practical  
R: Research, Ty/Lb/ETL/IE: Theory /Lab/Embedded Theory and Lab/Internal Evaluation

**OBJECTIVES:**

The students should be made to

- learn a programming language.
- learn problem solving techniques.
- write programs in C and to solve the problems.
- familiarize the students in preparation of documents and presentations with office automation tools.

**COURSE OUTCOMES (COs):** Students will be able to

<b>CO1</b>	Understand and trace the execution of programs written in C language.
<b>CO2</b>	Write the C code for a given algorithm.
<b>CO3</b>	Apply Arrays and Functions concepts to write Programs
<b>CO4</b>	Apply Structures and pointers concepts for writing Programs
<b>CO5</b>	To perform documentation, accounting operations and presentation skills

**Mapping of Course Outcomes with Program Outcomes (POs)**

COs/POs	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO1	2	2	2	2	1	1	1	1	1	1	2	2
CO2	2	2	2	2	1	1	1	1	1	1	2	2
CO3	2	2	3	2	1	1	1	1	1	1	3	2
CO4	2	2	3	3	1	1	1	1	1	1	3	2
CO5	1	1	1	1	1	1			2	3	2	

COs / PSOs	PSO1			PSO2			PSO3			PSO4		
CO1	3			3			2			1		
CO2	3			3			2			1		
CO3	3			3			2			1		
CO4	3			2			2			1		
CO5	2			2			0			0		

3/2/1 Indicates Strength Of Correlation, 3 – High, 2- Medium, 1- Low

Category	Basic Science	Engineering Science	Humanities and social Science	Program Core	Program elective	Open Elective	Inter Disciplinary	Skill Component	Practical /Project			
					✓							

COURSE CODE	COURSE NAME	Ty/Lb/ETL/IE	L	T/S.Lr	P/R	C
EBCS22ET1	C PROGRAMMING AND MS OFFICE TOOLS	ETL	1	0/0	2/0	2

**UNIT I Introduction 3 Hrs**  
Basic Structure of C programme- Constants, Variables and data types, Keywords, Identifiers- Operators and expressions- executing a C Program

**UNIT II Decision making statements and looping statements 3Hrs**  
Decision making with if statement, Simple if statement, else-if statement, Nesting if-else statement, The else if ladder, The switch statement, The goto statement, The while statement, The do while statement, The for statement, jumps in loops

**UNIT III Arrays and Functions 3Hrs**  
Introduction to Arrays- One dimensional arrays, Two dimensional array, and Multidimensional array- Introduction to Functions- calling a function, category of functions- arguments with return values, argument with no return values- parameter passing Mechanism: Call by Value and Call by Reference. Recursion.

**UNIT IV Structures & Pointers 3Hrs**  
Structures definition, giving values to members, Structure initialization, comparison of structure variables, Structure within structures, understanding pointers, accessing the address of the variable, declaring and initializing pointer, accessing a variable through its pointer and arrays

**UNIT V Ms-Office 3Hrs**  
Introduction to MS-Word- Menus- Introduction to MS-Excel: features of MS- Excel, spread sheet/worksheet, parts of MS-excel window, functions in excel sheet, chart, Introduction to MS-Power point

**Total Hours: 15**

**TEXT BOOKS:**

1. E.Balaguruswamy, Programming in ANSI C
2. Padma Reddy ,Computer Concepts & ‘C’ Programming
3. ShobhaHangirke, Computer Application For Business

**List of Experiments : C PROGRAMMING 30 Hrs**

1. Find the factorial of a given positive number using function.
2. Calculate X raised to y using function.
3. Find GCD and LCM of two given integer numbers using function.
4. Find the sum of N natural numbers using function.
5. Book information using Structure.
6. Student information using Structure.
7. Print the address of a variable and its value using Pointer
8. Find area and perimeter of a circle
9. Check whether the given number is palindrome or not
10. Check whether the given number is prime or not
11. Calculate sum of the digits of the given number
12. Display Fibonacci series up to N terms
13. Check whether a given character is alphabetic, numeric or special character
14. Count vowels and consonants in a given string
15. Find product of two matrices

**MS-OFFICE**

16. Preparing a news letter:
17. To prepare a newsletter with borders, two columns text, header and footer and inserting a graphic image and page layout.
18. Creating and editing the table
19. Printing envelopes and mail merge.
20. Using formulas and functions: To prepare a Worksheet showing the monthly sales of a company in different branch offices
21. Prepare a Statement for displaying Result of 10 students in 5 subjects

**Total Hours: 45**

COURSE CODE	COURSE NAME : ORIENTATION TO ENTREPRENEURSHIP & PROJECT LAB	Ty/Lb/ ETL/IE	L	T/SLr	P/R	C						
EBCC22I01	Prerequisite : Nil	IE	1	0/0	1/0	1						
C: Credits, L: Lecture, T: Tutorial, SLr: Supervised Learning, P: Problem / Practical R: Research, Ty/Lb/ETL/IE: Theory /Lab/Embedded Theory and Lab/Internal Evaluation												
<b>OBJECTIVES</b> The students should be made to: <ul style="list-style-type: none"> <li>• Understand how entrepreneurship Education transforms individuals into successful leaders.</li> <li>• Identify individual potential &amp; S have career dreams</li> <li>• Understand difference between ideas &amp; opportunities</li> <li>• Identify components &amp; create action plan.</li> <li>• Use brainstorming in a group to generate ideas.</li> </ul>												
<b>COURSE OUTCOMES (Cos):</b> Students will be able to												
CO1	Develop a Business plan & improve ability to recognize business opportunity											
CO2	Do a self-analysis to build an entrepreneurial career.											
CO3	Articulate an effective elevator pitch.											
CO4	Analyze the local market environment & demonstrate the ability to find an attractive market											
CO5	Identify the required skills for entrepreneurship & develop											
<b>Mapping of Course Outcome with Program Outcome (POs)</b>												
Cos/POs	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO1		2	2	3	2	2	2		2	2	2	1
CO2	3	2		3	2	3	2	3	3	3	2	2
CO3		2	2	2		3		3	3	3		
CO4		3	2	2	2	2		3	2	2	3	
CO5		2	2	3	2	2	3	3	2	2	3	1
Cos/PSOs	PSO1			PSO2			PSO3			PSO4		
CO1				1						2		
CO2				1						1		
CO3				1						2		
CO4				2			1			2		
CO5										1		
3/2/1 Indicates Strength Of Correlation, 3 – High, 2- Medium, 1- Low												
Category	Basic Science	Engineering Science	Humanities and social Science	Program Core	Program elective	Open Elective	Inter Disciplinary	Skill Component	Practical /Project			
							√					

<b>COURSE CODE</b>	<b>COURSE NAME</b>	<b>Ty/Lb/ ETL/IE</b>	<b>L</b>	<b>T/ S.Lr</b>	<b>P/R</b>	<b>C</b>
<b>EBCC22I01</b>	<b>ORIENTATION TO ENTREPRENEURSHIP &amp; PROJECT LAB</b>	<b>IE</b>	<b>1</b>	<b>0/0</b>	<b>1/0</b>	<b>1</b>

**UNIT I CHARACTERISTICS OF A SUCCESSFUL ENTREPRENEUR 3Hrs**

Introduction to entrepreneurship education – Myths about entrepreneurship – How has entrepreneurship changed the country – Dream it. Do it - Idea planes - Some success stories – Global Legends – Identify your own heroes.

**UNITII ENTREPRENEURIAL STYLE 3Hrs**

Entrepreneurial styles – Introduction, concept & Different types - Barrier to Communication – Body language speaks louder than words

**UNIT III DESIGN THINKING 3Hrs**

Introduction to Design thinking – Myth busters – Design thinking Process - Customer profiling – Wowing your customer – Personal selling – concept & process – show & tell concept – Introduction to the concept of Elevator Pitch

**UNIT IV RISK MANAGEMENT 3Hrs**

Introduction to risk taking & Resilience – Managing risks (Learning from failures, Myth Buster) – Understanding risks through risk takers – Why do I do? – what do I do?

**UNIT V PROJECT 3Hrs**

How to choose a topic – basic skill sets necessary to take up a project – creating a prototype – Pitch your project – Project presentation.

**IDEA GENERATION, EVALUATION & PROJECT PRESENTATION 15Hrs**

**Total Hours: 30**

**Reference Books& Website**

1. Encyclopedia of Small Business (2011) – (e book)
2. Oxford Handbook of Entrepreneurship (2014) – (e book)
3. [lms.learnwise.org](http://lms.learnwise.org)

## II SEMESTER

<b>COURSE CODE:</b> <b>EBMA22003</b>	<b>COURSE NAME :</b>  <b>MATHEMATICS-II</b>						<b>Ty/Lb/ETL/IE</b>	<b>L</b>	<b>T/S.Lr</b>	<b>P/R</b>	<b>C</b>	
	Prerequisite: Higher secondary Mathematics						Ty	3	1/0	0/0	4	
<b>C: Credits, L: Lecture, T: Tutorial, SLr: Supervised Learning, P: Problem / Practical</b> <b>R: Research, Ty/Lb/ETL/IE: Theory /Lab/Embedded Theory and Lab/Internal Evaluation</b>												
<b>OBJECTIVES:</b> The students should be made to <ul style="list-style-type: none"> <li>• To be able to understand basic concepts in integration</li> <li>• To understand the concepts in multiple integrals</li> <li>• To use the basic concepts in ordinary differential equations</li> <li>• To be able to apply concepts of analytical geometry</li> <li>• To be able to understand the basic concept of vector calculus</li> </ul>												
<b>COURSE OUTCOMES (COs):</b> Students will be able to												
<b>CO1</b>	Integrate the given function by using methods of integration and to find the area under curve and the volume of a solid by revaluation											
<b>CO2</b>	Evaluate the multiple integrals /area/volume and to change the order of integration											
<b>CO3</b>	Apply concepts in Ordinary Differential equations and to solve eulers differential equation											
<b>CO4</b>	Find equation of planes, lines and sphere and shortest distance between skew lines											
<b>CO5</b>	Verify green/stokes/gauss divergence theorem											
<b>Mapping of Course Outcomes with Program Outcomes (POs)</b>												
<b>COs/POs</b>	<b>PO1</b>	<b>PO2</b>	<b>PO3</b>	<b>PO4</b>	<b>PO5</b>	<b>PO6</b>	<b>PO7</b>	<b>PO8</b>	<b>PO9</b>	<b>PO10</b>	<b>PO11</b>	<b>PO12</b>
<b>CO1</b>	3	3	2	2	2	2	1	2	2	2	1	3
<b>CO2</b>	3	3	1	2	2	3	2	2	3	3	2	2
<b>CO3</b>	3	3	1	2	2	3	1	1	3	3	2	2
<b>CO4</b>	3	3	2	2	1	2	2	2	2	3	2	2
<b>CO5</b>	3	3	1	2	2	2	2	1	2	3	1	2
<b>COs / PSOs</b>	<b>PSO1</b>			<b>PSO2</b>			<b>PSO3</b>			<b>PSO4</b>		
<b>CO1</b>	2			3			1			2		
<b>CO2</b>	2			3			1			2		
<b>CO3</b>	2			3			1			2		
<b>CO4</b>	2			3			1			2		
<b>CO5</b>	2			3			1			2		
<b>3/2/1 Indicates Strength Of Correlation, 3 – High, 2- Medium, 1- Low</b>												
<b>Category</b>	Basic Science	Engineering Science	Humanities and social Science	Program Core	Program elective	Open Elective	Inter Disciplinary	Skill Component	Practical /Project			
	~											



<b>COURSE CODE</b>	<b>COURSE NAME: SOLID STATE PHYSICS</b>					<b>Ty/Lb/ ETL/IE</b>	<b>L</b>	<b>T/SLr</b>	<b>P/R</b>	<b>C</b>		
<b>EBPH22001</b>	<b>Prerequisite: Engg. Physics</b>					<b>Ty</b>	<b>3</b>	<b>0/0</b>	<b>0/0</b>	<b>3</b>		
<b>C:</b> Credits, <b>L:</b> Lecture, <b>T:</b> Tutorial, <b>SLr:</b> Supervised Learning, <b>P:</b> Problem / Practical <b>R:</b> Research, <b>Ty/Lb/ETL/IE:</b> Theory /Lab/Embedded Theory and Lab/Internal Evaluation												
<b>OBJECTIVES</b> The students should be made to <ul style="list-style-type: none"> <li>• Design, conduct experiment and analyze data.</li> <li>• Develop a Scientific attitude at micro and nano scale of materials</li> <li>• Understand the concepts of Modern Physics</li> <li>• Apply the science of materials to Engineering &amp; Technology</li> </ul>												
<b>COURSE OUTCOMES (Cos):Students will be able to</b>												
<b>CO1</b>	Enable the student to employ the classical & quantum theories & Laws in general											
<b>CO2</b>	Critically evaluate to build models to understand the solid state fundamentals											
<b>CO3</b>	Formulate & understand the behaviour of solid state devices											
<b>CO4</b>	Articulate the physical properties of condensed matter											
<b>CO5</b>	Interpret the role of solid state physics in the advanced technological developments											
<b>Mapping of Course Outcome with Program Outcome (POs)</b>												
Cos/POs	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO1	3	3	2	2	2	1	1			2		1
CO2	3	3	1	2	2	1	1		1	2		1
CO3	3	3	3	3	2	2	2	1		2	1	1
CO4	3	3	3	3	2	2	1	1	3	2	1	1
CO5	3	2	2	2	2	1	1	1	2	2	1	1
Cos/PSOs	PSO1			PSO2			PSO3			PSO4		
CO1	3			3			1					
CO2	3			3			1					
CO3	2						1					
CO4	1									1		
CO5	2			2			2			2		
3/2/1 Indicates Strength Of Correlation, 3 – High, 2- Medium, 1- Low												
<b>Category</b>	<b>Basic Science</b>	<b>Engineering Science</b>	<b>Humanities and social Science</b>	<b>Program Core</b>	<b>Program elective</b>	<b>Open Elective</b>	<b>Inter Disciplinary</b>	<b>Skill Component</b>	<b>Practical /Project</b>			
	√											



COURSE CODE	COURSE NAME	Ty/Lb/ETL/IE	L	T/S.Lr	P/R	C
EBPH22001	SOLID STATE PHYSICS	Ty	3	0/0	0/0	3

**UNIT I CRYSTAL STRUCTURE 9Hrs**

Space Lattice – Unit cell – Bravais lattice – Lattice planes – Miller indices – Calculation of number of atoms per unit cell – Atomic radius – Coordination number – Packing factor for SC, BCC, FCC and HCP structures – Ceramic Materials & Graphite Structures – Crystal Growth Techniques (Slow Evaporation Method & Melt Growth)

**UNIT II CONDUCTORS & SUPER CONDUCTORS 9Hrs**

Qualitative analysis of Free electron theory – Electrical & Thermal Conductivity (Derivation) - Fermi energy & its importance – Qualitative analysis of conductors, semiconductors & insulators – Important electrical materials-Superconductors – Transition temperature – BCS theory – Properties of super conductors – Types – Low & High temperature superconductors – AC & DC Josephson effect – SQUIDS, Magnetic Levitation – Applications of super conductors

**UNIT III SEMICONDUCTOR PHYSICS 9Hrs**

Bonds in Semiconductors – Types – Importance of Germanium & Silicon – Other Commonly Used Semiconducting materials - Carrier concentration in Intrinsic Semiconductors (Electron and Hole Density) – Band Gap Determination – Carrier Transport in Semiconductors – Drift, Mobility and Diffusion – Hall effect – Determination of Hall Coefficient and its Applications – Dilute Magnetic Semiconductors (DMS) & their Applications construction, working and characteristics of semiconductor diode, Zener diode, transistor (n-p-n and p-n-p transistor), Transistor characteristics (CB, CE, CC), JFET ( Construction and its characteristics ).

**UNIT IV MAGNETIC & DIELECTRIC PHYSICS 9Hrs**

Magnetic Materials: Types – Comparison of Dia, Para and Ferro Magnetism – Heisenberg’s interpretation – Domain theory – Hysteresis – Soft and Hard Magnetic Materials – Application of Magnetic Resonance Imaging – Important Magnetic, Insulating & Ferro electric materials.  
Dielectric Materials: Electrical Susceptibility – Dielectric Constant – Concept of Polarization – Frequency and Temperature Dependence of Polarization – Dielectric loss – Dielectric breakdown – Commonly used Dielectric materials and their practical applications.

**UNIT V OPTO ELECTRONICS 9Hrs**

Properties & Classification of Optical Materials – Absorption in Metals, Insulators & Semiconductors – Composite Materials – Nano Materials – Bio Materials – MEMS – NEMS – LED’s – Organic LED’s – LCD’s – Laser diodes – Photodetectors – Tunneling – Resonant Tunneling Diodes (RTD’s) – Carbon Nanotubes – Various Ttypes of Optical Materials with Properties.

**Total Hours :45**

**TEXT BOOKS & REFERENCE BOOKS**

1. V. Rajendran&Mariakani “Materials Science”, Tata McGraw Hill (2004).
2. P.K.Palanisamy,“ Materials science”, Scitech Publication(2002).
3. Dr. SenthilKumar,“Engineering Physics II” VRB Publishers (2016).
4. V. Arumugam, Materials Science”, Anuradha Agencies, (2003 Edition).
5. Pillai S.O., “Solid State Physics”, New Age International, (2005)

<b>COURSE CODE</b>	<b>COURSE NAME: TECHNICAL CHEMISTRY</b>		<b>Ty/Lb/ ETL/IE</b>	<b>L</b>	<b>T/SLr</b>	<b>P/R</b>	<b>C</b>					
<b>EBCH22002</b>	Prerequisite: Engg. Chemistry		Ty	3	0/0	0/0	3					
<b>C:</b> Credits, <b>L:</b> Lecture, <b>T:</b> Tutorial, <b>SLr:</b> Supervised Learning, <b>P:</b> Problem / Practical <b>R:</b> Research, <b>Ty/Lb/ETL/IE:</b> Theory /Lab/Embedded Theory and Lab/Internal Evaluation												
<b>OBJECTIVES:</b> The students should be made to 1.To identify the application of semiconductors in optics and solar cells. 2.To analyze the radical improvement in electrical energy storage devices. 3. To understand the degradation of electrical fittings and metallic joints. 4. To solve chemical problems by simulation. 5.To differentiate the various engineering materials by understanding its properties.												
<b>COURSE OUTCOMES (Cos):</b> Students will be able to												
<b>CO1</b>	<b>Paraphrase the engineering knowledge by identifying proper chemical science technique.</b>											
<b>CO2</b>	<b>Interpret appropriate solution for complex problems by using modern engineering and IT tools.</b>											
<b>CO3</b>	<b>Retrieve and show the design solutions for safety and sustainable development.</b>											
<b>CO4</b>	<b>Integrate the electrical and electronic concepts with professional ethics.</b>											
<b>CO5</b>	<b>Articulate the technological changes recognizing the need for lifelong learning.</b>											
<b>Mapping of Course Outcome with Program Outcome (POs)</b>												
Cos/POs	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO1	3		2		3							
CO2	3		3	3	3							
CO3	3		3	3			3	2				
CO4	3							3				3
CO5	3		3				3					2
Cos/PSOs	PSO1			PSO2			PSO3			PSO4		
CO1	3			3			2					
CO2	3			3			2					
CO3	3			3			2					
CO4	3			3			2					
CO5	3			3			2					
3/2/1 Indicates Strength Of Correlation, 3 – High, 2- Medium, 1- Low												
<b>Category</b>	<b>Basic Science</b>	<b>Engineering Science</b>	<b>Humanities and social Science</b>	<b>Program Core</b>	<b>Program elective</b>	<b>Open Elective</b>	<b>Inter Disciplinary</b>	<b>Skill Component</b>	<b>Practical /Project</b>			
	√											

COURSE CODE	COURSE NAME	Ty/Lb/ETL/IE	L	T/S.Lr	P/R	C
EBCH22002	TECHNICAL CHEMISTRY	Ty	3	0/0	0/0	3

### UNIT – 1 CHEMISTRY OF SEMICONDUCTORS

**9Hrs**

Semiconductors – Introduction – holes and electrons-Band theory-properties of semi conductors-Types of semiconductors-Intrinsic-Extrinsic semiconductors -Mobility of electrons and Holes -Fermi level in Semiconductors- Industrial application of Semiconductors-Semiconductors in Optics - LEDs, OLEDs, Semiconductors in solar cells- Types - First generation solar cells - Single crystalline and poly crystalline solar cells -Czochralski Process of single crystalline silicon synthesis

### UNIT -2 ELECTROCHEMICAL CELLS AND BATTERY TECHNOLOGY

**9 Hrs**

Electrochemical cells: Galvanic cell (Daniel cell); Batteries: Classification of batteries, primary batteries (dry cells) and secondary batteries -nickel-cadmium, lead-acid battery, Solid state batteries – Lithium battery, Lithium Sulphur battery, Fuel cells.

### UNIT -3 DEVICES CORROSION

**9Hrs**

Introduction – chemistry of IC and PCB- causes of corrosion on IC, PC-miniaturization, complex material utilization, production and service factors –environmental contamination (airborne contaminants) - Forms of corrosion – anodic, cathodic corrosion- Electrical Contact and metallic joints degradation- fretting corrosion - corrosion costs – corrosion protection of computer hardware.

### UNIT-4 COMPUTATIONAL CHEMISTRY

**9Hrs**

Introduction, Software tools available for chemistry and its applications, Chem Draw- Designing a Chemical Structure- Shortcuts and Hotkeys on designing a chemical structure, Biopolymer Drawing, Advanced drawing Techniques. Structure Analysis, Creating 3D Models, Estimating and displaying Proton and carbon-13 NMR chemical shifts, Creating TLC Plates to find Rf values, Chem Draw/Excel functions.

### UNIT -5 MODERN ENGINEERING MATERIALS FOR ELECTRONIC DEVICES

**9Hrs**

Alloys and Need for Alloys - Modern Electronic grade alloys-Applications in electrical components, transducers, electromagnetic shielding of computers, telecommunications equipment and rocket motor casings. Thin films-Preparation by the Sol-Gel Method-Application of thin films.

**Total Hours: 45**

### References

1. Oleg Roussak & H. D. Gesser, *Applied Chemistry: A Textbook for Engineers and Technologists*, Springer.
2. Samuel Glasstone, *An Introduction of Electrochemistry*, Franklin Classics Trade Press.
3. Kharton V.V, *Solid state electrochemistry II: Electrodes, interfaces and ceramic membranes*, Wiley
4. Jain and Jain, *Engineering Chemistry*, Dhanpat Rai Publishing Company.
5. *Chemdraw 16.0 User Guide*, Perkin Elmer Informatics Inc.
6. Rolf E. Hummel, *Electronic Properties of Materials*, Springer

COURSE CODE	COURSE NAME :		Ty/Lb/ETL/IE	L	T/SLr	P/R	C					
EBME22001	ENGINEERING GRAPHICS		Ty	2	0/0	2/0	3					
Prerequisite : Nil												
C: Credits, L: Lecture, T: Tutorial, SLr: Supervised Learning, P: Problem / Practical R: Research, Ty/Lb/ETL/: Theory /Lab/Embedded Theory and Lab/Internal Evaluation												
<b>OBJECTIVES:</b> The students should be made to												
<ul style="list-style-type: none"> <li>• To acquire knowledge in geometrical drawing.</li> <li>• To expose the students in computer aided drafting.</li> </ul>												
<b>COURSE OUTCOMES (Cos):</b> Students will be able to												
CO1	Utilize the concept of Engineering Graphics Techniques to draft letters, Numbers, Dimensioning in Indian Standards											
CO2	Demonstrate the drafting practice visualization and projection skills useful for conveying ideas in engineering applications.											
CO3	Identify basic sketching techniques of engineering equipments											
CO4	Demonstrate the projections of Points, Lines, Planes and Solids. And											
CO5	Draw the sectional view of simple building drawing.											
<b>Mapping of Course Outcome with Program Outcome (POs)</b>												
Cos/POs	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO1	3	3	3	2	2	2			3	3		3
CO2	3	3	3	2	2	2			3	3		3
CO3	3	3	3	1		2			2	2		2
CO4	3	3	2	2		3		2	3	3		3
CO5	3	3	3	2	3	1		2	3	3		3
COs/PSOs	PSO1			PSO2			PSO3			PSO4		
CO1							1					
CO2	1											
CO3							1					
CO4				1								
CO5												
3/2/1 Indicates Strength Of Correlation, 3 – High, 2- Medium, 1- Low												
Category	Basic Science	Engineering Science	Humanities and social Science	Program Core	Program elective	Open Elective	Inter Disciplinary	Skill Component	Practical /Project			
		√										

COURSE CODE	COURSE NAME	Ty/Lb/ETL/IE	L	T/S.Lr	P/R	C
EBME22001	ENGINEERING GRAPHICS	Ty	2	0/0	2/0	3

**CONCEPTS AND CONVENTIONS (Not for examination) 5Hrs**

Introduction to drawing, importance and areas of applications – BIS standards – IS: 10711 – 2001 : Technical products Documentation – Size and layout of drawing sheets – IS 9606 – 2001: Technical products Documentation – Lettering – IS 10714 & SP 46 – 2003: Dimensioning of Technical Drawings – IS : 15021 – 2001 : Technical drawings – Projections Methods – drawing Instruments, Lettering Practice – Line types and dimensioning – Border lines, lines title blocks Construction of polygons – conic sections – Ellipse, Parabola, Hyperbola and cycloids.

**UNIT I PROJECTION OF POINTS, LINES AND PLANE SURFACES 12Hrs**

Projection of points and straight lines located in the first quadrant – Determination of true lengths and true inclinations – projection of polygonal surface and circular lamina in simple position only.

**UNIT II PROJECTION OF SOLIDS 10Hrs**

Projection of simple solids like prism, pyramid, cylinder and cone in simple position  
Sectioning of above solids in simple vertical position by cutting plane inclined to any one of the reference plane and perpendicular to the other.

**UNIT III DEVELOPMENT OF SURFACES 9Hrs**

Development of lateral surfaces of simple and truncated solids – prisms, pyramids, cylinders, and cones.

**UNIT IV ISOMETRIC PROJECTION 9Hrs**

Principles of isometric projection – isometric scale – isometric projections of simple solids, like prisms pyramids, cylinders and cones.

**UNIT V ORTHOGRAPHIC PROJECTIONS 8Hrs**

Orthographic projection of simple machine parts – missing views

**BUILDING DRAWING 7Hrs**

Building components – front, Top and sectional view of a security shed.

**(Basic Auto CAD commands to be taught- not for Examinations)**

**Total Hours: 60**

**Note: First angle projection to be followed.**

**TEXT BOOKS**

1. Bhatt, N.D. and Panchal, V.M. (2014) Engineering Drawing Charotar Publishing House
2. Gopalakrishnan, K.R. (2014) Engineering Drawing (Vol.I& II Combined) Subhas Stores, Bangalore.
3. Natrajan K.V., “A Text Book of Engineering Graphics”, Dhanalakshmi Publishers, Chennai, 2018.
4. Venugopal K. and Prabhu Raja V., “Engineering Graphics”, New Age International (P) Limited, 2008.

<b>COURSE CODE</b> EBCS22001	<b>COURSE NAME:</b> FUNDAMENTALS OF COMPUTER ENGINEERING						<b>Ty/Lb/ETL/IE</b>	<b>L</b>	<b>T/S.Lr</b>	<b>P/R</b>	<b>C</b>	
	Prerequisite: Nil						Ty	3	0/0	0/0	3	
<b>C:</b> Credits, <b>L:</b> Lecture, <b>T:</b> Tutorial, <b>SLr:</b> Supervised Learning, <b>P:</b> Problem / Practical <b>R:</b> Research, <b>Ty/Lb/ETL/IE:</b> Theory /Lab/Embedded Theory and Lab/Internal Evaluation												
<b>OBJECTIVES:</b> The students should be made to <ul style="list-style-type: none"> <li>• to learn the major components of a computer system</li> <li>• know the correct and efficient ways of solving problems</li> <li>• provide a fundamental knowledge of Computer Engineering</li> </ul>												
<b>COURSE OUTCOMES (COs):</b> Students will be able to												
CO1	Demonstrate the knowledge of the basic structure, components, features and generations of computers.											
CO2	Understand the concept of computer languages, language translators and construct algorithms to solve problems using programming concepts.											
CO3	Compare and contrast features, functioning & types of operating system and computer networks.											
CO4	Demonstrate architecture, functioning & services of the Internet and basics of multimedia.											
CO5	Apply the emerging trends and technologies in the field of Information Technology.											
<b>Mapping of Course Outcomes with Program Outcomes (POs)</b>												
<b>COs/POs</b>	<b>PO1</b>	<b>PO2</b>	<b>PO3</b>	<b>PO4</b>	<b>PO5</b>	<b>PO6</b>	<b>PO7</b>	<b>PO8</b>	<b>PO9</b>	<b>PO10</b>	<b>PO11</b>	<b>PO12</b>
CO1	2	1	2	2	1				1		1	
CO2	2	1	1	2	1				1			
CO3	2	2	1	2	1				1			
CO4	1	2	1	2	1				1		1	1
CO5	1	1	1	2					1		1	1
<b>COs / PSOs</b>	<b>PSO1</b>			<b>PSO2</b>			<b>PSO3</b>			<b>PSO4</b>		
CO1												
CO2												
CO3	1											
CO4				1			1					
CO5	1			1			1					
<b>3/2/1 Indicates Strength Of Correlation, 3 – High, 2- Medium, 1- Low</b>												
<b>Category</b>	Basic Science	Engineering Science	Humanities and social Science	Program Core	Program elective	Open Elective	Inter Disciplinary	Skill Component	Practical /Project			
				✓								

COURSE CODE	COURSE NAME	Ty/Lb/ETL/IE	L	T/S.Lr	P/R	C
EBCS22001	FUNDAMENTALS OF COMPUTER ENGINEERING	Ty	3	0/0	0/0	3

### UNIT I INTRODUCTION TO COMPUTERS

**9 Hrs**

Role of Computer in Current ERA –Block diagram of Computer, Processing data- Basic Computer organization -Characteristics of Computers – Evolution of Computers – Computer Generations – Classification of Computers — Number Systems

### UNIT II COMPUTER SOFTWARE & HARDWARE

**9 Hrs**

Basic Operations-Computer Software & Hardware –Types of Software –Scripting languages- Hardware components-compiler-interpreter-Assembler

### UNIT III PROBLEM SOLVING AND OS BASICS

**9 Hrs**

Planning the Computer Program – Purpose – Algorithm – Flowcharts – Pseudocode -Application Software Packages- Types (LAN, WAN and MAN), Data communication, topologies.

### UNIT IV INTERNET

**9 Hrs**

Overview, Architecture, Functioning, Basic services like WWW, FTP, Telnet, Gopher etc., Search engines, E-mail, Web Browsers. Internet of Things (IoT): Definition, Sensors, their types and features, Smart Cities, Industrial Internet of Things.

### UNIT V EMERGING TECHNOLOGIES IN COMPUTING

**9 Hrs**

Overview-Artificial Intelligence- Grid computing- Green computing- Big data analytics- Quantum Computing and Brain Computer Interface- IoT in Agriculture- Image processing in medical field

**Total Hour:45**

### TEXT BOOKS:

1. Pradeep K. Sinha and Priti Sinha, Computer Fundamentals, Third Edition, BPB Publications, New Delhi, 2003.
2. Carl Reynolds and Paul Tymann, Principles of Computer Science, Schaum’s Outline Series, McGraw Hill, New Delhi, 2008.
3. Sanjay Silakari and Rajesh K. Shukla, Basic Computer Engineering, WileyIndia, 2011.

### REFERENCE:

1. Bhanu Pratap,, Computer Fundamentals, Cyber Tech Publications, New Delhi, 2011.

COURSE CODE	COURSE NAME: COMMUNICATIVE ENGLISH LAB	Ty/Lb/ ETL/IE	L	T/SLr	P/R	C
EBCC22I02	Prerequisite: Pass in Plus 2 English	IE	1	0/0	1/0	1

C: Credits, L: Lecture, T: Tutorial, SLr: Supervised Learning, P: Problem / Practical  
R: Research, Ty/Lb/ETL/IE: Theory /Lab/Embedded Theory and Lab/Internal Evaluation

**OBJECTIVES:**

The students should be made to

- To engage students in meaningful oral English communication and organized academic and professional reading and writing for a successful career.

**COURSE OUTCOMES (Cos):** Students will be able to

CO1	Engage in meaningful oral communication in English with writing as a scaffolding activity.
CO2	Have an in-depth understanding of the components of English language and its use in oral communication.
CO3	Strengthen their vocabulary and syntactic knowledge for use in academic and technical communication
CO4	Learn to negotiate meaning in inter-personal and academic communication for a successful career.
CO5	Engage in organized academic and professional writing for life-long learning and research

**Mapping of Course Outcome with Program Outcome (POs)**

Cos/POs	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO1	1		1	1	3	2	1	1	3	3		3
CO2	2	1	1	1	3	3	1	2	3	3	1	2
CO3	1	1	1	1	2	1		2	3	3	1	3
CO4	1			2	3	1	2	1	2	2		3
CO5		1	1	2	3	1	1		3	1	1	2

Cos/PSOs	PSO1	PSO2	PSO3	PSO4
CO1	1			
CO2	1			
CO3	1	1		
CO4				
CO5			1	

3/2/1 Indicates Strength Of Correlation, 3 – High, 2- Medium, 1- Low

Category	Basic Science	Engineering Science	Humanities and social Science	Program Core	Program elective	Open Elective	Inter Disciplinary	Skill Component	Practical /Project
			√						



COURSE CODE	COURSE NAME	Ty/Lb/ ETL/IE	L	T/ S.Lr	P/R	C
EBCC22I02	COMMUNICATIVE ENGLISH LAB	IE	1	0/0	1/0	1

**Unit I Listening 6Hrs**

Authentic audios and videos

Prescribed Book: English Pronunciation in use – Mark Hancock,

**Unit II Speaking 6Hrs**

**Individual- Solo:** Self introduction, Describing, anchoring, welcome address, vote of thanks,

**Pair & Group:** Role play- formal -informal, narrating stories, film review, analysing newspaper headings and reports, interpreting Advertisement pamphlets

**Group discussion,** mock interviews, formal presentation, power point presentation

Prescribed Book: J. C. Richards with J. Hull &S. Proctor, Interchange, Cambridge University Press, 2015.

**Unit III Reading 6Hrs**

Extensive, focused reading, Strategies for effective reading - Reading comprehensions – Note making- summarising- paraphrasing, Review

Suggested reading: Short stories, news paper reports, film reviews

**Unit IV Writing 6Hrs**

Extensive writing practices – note taking, Cognitive and metacognitive strategies to inculcate a sense of organising ideas into coherent sentences and paragraphs, Formal letters, Business letters. Resume with covering letter

**Unit V Non verbal communication/ charts, diagrams and table 6Hrs**

Interpretation of charts Flow chart, pie chart, bar diagram, table, tree diagram, etc.,

**Total Hours: 30**

**Text Book:**

1. J. C. Richards with J. Hull &S.Proctor, Interchange, Level 2, Cambridge University Press, 2021.
2. M. ChandrasenaRajeswaran&R.Pushkala, English - Communication Lab Work book

**Reference Book**

1. Hancock, Mark, English Pronunciation in Use; Cambridge Univ. Press, 2013
2. Dutt, K, Rajeevan, G & Prakash, CLN 2008, *A Course on Communication Skills*, 1st edn, Cambridge University Press, Chennai

<b>COURSE CODE</b> EBCS22ET2	<b>COURSE NAME:</b> <b>PYTHON PROGRAMMING</b>	<b>Ty /Lb/ ETL/IE</b>	<b>L</b>	<b>T / S.Lr</b>	<b>P/ R</b>	<b>C</b>
	Prerequisite: C PROGRAMMING AND MS OFFICE TOOLS	ETL	1	0/0	2/0	2

C: Credits, L: Lecture, T: Tutorial, SLr: Supervised Learning, P: Problem / Practical  
R: Research, Ty/Lb/ETL/IE: Theory /Lab/Embedded Theory and Lab/Internal Evaluation

**OBJECTIVE:**

The students should be made to

- Develop a basic understanding of *programming* and the *Python programming* language
- Write programs in Python to solve real world problems
- See the value of *programming* in a variety of different disciplines, especially as it relates in engineering.

**COURSE OUTCOMES (COs):** Students will be able to

CO1	Remember the syntax and semantics of python programming language
CO2	Understand how functional and operations are to be utilized
CO3	Apply the fundamental programming constructs like variables, conditional logic, looping, and functions to build basic programs
CO4	design object-oriented programs with Python classes
CO5	Apply the knowledge to solve various real-world problems

**Mapping of Course Outcomes with Program Outcomes (POs)**

COs/POs	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO1	3	3	3	2	2	1	1	1	1		1	1
CO2	3	2	2	2	2	1	1	1	1		1	1
CO3	3	2	2	2	2	1	1	1	1		1	1
CO4	3	3	3	2	2	1	2		2		2	2
CO5	3	3	3	3	2	1	2		2		2	2

COs / PSOs	PSO1	PSO2	PSO3	PSO4
CO1	3	3	2	1
CO2	3	2	2	1
CO3	3	3	2	1
CO4	3	2	2	1
CO5	3	3	2	1

**H/M/L indicates Strength of Correlation H- High, M- Medium, L-Low**

Category	Basic Sciences	Engineering Sciences	Humanities and Social Sciences	Program Core	Program Electives	Open Electives	Practical / Project	Internships / Technical Skill	Soft Skills
		✓		✓					

<b>COURSE CODE</b>	<b>COURSE NAME</b>	<b>Ty/Lb/ ETL/IE</b>	<b>L</b>	<b>T/ S.Lr</b>	<b>P/R</b>	<b>C</b>
<b>EBCS22ET2</b>	<b>PYTHON PROGRAMMING</b>	ETL	1	0/0	2/0	2

**UNIT I: INTRODUCTION**

**3Hrs**

History of Python, Need of Python Programming, Applications Basics of Python Programming Using the REPL(Shell), Running Python Scripts, Variables, Assignment, Keywords, Input-Output, Indentation.

**UNIT II: TYPES, OPERATORS AND EXPRESSIONS**

**3Hrs**

Types - Integers, Strings, Booleans; Operators- Arithmetic Operators, Comparison (Relational) Operators, Assignment Operators, Logical Operators, Bitwise Operators, Membership Operators, Identity Operators, Expressions and order of evaluations Control Flow- if, if-elif-else, for, while, break, continue, pass.

**UNIT III: FUNCTIONS**

**3Hrs**

Defining Functions, Calling Functions, Passing Arguments, Keyword Arguments, Default Arguments, Variable-length arguments, Anonymous Functions, Fruitful Functions (Function Returning Values), Scope of the Variables in a Function - Global and Local Variables.

**UNIT IV: LISTS, TUPLES, DICTIONARIES**

**3Hrs**

Lists: list operations, list slices, list methods, list loop, mutability, aliasing, cloning lists, list parameters; Tuples: tuple assignment, tuple as return value; Dictionaries: operations and methods; advanced list processing - list comprehension; Illustrative programs: selection sort, insertion sort, mergesort, histogram.

**UNIT V: OBJECT ORIENTED PROGRAMMING IN PYTHON**

**3Hrs**

Classes, 'self variable', Methods, Constructor Method, Inheritance, Overriding Methods, Data hiding.

**15Hrs**

**TEXT BOOKS:**

1. Python Programming: A Modern Approach, VamsiKurama, Pearson.
2. Think Python:How to Think Like a Computer Scientist”, 2nd editionUpdated for Python 3, Shroff/O’Reilly Publishers,Allen B. Downey
3. Learning Python, Mark Lutz, Orielly.

**REFERENCE BOOKS:**

1. Core Python Programming, W.Chun, Pearson.
2. Introduction to Python, Kenneth A. Lambert, Cengage.

**30 Hrs**

**List of Experiments:**

1. Develop a Python program using function to compute the factorial of a given number.
2. Develop a Python program to find the sum of ‘N’ natural number using function.
3. Develop a Python program to display only the positive elements of the list.
4. Develop a Python program to find the second largest digit from a number using function.
5. Develop a Python program to find the largest digit from a number using function.
6. Develop a Python program to check the given string is palindrome or not.
7. Develop a Python program to count the number of vowels in the given string.
8. Develop a Python program to calculate the number of characters and the number of words present in a string without using built-in functions and string methods.
9. Develop a Python program to remove the duplicate items from a list.
10. Develop a Python program to read in a list of ‘N’ integers and print its elements in reverse order without using reverse slicing, reverse method.

**Total Hours: 45**

<b>COURSE CODE:</b> <b>EBCC22I03</b>	<b>COURSE NAME:</b> <b>ENVIRONMENTAL SCIENCE (AUDIT COURSE)</b>	<b>Ty/Lb/ETL/IE</b>	<b>L</b>	<b>T/S.Lr</b>	<b>P/R</b>	<b>C</b>
	Prerequisite: Nil	<b>IE</b>	<b>1</b>	<b>0/0</b>	<b>1/0</b>	<b>0</b>

C: Credits, L: Lecture, T: Tutorial, SLr: Supervised Learning, P: Problem / Practical  
R: Research, Ty/Lb/ETL/IE: Theory /Lab/Embedded Theory and Lab/Internal Evaluation

**OBJECTIVES:**

The students should be made to

- To acquire knowledge of the Environment and Ecosystem & Biodiversity
- To acquire knowledge of the different types of Environmental pollution
- To know more about Natural Resources
- To gain understanding of social issues and the Environment
- To attain familiarity of human population and Environment

**COURSE OUTCOMES (COs):** Students will be able to

<b>CO1</b>	Know about Environment and Ecosystem & Biodiversity
<b>CO2</b>	Comprehend air, water, Soil, Marine, Noise, Thermal and Nuclear Pollutions and Solid Waste management and identify the importance of natural resources like forest, water, and food resources
<b>CO3</b>	Discover water conservation and watershed management
<b>CO4</b>	Identify its problems and concerns climate change, global warming, acid rain, ozone layer depletion etc.,
<b>CO5</b>	Explain family welfare programmes and role of information technology in human health and environment

**Mapping of Course Outcomes with Program Outcomes (POs)**

COs/P Os	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8		PO9	PO10	PO11	PO12
CO1						2	3	2					1
CO2						2	3				2		1
CO3						2	3	2					1
CO4						2	3	2			2		1
CO5						2	3				2		1

H/M/L indicates strength of correlation H – High, M – Medium, L – Low

	Basic Science	Engineering Science	Humanities and social Science	Program Core	Program elective	Open Elective	Inter Disciplinary	Skill Component	Practical /Project
			√						

COURSE CODE	COURSE NAME	Ty/Lb/ETL/IE	L	T/S.Lr	P/R	C
EBCC22I03	ENVIRONMENTAL SCIENCE (AUDIT COURSE)	IE	1	0/0	1/0	0

**UNIT I ENVIRONMENT AND ECOSYSTEM 3Hrs**

Definition, Scope and Importance of environment – need for public awareness – concept, structure and function of an ecosystem- producers, consumers and decomposers – energy flow in the ecosystem. Biodiversity at national and local levels – India

**UNIT II ENVIRONMENT POLLUTION 3Hrs**

Definition – causes, effects and control measures of: (a) Air pollution (b) Water pollution (c) Soil pollution (d) Marine pollution (e) Noise pollution (f) Nuclear hazards (g) E-Wastes and causes, effects and control measures

**UNIT III NATURAL RESOURCES 3Hrs**

Forest resources: Use and over-exploitation, deforestation. Water resources: Use and over-utilization of surface and ground water, floods, drought, conflicts over water, dams-benefits and problems. Food resources: World food problems, changes caused by agriculture and overgrazing, effects of modern agriculture, fertilizer-pesticide problems.

**UNIT IV SOCIAL ISSUES AND THE ENVIRONMENT 3Hrs**

From unsustainable to sustainable development – urban problems related to energy – water conservation, rain water harvesting, watershed management – resettlement and rehabilitation of people; its problems and concerns climate change, global warming, acid rain, ozone layer depletion, nuclear accidents, central and state pollution control boards-Public awareness.

**UNIT V HUMAN POPULATION AND THE ENVIRONMENT 3Hrs**

Population growth, variation among nations – population explosion, environment and human health – human rights – value education – HIV/AIDS – women and child welfare – role of information technology in environment and human health

**(A) AWARENESS ACTIVITIES: 15Hrs**

- i) small group meetings about water management, promotion of recycle use, generation of less waste, avoiding electricity waste
- ii) Slogan making event
- iii) Poster making event
- iv) Cycle rally
- v) Lectures from experts

**(B) ACTUAL ACTIVITIES:**

- i) Plantation
- ii) Gifting a tree to see its full growth
- iii) Cleanliness drive
- iv) Drive for segregation of waste
- v) To live some big environmentalist for a week or so to understand his work
- vi) To work in kitchen garden for mess
- vii) To know about the different varieties of plants
- viii) Shutting down the fans and ACs of the campus for an hour or so

**Total Hours:30**

**TEXT BOOKS**

1. Gilbert M.Masters, ‘Introduction to Environmental Engineering and Science’, 2nd edition, Pearson Education (2004).
2. Benny Joseph, ‘Environmental Science and Engineering’, Tata McGrawHill,NewDelhi, (2006).

**REFERENCES**

1. Vairamani, S. and Dr. K. Sankaran. *Elements of Environmental and Health Science*.Karaikudi: KPSV Publications, 5<sup>th</sup> Edition, July 2013.
2. Ifthikarudeen, Etal, *Environmental Studies*, Sooraj Publications,2005.
3. R.Murugesan, *Environmental Studies*, Millennium Publishers and Distributors, 2<sup>nd</sup> Edition, July, 2009.

### III SEMESTER

<b>COURSE CODE</b> <b>EBMA22006</b>	<b>COURSE NAME : Discrete Mathematics</b>						<b>Ty/Lb/ETL/IE</b>	<b>L</b>	<b>T/S.Lr</b>	<b>P/R</b>	<b>C</b>	
	Prerequisite: First year Engineering Mathematics						Ty	3	1/0	0/0	4	
L : Lecture T : Tutorial S.Lr : Supervised Learning P : Project R : Research C: Credits Ty/Lb/ETL/IE : Theory/Lab/Embedded Theory and Lab/Internal Evaluation												
<b>OBJECTIVES :</b> The students should be made to To understand the Basic concepts in Truth Table, Mathematical Logic and Inference Theory To understand the Basic concepts in Mathematical Induction and Recurrence relations To understand the Basic concepts in Group theory, Rings and Fields To understand the Basic concepts in Finite Automata, Finite state machine. To understand the Basic concepts in Graph theory												
<b>COURSE OUTCOMES (COs) :</b> Students will be able to												
<b>CO1</b>	To understand the Basic concepts in Logic and Predicate calculus											
<b>CO2</b>	To understand the Basic concepts in Combinatorics											
<b>CO3</b>	To understand the Basic concepts in Group theory											
<b>CO4</b>	To understand the Basic concepts in Automata											
<b>CO5</b>	To understand the Basic concepts in Graph theory											
<b>Mapping of Course Outcomes with Program Outcomes (POs)</b>												
<b>COs/POs</b>	<b>PO1</b>	<b>PO2</b>	<b>PO3</b>	<b>PO4</b>	<b>PO5</b>	<b>PO6</b>	<b>PO7</b>	<b>PO8</b>	<b>PO9</b>	<b>PO10</b>	<b>PO11</b>	<b>PO12</b>
<b>CO1</b>	3	3	2	3	2	1	1	1	2	1	1	3
<b>CO2</b>	3	2	1	2	1	2	1	2	2	1	1	3
<b>CO3</b>	2	3	1	3	2	2	2	1	1	2	1	3
<b>CO4</b>	3	3	1	2	1	2	2	1	1	2	1	2
<b>CO5</b>	2	3	1	2	1	2	2	1	1	2	2	3
<b>COs / PSOs</b>	<b>PSO1</b>			<b>PSO2</b>			<b>PSO3</b>			<b>PSO4</b>		
<b>CO1</b>	2			1			3			1		
<b>CO2</b>	2			1			3			1		
<b>CO3</b>	2			1			3			1		
<b>CO4</b>	2			1			3			1		
<b>CO5</b>	2			1			3			1		
<b>3/2/1 Indicates Strength Of Correlation, 3 – High, 2- Medium, 1- Low</b>												
<b>Category</b>	Basic Science	Engineering Science	Humanities and social Science	Program Core	Program elective	Open Elective	Inter Disciplinary	Skill Component	Practical /Project			
	√											

COURSE CODE: <b>EBMA22006</b>	COURSE NAME :	Ty/Lb/ETL/IE	L	T/S.Lr	P/R	C
	<b>DISCRETE MATHEMATICS</b>	Ty	3	1/0	0/0	4

**UNIT I LOGIC 12 hrs**

Statements – Truth Table – Connectives – Normal Forms – Predicate Calculus – Inference Theory.

**UNIT II COMBINATORICS 12hrs**

Mathematical Induction – Pigeon Hole Principle – Principle of Inclusion and Exclusion – Recurrence Relations – Generating Functions.

**UNIT III GROUPS 12 hrs**

Basic Concepts – Groups – Subgroups – Homomorphism – Kernel – Cosets – Lagrange’s theorem - Group Homomorphisms – Rings and Fields (Definitions and simple theorems and problems).

**UNIT IV AUTOMATA 12 hrs**

Finite Automata – Regular grammar – Introduction – Context free grammar – Introduction to Turing machine – Finite state machine – Introduction – Language Recognition

**UNIT V GRAPHS 12 hrs**

Introduction to Graphs – Terminology – Matrix representation of Graphs: Incidence matrix, Adjacency matrix – Graph Isomorphism – Connectivity – Euler and Hamiltonian Paths (simple theorems and problems).

**Total Hours: 60**

**Reference Books:**

- 1) Veerarajan T., *Discrete Mathematics*, Tata McGraw Hill Publishing Co., (2008).
- 2) Tremblay J.P., Manohar R., *Discrete Mathematical structures with applications to Computer science*, Tata McGraw Hill Publishing Co., (2008).
- 3) Kolman, Busby, Ross, *Discrete Mathematical Structures*, Pearson, (2014).
- 4) Kenneth Rosen, *Discrete Mathematics and its applications (SIE)*, Tata McGraw Hill Publishing Co., (2007).

<b>COURSE CODE: EBCS22002</b>	<b>COURSE NAME: DATA STRUCTURES</b>	<b>Ty/ Lb/ ETL/IE</b>	<b>L</b>	<b>T/ S.Lr</b>	<b>P/R</b>	<b>C</b>
	Prerequisite: Nil	Ty	3	1/0	0/0	4

L : Lecture T:Tutorial S.Lr : Supervised Learning P : Project R : Research C: Credits  
Ty/Lb/ETL/IE : Theory/Lab/Embedded Theory andLab/Internal Evaluation

**OBJECTIVES:**

The students should be made to

- Master the implementation of linked data structures such as linked lists and binarytrees  
Be familiar with advanced data structures such astrees and hashtables.
- Be familiar with several sub-quadratic sorting algorithms including quicksort, merge sort andheapsort
- Be familiar some graph algorithms such as shortest path and minimum spanning tree
- Master the standard data structure library of a major programming language(java)

**COURSE OUTCOMES (COs):** Students will be able to

CO1	Understand space and time complexity of various algorithms and implement various operations on arrays and linked list[L2]
CO2	Apply major algorithms and data structures to solve problems[L3]
CO3	Design and apply tree data structure in data compression algorithms[L3]
CO4	Analyze and apply appropriate searching and/or sorting techniques in the application development[L4]
CO5	Analyze graph data structure and apply it to real world problems in finding shortest Path[L4]

**Mapping of Course Outcomes with Program Outcomes (POs)**

COs/POs	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO1	3	3	3	1			2	2	1	2		2
CO2	3	3	3	1			3	2	3	2	1	2
CO3	3	2	3	1		1	2	2	3	1	1	2
CO4	3	3	3	1	1	1	2	2	3	2	1	2
CO5	3	3	3	1	1	1	2	3	2	1	1	1

COs / PSOs	PSO1			PSO2			PSO3			PSO4		
CO1	3			3			2			1		
CO2	3			3			1			2		
CO3	3			2			3			1		
CO4	3			3			1			2		
CO5	3			3			2			1		

3/2/1 indicates StrengthofCorrelation 3- High, 2- Medium,1-Low

Category	Basic Science	Engineering Science	Humanities and social Science	Program Core	Program elective	Open Elective	Inter Disciplinary	Skill Component	Practical /Project			
					√							



COURSE CODE: <b>EBCS22002</b>	COURSE NAME:	Ty/Lb/ ETL/IE	L	T/S.Lr	P/R	C
	<b>DATA STRUCTURES</b>	Ty	3	1/0	0/0	4

### UNIT – I LINEAR DATA STRUCTURES – LIST

**12 Hrs**

**Introduction:** Abstract Data Types (ADT) **Arrays:** Definition, Single and Multidimensional Arrays, **Linked lists:** Array Implementation and Dynamic Implementation of Singly Linked Lists, Doubly Linked List, Circularly Linked List, Operations on a Linked List. Insertion, Deletion, Traversal, Polynomial Representation and Addition, Generalized Linked List.

### UNIT – II LINEAR DATA STRUCTURES – STACK AND QUEUES

**12Hrs**

**Stacks:** Abstract Data Type, Primitive Stack operations: Push & Pop, Array and Linked Implementation of Stack, Application of stack: Prefix and Postfix Expressions, Evaluation of postfix expression, Recursion, Tower of Hanoi Problem, Simulating Recursion, **Queues:** Queue ADT, Operations on Queue: ENQUE, DEQUE, Full and Empty, Circular queues, Array and linked implementation of queues, Dequeue and Priority Queue.

### UNIT – III NON LINEAR DATA STRUCTURES - TREES

**12Hrs**

**Trees:** Basic terminology, Binary Trees, Binary Tree Representation: Array Representation and Dynamic Representation, Complete Binary Tree, Algebraic Expressions, Extended Binary Trees, Tree Traversal algorithms: Inorder, Preorder and Postorder, Threaded Binary trees, Binary Search Trees, AVL Trees, B-Trees, Heaps.

### UNIT – IV NON LINEAR DATA STRUCTURES –GRAPHS

**12Hrs**

**Graphs:** Terminology, Sequential and linked Representations of Graphs: Adjacency Matrices, Adjacency List, Adjacency Multi list, Graph Traversal: Depth First Search and Breadth First Search, Connected Component, Spanning Trees, Minimum Cost Spanning Trees: Prims and Kruskal algorithm. Shortest Path algorithm: Dijkstra Algorithm

### UNIT – V SEARCHING, SORTING AND HASHING

**12Hrs**

**Searching:** Sequential search, Binary Search, Comparison and Analysis Internal Sorting: Insertion Sort, Selection, Bubble Sort, Quick Sort, Two Way Merge Sort, Heap Sort, Radix Sort, Hashing: Hash Function, Collision Resolution Strategies

**Total Hours:60**

#### TEXTBOOK

1. Mark Allen Weiss, “Data Structures and Algorithm Analysis in C”, 2nd Edition, Pearson Education,1997.
2. Reema Thareja, “Data Structures Using C”, Second Edition, Oxford University Press, 2011

#### REFERENCES

1. Aaron M. Tenenbaum, Yedidyah Langsam and Moshe J. Augenstein “Data Structures Using C and C++”, PHI Learning Private Limited, Delhi India
2. Horowitz and Sahani, “Fundamentals of Data Structures”, Galgotia Publications Pvt Ltd Delhi India.
3. A.K. Sharma ,Data Structure Using C, Pearson Education India.

<b>COURSE CODE:</b> EBCS22003	<b>COURSE NAME:</b> DATABASE MANAGEMENT SYSTEMS	<b>Ty/Lb/ETL/IE</b>	<b>L</b>	<b>T/S.Lr</b>	<b>P/R</b>	<b>C</b>
	<b>Prerequisite:</b> DATA STRUCTURES	Ty	3	0/0	0/0	3

L : Lecture T : Tutorial S.Lr : Supervised Learning P : Project R : Research C: Credits  
T/L/ETL /IE: Theory/Lab/Embedded Theory and Lab/Internal Evaluation

**OBJECTIVE:**

The students should be made to

- To understand the different issues involved in the design and implementation of a database system.
- To study the physical and logical database designs, database modeling, relational, hierarchical, and network models.
- To develop an understanding of essential DBMS concepts such as: database security, integrity, and concurrency.

**COURSE OUTCOMES (COs):** Students will be able to

CO1	Understand the fundamental concepts and techniques of DBMS[L2]
CO2	Apply indexing and hashing in database implementation[L3]
CO3	Analyze routine requisite for maintaining and querying databases and need for sorting and join operations in databases[L4]
CO4	Understand the importance of transaction management, concurrency control and recovery system in databases[L2]
CO5	Apply advanced representations of databases suited for real-time applications[L3]

**Mapping of Course Outcomes with Program Outcomes (POs)**

COs/POs	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO1	3	2	2	1				2	2	2		2
CO2	3	2	3	1	1			2	2	2	1	3
CO3	2	3	3	1				1	3	3	1	3
CO4	2	3	3	1	1	1		2	3	3	1	3
CO5	3	3	3	1	1	1		3	3	2	1	3
COs / PSOs	PSO1			PSO2			PSO3			PSO4		
CO1	2			1						1		
CO2	2			1						1		
CO3	1			1						1		
CO4	2			1			2			1		
CO5	2			1			2			1		

3/2/1 Indicates Strength Of Correlation, 3 – High, 2- Medium, 1- Low

Category	Basic Science	Engineering Science	Humanities and social Science	Program Core	Program elective	Open Elective	Inter Disciplinary	Skill Component	Practical /Project			
				✓								

COURSE CODE	COURSE NAME	Ty/Lb/ETL/IE	L	T/S.Lr	P/R	C
EBCS22003	DATABASE MANAGEMENT SYSTEMS	Ty	3	0/0	0/0	3

**UNIT I FUNDAMENTALS OF DATABASE**

**9 Hrs**

Introduction - Purpose of database systems – Data Abstraction -Data models – Instances and schemas – Data Independence – DDL – DML – Database user – ER model – Entity sets- keys – ER diagram – relational model – structure – relational algebra- relational calculus- views

**UNIT II SQL, INDEXING & HASHING**

**9 Hrs**

SQL - normalization – normalization using functional – Multivalued join dependence - file transaction – data dictionary – indexing and hashing basic concepts and B+ tree Indices - static and dynamic hash functions

**UNIT III QUERY PROCESSING AND TRANSACTIONS**

**9 Hrs**

Overview - Measures of Query Cost - Selection Operation – Sorting - Join Operation- Transaction Concept - A Simple Transaction Model - Storage Structure – Serializability

**UNIT IV CONCURRENCY CONTROL AND RECOVERY SYSTEM**

**9 Hrs**

Lock-Based Protocols - Deadlock Handling - Timestamp-Based Protocols - Validation-Based Protocols - Failures Classification – Storage - Recovery and Atomicity - Recovery Algorithm - Buffer Management

**UNIT V ADVANCED TOPICS IN DATABASES**

**9 Hrs**

Database-System Architectures - Parallel Databases - Distributed Databases - Database Tuning - Introduction to Special Topics - Spatial & Temporal Databases – Data Mining and Warehousing.

**Total Hours: 45**

**TEXT BOOKS:**

1. Abraham, Silberschatz. Henry, F. K..Sudharshan, S. (2013) Database System Concepts (6<sup>th</sup>ed.) Tata McGraw Hill, New Delhi

**REFERENCE BOOKS:**

1. Ramez, E. Shamkant, B. Navathe (2008) *Fundamentals of database systems (5<sup>th</sup> ed.)*, Pearson Education
2. Date, C. J, (2012) *An Introduction to Database Systems (8<sup>th</sup> ed.)*, Pearson Education

<b>COURSE CODE:</b> EBEC22ID1	<b>DIGITAL PRINCIPLES AND SYSTEM DESIGN</b>						<b>Ty/Lb/ETL/IE</b>	<b>L</b>	<b>T/S.Lr</b>	<b>P/R</b>	<b>C</b>	
	Prerequisite: Nil						<b>Ty</b>	<b>3</b>	<b>0/0</b>	<b>0/0</b>	<b>3</b>	
L : Lecture T : Tutorial S.Lr : Supervised Learning P : Project R : Research C: Credits Ty/Lb/ETL/IE : Theory/Lab/Embedded Theory and Lab/Internal Evaluation												
<b>OBJECTIVES:</b>												
The students should be made to												
<ul style="list-style-type: none"> <li>• To introduce number systems and codes and its conversions</li> <li>• To introduce Boolean algebra and its applications in digital systems</li> <li>• To introduce the design of various combinational digital circuits using logic gates</li> <li>• To bring out the analysis for synchronous and asynchronous Sequential circuits</li> </ul>												
<b>COURSE OUTCOMES (COs) : Students will be able to</b>												
CO1	Acquired knowledge about number systems and its conversions											
CO2	Acquired knowledge about boolean algebra											
CO3	Ability to identify, analyze & design combinational circuits											
CO4	Ability to identify & analyze synchronous & asynchronous circuits											
<b>Mapping of Course Outcomes with Program Outcomes (POs)</b>												
<b>COs/POs</b>	<b>PO1</b>	<b>PO2</b>	<b>PO3</b>	<b>PO4</b>	<b>PO5</b>	<b>PO6</b>	<b>PO7</b>	<b>PO8</b>	<b>PO9</b>	<b>PO10</b>	<b>PO11</b>	<b>PO12</b>
CO1	3	1	2	1	1	1	1	1	1	2	1	1
CO2	3	2	1	1	1	1	1	1	1	1	1	1
CO3	2	2	3	1	1	2	1	1	2	2	1	1
CO4	2	2	3	1	1	2	1	1	2	2	1	1
<b>COs / PSOs</b>	<b>PSO1</b>		<b>PSO2</b>				<b>PSO3</b>			<b>PSO4</b>		
CO1	1		3				1			1		
CO2	1		3				1			1		
CO3	3		2				1			1		
CO4	3		2				1			1		
3/2/1 Indicates Strength Of Correlation, 3 – High, 2- Medium, 1- Low												
<b>Category</b>	Basic Science	Engineering Science	Humanities and social Science	Program Core	Program elective	Open Elective	Inter Disciplinary	Skill Component	Practical /Project			
							✓					

COURSE CODE	COURSE NAME	Ty/Lb/ETL/IE	L	T/S.Lr	P/R	C
EBEC22ID1	<b>DIGITAL PRINCIPLES AND SYSTEM DESIGN</b>	Ty	3	0/0	0/0	3

### UNIT I NUMBER SYSTEMS

**9 Hrs**

Review of Decimal, Binary, Octal And Hexadecimal Number Systems-Binary Addition Subtraction, Multiplication & Division—Number Conversions – Signed Magnitude form – 1’s and 2’s Complement – Binary weighted codes- Binary arithmetic – codes – BCD code, Gray code, Excess-3 Code.

### UNIT II BOOLEAN ALGEBRA

**9 Hrs**

Binary logic Functions- Boolean laws –Boolean Algebra – Reduction of Boolean Expressions De Morgan’s Theorems, Sum Of Products –Product Of Sums –karnaugh map- Quine McCluskey Method.

### UNIT III COMBINATIONAL LOGIC

**9 Hrs**

Logic gates – AND, OR, NOT, NOR, NAND and EX-OR Gates– Half adder –Full adder- Half subtractor– Full subtractor - Multiplexer – Demultiplexer- Encoder – Decoder.

### UNIT IV SYNCHRONOUS/ASYNCHRONOUS SEQUENTIAL LOGIC

**9 Hrs**

Latches-R-S- Flip Flop, S-R Flip Flop, D Flip Flop, JK Flip Flop, T Flip-Flop - Master slave Flip-Flop - Counters –Up Down counters- Binary Counters-Ring counter- Shift Registers.Asynchronous counters – Decade counters - State diagram - State Table – State Reduction – State Assignment- Excitation Table- Analysis of Asynchronous sequential circuits - Design of ASynchronous Sequential Circuits.

### UNIT V MEMORY DEVICES

**9Hrs**

Basic memory structure – ROM -PROM – EPROM – EEPROM –EAPROM, RAM – Static and dynamic RAM - Programmable Logic Devices – Programmable Logic Array (PLA) -Programmable Array Logic (PAL) – Field Programmable Gate Arrays (FPGA) – Implementation of combinational logic circuits using PLA, PAL.

**Total Hours: 45**

### TEXT BOOKS:

1. Charles H. Roth & Larry L.Kinney, “Fundamentals of Logic Design”, Cengage Learning, 7th Edition.
2. M. Morris Mano & Michael D.Ciletti (2008) Digital Design. Pearson Education
3. Thomas.L.Floyd (2013) “Digital Fundamentals”, 10<sup>th</sup> Edition Pearson Education
4. A.Anand Kumar —Fundamentals of Digital Circuits, 4th Edition, PHI Learning Private Limited, 2016.
5. Soumitra Kumar Mandal — Digital Electronics, McGraw Hill Education Private Limited, 2016.

### REFERENCE BOOKS:

1. Ronald J. Neal S. Gregory L (2009), “Digital Systems”, 10<sup>th</sup> Edition, Pearson Prentice Hall.
2. R P Jain, (2010), “Modern Digital Electronics”, 4<sup>th</sup> Edition, Tata Mcgraw Hill Ed. Pvt. Ltd

COURSE CODE <b>EBEE22ID1</b>	COURSE NAME : <b>BASIC ELECTRICAL ENGINEERING</b>	Ty/Lb/ ETL/IE	L	T/ S.Lr	P/R	C
	Prerequisite: Nil	Ty	3	0/0	0/0	3

L : Lecture T : Tutorial S.Lr : Supervised Learning P : Project R : Research C: Credits  
Ty/Lb/ETL/IE : Theory/Lab/Embedded Theory and Lab/Internal Evaluation

**OBJECTIVES:**

The students should be made to

- To learn about DC circuits
- To understand about AC circuits
- To educate the basic principles in DC Machines.
- To impart knowledge about Transformers.
- To attain basic knowledge in Synchronous Machines and Induction Motors

**COURSE OUTCOMES (COs): Students will be able to**

CO1	Acquires basic knowledge in DC Circuits.
CO2	The graduate will be able to study about AC Circuits.
CO3	Understands the basic principles in DC Machines.
CO4	Acquires basic knowledge about Transformers.
CO5	Acquires basic knowledge in Synchronous Machines and Induction Motors.

**Mapping of Course Outcomes with Program Outcomes (POs)**

COs/POs	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO1	3	3	3	3	3	3	3	3	3	2	3	3
CO2	3	3	3	3	3	3	3	3	2	2	3	3
CO3	3	2	2	2	3	3	2	3	2	2	2	3
CO4	3	2	2	2	3	3	2	3	2	2	2	3
CO5	3	2	2	2	3	3	2	3	2	2	2	3

COs / PSOs	PSO1			PSO2			PSO3			PSO4		
CO1	2			3			1			2		
CO2	2			3			1			2		
CO3	2			3			1			2		
CO4	2			3			1			2		
CO5	1			3			1			2		

3/2/1 Indicates Strength Of Correlation, 3 – High, 2- Medium, 1- Low

Category	Basic Science	Engineering Science	Humanities and social Science	Program Core	Program elective	Open Elective	Inter Disciplinary	Skill Component	Practical /Project			
							✓					

COURSE CODE	COURSE NAME	Ty/Lb/ETL/IE	L	T/S.Lr	P/R	C
EBEE22ID1	BASIC ELECTRICAL ENGINEERING	Ty	3	0/0	0/0	3

### Unit 1 DC CIRCUITS

**9Hrs**

Introduction - v-i relationships of circuit parameters – Voltage source and current source -Kirchhoff's laws – Network reduction techniques – Mesh and Node analysis –Superposition theorem – Thevenin's theorem – Norton's Theorem – Maximum powertransfer theorem.

### Unit II AC CIRCUITS

**9Hrs**

RMS and average values of periodic waves – form factor – phase and phase difference –RL, RC, RLC circuits – power and power factor – Introduction to threephase system – solution of balanced three phase circuits – power measurement of 3-phasesystem.

### Unit III DC MACHINES

**9Hrs**

Construction details of DC machines – principle of operation of DC generator – EMF equation – Characteristics of DC generators – Principle of DC motor –Back EMF –Torque equation – Characteristics shunt, series and compound motors - Losses andEfficiency.

### Unit IV TRANSFORMERS

**9Hrs**

Principle of ideal transformer – constructional details – EMF equation – Voltage regulation – losses and efficiency –Autotransformer – Power supplies - basic principle of SMPS and UPS.

### Unit V SYNCHRONOUS MACHINES AND INDUCTION MOTORS

**9Hrs**

Construction details – principle of alternator – EMF equation – Voltage regulation - Starting of synchronous motor.Induction motor – principle of operation – torque equation – torque-slip characteristics – Starting methods and speed control.

**Total Hours:45**

#### Text Books:

1. S.K Bhattacharya, "Electrical Machines", Tata Mc Graw Hill Publications.
2. Sudhakar &Shyammohan "Circuits & Networks Analysis & Synthesis"  
Tata McGraw – Hill,5th Edition Paperback – 1 July 2017.
- 3.B.L.Theraja "A Textbook of Electrical Technology - Volume II" S. Chand Publishing, 2005

#### Reference Books:

1. J.A.Edminister, "Theory And Problems On Electric Circuits" Mc Graw Hill Publications, 1994.
2. I.J. Nagrath& D.P. Kothari, "Electrical Machines", TMH Publications.
- 3."Hughes Electrical Technology", Revised by I McKenzie Smith, Low price Edition, Pearson Education, Seventh edition.

<b>COURSE CODE:</b> EBCC22ET1		<b>COURSE NAME:</b> UNIVERSAL HUMAN VALUES: UNDERSTANDING HARMONY					<b>Ty/Lb/ETL/IE</b>	<b>L</b>	<b>T/S.Lr</b>	<b>P/R</b>	<b>C</b>	
Prerequisite:None, UHV1 (Desirable)							ETL	1	0/0	2/0	2	
L:Lecture T :Tutorial SLr: Supervised Learning P:Project R:Research C:Credits T/L/ETL/IE:Theory/Lab/Embedded Theory and Lab/Internal Evaluation												
<b>OBJECTIVES:</b> The students should be made to <b>Human Values Courses:</b> During the Induction Program, students would get an initial exposure to human values through Universal Human Values – I. This exposure is to be augmented by this compulsory full semester foundation course.												
1. Development of a holistic perspective based on self- exploration about themselves (human being), family, society and nature/existence.												
2. Understanding (or developing clarity) of the harmony in the human being, family, society and nature/existence												
3. Strengthening of self-reflection.												
4. Development of commitment and courage to act.												
<b>COURSE OUTCOMES (Cos) :</b> The students will be able to												
<b>CO1</b>	Relate self and surroundings and identify responsibility in life											
<b>CO2</b>	Associate human relationship and nature to handle problems and provide sustainable solutions											
<b>CO3</b>	Develop critical ability and engage in reflective and independent Thinking											
<b>CO4</b>	Show commitment towards understanding of values											
<b>CO5</b>	Apply Human values in day to day setting in real life											
<b>Mapping of Course Outcomes with Program Outcomes (POs)</b>												
<b>COs/POs</b>	<b>PO1</b>	<b>PO2</b>	<b>PO3</b>	<b>PO4</b>	<b>PO5</b>	<b>PO6</b>	<b>PO7</b>	<b>PO8</b>	<b>PO9</b>	<b>PO10</b>	<b>PO11</b>	<b>PO12</b>
<b>CO1</b>			1	1		2	1		1	1		2
<b>CO2</b>			2	2	1	2	3	1		2		2
<b>CO3</b>			1	1	1	2			1	2		3
<b>CO4</b>			2		1	1	1	3	1	1		3
<b>CO5</b>			1			2	1	2	1	1		3
<b>Cos/PSOs</b>		<b>PSO1</b>			<b>PSO2</b>			<b>PSO3</b>			<b>PSO4</b>	
<b>CO1</b>		1			1			1			1	
<b>CO2</b>		2			2			2			2	
<b>CO3</b>		1			1			1			1	
<b>CO4</b>		1			1			1			2	
<b>CO5</b>		1			2			2			1	
<b>3/2/1 indicates strength of correlation 3 –High, 2–Medium, 1– Low</b>												
<b>Category</b>	<b>Basic Science</b>	<b>Engineering Science</b>	<b>Humanities and social Science</b>	<b>Program Core</b>	<b>Program elective</b>	<b>Open Elective</b>	<b>Inter Disciplinary</b>			<b>Skill Component</b>	<b>Practical /Project</b>	
			√				√					



COURSE CODE	COURSE NAME	Ty/Lb/ETL/IE	L	T/S.Lr	P/R	C
EBCC22ET1	UNIVERSAL HUMAN VALUES : UNDERSTANDING	ETL	1	0/0	2/0	2

**UNIT I Introduction - Need, Basic Guidelines, Content and Process for Value Education** **9Hrs**

Purpose and motivation for the course, recapitulation from Universal Human Values-I - Self-Exploration– what is it? -Its content and process; ‘Natural Acceptance’ and Experiential Validation-as the process for self-exploration. – Continuous Happiness and Prosperity-Alookatbasic Human Aspirations - Right understanding, Relationship and Physical Facility- the basic requirements for fulfilment of aspirations of every human being with their correct priority- Understanding Happiness and Prosperity correctly- Acritical appraisal of the currentscenario– Method to fulfil the above human as pirations: understanding and living in harmony atvariouslevels.Include practice sessions to discuss natural acceptance in human being as the innate acceptance forliving with responsibility (living in relationship, harmony and co-existence) rather than asarbitrariness in choice based on liking-disliking.

**UNIT II Understanding Harmony in the Human Being - Harmony in Myself!** **9Hrs**

Understanding human being as a co-existence of the sentient ‘I’ and the material ‘Body’.- Understanding the needs of Self (‘I’) and ‘Body’ - happiness and physical facility. - Understanding the Body as an instrument of ‘I’ (I being the doer, seer and enjoyer). - Understanding the characteristics and activities of ‘I’ and harmony in ‘I’ - Understanding the harmony of I with the Body: Sanyam and Health; correct appraisal of Physicalneeds, meaning of Prosperity in detail - Programs to ensureSanyam and Health.

Include practice sessions to discuss the role others have played in making material goods available tome. Identifying from one’s own life. Differentiate between prosperity and accumulation. Discussprogram for ensuring health vs dealing with disease

**UNIT III Understanding Harmony in the Family and Society- Harmony in Human-Human Relationship** **9Hrs**

Understanding values in human-human relationship; meaning of Justice (nine universal values inrelationships) and program for its fulfilment to ensure mutual happiness; Trust and Respect asthe foundational values of relationship - Understanding the meaning of Trust; Difference between intention and competence - Understanding the meaning of Respect, Difference between respect and differentiation; the othersalient values in relationship - Understanding the harmony in the society (society being an extension of family): Resolution,Prosperity, fearlessness (trust) and co-existence as comprehensive Human Goals - Visualizing a universal harmonious order in society- Undivided Society, Universal Order- fromfamily to world family.Include practice sessions to reflect on relationships in family, hostel and institute as extended family,real life examples, teacher-student relationship, goal of education etc. Gratitude as a universal valuein relationship. Discuss with scenarios. Elicit examples from students’ lives.

**UNIT IV Understanding Harmony in the Nature and Existence - Whole existence asCoexistence** **9Hrs**

Understanding the harmony in the Nature - Interconnectedness and mutual fulfilment among the four orders of nature- recyclability and self-regulationin nature - Understanding Existence as Co-existence of mutually interacting units in all-pervasive space - Holistic perception of harmony at all levels of existence - Include practice sessions to discuss human being as cause of imbalance in nature (film “Home” canbe used), pollution, depletion of resources and role of technology etc.

**UNIT V Implications of the above Holistic Understanding of Harmony on Professional Ethics** **9Hrs**

Natural acceptance of human values - Definitiveness of Ethical Human Conduct - Basis for Humanistic Education, Humanistic Constitution and Humanistic Universal Order - Competence in professional ethics: a. Ability to utilize the professional competence foraugmenting universal human order b. Ability to identify the scope and characteristics of peoplefriendlyand eco-friendly production systems, c. Ability to identify and develop appropriatetechnologies and management patterns for above production systems. - Case studies of typical holistic technologies, management models and production systems - Strategy for transition from the present state to Universal Human Order: ((a) At the level of individual: as socially and ecologically responsible engineers, technologists and managers, (b)Atthe level of society: as mutually enriching institutions and organizations - Sum up .Include practice Exercises and Case Studies will be taken up in Practice (tutorial) Sessions e.g.To discuss the conduct as an engineer or scientist etc.

**Total Hours:45**

**Text Book:**

Human Values and Professional Ethics by R R Gaur, R Sangal, G P Bagaria, Excel Books,New Delhi, 2010

Reference Books

Jeevan Vidya: EkParichaya, A Nagaraj, Jeevan Vidya Prakashan, Amarkantak, 1999.

Human Values, A.N. Tripathi, New Age Intl. Publishers, New Delhi, 2004.

The Story of Stuff (Book).

The Story of My Experiments with Truth - by Mohandas Karamchand Gandhi.

Small is Beautiful - E. F Schumacher.

COURSE CODE: <b>EBCS22L01</b>	COURSE NAME: <b>DATA STRUCTURES LAB</b>	Ty/Lb/ ETL/IE	L	T/S.Lr	P/R	C
	Prerequisite: C PROGRAMMING AND MS OFFICE TOOLS	Lb	0	0/0	3/0	1

L : Lecture T:Tutorial S.Lr : Supervised Learning P : Project R : Research C: Credits  
Ty/Lb/ETL/IE : Theory/Lab/Embedded Theory andLab/Internal Evaluation

**OBJECTIVES :**The students should be made to

- To strengthen their problem-solving ability by applying the characteristics of an object-oriented approach.
- To introduce object oriented concepts inJava.

**COURSE OUTCOMES (COs) :** Students will be able to

CO1	Understand the basic operations on arrays, lists, stacks and queue data structures
CO2	Apply non linear data structure in real world application
CO3	Apply various data structures in simple applications
CO4	Analyze algorithms for operations on Binary Search Trees
CO5	Analyze the complexity of given algorithms

**Mapping of Course Outcomes with Program Outcomes (POs)**

COs/POs	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO1	3	2	2	1				2	2	2		2
CO2	3	2	3	1	1			2	2	2	1	3
CO3	2	3	3	1				1	3	3	1	3
CO4	2	3	3	1	1	1		2	3	3	1	3
CO5	3	3	3	1	1	1		3	3	2	1	3
	3	2	2	1				2	2	2		2

COs / PSOs	PSO1	PSO2	PSO3	PSO4
CO1	2	1		1
CO2	2	1		1
CO3	1	1		1
CO4	2	1	2	1
CO5	2	1	2	1

3/2/1 Indicates Strength Of Correlation, 3 – High, 2- Medium, 1- Low

Category	Basic Science	Engineering Science	Humanities and social Science	Program Core	Program elective	Open Elective	Inter Disciplinary	Skill Component	Practical /Project			
				✓					✓			

COURSE CODE	COURSE NAME	Ty/Lb/ETL/IE	L	T/S.Lr	P/R	C
EBCS22L01	DATA STRUCTURES LAB	Lb	0	0/0	3/0	1

### LIST OF EXPERIMENTS:

1. Write a program to implement list ADT using arrays and linked list.
2. Write a Program to implement the following using an array a) Stack ADT b) Queue ADT.
3. Write a Program to implement the following using a singly linked list a) Stack ADT b) Queue ADT.
4. Write a program that reads an infix expression, converts the expression to postfix form and then evaluates the postfix expression.
5. Write a Program to traverse binary tree in preorder, postorder and inorder.
6. Write a program to perform the following operations a) Insert an element into a binary search tree.b)Delete an element from a binary search tree.c)Search for a key element in a binary search tree.
7. Write a Program for the implementation of Binary Heaps
8. Write a Program for the implementation of Breadth First Search and Depth First Search.
9. Write a Program for the implementation of Linear Search and Binary Search
10. Write a Program for sorting. (bubble sort, insertion sort, shell sort, heap sort)
11. Write a Program for the implementation of Collision Resolution using Open Addressing

Software requirement: C/C++

**Total Hours:45**

COURSE CODE: <b>EBCS22LO2</b>	COURSE NAME: <b>DATABASE MANAGEMENT SYSTEM LAB</b>		Ty/Lb/ETL/IE	L	T/S.Lr	P/R	C					
	Prerequisite: DATA STRUCTURES LAB		Lb	0	0/0	3/0	1					
L : Lecture T : Tutorial S.Lr : Supervised Learning P : Project R : Research C: Credits Ty/Lb/ETL/IE : Theory/Lab/Embedded Theory and Lab/Internal Evaluation												
<b>OBJECTIVE:</b> The students should be made to												
<ul style="list-style-type: none"> <li>• To create a database and query it using SQL, design forms and generate reports.</li> <li>• Understand the significance of integrity constraints, referential integrity constraints, triggers, assertions.</li> </ul>												
<b>COURSE OUTCOMES (COs) : Students will be able to</b>												
CO1	Understand the programming and theoretical concept of commands[L2]											
CO2	Analyze the problem and apply the syntactical structure of query[L4]											
CO3	Remember the structure and syntax of PL/SQL[L1]											
CO4	Understand the problem and apply the programming knowledge for determining solutions[L2]											
CO5	Applying the knowledge gained to design a database [L3]											
<b>Mapping of Course Outcomes with Program Outcomes (POs)</b>												
COs/POs	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO1	3	2	2	1				2	2	2		2
CO2	3	2	3	1	1			2	2	2	1	3
CO3	2	3	3	1				1	3	3	1	3
CO4	2	3	3	1	1	1		2	3	3	1	3
CO5	3	3	3	1	1	1		3	3	2	1	3
COs / PSOs	PSO1			PSO2			PSO3			PSO4		
CO1	2			1						1		
CO2	2			1						1		
CO3	1			1						1		
CO4	2			1			2			1		
CO5	2			1			2			1		
3/2/1 Indicates Strength Of Correlation, 3 – High, 2- Medium, 1- Low												
Category	Basic Science	Engineering Science	Humanities and social Science	Program Core	Program elective	Open Elective	Inter Disciplinary	Skill Component	Practical /Project			
				√					√			

<b>COURSE CODE</b>	<b>COURSE NAME</b>	<b>Ty/Lb/ ETL/IE</b>	<b>L</b>	<b>T/S.Lr</b>	<b>P/R</b>	<b>C</b>
<b>EBCS22LO2</b>	<b>DATABASE MANAGEMENT SYSTEM LAB</b>	Lb	0	0/0	3/0	1

### **I. Program to learn DDL and DML commands**

1. Execution of data description language commands
2. Execution of data manipulation language commands
3. Execution of data control language commands
4. Execution of transaction control language commands
5. Insert command
6. SQL Queries
  - a. Simple SQL Queries
  - b. Nested Queries
  - c. Aggregation Operators
  - d. Grouping and Ordering commands
7. Select, from and where clause
8. Set operation [union, intersection, except]
9. String operations
10. Join operation
11. Modification of the database

### **II. PL / SQL programs**

1. Control statements (for loop)
2. Control statements (while loop)
3. Control statements (for reverse loop)
4. Control statements (loop end loop)
5. Sum of even numbers
6. Sum of odd numbers
7. Series generation
8. Implementation of sub-program
9. Implementation of cursor using pl/sql
10. Control statement (if-else end if)

**Total Hours:45**

COURSE CODE: <b>EBEC22IL1</b>	COURSE NAME:  <b>DIGITAL SYSTEMS LAB</b>	<b>Ty/Lb/ETL/IE</b>	<b>L</b>	<b>T/S.Lr</b>	<b>P/R</b>	<b>C</b>
	Prerequisite: SOLID STATE PHYSICS	<b>Lb</b>	<b>0</b>	<b>0/0</b>	<b>3/0</b>	<b>1</b>

L : Lecture T : Tutorial S.Lr : Supervised Learning P : Project R : Research C: Credits  
Ty/Lb/ETL/IE : Theory/Lab/Embedded Theory and Lab/Internal Evaluation

**OBJECTIVES:**

The students should be made to

- To introduce number systems and codes and its conversions
- To introduce Boolean algebra and its applications in digital systems
- To introduce the design of various combinational digital circuits using logic gates
- To bring out the analysis for synchronous and asynchronous Sequential circuits

**COURSE OUTCOMES (COs) : Students will be able to**

CO1	Acquired knowledge about number systems and its conversions
CO2	Acquired knowledge about boolean algebra
CO3	Ability to identify, analyze & design combinational circuits
CO4	Ability to identify & analyze synchronous & asynchronous circuits

**Mapping of Course Outcomes with Program Outcomes (POs)**

COs/POs	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO1	3	1	2	1	1	1	1	1	1	2	1	1
CO2	3	2	1	1	1	1	1	1	1	1	1	1
CO3	2	2	3	1	1	2	1	1	2	2	1	1
CO4	2	2	3	1	1	2	1	1	2	2	1	1

COs/ PSOs	PSO1	PSO2	PSO3	PSO4
CO1	1	3	1	1
CO2	1	3	1	1
CO3	3	2	1	1
CO4	3	2	1	1

3/2/1 Indicates Strength Of Correlation, 3 – High, 2- Medium, 1- Low

Category	Basic Science	Engineering Science	Humanities and social Science	Program Core	Program elective	Open Elective	Inter Disciplinary	Skill Component	Practical /Project
							✓		✓

<b>COURSE CODE</b>	<b>COURSE NAME</b>	<b>Ty/Lb/ETL/IE</b>	<b>L</b>	<b>T/S.Lr</b>	<b>P/R</b>	<b>C</b>
<b>EBEC22IL1</b>	<b>DIGITAL SYSTEMS LAB</b>	Lb	0	0/0	3/0	1

**LIST OF EXPERIMENTS:**

1. Verification of Truth tables of Logic Gates
2. Implementation of Boolean function
3. Implementation of Adders&Subtractors
4. Implementation of Multiplexers
5. Implementation of Demultiplexers
6. Implementation of Encoder
7. Implementation of Decoders
8. Verification of Flip – Flops
9. Implementation of SISO,SIPO,
10. Implementation of PISO,PIPO
11. Implementation of Johnson counter
12. Study of Modulo-N Counter

**Total Hours:45**

COURSE CODE <b>EBCS22ET3</b>	COURSE NAME: <b>OBJECT ORIENTED PROGRAMMING WITH C++</b>						Ty/Lb/ ETL/IE	L	T/S.Lr	P/R	C	
	Prerequisite: C PROGRAMMING AND MS OFFICE TOOLS						ETL	2	0/0	2/0	3	
L : Lecture T : Tutorial S.Lr : Supervised Learning P : Project R : Research C: Credits Ty/Lb/ETL/IE : Theory/Lab/Embedded Theory and Lab/Internal Evaluation												
<b>OBJECTIVES:</b> The students should be made to												
<ul style="list-style-type: none"> <li>• Understand the basic concepts and techniques which form the object oriented programming paradigm.</li> <li>• Remember the operator concepts</li> <li>• Design the applications using File concepts</li> </ul>												
<b>COURSE OUTCOMES (COs):</b> Students will be able to												
CO1	Understanding the Basic Concepts of object oriented programming. [L2]											
CO2	Getting Knowledge about Classes and Objects[L2]											
CO3	Imparting skills on various kinds of overloading and inheritance concepts[L3]											
CO4	Design generic classes with C++ templates[L6]											
CO5	Develop an Application with C++ Techniques[L6]											
<b>Mapping of Course Outcomes with Program Outcomes (POs)</b>												
COs/POs	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO1	3	3	1	2	2	2	1	1	2	1	1	1
CO2	3	2	2	2	2	2	1	2	2	2	1	1
CO3	3	3	2	2	2	2	1	1	1	2	1	2
CO4	3	2	2	2	1	2	2	1	2	2	1	2
CO5	3	3	2	1	1	2	1	2	1	2	1	1
<b>Mapping of Course Outcomes with Program Outcomes (POs)</b>												
COs / PSOs	PSO1			PSO2			PSO3			PSO4		
CO1	1			3			1			1		
CO2	1			3			1			1		
CO3	2			3			2			1		
CO4	2			3			1			2		
CO5	1			3			1			1		
<b>3/2/1 Indicates Strength Of Correlation, 3 – High, 2- Medium, 1- Low</b>												
Category	Basic Science	Engineering Science	Humanities and social Science	Program Core	Program elective	Open Elective	Inter Disciplinary	Skill Component	Practical /Project			
				✓								



COURSE CODE	COURSE NAME	Ty/Lb/ETL/IE	L	T/S.Lr	P/R	C
EBCS22ET3	OBJECT ORIENTED PROGRAMMING WITH C++	ETL	2	0/0	2/0	3

**UNIT I**

**12Hrs**

BASIC CONCEPTS OF OOPS: Programming methodologies - Object Oriented Concepts –Features & Applications of OOPS-Benefits of OOPS–Structure of C++ - C++ Tokens-Operators in C++ - Data types- Control statements – Arrays

**UNIT II**

**12Hrs**

Class & Objects: Classes and Objects-Abstraction-Encapsulation-Definition - Data members - Function members - Access Modifiers– Constructors – Types of Constructors– Destructors - Static members - Inline functions- Arrays of Object

**UNIT III**

**12Hrs**

INHERITANCE AND POLYMORPHISM: Overloading Operators - Rules for Operator overloading, – Function Overloading- Overloading Unary & Binary Operators – Friend Function - Virtual functions - Abstract Classes -Inheritance –Definition –Single Inheritance-Multiple Inheritance-Hierarchical Inheritance- Single Inheritance-Hybrid Inheritance.

**UNIT IV**

**12Hrs**

TEMPLATES & EXCEPTION HANDLING: Class Templates - Function Templates - Overloading Template Functions-Basics of Exception handling –Try-Catch-Throw – Rethrowing an Exception, Exception specifications, Processing Unexpected Exceptions-Error handling during File operations, Formatted I/O.

**UNIT V**

**12Hrs**

Files and Streams: Creating a Sequential Access File- Reading Data from A Sequential Access File, Updating Sequential Access Files-Random Access Files-Creating A Random Access File- Writing Data Randomly To a Random Access File- Reading Data Sequentially from a Random Access File. Stream Input/Output Classes and Objects, Stream Output, Stream Input, Unformatted I/O (with read and write), Stream Manipulators, Stream Format States, Stream Error States.

**Total Hours: 60**

**TEXT BOOKS:**

1. Stanley, B. Lippman (2012) The C++ Primer, (5th ed.), Addison Wesley
- 2.C++ How to Program by H M Deitel and P J Deitel, 1998, Prentice Hall

**REFERENCES:**

1. Stroustrup, B (2004) The C++ Programming Language, (3 rd ed.), Pearson Education
2. Balagurusamy, E (2008) Object Oriented Programming with C++, (4th ed.), Tata Mcgraw Hill

### IV SEMESTER

<b>COURSE CODE</b> <b>EBMA22011</b>	<b>COURSE NAME :</b> <b>Statistics for Computer Engineers</b>	<b>Ty/Lb/ETL/IE</b>	<b>L</b>	<b>T/S.Lr</b>	<b>P/R</b>	<b>C</b>						
	Prerequisite: First year Engineering Mathematics	Ty	3	1/0	0/0	4						
L : Lecture T : Tutorial S.Lr : Supervised Learning P : Project R : Research C: Credits Ty/Lb/ETL/IE : Theory/Lab/Embedded Theory and Lab/Internal Evaluation												
<b>OBJECTIVES :</b> The students should be made to												
<ul style="list-style-type: none"> <li>• To understand the Basic concepts in Frequency distribution, Measures of Central Tendency and Relative Measures of Dispersion.</li> <li>• To understand the Basic concepts in Random Events, Random variable and Probability.</li> <li>• To understand the Basic concepts in Bi-variate data, Coefficient of Correlation and Regression.</li> <li>• To understand the Basic concepts in Probability distributions</li> <li>• To understand the Basic concepts in Null hypothesis, Alternative hypothesis and Critical points</li> </ul>												
<b>COURSE OUTCOMES (COs):</b> Students will be able to												
<b>CO1</b>	To understand the Basic concepts in Statistics											
<b>CO2</b>	To understand the Basic concepts in Probability											
<b>CO3</b>	To understand the Basic concepts in Correlation											
<b>CO4</b>	To understand the Basic concepts in Probability distributions											
<b>CO5</b>	To understand the Basic concepts in Sampling theory											
<b>Mapping of Course Outcomes with Program Outcomes (POs)</b>												
<b>COs/POs</b>	<b>PO1</b>	<b>PO2</b>	<b>PO3</b>	<b>PO4</b>	<b>PO5</b>	<b>PO6</b>	<b>PO7</b>	<b>PO8</b>	<b>PO9</b>	<b>PO10</b>	<b>PO11</b>	<b>PO12</b>
<b>CO1</b>	2	3	2	3	1	2	1	2	2	1	1	2
<b>CO2</b>	3	3	1	2	2	2	2	2	1	1	2	2
<b>CO3</b>	2	2	1	3	1	2	1	1	2	2	2	3
<b>CO4</b>	3	2	1	3	1	1	2	2	1	1	1	3
<b>CO5</b>	3	3	2	2	1	2	2	1	2	2	2	2
<b>COs / PSOs</b>	<b>PSO1</b>			<b>PSO2</b>			<b>PSO3</b>			<b>PSO4</b>		
<b>CO1</b>	2			1			3			1		
<b>CO2</b>	2			1			3			1		
<b>CO3</b>	2			1			3			1		
<b>CO4</b>	2			1			3			1		
<b>CO5</b>	2			1			3			1		
<b>3/2/1 Indicates Strength Of Correlation, 3 – High, 2- Medium, 1- Low</b>												
<b>Category</b>	Basic Science	Engineering Science	Humanities and social Science	Program Core	Program elective	Open Elective	Inter Disciplinary	Skill Component	Practical /Project			
	√											

<b>COURSE CODE</b>	<b>COURSE NAME</b>	<b>Ty/Lb/ETL/IE</b>	<b>L</b>	<b>T/S.Lr</b>	<b>P/R</b>	<b>C</b>
<b>EBMA22011</b>	<b>STATISTICS FOR COMPUTER ENGINEERS</b>	Ty	3	1/0	0/0	4

**Course Outcomes:**

- To understand the Basic concepts in Statistics
- To understand the Basic concepts in Probability
- To understand the Basic concepts in Correlation
- To understand the Basic concepts in Probability distributions
- To understand the Basic concepts in Sampling theory

**UNIT I BASICS OF STATISTICS**

**12 hrs**

Variables – Uni-variate Data – Frequency Distribution – Measures of Central Tendency – Mean –Median – Mode – Quartiles – Measures of Dispersion – The Range – Mean deviation -Quartile Deviation –Standard Deviation – Relative Measures of Dispersion – Coefficient of Variation – Quartile Coefficient of Variation – Skewness and Kurtosis (Definition and Simple problems).

**UNIT II PROBABILITY AND RANDOM VARIABLE**

**12 hrs**

Axioms of Probability - Independent Events – Mutually exculsive Events– Conditional probability – Total probability – Baye’s Theorem – Random variable – Probability mass function – Probability density function – Properties(Definition and simple problems).

**UNIT III CORRELATION &REGRESSION**

**12 hrs**

Bi-variate data – Applications of Correlation: Karl Pearson’s Coefficient of Correlation – Rank Correlation: Spearman’s Rank Correlation – Linear Regression.

**UNIT IV STANDARD DISTRIBUTIONS**

**12 hrs**

Binomial – Poisson – Geometric –Uniform – Exponential –Normal distributions.

**UNIT V TESTING OF HYPOTHESIS**

**12 hrs**

Tests of Significance – Null hypothesis – Alternative hypothesis – Critical points - Large Sample Tests – Mean proportions – Small Sample Tests – t, F, Chi-square Tests: Independence of Attributes, Goodness of Fit.

**Total Hours: 60**

**Reference Books:**

- 1) Veerarajan T., *Probability, Statistics and, Random Processes*, Tata McGraw Hill Publishing Co., (2008).
- 2) Singaravelu, *Probability and Random Processes*, Meenakshi Agency, (2017).
- 3) Gupta S.C., Kapoor V.K., *Fundamentals of Mathematical Statistics*, S.Chand& Co., (2007).
- 4) Richard Johnson A., *Miller & Freund’s Probability and statistics for Engineers (9<sup>th</sup> ed)*, Prentice Hall of India, (2016).

<b>COURSE CODE:</b> <b>EBCS22004</b>	<b>COURSE NAME:</b> <b>DESIGN AND ANALYSIS OF ALGORITHMS</b>	<b>Ty/Lb/ETL/IE</b>	<b>L</b>	<b>T/S.Lr</b>	<b>P/R</b>	<b>C</b>
	Prerequisite: DATA STRUCTURES	<b>Ty</b>	<b>3</b>	<b>0/0</b>	<b>0/0</b>	<b>3</b>

L : Lecture T : Tutorial S.Lr : Supervised Learning P : Project R : Research C: Credits  
T/L/ETL/IE : Theory/Lab/Embedded Theory and Lab/Internal Evaluation

**OBJECTIVE:**

The students should be made to:

- To Learn the algorithm analysis techniques.
- To understand the different algorithm design techniques.
- To Understand Iterative algorithms
- To Understand the limitations of Algorithm power

**COURSE OUTCOMES (COs):** Students will be able to

CO1	Understand the fundamentals of algorithms[L2]
CO2	Analyze time complexity of various algorithms[L4]
CO3	Apply the different problem solving techniques to solve basic mathematical problems[L3]
CO4	Analysing the structure of tree and graphs to identify the limitations in solving the problem[L4]
CO5	Evaluate the algorithms for solving real world applications[L5]

**Mapping of Course Outcomes with Program Outcomes (POs)**

COs/POs	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO1	3	3	2	2					2	2		2
CO2	3	3	3	1					3	2		2
CO3	3	2	2	2					3	2		2
CO4	2	3	3	1			1		2	2	1	2
CO5	2	3	3	1	1		1		2	2	1	3

COs / PSOs	PSO1			PSO2			PSO3			PSO4		
CO1	3			3			1			1		
CO2	3			3			1			1		
CO3	3			2			2			2		
CO4	3			3			3			2		
CO5	3			3			3			3		

**3/2/1 indicates Strength of Correlation 3- High, 2- Medium, 1-Low**

Category	Basic Sciences	Engineering Sciences	Humanities and Social Sciences	Program Core	Program Electives	Open Electives	InterDisciplinary	Skill Component	Practical /Project			
				✓								

COURSE CODE	COURSE NAME	Ty/Lb/ETL/IE	L	T/S.Lr	P/R	C
EBCS22004	DESIGN AND ANALYSIS OF ALGORITHMS	Ty	3	0/0	0/0	3

**UNIT I BASIC CONCEPTS AND INTRODUCTION TO ALGORITHMS 9 Hrs**

Introduction-Historical Background-Time Complexity-Space Complexity— Fundamentals of Algorithmic Problem Solving — Important Problem Types —Asymptotic Notations and their properties. Analysis Framework — Empirical analysis — Mathematical analysis for Recursive and Non-recursive algorithms — Visualization

**UNIT II BRUTE FORCE AND DIVIDE-AND-CONQUER 9 Hrs**

Brute Force – Closest-Pair and Convex Hull Problems-Exhaustive Search – Traveling Salesman Problem – Knapsack Problem – Assignment problem. Divide and conquer methodology – Merge sort – Quick sort – Binary search – Multiplication of Large Integers – Strassen’s Matrix Multiplication-Closest-Pair and Convex Hull Problems.

**UNIT III DYNAMIC PROGRAMMING AND GREEDY TECHNIQUE 9 Hrs**

Computing a Binomial Coefficient – Warshall’s and Floyd’ algorithm – Optimal Binary Search Trees – Knapsack Problem and Memory functions. Greedy Technique– Prim’s algorithm- Kruskal’s Algorithm- Dijkstra’s Algorithm-Huffman Trees.

**UNIT IV ITERATIVE IMPROVEMENT 9 Hrs**

The Simplex Method-The Maximum-Flow Problem – Maximmm Matching in Bipartite Graphs- The Stable marriage Problem.

**UNIT V COPING WITH THE LIMITATIONS OF ALGORITHM POWER 9 Hrs**

Limitations of Algorithm Power-Lower-Bound Arguments-Decision Trees-P, NP and NP-Complete Problems–Coping with the Limitations – Backtracking – n-Queens problem – The 3-Coloring Problem-Hamiltonian Circuit Problem – Subset Sum Problem-Branch and Bound – Assignment problem – Knapsack Problem – Traveling Salesman Problem- Approximation Algorithms for NP – Hard Problems – Traveling Salesman problem – Knapsack problem.

**Total Hours: 45**

**TEXT BOOK:**

1. AnanyLevitin, “Introduction to the Design and Analysis of Algorithms”, Third Edition, Pearson Education, 2012.
2. M. H. Alsuwaiye, “Voronoi Diagrams”, Third Edition, World Scientific.

**REFERENCE BOOKS:**

1. Thomas H.Cormen, Charles E.Leiserson, Ronald L. Rivest and Clifford Stein, “Introduction to Algorithms”, Third Edition, PHI Learning Private Limited, 2012.
2. Alfred V. Aho, John E. Hopcroft and Jeffrey D. Ullman, “Data Structures and Algorithms”, Pearson Education, Reprint 2006.
3. Donald E. Knuth, “The Art of Computer Programming”, Volumes 1& 3 Pearson Education, 2009. Steven S. Skiena, “The Algorithm Design Manual”, Second Edition, Springer, 2008.
4. <http://nptel.ac.in/>

<b>COURSE CODE</b> EBCS22005	<b>COURSE NAME:</b> <b>OPERATING SYSTEM</b>	<b>Ty/Lb/ETL/IE</b>	<b>L</b>	<b>T/S.Lr</b>	<b>P/R</b>	<b>C</b>
	Prerequisite: Computer Organization and Architecture	Ty	3	0/0	0/0	3

L : Lecture T : Tutorial S.Lr : Supervised Learning P : Project R : Research C: Credits  
Ty/Lb/ETL/IE : Theory/Lab/Embedded Theory and Lab/Internal Evaluation

**OBJECTIVES:**

The students should be made to

- understand the concepts of Operating System and process.
- Illustrate the Scheduling of a processor for a given problem instance, identify the dead lock situation and provide appropriate solution, analyze memory management techniques and implement page replacement Algorithm, understand the implementation of file systems and directories.
- appreciate emerging trends in operating systems.

**COURSE OUTCOMES (COs):** Students will be able to

<b>CO1</b>	Remember and Understand functions, structures and history of operating systems[L1]
<b>CO2</b>	Analyze various functions of CPU processing algorithms[L4]
<b>CO3</b>	Understand the concept of hazard and analyze with prevention process[L2]
<b>CO4</b>	Analyze various memory management schemes[L4]
<b>CO5</b>	Apply the functionality of file systems[L3]

**Mapping of Course Outcomes with Program Outcomes (POs)**

COs/POs	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO1	3	3	3	2	1	1	1		1		2	1
CO2	3	3	2	1	1	1				1	2	2
CO3	3	3	3	1	2	1			1		1	
CO4	3	3	3	1	1	2	1			1		
CO5	3	3	3	2	2	2			1	1		

COs / PSOs	PSO1			PSO2			PSO3			PSO4		
CO1	3			3			2			2		
CO2	3			3			1			2		
CO3	3			3			3			3		
CO4	3			3			2			3		
CO5	3			3			2			2		

3/2/1 Indicates Strength Of Correlation, 3 – High, 2- Medium, 1- Low

Category	Basic Sciences	Engineering Sciences	Humanities and Social Sciences	Program Core	Program Electives	Open Electives	InterDisciplinary	Skill Component	Practical /Project			
					✓							

COURSE CODE	COURSE NAME	Ty/Lb/ETL/IE	L	T/S.Lr	P/R	C
EBCS22005	OPERATING SYSTEM	Ty	3	0/0	0/0	3

**UNIT I** **9 Hrs**

**CONCEPTS & PROCESSES**

Introduction -Computer system architecture-operating system structure-operations-management of process, memory, storage-protection and security-Operating System Services-System Calls-types-System Programs-System Structure-Virtual Machines-System Design and Implementation- Process Concept-Process Scheduling-Operation on Process-Cooperating Processes- Inter Process Communication

**UNIT II** **9 Hrs**

**PROCESS MANAGEMENT, SYNCHRONIZATION AND DEADLOCKS**

Threads-Multithreading Models. CPU Scheduling Concepts-Scheduling Criteria-Scheduling Algorithms-Threads and Multiple-Processor Scheduling-Real Time Scheduling- - Process Synchronization-The Critical Section Problem-Synchronization-Peterson solution, mutex-Hardware-Semaphores Monitor-Deadlocks-Deadlock Characterization-Methods of Handling Deadlocks-Deadlock Prevention-Deadlock Avoidance-Deadlock Detection-Recovery form Deadlock

**UNIT III** **9 Hrs**

**MEMORY MANAGEMENT**

Main Memory-Swapping-Contiguous Memory Allocation - Address Translation - Paging - Segmentation – Virtual Memory-Demand paging-page replacement-thrashing-allocating Kernel memory.

**UNIT IV** **9 Hrs**

**STORAGE MANAGEMENT**

Files And Secondary Storage Management: File Concepts - Access Methods - Directory Structure - File System Mounting - File Sharing - Protection - File System Structure - Implementation - Recovery - Disk Structure - Disk Scheduling - Disk Management- I/O Systems

**UNIT V** **9 Hrs**

**CASE STUDY**

Linux System — Design Principles, Kernel Modules, Process Management, Scheduling, Memory Management, Input-Output Management, File System, Inter-process Communication; Network Structure, Security. Windows 10 - Design Principles, System Components, Terminal Services and fast user switching, File System, Networking, Programmer Interface.

**Total Hours: 45**

**TEXT BOOKS:**

1.Abraham Silberschatz, Peter B. Galvin, Greg Gagne(2018) Operating System Concepts (10<sup>th</sup> ed.), ISBN: 978-1-119-32091-3

**REFERENCE BOOKS:**

1. D.M.Dhamdhare. D. M. ( 2012) *Operating Systems, (3 rd ed.)*, Tata McGraw Hill
  2. Tanenbaum (2015) *Modern Operating Systems*, Pearson Publication.
- William Stallings (2015) *Operating Systems (8 th ed.)* Prentice Hall of India

<b>COURSE CODE:</b> <b>EBEC22ID2</b>	<b>COURSE NAME:</b>	<b>Ty/Lb/ETL/IE</b>	<b>L</b>	<b>T/S.Lr</b>	<b>P/R</b>	<b>C</b>
	<b>MICROPROCESSORS AND MICROCONTROLLERS</b>					
Prerequisite: DIGITAL PRINCIPLES AND SYSTEM DESIGN		TY	3	0/0	0/0	3

L : Lecture T : Tutorial S.Lr : Supervised Learning P : Project R : Research C: Credits  
T/L/ETL/IE : Theory/Lab/Embedded Theory and Lab/Internal Evaluation

**OBJECTIVE:**

The students should be made to

- To study the basic architectures and operational features of the processors and controllers.
- To learn the assembly language and programming of 8086.
- To design and understand the multiprocessor configuration.
- To understand the interfacing concepts of the peripheral devices with processors.

**COURSE OUTCOMES (Cos):** Students will be able to

CO1	Describe the working of 8086 Microprocessor
CO2	Demonstrate the programming in microprocessor
CO3	Analyze the interfacing of different peripheral devices with the microprocessors
CO4	Explain the operation of 8051 microcontroller in real time process
CO5	Illustrate the applications of 8051

**Mapping of Course Outcomes with Program Outcomes (Pos)**

Cos/Pos	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO1	2	3	3	3	2	1	1	2	1	2	2	2
CO2	3	3	3	3	2	1	2	2	2	2	2	2
CO3	2	3	3	3	3	2	2	2	1	3	2	2
CO4	3	3	3	3	3	1	2	2	2	2	2	3
CO5	3	3	3	3	3	1	2	2	1	1	3	3

Cos /PSOs	PSO1			PSO2			PSO3			PSO4		
CO1	3			3			3			1		
CO2	2			3			3			1		
CO3	3			3			3			2		
CO4	3			3			3			1		
CO5	2			3			3			3		

3/2/1 Indicates Strength Of Correlation, 3 – High, 2- Medium, 1- Low

Category	Basic Science	Engineering Science	Humanities and social Science	Program Core	Program elective	Open Elective	Inter Disciplinary	Skill Component	Practical /Project			
								✓				



COURSE CODE	COURSE NAME	Ty/Lb/ETL/IE	L	T/S.Lr	P/R	C
EBEC22ID2	MICROPROCESSORS AND MICROCONTROLLERS	Ty	3	0/0	0/0	3

### UNIT I: THE 8086 MICROPROCESSORS

**9 Hrs**

Introduction to 8086 – Microprocessor architecture – Addressing modes – Instruction set and assembler directives – Assembly language programming

### UNIT II :8086 SYSTEM BUS STRUCTURE

**9 Hrs**

8086 signals – Basic configurations – System bus timing –System design using 8086 – I/O programming – Introduction to Multiprogramming – System Bus Structure – Multiprocessor configurations – Coprocessor, closely coupled and loosely Coupled configurations

### UNIT III I/O INTERFACING

**9 Hrs**

Memory Interfacing and I/O interfacing – Parallel communication interface – Serial communication interface – D/A and A/D Interface – Timer – Keyboard /display controller – Interrupt controller – DMA controller

### UNIT IV: MICROCONTROLLER

**9 Hrs**

Architecture of 8051 – Special Function Registers (SFRs) – I/O Pins Ports and Circuits – Instruction set – Addressing modes.

### UNIT V: INTERFACING MICROCONTROLLER

**9 Hrs**

Programming 8051 Timers – Serial Port Programming – Interrupts Programming – LCD & Keyboard Interfacing – ADC, DAC & Sensor Interfacing – External Memory Interface- Stepper Motor and Waveform generation.

**Total Hours: 45**

#### TEXT BOOKS:

1. Yu-Cheng Liu, Glenn A.Gibson, —Microcomputer Systems: The 8086 / 8088 Family – Architecture, Programming and Design, Second Edition, Prentice Hall of India, 2007.
2. Mohamed Ali Mazidi, Janice GillispieMazidi, Rolin McKinlay, —The 8051 Microcontroller and Embedded Systems: Using Assembly and C, Second Edition, Pearson education, 2011.

#### REFERENCES:

1. DouglasV.Hall, —Microprocessors and Interfacing, Programming and Hardware, TMH, 2012
2. A.K.Ray, K.M.Bhurchandi, “Advanced Microprocessors and Peripherals” 3rd edition, Tata McGrawHill, 2012

COURSE CODE: <b>EBCC22I04</b>	COURSE NAME <b>THE INDIAN CONSTITUTION</b> (Audit Course)						Ty/Lb/ ETL/IE	L	T/S.Lr	P/R	C	
	Prerequisite: NIL						IE	2	0/0	0/0	0	
L : Lecture T : Tutorial S.Lr : Supervised Learning P : Project R : Research C: Credits T/L/ETL/IE : Theory/Lab/Embedded Theory and Lab/Internal Evaluation												
<b>OBJECTIVES:</b> The students should be made to												
<ul style="list-style-type: none"> <li>• To provide an overview of the history of the making of Indian Constitution</li> <li>• To understand the preamble and the basic structures of the Constitution.</li> <li>• To Know the fundamental rights, duties and the directive principles of state policy</li> <li>• To understand the functionality of the legislature, the executive and the judiciary</li> </ul>												
<b>COURSE OUTCOMES (Cos):</b> Students will be able to												
CO1	To provide an overview of the history of the making of Indian Constitution											
CO2	To understand the preamble and the basic structures of the Constitution.											
CO3	To Know the fundamental rights, duties and the directive principles of state policy											
<b>Mapping of Course Outcomes with Program Outcomes (Pos)</b>												
Cos/Pos	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO1						3	1	1	1	1		
CO2						3	1	1	1	1		
CO3						3	1	1	2			
Cos / PSOs	PSO1		PSO2		PSO3		PSO4					
CO1	1		1		2		3					
CO2	1		1		2		2					
CO3	1		1		2		1					
<b>3/2/1 indicates Strength of Correlation 3- High, 2- Medium, 1-Low</b>												
Category	Basic Science	Engineering Science	Humanities and social Science	Program Core	Program elective	Open Elective	Inter Disciplinary	Skill Component	Practical /Project			
			✓				✓					

COURSE CODE	COURSE NAME	Ty/Lb/ ETL/IE	L	T/S.Lr	P/R	C
EBCC22I04	THE INDIAN CONSTITUTION (Audit Course)	IE	2	0/0	0/0	0

**UNIT I**

**6Hrs**

The History of the Making of Indian Constitution, Preamble and the Basic Structures

**UNIT II**

**6Hrs**

Fundamental Rights and Duties, Directive Principles of State Policy

**UNIT III**

**6Hrs**

Legislature, Executive and Judiciary

**UNIT IV**

**6Hrs**

Emergency Powers

**UNIT V**

**6Hrs**

Special Provisions for Jammu and Kashmir, Nagaland and Other Regions, Amendments

**Total Hours: 30**

**TEXT BOOKS:**

1. D D Basu, Introduction to the Constitution of India, 20<sup>th</sup> Edn., Lexisnexis Butterworths, 2012.

**REFERENCE BOOKS:**

1. Rajeev Bhargava (ed), Ethics and Politics of the Indian Constitution, Oxford University Press, New Delhi, 2008.
2. Granville Austin, The Indian Constitution: Cornerstone of a Nation, Oxford University Press, Oxford, 1966.
3. Zoya Hassan, E. Sridharan and R. Sudarshan (eds), India's Living Constitution: Ideas, Practices, Controversies, Permanent Black, New Delhi, 2002.
4. Subhash C. Kashyap, Our Constitution, National Book Trust, New Delhi, 2011.

COURSE CODE <b>EBCC22I05</b>	COURSE NAME: <b>THE INDIAN TRADITIONAL KNOWLEDGE (Audit Course)</b>		Ty/Lb/ ETL/IE	L	T/S.Lr	P/R	C					
	Prerequisite: NIL		<b>IE</b>	<b>2</b>	<b>0/0</b>	<b>0/0</b>	<b>0</b>					
L : Lecture T : Tutorial S.Lr : Supervised Learning P : Project R : Research C: Credits T/L/ETL /IE: Theory/Lab/Embedded Theory and Lab/Internal Evaluation												
<b>OBJECTIVES: T</b> he students should be made to												
<ul style="list-style-type: none"> <li>• To understand the Pre- colonial and Colonial Period, Indian Traditional Knowledge System</li> <li>• To understand the Traditional Medicine, Traditional Production and Construction Technology</li> <li>• To Know the History of Physics and Chemistry, Traditional Art and Architecture and Vastu Shashtra, Astronomy and Astrology</li> <li>• To understand the Origin of Mathematics, Aviation Technology in Ancient India, Crafts and Trade in</li> </ul>												
<b>COURSE OUTCOMES (COs) :</b> Students will be able to												
<b>CO1</b>	To understand the Pre- colonial and Colonial Period, Indian Traditional Knowledge System											
<b>CO2</b>	To understand the Traditional Medicine, Traditional Production and Construction Technology											
<b>CO3</b>	To understand the Origin of Mathematics, Aviation Technology in Ancient India, Crafts and Trade in Ancient India											
<b>Mapping of Course Outcomes with Program Outcomes (Pos)</b>												
<b>COs/Pos</b>	<b>PO1</b>	<b>PO2</b>	<b>PO3</b>	<b>PO4</b>	<b>PO5</b>	<b>PO6</b>	<b>PO7</b>	<b>PO8</b>	<b>PO9</b>	<b>PO10</b>	<b>PO11</b>	<b>PO12</b>
<b>CO1</b>		<b>3</b>	<b>3</b>	<b>1</b>		<b>2</b>				<b>2</b>		<b>1</b>
<b>CO2</b>		<b>3</b>	<b>3</b>	<b>1</b>		<b>2</b>				<b>2</b>		<b>1</b>
<b>CO3</b>		<b>3</b>	<b>3</b>	<b>1</b>		<b>2</b>				<b>2</b>		<b>1</b>
<b>COs / PSOs</b>	<b>PSO1</b>			<b>PSO2</b>	<b>PSO3</b>	<b>PSO4</b>						
<b>CO1</b>	<b>1</b>			<b>1</b>	<b>2</b>	<b>2</b>						
<b>CO2</b>	<b>1</b>			<b>1</b>	<b>2</b>	<b>1</b>						
<b>CO3</b>	<b>1</b>			<b>1</b>	<b>2</b>	<b>3</b>						
<b>3/2/1 indicates Strength of Correlation 3- High, 2- Medium, 1-Low</b>												
<b>Category</b>	<b>Basic Science</b>	<b>Engineering Science</b>	<b>Humanities and social Science</b>	<b>Program Core</b>	<b>Program elective</b>	<b>Open Elective</b>	<b>Inter Disciplinary</b>	<b>Skill Component</b>	<b>Practical /Project</b>			
			✓				✓					

COURSE CODE	COURSE NAME	Ty/Lb/ETL/IE	L	T/S.Lr	P/R	C
EBCC22I05	THE INDIAN TRADITIONAL KNOWLEDGE (Audit Course)	IE	2	0/0	0/0	0

**UNIT I**

**6Hrs**

Historical Background: TKS During the Pre- colonial and Colonial Period, Indian Traditional Knowledge System

**UNIT II**

**6Hrs**

Traditional Medicine, Traditional Production and Construction Technology

**UNIT III**

**6Hrs**

History of Physics and Chemistry, Traditional Art and Architecture and VastuShashtra, Astronomy and Astrology

**UNIT IV**

**6Hrs**

Origin of Mathematics, Aviation Technology in Ancient India, Crafts and Trade in Ancient India

**UNIT V**

**6Hrs**

TKS and the Contemporary World, TKS and the Indian Union, TKS and IT Revolution

**Total Hours: 30**

**TEXT BOOKS:**

1. Amit Jha (2009) , Traditional knowledge system in india, 1<sup>st</sup> Edition, Delhi University (North Campus)
2. Dr.A.K.Ghosh (2011), Traditional Knowledge of Household Products

COURSE CODE: <b>EBEC22IL2</b>	COURSE NAME: <b>MICROPROCESSORS AND MICROCONTROLLERS LAB</b>	Ty/Lb/ETL/IE	L	T/S.Lr	P/R	C
	Prerequisite: DIGITAL SYSTEMS LAB	Lb	0	0/0	3/0	1

L : Lecture T : Tutorial S.Lr : Supervised Learning P : Project R : Research C: Credits  
Ty/Lb/ETL/IE : Theory/Lab/Embedded Theory and Lab/Internal Evaluation

**OBJECTIVES:**

The students should be made to

- To learn the assembly language programming of 8086.
- To learn the assembly language programming of 8051.
- To understand the interfacing concepts of the peripheral devices with processors

**COURSE OUTCOMES (Cos) :** Students will be able to

CO1	Ability to understand the Programming of 8086 microprocessor
CO2	Ability to understand the Programming of 8051 microcontroller
CO3	Understand the applications of microprocessors & microcontrollers

**Mapping of Course Outcomes with Program Outcomes (Pos)**

Cos/Pos	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO1	3	2	1	1	2	1	1	1	1	1	1	2
CO2	3	2	1	1	2	1	1	1	1	1	1	2
CO3	3	2	1	1	2	1	1	1	1	1	1	2
Cos / PSOs	PSO1		PSO2		PSO3		PSO4					
CO1	3		2		1		1					
CO2	3		2		1		1					
CO3	3		2		1		1					

3/2/1 Indicates Strength Of Correlation, 3 – High, 2- Medium, 1- Low

Category	Basic Science	Engineering Science	Humanities and social Science	Program Core	Program elective	Open Elective	Inter Disciplinary	Skill Component	Practical /Project			
								✓		✓		

COURSE CODE	COURSE NAME	Ty/Lb/ ETL/IE	L	T/S.Lr	P/R	C
EBEC22IL2	MICROPROCESSORS AND MICROCONTROLLERS LAB	Lb	0	0/0	3/0	1

### Inter disciplinary Lab II- Microprocessor and Microcontrollers

#### LIST OF EXPERIMENTS:

#### 8086 Programs using kits/MASM

1. Basic arithmetic and Logical operations
2. Move a data block without overlap
3. sorting and searching

#### Peripherals and Interfacing Experiments

4. Traffic light controller
5. Stepper motor control
6. Key board and Display
7. Serial interface and Parallel interface
8. A/D and D/A interface and Waveform Generation

#### 8051 Experiments using kits/ MASM

9. Basic arithmetic and Logical operations
10. Move a data block without overlap
11. sorting and searching

#### 8086/8051 Programs using kits/MASM

12. Code conversion, decimal arithmetic and Matrix operations.

**Total Hours:45**

<b>COURSE CODE:</b> <b>EBCS22L03</b>	<b>COURSE NAME:</b> <b>DESIGN AND ANALYSIS OF ALGORITHMS LAB</b>						<b>Ty/Lb/ETL/IE</b>	<b>L</b>	<b>T/S.Lr</b>	<b>P/R</b>	<b>C</b>	
	Prerequisite: DATA STRUCTURES LAB						Lb	0	0/0	3/0	1	
L : Lecture T : Tutorial S.Lr : Supervised Learning P : Project R : Research C: Credits T/L/ETL /IE: Theory/Lab/Embedded Theory and Lab/Internal Evaluation												
<b>OBJECTIVE :</b> The students should be made to												
<ul style="list-style-type: none"> <li>• Teach the student the fundamental algorithms</li> <li>• Teach the student how to analyze the performance of algorithms</li> </ul>												
<b>COURSE OUTCOMES (Cos):</b> Students will be able to												
CO1	Design and analyze the performance of algorithms that employ various strategy[L4]											
CO2	Apply the fundamental algorithms of sorting to solve problems [L3]											
CO3	Analyze the average-case running times of randomized algorithms, and shortest path algorithms[L4]											
CO4	Evaluate and apply classical sorting, searching, optimization and graph algorithms[L5]											
CO5	Apply Back tracking and Binary search algorithm to solve problems[L3]											
<b>Mapping of Course Outcomes with Program Outcomes (Pos)</b>												
<b>Cos/Pos</b>	<b>PO1</b>	<b>PO2</b>	<b>PO3</b>	<b>PO4</b>	<b>PO5</b>	<b>PO6</b>	<b>PO7</b>	<b>PO8</b>	<b>PO9</b>	<b>PO10</b>	<b>PO11</b>	<b>PO12</b>
CO1	3	3	3	2	1	1	1	2	1	1	2	1
CO2	3	3	2	1	2	1	2	2	3	2	2	2
CO3	2	2	2	3	3	2	1	2	3	1	2	2
CO4	3	2	2	2	2	1	2	2	3	2	2	2
CO5	3	2	1	3	1	2	3	2	2	1	1	1
<b>Cos / PSOs</b>	<b>PSO1</b>			<b>PSO2</b>			<b>PSO3</b>			<b>PSO4</b>		
CO1	3			3			3			2		
CO2	3			3			2			1		
CO3	2			2			2			3		
CO4	3			2			2			2		
CO5	3			2			1			3		
<b>3/2/1 indicates Strength of Correlation 3- High, 2- Medium, 1-Low</b>												
<b>Category</b>	Basic Science	Engineering Science	Humanities and social Science	Program Core	Program elective	Open Elective	Inter Disciplinary	Skill Component	Practical /Project			
				✓					✓			



COURSE CODE	COURSE NAME	Ty/Lb/ ETL/IE	L	T/S.Lr	P/R	C
EBCS22L03	DESIGN AND ANALYSIS OF ALGORITHMS LAB	Lb	0	0/0	3/0	1

### List of Experiments

- Sort a given set of elements using the Quick sort method and determine the time required to sort the elements. Repeat the experiment for different values of n, the number of elements in the list to be sorted. The elements can be read from a file or can be generated using the random number generator.
- Write a program to analyse all the complexity of Strassen matrix with minimum matrix size of 4\*4
- Compute the transitive closure of a given directed graph by using Warshall's algorithm.
- Implement All-Pairs Shortest Paths Problem using Floyd's algorithm.
- Implement any scheme to find the optimal solution for the Traveling Salesperson problem and then solve the same problem instance using any approximation algorithm and determine the error in the approximation.
- To write a program to solve the knapsack problem using greedy method.
- From a given vertex in a weighted connected graph, find shortest paths to other vertices using Dijkstra's algorithm.
- Find Minimum Cost Spanning Tree of a given undirected graph using Kruskal's algorithm.
- Implement N Queen's problem using Back Tracking.

**Total Hours:45**

COURSE CODE <b>EBCS22L04</b>	COURSE NAME: <b>OPERATING SYSTEM LAB</b>	Ty/Lb/ETL/IE	L	T/S.Lr	P/R	C
	Prerequisite: DBMS LAB	<b>Lb</b>	0	0/0	3/0	1

L : Lecture T : Tutorial S.Lr : Supervised Learning P : Project R : Research C: Credits  
Ty/Lb/ETL/IE : Theory/Lab/Embedded Theory and Lab/Internal Evaluation

**OBJECTIVES:**

The students should be made to

- To learn to Create processes and implement IPC
- To learn to use system calls through C programs
- To learn to use the file system related system calls
- To gain knowledge to Analyze the performance of the various Page Replacement Algorithms
- To learn to Implement File Organization and File Allocation Strategies

**COURSE OUTCOMES (Cos):** Students will be able to

CO1	Understand processes concept and implement IPC[L2]
CO2	Understand and apply Deadlock avoidance and Detection Algorithms[L3]
CO3	Analyze the performance of various CPU Scheduling Algorithms[L4]
CO4	Analyze the performance of the various Page Replacement Algorithms[L4]
CO5	Apply File Organization and File Allocation Strategies[L3]

**Mapping of Course Outcomes with Program Outcomes (Pos)**

Cos/Pos	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO1	3	2	2	1				2	2	2		2
CO2	3	2	3	1	1			2	2	2	1	3
CO3	2	3	3	1				1	3	3	1	3
CO4	2	3	3	1	1	1		2	3	3	1	3
CO5	3	3	3	1	1	1		3	3	2	1	3

Cos / PSOs	PSO1			PSO2			PSO3			PSO4		
CO1	3			2			3			2		
CO2	3			3			2			3		
CO3	3			2			2			2		
CO4	3			3			3			1		
CO5	3			1			2			1		

**3/2/1 Indicates Strength Of Correlation, 3 – High, 2- Medium, 1- Low**

Category	Basic Science	Engineering Science	Humanities and social Science	Program Core	Program elective	Open Elective	Inter Disciplinary	Skill Component	Practical /Project			
					✓					✓		

<b>COURSE CODE</b>	<b>COURSE NAME</b>	<b>Ty/Lb/ ETL/IE</b>	<b>L</b>	<b>T/S.Lr</b>	<b>P/R</b>	<b>C</b>
<b>EBCS22L04</b>	<b>OPERATING SYSTEM LAB</b>	<b>Lb</b>	<b>0</b>	<b>0/0</b>	<b>3/0</b>	<b>1</b>

**LIST OF EXPERIMENTS:**

1. Basic UNIX commands – learning and usage.
2. Shell Programming.
3. File system related system calls. (Learn to create, open, read, write, seek into, close files & open, read, write, search, close directories).
4. Process management – Fork, Exec (Learn to create a new process and to overlay an executable binary image on an existing process).
5. Process synchronization using semaphores (Solutions to synchronization problems like producer consumer problem, dining philosopher’s problem etc...).
6. Inter-process communication among unrelated processes using shared memory.
7. CPU Scheduling algorithms.
8. Implementation of Deadlock Detection Algorithm
9. Contiguous memory allocation strategies – best fit, first fit and worst fit strategies.
10. Page replacement algorithms

**Total Hours:45**

COURSE CODE <b>EBCS22ET4</b>	COURSE NAME:  <b>JAVA PROGRAMMING</b>							<b>Ty/Lb/ETL/IE</b>	<b>L</b>	<b>T/S.Lr</b>	<b>P/R</b>	<b>C</b>
	Prerequisite: OOPS							ETL	2	0/0	2/0	3
L : Lecture T : Tutorial S.Lr : Supervised Learning P : Project R : Research C: Credits Ty/Lb/ETL/IE : Theory/Lab/Embedded Theory and Lab/Internal Evaluation												
<b>OBJECTIVES:</b> The students should be made to												
<ul style="list-style-type: none"> <li>• Understand the basic concepts and techniques which form the object-oriented programming concepts.</li> <li>• Create a secured programming language</li> </ul>												
<b>COURSE OUTCOMES (COs):</b> Students will be able to												
<b>CO1</b>	Understanding about Object Oriented Programming concepts and basic characteristics of Java[L2]											
<b>CO2</b>	Imparting the principles of packages, inheritance and interfaces[L3]											
<b>CO3</b>	To define exceptions and use I/O streams[L4]											
<b>CO4</b>	Developing a java application with threads and generics classes[L6]											
<b>CO5</b>	Designing and building simple Graphical User Interfaces[L6]											
<b>Mapping of Course Outcomes with Program Outcomes (Pos)</b>												
<b>COs/Pos</b>	<b>PO1</b>	<b>PO2</b>	<b>PO3</b>	<b>PO4</b>	<b>PO5</b>	<b>PO6</b>	<b>PO7</b>	<b>PO8</b>	<b>PO9</b>	<b>PO10</b>	<b>PO11</b>	<b>PO12</b>
<b>CO1</b>	3	3	1	2	2	2	1	1	2	1	1	1
<b>CO2</b>	3	3	2	2	2	2	1	2	2	2	1	1
<b>CO3</b>	3	3	3	2	2	2	1	1	1	2	1	2
<b>CO4</b>	3	3	2	2	1	2	2	1	2	2	1	2
<b>CO5</b>	3	3	2	1	1	2	1	2	1	2	1	1
<b>COs / PSOs</b>	<b>PSO1</b>			<b>PSO2</b>			<b>PSO3</b>			<b>PSO4</b>		
<b>CO1</b>	3			3			3			3		
<b>CO2</b>	3			2			2			3		
<b>CO3</b>	3			3			3			3		
<b>CO4</b>	2			3			2			2		
<b>CO5</b>	1			3			1			1		
<b>3/2/1 Indicates Strength Of Correlation, 3 – High, 2- Medium, 1- Low</b>												
<b>Category</b>	<b>Basic Science</b>	<b>Engineering Science</b>	<b>Humanities and Social Science</b>	<b>Program Core</b>	<b>Program Elective</b>	<b>Open Elective</b>	<b>Inter Disciplinary</b>	<b>Skill Component</b>	<b>Practical / Project</b>			
				✓					✓			

COURSE CODE	COURSE NAME	Ty/Lb/ ETL/IE	L	T/S.Lr	P/R	C
EBCS22ET4	JAVA PROGRAMMING	ETL	2	0/0	2/0	3

#### UNIT I

**12 Hrs**

INTRODUCTION TO OOP AND JAVA FUNDAMENTALS: Object Oriented Programming – Abstraction – objects and classes – Encapsulation- Inheritance – Polymorphism- OOP in Java – Features of Java – The Java Environment – Java Source File -Structure – Compilation-Fundamental Programming Structures in Java – Defining Classes and Objects in Java – Constructors- Methods -Access specifiers – static members - Comments, Data Types, Variables, Operators, Control Flow, Arrays.

#### UNIT II

**12Hrs**

INHERITANCE AND POLYMORPHISM: Inheritance – Super classes- sub classes –Protected members – constructors in sub classes- the Object class – abstract classes and methods- final methods and classes – Interfaces – Defining an interface-Implementing interface- Differences between classes and interfaces and extending interfaces – Object cloning -Inner Classes-Array Lists – Strings and its Functions

#### UNIT III

**12Hrs**

EXCEPTION HANDLING & STREAMS: Exceptions – Exception hierarchy – Throwing and catching Exceptions – Built-in exceptions- Creating own exceptions, Stack Trace Elements-Input / Output Basics – Streams – Byte streams and Character streams – Reading and Writing Console – Reading and Writing Files

#### UNIT IV

**12 Hrs**

MULTITHREADING AND GENERIC PROGRAMMING: Multithreading Definition-Differences between Multi-threading and Multitasking-Thread- Thread life cycle- Creating threads-Synchronizing threads-Inter-thread communication, Daemon threads- Thread groups-Generic Programming – Generic classes – generic methods – Bounded Types – Restrictions and Limitations.

#### UNIT V

**12Hrs**

EVENT DRIVEN PROGRAMMING: Graphics programming – Frame – Components – working with 2D Shapes – Using color, fonts, and images – Basics of event handling – event handlers – adapter classes -actions – mouse events – AWT event hierarchy – Introduction to Swing – layout management – Swing Components – Text Fields , Text Areas – Buttons- Check Boxes – Radio Buttons – Lists- choices Scrollbars – Windows – Menus – Dialog Boxes.

**Total Hours: 60**

#### TEXT BOOKS:

1. Herbert Schildt, “Java The complete reference”, 8<sup>th</sup> Edition, McGraw Hill Education, 2011.
2. Cay S. Horstmann, Gary cornell, “Core Java Volume –I Fundamentals”, 9<sup>th</sup> Edition, Prentice Hall, 2013.

#### REFERENCES:

1. Paul Deitel, Harvey Deitel, “Java SE 8 for programmers”, 3<sup>rd</sup> Edition, Pearson, 2015.
2. Programming with Java E. BalagurusamyTataMc-Graw Hill, 5<sup>th</sup> Edition New Delhi.
3. Steven Holzner, “Java 2 Black book”, Dreamtech press, 2011.
4. Timothy Budd, “Understanding Object-oriented programming with Java”, Updated Edition, Pearson Education, 2000.

<b>COURSE CODE:</b> EBCS22I01	<b>COURSE NAME:</b> <b>TECHNICAL SKILL I</b>						<b>Ty/Lb/ETL/IE</b>	<b>L</b>	<b>T/S. Lr</b>	<b>P/R</b>	<b>C</b>	
	Prerequisite: Nil						IE	0	0/0	2/0	1	
L : Lecture T : Tutorial S.Lr : Supervised Learning P : Project R : Research C: Credits Ty/Lb/ETL/IE : Theory/Lab/Embedded Theory and Lab/Internal Evaluation												
<b>OBJECTIVES:</b> The students should be made to												
<ul style="list-style-type: none"> <li>• To make the students expert in domain specific knowledge.</li> <li>• To develop professionals with idealistic, practical and moral values.</li> <li>• To facilitate the students with emerging technology</li> </ul>												
<b>COURSE OUTCOMES (Cos) :</b> Students will be able to												
CO1	Understand the domain specific knowledge.											
CO2	Able to apply idealistic, practical and moral values.											
CO3	Familiarize with emerging technology											
<b>Mapping of Course Outcomes with Program Outcomes (Pos)</b>												
<b>Cos/Pos</b>	<b>PO 1</b>	<b>PO2</b>	<b>PO3</b>	<b>PO4</b>	<b>PO5</b>	<b>PO6</b>	<b>PO7</b>	<b>PO8</b>	<b>PO9</b>	<b>PO10</b>	<b>PO11</b>	<b>PO12</b>
CO1	3	3	1	1	1	2	2	1	1	1	3	1
CO2	3	3	2	3	3	2	2	2	2	2	3	1
CO3	3	3	3	3	3	2	2	1	2	2	3	1
<b>Cos /PSOs</b>	<b>PSO1</b>		<b>PSO2</b>				<b>PSO3</b>			<b>PSO4</b>		
CO1	3		3				1			1		
CO2	3		3				1			3		
CO3	3		3				1			3		
<b>3/2/1indicates Strength of Correlation 3- High, 2- Medium, 1-Low</b>												
<b>Category</b>	Basic Science	Engineering Science	Humanities and social Science	Program Core	Program elective	Open Elective	Inter Disciplinary	Skill Component			Practical /Project	
								✓			✓	

COURSE CODE	COURSE NAME	Ty/Lb/ ETL/IE	L	T/S.Lr	P/R	C
EBCS22I01	TECHNICAL SKILL I (EVALUATION)	IE	0	0/0	2/0	1

**OBJECTIVES:**

- To make the students expert in domain specific knowledge.
- To develop professionals with idealistic, practical and moral values.
- To facilitate the students with emerging technology.

From the list of skill development courses declared by the department, the students are expected to acquire the skill and get certified. This will be evaluated at the end of the semester by the faculty.

**DESCRIPTION:**

Students should acquire skill in the domain/inter disciplinary area from government/private training centers/industries /University for a minimum period of 15 calendar days. The training can be through off line, online or mixed mode. Students are supposed to prepare Technical skill report at the end of the training and submit the report along with the certificate in proof of the training, during the viva voce examination conducted by the examiners duly appointed by the head of the department

**Total Hours:30**

<b>COURSE CODE:</b> EBCC22I06	<b>COURSE NAME:</b> SOFT SKILL I -Employability Skills						<b>Ty/Lb/ETL/IE</b>	<b>L</b>	<b>T/S.Lr</b>	<b>P/R</b>	<b>C</b>	
	Prerequisite: Nil						IE	0	0/0	2/0	1	
L : Lecture T : Tutorial S.Lr : Supervised Learning P : Project R : Research C: Credits Ty/Lb/ETL/IE : Theory/Lab/Embedded Theory and Lab/Internal Evaluation												
<b>OBJECTIVES:</b> The students should be made to												
<ul style="list-style-type: none"> <li>• Become good listeners to get engaged in interactive communication for effective team building.</li> <li>• Develop assertive and adaptive behaviour to be leaders</li> <li>• Develop peer interaction for a successful lifelong learning.</li> <li>• Learn skills necessary for a cooperative living in academic and professional environments</li> <li>• Use soft skills for the purposes of research and follow ethics in society and profession</li> </ul>												
<b>COURSE OUTCOMES (Cos) :</b> Students will be able to												
CO1	Become good listeners to get engaged in interactive communication for effective team building.											
CO2	Develop assertive and adaptive behaviour to be leaders											
CO3	Develop peer interaction for a successful lifelong learning.											
<b>Mapping of Course Outcomes with Program Outcomes (Pos)</b>												
<b>Cos/Pos</b>	<b>PO1</b>	<b>PO2</b>	<b>PO3</b>	<b>PO4</b>	<b>PO5</b>	<b>PO6</b>	<b>PO7</b>	<b>PO8</b>	<b>PO9</b>	<b>PO10</b>	<b>PO11</b>	<b>PO12</b>
<b>CO1</b>	3	3	3	1	2	2	1	2	3			
<b>CO2</b>	3	3	3	1	2	2	1	2	3			
<b>CO3</b>	3	3	3	1	2	2	1	2	3			
<b>Cos /PSOs</b>	<b>PSO1</b>		<b>PSO2</b>				<b>PSO3</b>			<b>PSO4</b>		
<b>CO1</b>	3		2				2			2		
<b>CO2</b>	2		2				2			2		
<b>CO3</b>	3		2				2			2		
<b>3/2/1indicates Strength of Correlation 3- High, 2- Medium, 1-Low</b>												
<b>Category</b>	<b>Basic Science</b>	<b>Engineering Science</b>	<b>Humanities and social Science</b>	<b>Program Core</b>	<b>Program elective</b>	<b>Open Elective</b>	<b>Inter Disciplinary</b>	<b>Skill Component</b>				<b>Practical /Project</b>
								✓				



<b>COURSE CODE</b>	<b>COURSE NAME</b>	<b>Ty/Lb/ ETL/IE</b>	<b>L</b>	<b>T/S.Lr</b>	<b>P/R</b>	<b>C</b>
EBCC22I06	<b>SOFT SKILL I-Employability Skills</b>	IE	0	0/0	2/0	1

### **Prefatory Note**

This paper aims to equip students with skills essential for work place and global environment to which they will move on from the university, once they complete the course. As such, this paper provides students with a set of ten interlinked soft skills: Listening, team work, emotional intelligence, assertiveness, learning to learn, problem solving, attending interviews, adaptability, non-verbal communication and written communication. Students will get engaged in pair work, group work, role play, discussion, presentation, storytelling, writing assignments etc.,

### **Unit -I**

Listening, Speaking, Reading and Writing skills (LSRW)

### **Unit -II**

Team work skills: adaptability, emotional intelligence, learning skills

### **Unit -III**

Leadership Qualities: assertiveness, reasoning, compassion and compatibility

### **Unit -IV**

Problem solving: willingness to learn, creative thinking, developing observation skills

### **Unit -V**

Interview skills: employability skills, resume writing

**Total Hours:30**

Suggested reading

S.P. Dhanavel, English and Soft Skills, Vol. 1, Orient Blackswan Pvt. Ltd. 2010

### V SEMESTER

<b>COURSE CODE:</b> <b>EBCS22006</b>	<b>COURSE NAME:</b> <b>COMPUTER ORGANIZATION AND ARCHITECTURE</b>	<b>Ty/Lb/ETL/IE</b>	<b>L</b>	<b>T/S.Lr</b>	<b>P/R</b>	<b>C</b>						
	Prerequisite: Microprocessor and Microcontrollers	Ty	3	1/0	0/0	4						
L : Lecture T : Tutorial S.Lr : Supervised Learning P : Project R : Research C: Credits Ty/Lb/ETL/IE : Theory/Lab/Embedded Theory and Lab/Internal Evaluation												
<b>OBJECTIVES:</b> The students should be made to												
<ul style="list-style-type: none"> <li>• Conceptualize the major components of a computer including CPU, memory, I/O and storage, understand the uses for cache memory,</li> <li>• understand a wide variety of memory technologies both internal and external,</li> <li>• understand the role of the operating system in interfacing with the computer hardware</li> </ul>												
<b>COURSE OUTCOMES (Cos):</b> Students will be able to												
CO1	Understand the theoretical basics of central processing unit[L2]											
CO2	Understand the basic operations of CPU[L2]											
CO3	apply the knowledge gained and Designa central processing unit[L3]											
CO4	apply the concepts of memory organization and I/O processing unit[L2]											
CO5	Analyze the execution of simple instruction[L4]											
<b>Mapping of Course Outcomes with Program Outcomes (Pos)</b>												
<b>Cos/Pos</b>	<b>PO1</b>	<b>PO2</b>	<b>PO3</b>	<b>PO4</b>	<b>PO5</b>	<b>PO6</b>	<b>PO7</b>	<b>PO8</b>	<b>PO9</b>	<b>PO10</b>	<b>PO11</b>	<b>PO12</b>
CO1	3	2	2						1		1	1
CO2	3	3	3						1		1	1
CO3	3	2	2								1	1
CO4	3	3	3	1				1			1	1
CO5	3	2	3	1				1	1		1	1
<b>Cos / PSOs</b>	<b>PSO1</b>			<b>PSO2</b>			<b>PSO3</b>			<b>PSO4</b>		
CO1	3			1						1		
CO2	3			2			1					
CO3	-			3			1					
CO4	2			2						1		
CO5	2			2						1		
3/2/1 Indicates Strength Of Correlation, 3 – High, 2- Medium, 1- Low												
Category	Basic Science	Engineering Science	Humanities and social Science	Program Core	Program elective	Open Elective	Inter Disciplinary	Skill Component	Practical /Project			
				✓								

COURSE CODE	COURSE NAME	Ty/Lb/ETL/IE	L	T/S.Lr	P/R	C
EBCS22006	COMPUTER ORGANIZATION AND ARCHITECTURE	Ty	3	1/0	0/0	4

**UNIT I BASIC STRUCTURE OF COMPUTERS 12 Hrs**

Basic functional blocks of a computer: CPU, memory, input-output subsystems, control unit. Instruction set architecture of a CPU – registers, instruction execution cycle, RTL interpretation of instructions, addressing modes, instruction set. Case study – instruction sets of some common CPUs.

**UNIT II ARITHMETIC AND LOGIC UNIT 12 Hrs**

Data representation: signed number representation, fixed and floatingpoint representations, character representation. Computer arithmetic – integer addition and subtraction, ripple carry adder, carry look-ahead adder, etc. multiplication – shift-and-add, Booth multiplier, carry save multiplier, etc. Division – non-restoring and restoring techniques, floating point arithmetic.

**UNIT III PROCESSOR UNIT 12 Hrs**

Data path implementation-Control unit-hardwired control – micro programmed control, nano programming - Concepts of pipelining – Pipeline hazards

**UNIT IV MEMORY SYSTEM 12 Hrs**

Memory hierarchy-Internal organization of RAM – ROM – Interleaved Memory-Cache and associative memories -Virtual memory – Memory organization and cache coherence issues

**UNIT V INPUT/OUTPUT AND PERIPHERALS 12 Hrs**

Input-output subsystems, I/O transfers – program controlled, interrupt driven and DMA, privileged and non-privileged instructions, software interrupts and exceptions. Programs and processes – role of interrupts in process state transitions.

**Total Hours: 60**

**TEXT BOOKS:**

1. John L. Hennessey and David A. Patterson, “Computer Architecture – A Quantitative Approach”, Morgan Kaufmann / Elsevier Publishers, Fourth Edition, 2012.
2. John Hayes (2012) ,(2007)digitized Computer Architecture and Organization, Tata McGraw Hill
3. Carl Hamacher, Zvonko Vranesic, Safwat Zaky and Naraig Manjikian, “Computer Organization and Embedded Systems”, Sixth Edition, Tata McGraw Hill, 2012.

**REFERENCE BOOKS:**

2. Morris Mano (2009) Computer System Architecture,(3<sup>rd</sup> ed.),Pearson Education

<b>Subject</b>	<b>COURSE NAME:</b>						<b>Ty/Lb/ETL/IE</b>	<b>L</b>	<b>T/S. Lr</b>	<b>P/R</b>	<b>C</b>	
<b>Code:</b>	<b>COMPUTER NETWORKS</b>											
<b>EBCS22007</b>	Prerequisite: OPERATING SYSTEMS						Ty	3	0/0	0/0	3	
L:Lecture T:Tutorial S.Lr:Supervised Learning P:Project R:Research C:Credits												
T/L/ETL/IE:Theory/Lab/Embedded Theory and Lab/Internal Evaluation												
<b>OBJECTIVE:</b>												
The students should be made to												
<ul style="list-style-type: none"> <li>• Remember how the networks functions takes place</li> <li>• Understand how communication takes place in various mediums</li> <li>• Learn about the protocols for data communication in the network layers</li> <li>• Study about the various network algorithms for smooth data communication</li> </ul>												
<b>COURSE OUTCOMES (COs: Students will be able to</b>												
CO1	Students will understand and remember how network works. [L2]											
CO2	Students will have knowledge on IP address and analyze the protocols. [L1]											
CO3	Apply knowledge about protocols to avoid congestion. [L3]											
CO4	Acquaintance to apply algorithms in networks. [L4]											
CO5	Will understand how layers of networks work. [L2]											
<b>Mapping of Course Outcomes with Program Outcomes (Pos)</b>												
<b>COs/Pos</b>	<b>PO1</b>	<b>PO2</b>	<b>PO3</b>	<b>PO4</b>	<b>PO5</b>	<b>PO6</b>	<b>PO7</b>	<b>PO8</b>	<b>PO9</b>	<b>PO10</b>	<b>PO11</b>	<b>PO12</b>
<b>CO1</b>	3	3	2	2	2	3	1	3	3	3	3	2
<b>CO2</b>	3	2	1	2	2	3	3	1	3	3	3	2
<b>CO3</b>	3	2	1	3	3	3	2	2	3	3	3	2
<b>CO4</b>	3	3	2	3	1	3	1	3	2	3	3	2
<b>CO5</b>	3	2	2	2	1	3	3	3	3	3	3	3
<b>COs/PSOs</b>	<b>PSO1</b>			<b>PSO2</b>			<b>PSO3</b>			<b>PSO4</b>		
<b>CO1</b>	3			3			3			3		
<b>CO2</b>	3			2			3			2		
<b>CO3</b>	3			2			3			2		
<b>CO4</b>	3			1			3			2		
<b>CO5</b>	3			3			3			2		
<b>3/2/1 Indicates Strength Of Correlation, 3-High, 2-Medium, 1- Low</b>												
<b>Category</b>	<b>Basic Science</b>	<b>Engineering Science</b>	<b>Humanities and Social Science</b>	<b>Program Core</b>	<b>Program Elective</b>	<b>Open Elective</b>	<b>Inter Disciplinary</b>	<b>Skill Component</b>	<b>Practical / Project</b>			
				✓								

COURSE CODE	COURSE NAME	Ty/Lb/ETL/IE	L	T/S.Lr	P/R	C
EBCS22007	COMPUTER NETWORKS	Ty	3	0/0	0/0	3

**UNIT I INTRODUCTION**

**9Hrs**

Introduction to computer networks and uses – Network: devices, topology, types – Reference model – The physical layer – The theoretical basis for data communication – Transmission media: Guided and unguided- Public Switched Telephone Network. Mobile telephone system.

**UNIT II DATA LINK LAYER**

**9Hrs**

Data link layer design issues – Error detection and correction – Sliding window protocols- example data link protocols HDLC –Channel access on links: SDMA – TDMA – FDMA – CDMA – ETHERNET – 802.11, 802.16 – Bridges and Switches-Bluetooth

**UNIT III NETWORK LAYER**

**9Hrs**

Network layer design issues – Circuit switching – Packet switching – Virtual circuit switching-Routing algorithms – Congestion control algorithms – Internetworking- Network layer in Internet –IPV4 and Basics – IPV6 Addressing – IPV6 Protocol.

**UNIT IV TRANSPORT LAYER**

**9Hrs**

Transport layer design issues – Transport protocols – Simple transport protocol – Internet transport protocols UDP, TCP – Flow Control – Congestion control – Congestion avoidance

**UNIT V APPLICATION LAYER**

**9Hrs**

Domain names system-Electronic mail-Introduction to World Wide Web: HTTP, APPLICATION LAYER PROTOCOLS: Simple Network Management Protocol, File Transfer Protocol, Simple Mail Transfer Protocol, Telnet, RTP.

**Total Hours:45**

**TEXTBOOKS:**

3. Peterson Davie (2012) Computer Networks- A system Approach (2<sup>nd</sup> ed.), Morgan Kaufmann Harcourt Publishers.
4. James F. Kurose, Keith W. Ross Computer Networking: A top-Down Approach/Edition 6, Pearson publication, 2012.

**REFERENCE BOOKS:**

1. Andrew S. Tanenbaum. David J. Wetherall, "Computer Networks" 5<sup>th</sup> Edition PHI, 2011
2. William Stallings, "Data and computer communications", PHI, 2001
3. Douglas E. Comer, "Internetworking with TCP/IP-Volume-I", PHI, 5<sup>th</sup> edition 2006
4. Godbole, "Data communication and networking", TMH, 2004.
5. Forouzan B.A., "Data Communications and networking", TMH, 2003.

<b>COURSE CODE:</b> EBCS22008	<b>COURSE NAME:</b> <b>PRINCIPLES OF COMPILER DESIGN</b>	<b>Ty/Lb/ETL/IE</b>	<b>L</b>	<b>T/S.Lr</b>	<b>P/R</b>	<b>C</b>
	Prerequisite Computer Organization and Architecture	Ty	3	0/0	0/0	3

L : Lecture T : Tutorial S.Lr : Supervised Learning P : Project R : Research C: Credits  
T/L/ETL/IE : Theory/Lab/Embedded Theory and Lab/Internal Evaluation

**OBJECTIVE:**

The students should be made to

- To understand, design and implement a lexical analyzer.
- To understand, design and implement a parser.
- To understand, design intermediate code generation schemes.
- To understand runtime environment and machine independent optimization.

**COURSE OUTCOMES (COs):** Students will be able to

CO1	To realize basics of compiler design and apply for real time applications. (L1)
CO2	To Introduce different translation languages (L4)
CO3	Ability to understand the importance of code generation and code optimization. (L2)
CO4	To know about compiler generation tools and techniques (L2)
CO5	Design a simple compiler using the construction tools. (L5)

**Mapping of Course Outcomes with Program Outcomes (Pos)**

COs/Pos	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO1	3	2	3	2	1	1	2	2	2	2		
CO2	2	2	2	1	2	1	2	2	2	1	1	1
CO3	3	2	3	2	2	2	1	1	1		1	1
CO4	3	3	3	2	3	3	1					
CO5	3	3	3	2	3	2	1					

COs / PSOs	PSO1	PSO2	PSO3	PSO4
CO1	3	3	3	2
CO2	2	3	2	2
CO3	2	2	1	1
CO4	2	1	1	-
CO5	2	1	1	-

3/2/1 Indicates Strength Of Correlation, 3 – High, 2- Medium, 1- Low

Category	Basic Science	Engineering Science	Humanities and social Science	Program Core	Program elective	Open Elective	Inter Disciplinary	Skill Component	Practical /Project			
				✓								

COURSE CODE	COURSE NAME	Ty/Lb/ETL/IE	L	T/S.Lr	P/R	C
EBCS22008	PRINCIPLES OF COMPILER DESIGN	Ty	3	0/0	0/0	3

**UNIT I- Introduction:**

**9 Hrs**

The structure of a compiler, The science of building a compiler, Programming language basics

**Lexical Analysis:**

The Role of the Lexical Analyzer, Input Buffering, Recognition of Tokens, The Lexical-Analyzer Generator Lex, Finite Automata, From Regular Expressions to Automata, Design of a Lexical-Analyzer Generator, Optimization of DFA-Based Pattern Matchers.

**UNIT II – Syntax Analysis:**

**9 Hrs**

Role of Parser – Grammars – Error Handling – Context-free grammars – Writing a grammar, Top-Down Parsing – General Strategies Recursive Descent Parser –FIRST and FOLLOW- -LL(1) grammars- Non Recursive Predictive Parser-Bottom Up Parsing – Shift Reduce Parser-LR Parser-LR (0) Item Construction of SLR Parsing Table - Introduction to LALR Parser – Error Handling and Recovery in Syntax Analyzer-YACC.

**UNIT III – Syntax-Directed Translation:**

**9 Hrs**

Syntax-Directed Definitions, Evaluation Orders for SDD's, Applications of Syntax-Directed Translation, Syntax-Directed Translation Schemes, Implementing L-Attributed SDD's.

**Intermediate-Code Generation:**

Variants of Syntax Trees, Three Address Code, Types and Declarations, Translation of Expressions, Type Checking, Control Flow, Backpatching, Switch Statements.

**UNIT IV- Run-Time Environments:**

**9 Hrs**

Storage Organization- Stack Allocation of Space, Access to Nonlocal Data on the Stack, Heap Management, Introduction to Garbage Collection, Introduction to Trace-Based Collection.

**Code Generation:**

Issues in the Design of a Code Generator, The Target Language, Addresses in the Target Code, Basic Blocks and Flow Graphs, Optimization of Basic Blocks, A Simple Code Generator, Peephole Optimization, Register Allocation and Assignment, Dynamic Programming Code-Generation.

**UNIT V – Machine-Independent Optimization:**

**9 Hrs**

The Principal Sources of Optimization, Introduction to Data-Flow Analysis, Foundations of Data-Flow Analysis, Constant Propagation, Partial-Redundancy Elimination, Loops in Flow Graphs.

**Total Hours: 45**

**TEXT BOOKS:** 1. Alfred V. Aho, Ravi Sethi, Jeffrey D. Ullman (2007), Compilers Principles, Techniques and Tools, 2<sup>nd</sup> edition, Pearson Education, New Delhi, India.

**REFERENCE BOOKS:**

1. Alfred V. Aho, Jeffrey D. Ullman (2001), Principles of compiler design, Indian student edition, Pearson Education, New Delhi, India.
2. Kenneth C. Loudon (1997), Compiler Construction– Principles and Practice, 1<sup>st</sup> edition, PWS Publishing.
3. K. L. P Mishra, N. Chandrashekar (2003), Theory of computer science- Automata Languages and computation, 2<sup>nd</sup> edition, Prentice Hall of India, New Delhi, India.

<b>COURSE CODE</b>	<b>COURSE NAME</b>	<b>Ty/Lb/ ETL/IE</b>	<b>L</b>	<b>T/S.Lr</b>	<b>P/R</b>	<b>C</b>
<b>EBOL22I01</b>	<b>ONLINECOURSE</b> (NPTEL/SWAYAM /Any MOOC approved by AICTE/UGC)	IE	1	0/0	1/0	1

Students should register for the online course with a minimum course duration of 4weeks through the online portals such as NPTEL/SWAYAM/Any MOOC in the beginning of the semester. A mentor will be assigned by the department for monitoring the students.

Students are expected to attend the online classes regularly and submit the weekly assignments before the due dates. Students should appear for the online examination and submit the certificate at the end of the semester. Internal Examination will be conducted by the examiners duly appointed by the head of the department.

**Total Hours:30**



<b>COURSE CODE:</b> EBCS22L05	<b>COURSE NAME:</b> <b>NETWORKPROGRAMMINGLAB</b>						<b>Ty/Lb/ETL/IE</b>	<b>L</b>	<b>T/S.Lr</b>	<b>P/R</b>	<b>C</b>	
	Prerequisite: OPERATING SYSTEMS LAB						Lb	0	0/0	3/0	1	
L:Lecture T:Tutorial S.Lr:Supervised Learning P:Project R:Research C:Credits Ty/Lb/ETL/IE:Theory/Lab/Embedded Theory and Lab/Internal Evaluation												
<b>OBJECTIVES:</b> The students should be made to <ul style="list-style-type: none"> <li>• Hands on Experience to design an application using TCP and UDP sockets.</li> <li>• Hands on Experience to design an interface to transfer a file between two ends using FTP</li> <li>• Hands on Experience to develop a RMI application for specific operation</li> <li>• To have acknowledge to work with Network Simulators</li> </ul>												
<b>COURSE OUTCOMES (COs):</b> Students will be able to												
CO1	Ability to apply the knowledge in Socket Programming using TCP and UDP[L3]											
CO2	Design a Client/Server Application Program by remembering the standards of protocol[L6]											
CO3	Ability to create a Server based application using RMI and RPC concepts[L6]											
CO4	Understand how network stimulator works[L2]											
CO5	Analyze the state of network[L4]											
<b>Mapping of Course Outcomes with Program Outcomes (POs)</b>												
<b>COs/POs</b>	<b>PO1</b>	<b>PO2</b>	<b>PO3</b>	<b>PO4</b>	<b>PO5</b>	<b>PO6</b>	<b>PO7</b>	<b>PO8</b>	<b>PO9</b>	<b>PO10</b>	<b>PO11</b>	<b>PO12</b>
CO1	3	3	2	2	2	3	1	3	3	3	3	2
CO2	3	2	1	2	2	3	3	1	3	3	3	2
CO3	3	2	1	3	3	3	2	2	3	3	3	2
CO4	3	3	2	3	1	3	1	3	2	3	3	2
CO5	3	2	2	2	1	3	3	3	3	3	3	3
<b>COs/PSOs</b>	<b>PSO1</b>			<b>PSO2</b>			<b>PSO3</b>			<b>PSO4</b>		
CO1	3			3			3			3		
CO2	3			2			3			3		
CO3	3			3			3			3		
CO4	3			2			2			2		
CO5	3			2			3			2		
<b>3/2/1 Indicates Strength Of Correlation, 3-High, 2-Medium, 1- Low</b>												
<b>Category</b>	Basic Science	Engineering Science	Humanities and social Science	Program Core	Program elective	Open Elective	Inter Disciplinary	Skill Component	Practical /Project			
				✓					✓			

<b>COURSE CODE</b>	<b>COURSE NAME</b>	<b>Ty/Lb/ ETL/IE</b>	<b>L</b>	<b>T/ S.Lr</b>	<b>P/R</b>	<b>C</b>
<b>EBCS22L05</b>	<b>NETWORKPROGRAMMING LAB</b>	Lb	0	0/0	3/0	1

**LIST OF EXPERIMENTS:**

1. Networking Commands with options. (Case Study).
2. Socket program to extend communication between two different ends using TCP.
3. Socket program to extend communication between two different ends using UDP
4. Create a Socket (TCP) between two computers and enable file transfer between them.
5. Design a TCP concurrent server to echo given set of sentences using poll functions
6. Implement Concurrent Time Server application using UDP to execute the program at remote server. Client sends a time request to the server; server sends its system time back to the client. Client displays the result.
7. Implementation of RPC in server-client model
8. Implementation of ARP/RARP.
9. HTTP Socket program to download a web page.
10. File transfer in Client-Server architecture using following methods  
a) Using RS232C b) Using TCP/IP
11. To implement RMI (Remote Method Invocation)
12. Write a network program to broadcast/ multicast a message to a group in the same network.
13. Demonstration of Network Simulators.

**Total Hours:45**

<b>COURSE CODE:</b> EBCS22L06	<b>COURSE NAME:</b> <b>COMPILER DESIGN LAB</b>						<b>Ty/Lb/ETL/IE</b>	<b>L</b>	<b>T/S.Lr</b>	<b>P/R</b>	<b>C</b>	
	Prerequisite: Computer Organization and Architecture						Lb	0	0/0	3/0	1	
L : Lecture T : Tutorial S.Lr : Supervised Learning P : Project R : Research C: Credits T/L/ETL/IE : Theory/Lab/Embedded Theory and Lab/Internal Evaluation												
<b>OBJECTIVE:</b> The students should be made to												
<ul style="list-style-type: none"> <li>The students will be able to construct the NFA and DFA for a regular expression and implement various phases of compiler.</li> </ul>												
<b>COURSE OUTCOMES (COs) :</b> Students will be able to												
CO1	Implement Symbol table (L5)											
CO2	Design a lexical analyzer. (L5)											
CO3	Construct the NFA and DFA for a regular expression. (L5)											
CO4	Implement the front end and back end of a compiler. (L4)											
CO5	Implement different parsing algorithms. (L4)											
<b>Mapping of Course Outcomes with Program Outcomes (POs)</b>												
<b>COs/POs</b>	<b>PO1</b>	<b>PO2</b>	<b>PO3</b>	<b>PO4</b>	<b>PO5</b>	<b>PO6</b>	<b>PO7</b>	<b>PO8</b>	<b>PO9</b>	<b>PO10</b>	<b>PO11</b>	<b>PO12</b>
CO1	3	2	3	2	3	2	2	1	1	1	1	1
CO2	3	2	3	3	2	2	2	1			1	
CO3	3	3	3	2	2	2	1	1			1	
CO4	3	3	3	3	3	2	2	1		1		
CO5	3	3	3	2	1	2	1	1		1		
<b>COs /PSOs</b>	<b>PSO1</b>			<b>PSO2</b>			<b>PSO3</b>			<b>PSO4</b>		
CO1	3			3			3			2		
CO2	3			3			2			1		
CO3	2			3			2			1		
CO4	3			2			3			2		
CO5	3			2			2			1		
<b>3/2/1 Indicates Strength Of Correlation, 3 – High, 2- Medium, 1- Low</b>												
Category	Basic Science	Engineering Science	Humanities and social Science	Program Core	Program elective	Open Elective	Inter Disciplinary	Skill Component	Practical /Project			
				✓					✓			

<b>COURSE CODE</b>	<b>COURSE NAME</b>	<b>Ty/Lb/ ETL/IE</b>	<b>L</b>	<b>T/ S.Lr</b>	<b>P/R</b>	<b>C</b>
<b>EBCS22L06</b>	<b>COMPILER DESIGN LAB</b>	Lb	0	0/0	3/0	1

**LIST OF EXPERIMENTS:**

1. Implementation of symbol table.
2. Develop a lexical analyzer to recognize a few patterns in c (ex. Identifiers, constants, comments, operators etc.)
3. Design a lexical analyzer for the given language. The lexical analyzer should ignore redundant spaces, tabs and new lines, comments etc.
4. Program to recognize a valid variable which starts with a letter followed by any number of letter or digits.
5. Program to implement NFAs that recognize identifiers, constants, and operators of the mini language.
6. Program to implement DFAs that recognize identifiers, constants, and operators of the mini language.
7. Program to eliminate Left Factoring.
8. Program to Construct top-down parsing table
9. Program for Shift-reduce parsing algorithm
10. Program to Operator-Precedence parsing algorithm
11. Program to Construct LR-Parsing table
12. Program to Generate a code for a given intermediate code
13. Generate Machine code.

**Total Hours:45**

COURSE CODE EBCS22ET5	COURSE NAME:  <b>USER EXPERIENCE DESIGN</b>						Ty/Lb/ ETL/IE	L	T/ S.Lr	P/R	C	
	Prerequisite: NIL						ETL	2	0/0	2/0	3	
L : Lecture T : Tutorial S.Lr : Supervised Learning P : Project R : Research C: Credits Ty/Lb/ETL/IE : Theory/Lab/Embedded Theory and Lab/Internal Evaluation												
<b>OBJECTIVES:</b> The students should be made to												
<ul style="list-style-type: none"> <li>• Gain knowledge on the desirable features of good user interfaces and the design process</li> <li>• Ability to design effective screens, web interfaces, system menus and navigational schemes and to identify suitable interaction devices.</li> <li>• Ability to identify the Internationalization aspects of User Interface Design and apply them in practice.</li> </ul>												
<b>COURSE OUTCOMES (COs):</b> Students will be able to												
CO1	Understand the many considerations involved in interface and screen design (L1)											
CO2	Learn the rationale and apply the rules for an effective design methodology (L3)											
CO3	Design and organize screens and Web pages that encourage efficient, accurate comprehension and execution (L5)											
CO4	Identify the components of graphical and Web interfaces and screens — windows, menus, and controls (L2)											
CO5	Perform the user interface design process, including interface development and testing (L5)											
<b>Mapping of Course Outcomes with Program Outcomes (POs)</b>												
COs/POs	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO1	3	3	3	3	3	3	2		1	1	1	
CO2	3	3	3	3	3	3	2			1	1	1
CO3	3	3	3	2	3	2	2	1	1			1
CO4	3	3	2	2	2	2	1	1				
CO5	3	3	3	2	2	2	1					
COs / PSOs	PSO1			PSO2			PSO3			PSO4		
CO1	3			3			3			2		
CO2	3			2			3			2		
CO3	3			2			2			2		
CO4	3			3			3			2		
CO5	3			2			2			2		
<b>3/2/1 Indicates Strength Of Correlation, 3 – High, 2- Medium, 1- Low</b>												
Category	Basic Science	Engineering Science	Humanities and social Science	Program Core	Program elective	Open Elective	Inter Disciplinary	Skill Component	Practical /Project			
				✓								

COURSE CODE	COURSE NAME	Ty/Lb/ ETL/IE	L	T/S.Lr	P/R	C
EBCS22ET5	USER EXPERIENCE DESIGN	ETL	2	0/0	2/0	3

#### UNIT-I INTRODUCTION TO USER INTERFACES

**12 Hrs**

Importance of User Interface: Definition-Importance of good design-Benefits of good design Characteristics of Graphical and Web Interfaces: Interaction styles-The Graphical User Interfaces Popularity of graphics - The concept of direct manipulation - Advantages/Disadvantages of Graphical systems-Characteristics of GUI- The Web User Interface-Popularity and characteristics of Web Interface- Principles of User Interface Design.

#### UNIT-II USER INTERFACE DESIGN PROCESS

**12 Hrs**

Designing for people-Seven Commandments-Common usability problems-measures of usability. Know your user (or) Client: Important Human Characteristics in design- Human Considerations in the design - Human Interaction Speeds-Performance versus preference. Understand the business function: Business definition and requirements analysis-determining basic business functions- Design Standards (or) Style Guides-Training and documentation needs.

#### UNIT-III INTERFACE AND SCREEN DESIGN

**12 Hrs**

Interface Design Goals - Screen & Web page Meaning and purpose- Organizing Elements – consistency Starting point-Ordering Data and Content - Navigation and Flow - Visually Pleasing Composition - Distinctiveness- Focus and Emphasis - Technological considerations in Interface Design.

#### UNIT IV DEVELOP SYSTEM MENUS AND NAVIGATION SCHEMES

**12 Hrs**

Structure of Menus: Single-Sequential Linear- Simultaneous-Hierarchical-Connected-Event Trapping Menus. Functions of Menus: Navigation-Execution-displaying information-parameter input. Contents of Menus: Menu context-Menu Title-Choice Descriptions-Completion

Instructions. Formatting of Menus: Consistency-Display-Presentation-Organization-Complexity-Item arrangement- Ordering-Grouping- Selection support Menus. Phrasing the menus: Menu Titles -Menu Choice description-Menu Instruction-Intent Indicators-Keybaord short cuts. Web site Navigation Kinds of Graphical menus.

#### UNIT V WINDOWS AND INTERACTION DEVICES

**12 Hrs**

Window Characteristics- Components of a Window-Window Presentation Styles-Types of Windows Organizing Window functions-The Web and the Browser. Input Devices-Characteristics-Selection of proper input device. Output Devices-Screens-Speakers International Considerations:-Localization-Cultural considerations-Words and Texts-Images and symbols- Colors, Sequence and functionality-Requirements determination and testing. Accessibility: Types of Disabilities-Accessibility Design.

**Total Hours: 60**

#### TEXT BOOKS:

1.The Essential Guide to User Interface Design: An Introduction To GUI Design Principles and Techniques 3rd Edition,  
By Wilbert O. Galitz

2. User Interface Design and Evaluation **1st Edition - March 22, 2005** Debbie Stone, Caroline Jarrett, Mark Woodroffe, ShaileyMinocha

#### REFERENCE BOOKS:

1. Wilbert O Galitz, "The Essential Guide to User Interface Design", Wiley India Pvt., Ltd., Third Edition,

2. Ben Shneidermann, "Designing the User Interface", Pearson Education Asia, Fifth Edition, 2013

3. Alan Dix, Janet Finlay, G D Abowd and Russel Beale, "Human Computer Interaction", Pearson Education

<b>COURSE CODE: EBCS22I02</b>	<b>COURSE NAME: TECHNICAL SKILL II</b>						<b>Ty/Lb/ ETL/IE</b>	<b>L</b>	<b>T/S.Lr</b>	<b>P/R</b>	<b>C</b>		
	<b>Prerequisite: Nil</b>						<b>IE</b>	<b>0</b>	<b>0/0</b>	<b>2/0</b>	<b>1</b>		
L : Lecture T : Tutorial S.Lr : Supervised Learning P : Project R : Research C: Credits Ty/Lb/ETL/IE : Theory/Lab/Embedded Theory and Lab/Internal Evaluation													
<b>OBJECTIVES:</b> The students should be made to													
<ul style="list-style-type: none"> <li>• To make the students expert in domain specific knowledge.</li> <li>• To develop professionals with idealistic, practical and moral values.</li> <li>• To facilitate the students with emerging technology</li> </ul>													
<b>COURSE OUTCOMES (COs):</b> Students will be able to													
CO1	Understand the domain specific knowledge.												
CO2	Able to apply idealistic, practical and moral values.												
CO3	Familiarize with emerging technology												
<b>Mapping of Course Outcomes with Program Outcomes (POs)</b>													
<b>COs/POs</b>	<b>PO1</b>	<b>PO2</b>	<b>PO3</b>	<b>PO4</b>	<b>PO5</b>	<b>PO6</b>	<b>PO7</b>	<b>PO8</b>	<b>PO9</b>	<b>PO10</b>	<b>PO11</b>	<b>PO12</b>	
<b>CO1</b>	<b>3</b>	<b>3</b>	<b>1</b>	<b>1</b>	<b>1</b>	<b>2</b>	<b>2</b>	<b>1</b>	<b>1</b>	<b>1</b>	<b>3</b>	<b>1</b>	
<b>CO2</b>	<b>3</b>	<b>3</b>	<b>2</b>	<b>3</b>	<b>3</b>	<b>2</b>	<b>2</b>	<b>2</b>	<b>2</b>	<b>2</b>	<b>3</b>	<b>1</b>	
<b>CO3</b>	<b>3</b>	<b>3</b>	<b>3</b>	<b>3</b>	<b>3</b>	<b>2</b>	<b>2</b>	<b>1</b>	<b>2</b>	<b>2</b>	<b>3</b>	<b>1</b>	
<b>COs /PSOs</b>	<b>PSO1</b>		<b>PSO2</b>				<b>PSO3</b>			<b>PSO4</b>			
<b>CO1</b>	<b>3</b>		<b>3</b>				<b>1</b>			<b>1</b>			
<b>CO2</b>	<b>3</b>		<b>3</b>				<b>1</b>			<b>3</b>			
<b>CO3</b>	<b>3</b>		<b>3</b>				<b>1</b>			<b>3</b>			
<b>3/2/1indicates Strength of Correlation 3- High, 2- Medium, 1-Low</b>													
<b>Category</b>	<b>Basic Science</b>	<b>Engineering Science</b>	<b>Humanities and social Science</b>	<b>Program Core</b>	<b>Program elective</b>	<b>Open Elective</b>	<b>Inter Disciplinary</b>	<b>Skill Component</b>				<b>Practical /Project</b>	
								✓				✓	

COURSE CODE	COURSE NAME	Ty/Lb/ ETL/IE	L	T/S.Lr	P/R	C
EBCS22I02	TECHNICAL SKILL II	IE	0	0/0	2/0	1

**OBJECTIVES:**

- To make the students expert in domain specific knowledge.
- To develop professionals with idealistic, practical and moral values.
- To facilitate the students with emerging technology.

From the list of skill development courses declared by the department, the students are expected to acquire the skill and get certified. This will be evaluated at the end of the semester by the faculty.

**DESCRIPTION:**

Students should acquire skill in the domain/inter disciplinary area from government/private training centers/industries /University for a minimum period of 15 calendar days. The training can be through off line, online or mixed mode. Students are supposed to prepare Technical skill report at the end of the training and submit the report along with the certificate in proof of the training, during the viva voce examination conducted by the examiners duly appointed by the head of the department.

**Total Hours:30**



### VI SEMESTER

<b>COURSE CODE</b> EBCS22009	<b>COURSE NAME:</b> <b>OBJECT ORIENTED SOFTWARE ENGINEERING</b>	<b>Ty/Lb/ETL/IE</b>	<b>L</b>	<b>T/S.Lr</b>	<b>P/R</b>	<b>C</b>
	Prerequisite: OBJECT ORIENTED PROGRAMMING WITH C++	Ty	3	0/0	0/0	3

L : Lecture T : Tutorial S.Lr : Supervised Learning P : Project R : Research C: Credits  
Ty/Lb/ETL/IE : Theory/Lab/Embedded Theory and Lab/Internal Evaluation

**OBJECTIVES:**

The students should be made to

- Understand different software life cycle concepts
- Study and design SRS Documents for software projects.
- Use UML Diagrams to express design of a software system
- Understand various testing and maintenance measures

**COURSE OUTCOMES (COs):** Students will be able to

<b>CO1</b>	Understand the key activities in managing Software Development[L2]
<b>CO2</b>	Apply Object-Oriented Design Principles to develop software [L3]
<b>CO3</b>	Apply different Modeling Techniques to model software projects[L3]
<b>CO4</b>	Apply Systematic Procedure for Software Design and Deployment[L3]
<b>CO5</b>	Analyze various testing and maintenance techniques[L4]

**Mapping of Course Outcomes with Program Outcomes (POs)**

COs/POs	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO1	3	2	3	1	2	3	1	2	3	2	1	3
CO2	2	3	2	1	3	3	1	3	2	2	1	3
CO3	3	2	2	1	3	2	1	3	2	3	1	2
CO4	3	3	2	1	3	2		3	2	2	1	3
CO5	3	2	2	1	2	2		3	3	2	1	3

COs / PSOs	PSO1			PSO2			PSO3			PSO4		
CO1	3			2			3			2		
CO2	3			3			3			3		
CO3	2			3			2			2		
CO4	2			2			3			3		
CO5	2			1			3			3		

3/2/1 Indicates Strength Of Correlation, 3 – High, 2- Medium, 1- Low

Category	Basic Science	Engineering Science	Humanities and social Science	Program Core	Program elective	Open Elective	Inter Disciplinary	Skill Component	Practical /Project			
					✓							

COURSE CODE	COURSE NAME	Ty/Lb/ETL/IE	L	T/S.Lr	P/R	C
EBCS22009	OBJECT ORIENTED SOFTWARE ENGINEERING	Ty	3	0/0	0/0	3

#### UNIT I SOFTWARE DEVELOPMENT LIFE CYCLE AND MODELS

9 Hrs

**Introduction – Software Development Life Cycle:** Requirement Analysis – Designing – Coding – Testing – Deployment – Maintenance – **Software Process Models:** Waterfall Model – Incremental Development – Reuse-oriented Software Engineering – **OOSD Life Cycle:** Object-Oriented Analysis – Object-Oriented Design – Object-Oriented Implementation – **Software Process Activities:** Software Specification – Software design and implementation – Software Validation – Software Evolution – **Object Modeling Techniques** – Rumbaugh Methodology – Booch Methodology – Jacobson Methodology – Agile Methodology – Boehm’s Spiral Model.

#### UNIT II OBJECT ORIENTED SOFTWARE REQUIREMENT ANALYSIS

9 Hrs

Introduction – Software Requirements Specification (SRS) Document – System Functions: Functional and Non-Functional Requirements – **Unified Modeling Language (UML):** Introduction – Classification of UML Diagrams: **Structural UML:** Class Diagram – Object Diagram – Component Diagram – **Behavior UML:** State Diagram – Activity Diagram – Use Case Diagram – Sequence Diagram – **System Modeling:** Context Models – Interaction Models – Structural Models – Behavioral Models.

#### UNIT III OBJECT ORIENTED SOFTWARE DESIGN

9 Hrs

**System Design:** System Architectural Design Decisions – Architectural Views – Architectural Patterns -- **Object-Oriented Design:** OO Concepts – OO Design Axioms and Corollaries – Design Patterns – Designing Classes – Designing protocols and class visibility – OO Design using UML – Designing Methods – **Access Layer:** OODBMS – Table Class Mapping – Designing Access Layer Classes – **View Layer:** Designing Interface Objects.

#### UNIT IV SOFTWARE TESTING

9 Hrs

**Introduction** – Testing Strategies – Test Cases – Test Plan – **Types of Testing:** Unit Testing – Integration Testing – Development Testing – Object Oriented Testing – User Acceptance Testing – Quality Assurance Testing – Myer’s Debugging Principles.

#### UNIT V SOFTWARE QUALITY MANAGEMENT

9 Hrs

Software Quality – **Software Quality Management:** Quality Assurance – Quality Planning – Quality Control – Benefits Of Software Quality – Best Practices of Software Quality -**Project Management:** Risk Management – Configuration Management – Change Management – Version Management – Release Management.

**Total Hours: 45**

#### TEXT BOOK:

1. Yogesh Singh, Ruchika Malhotra (2012), Object-Oriented Software Engineering, PHI Learning Private Limited.

#### REFERENCES:

1. Ian Sommerville (2008) *Software Engineering (9th ed.)* Pearson Education Asia
2. Ali Bahrami (2008) *Object Oriented System Development McGraw Hill international*
3. Roger S. Pressman (2010) *Software Engineering: A Practitioner Approach (8th ed.) McGraw hill Publications*
4. Grady Booch (2009) *Object oriented Analysis & design ,Pearson Education India*

COURSE CODE: <b>EBCS22010</b>	COURSE NAME: <b>WEB DESIGNING USING PHP / MYSQL</b>	<b>Ty/Lb/ETL/IE</b>	<b>L</b>	<b>T/S.Lr</b>	<b>P/R</b>	<b>C</b>
	Prerequisite: JAVA PROGRAMMING	Ty	3	0/0	0/0	3

L : Lecture T : Tutorial S.Lr : Supervised Learning P : Project R : Research C: Credits  
Ty/Lb/ETL/IE : Theory/Lab/Embedded Theory and Lab/Internal Evaluation

**OBJECTIVES:**

The students should be made to

- Remember about HTML, CSS3, PHP and XML concepts
- Understand the installation process and work with MySQL database.
- Design the basic and advanced applications using PHP and MySQL.
- Study about the concept of Web services.

**COURSE OUTCOMES (COs) :** Students will be able to

<b>CO1</b>	Remember the fundamentals of HTML, CSS and PHP[L1]
<b>CO2</b>	Learn the database concepts and MySQL[L1]
<b>CO3</b>	Understand the skills that will enable to design and build high level web enabled applications[L2]
<b>CO4</b>	Apply the concept of the server side programming to develop the application on web pages[L3]
<b>CO5</b>	Acquaint the latest programming language for the concepts of web services [L4]

**Mapping of Course Outcomes with Program Outcomes (POs)**

COs/POs	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
<b>CO1</b>	3	3	3	1	2	2	3	2	3	3	3	3
<b>CO2</b>	3	3	3	3	3	3	2	3	3	3	2	3
<b>CO3</b>	3	3	3	1	3	2	1	3	3	3	3	3
<b>CO4</b>	3	3	3	2	3	2	3	3	3	3	3	3
<b>CO5</b>	3	3	3	3	3	2	2	1	3	2	3	3

COs / PSOs	PSO1	PSO2	PSO3	PSO4
<b>CO1</b>	3	2	3	3
<b>CO2</b>	3	2	3	3
<b>CO3</b>	3	2	3	3
<b>CO4</b>	3	2	3	3
<b>CO5</b>	3	2	3	3

**3/2/1 indicates strength of correlation 3 – High, 2 – Medium, 1 – Low**

Category	Basic Science	Engineering Science	Humanities and social Science	Program Core	Program elective	Open Elective	Inter Disciplinary	Skill Component	Practical /Project			
				✓								

COURSE CODE	COURSE NAME	Ty/Lb/ETL/IE	L	T/S.Lr	P/R	C
EBCS22010	WEB DESIGNING USING PHP / MYSQL	Ty	3	0/0	0/0	3

**UNIT I INTRODUCTION TO HTML AND PHP 9 Hrs**

Introduction to Web server and Web browser - HTML – forms – frames – tables – web page design – Dynamic HTML – introduction – cascading style sheets – object model and collections –event model – filters and transition – data binding – data control - Introduction to PHP-- Lexical structure -Variable function, - Manipulating and searching strings-Arrays

**UNIT II XML 9 Hrs**

Role of XML - XML and the Web - XML Language Basics - Revolutions of XML - Service Oriented Architecture (SOA). XML - Name Spaces - Structuring with Schemas and DTD - Presentation Techniques - Transformation - XML Infrastructure- Overview of SOAP- Introduction to SGML - COM – DCOM – CORBA

**UNIT III SERVER SIDE PROGRAMMING 9 Hrs**

Introduction to Servlets and Java Server Page (JSP), Servlets lifecycle, Servlet Classes and Sessions.JSP Application Design, JSP objects, sharing data between JSP pages, Sharing Session and Application Data, Database Programming using JDBC, development of java beans in JSP.

**UNIT IV DATABASES AND GRAPHICS USING PHP 9 Hrs**

Using PHP to access Database – Relational Databases and SQL – MySQLi Object interface – SQLite- Direct file level manipulation – mongoDB.Embedding an image in a page – Basic Graphic concepts – Creating and drawing images.

**UNIT V WEB SERVICES 9 Hrs**

Overview - Architecture - Technologies - UDDI - WSDL - ebXML -. File Handling in PHP-file uploads – file access

**Total Hours: 45**

**TEXT BOOKS:**

1. Richard Clark, Oli Studholme, Christopher Murphy and DivyaManian,” Beginning HTML5 and CSS 3” @ Apress , 2012.
2. Frank. P. Coyle, “XML, Web Services and The Data Revolution”, Pearson Education, 2002.
3. Kevin Tatroe, Peter MacIntyre, etal“Programming PHP” O REILLY 3<sup>rd</sup> Edition – 2013
4. Luke Welling, Laura Thomson “PHP and MySQL Web Development” Person Education 5<sup>th</sup> Edition – 2016.

**REFERENCE BOOKS:**

1. Robin Nixon “Learning PHP, MySQL & JavaScript” O REILLY – 5<sup>th</sup> Edition - 2015.
2. Laura Lemay, Rafe Coburn, Jennifer Kyrnin, “Mastering HTML, CSS & JavaScript Web Publishing”, Pearson Education.2015 Sandeep Chatterjee, James Webber, “Developing Enterprise Web Services”, Pearson Education, 2004.

COURSE CODE EBCS22011	<b>COURSE NAME:</b> <b>ARTIFICIAL INTELLIGENCE</b>	<b>Ty/Lb/ETL/IE</b>	<b>L</b>	<b>T/S.Lr</b>	<b>P/R</b>	<b>C</b>
	Prerequisite: Nil	Ty	3	0/0	0/0	3

L : Lecture T : Tutorial S.Lr : Supervised Learning P : Project R : Research C: Credits  
Ty/Lb/ETL/IE : Theory/Lab/Embedded Theory and Lab/Internal Evaluation

**OBJECTIVES:**

The students should be made to

- To gain a historical perspective of AI and its foundations.
- To become familiar with basic principles of AI toward problem solving, inference, perception, knowledge representation, and learning.
- The students will be able to solve problems using AI techniques.
- To develop new games using AI techniques.
- To guide the process of deducing information in a computational manner.

**COURSE OUTCOMES (COs):** Students will be able to

<b>CO1</b>	Illustrate different types of AI agents and searching strategies.
<b>CO2</b>	Discover to inference the knowledge and plan effectively.
<b>CO3</b>	Discuss the techniques used for game playing using various search algorithms.
<b>CO4</b>	Analyze various types of planning to create effective AI applications.
<b>CO5</b>	Classify various learning techniques.

**Mapping of Course Outcomes with Program Outcomes (POs)**

COs/POs	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO1	2	3	1	1	1	1	1	1	1	1	1	3
CO2	3	3	1	1	3	3	2	1	3	2	1	3
CO3	2	3	2	2	3	3	1	1	3	3	1	3
CO4	3	3	3	3	3	2	2	2	3	3	2	3
CO5	1	1	1	1	2	1	3	2	1	1	3	3

COs / PSOs	PSO1			PSO2			PSO3			PSO4		
CO1	3			2			1			1		
CO2	3			3			3			2		
CO3	3			2			2			3		
CO4	2			3			3			3		
CO5	3			2			3			3		

3/2/1 Indicates Strength Of Correlation, 3 – High, 2- Medium, 1- Low

Category	Basic Science	Engineering Science	Humanities and social Science	Program Core	Program elective	Open Elective	Inter Disciplinary	Skill Component	Practical /Project			
				✓								

COURSE CODE	COURSE NAME	Ty/Lb/ ETL/IE	L	T/S.Lr	P/R	C
EBCS22011	ARTIFICIAL INTELLIGENCE	Ty	3	0/0	0/0	3

**UNIT I Introduction and Agents 9 Hrs**

Introduction– History of AI-Intelligent agent –Structure of Agents– Problem solving agents - Uninformed search strategies-Searching with partial information.

**UNIT II Informed Search Methods and Game Playing 9 Hrs**

Informed search Strategies – A\* Heuristic function – Hill Climbing search – Constraint Satisfaction problem - Optimal decisions in games – Pruning –Alpha-Beta pruning.

**UNIT III Knowledge and Logic 9 Hrs**

Knowledge based agent – The Wumpus world environment –Propositional Logic- First-order logic –Syntax and Semantics of FOL-Knowledge engineering process –Inference in FOL – Forward and backward chaining algorithm.

**UNIT IV Planning 9 Hrs**

Planning Problem-Language of planning problems-Planning with state space search-Partial order planning- Planning graphs-Planning with propositional logic-Analysis of planning approaches.

**UNIT V Forms of Learning 9 Hrs**

Inductive learning-Learning Decision trees-Ensemble Learning-Logical formulation of learning-Explanation based learning-Learning using relevance information.

**Total Hours: 45**

**TEXT BOOKS:**

1. Stuart R. Peter N. (2010) Artificial Intelligence A modern Approach, Prentice Hall
2. Elaine R. Kevin K. (2008) Artificial Intelligence Tata McGraw Hill

**REFERENCE BOOKS:**

1. Tim Jones M. (2008) Artificial Intelligence, A System Approach(Computer Science)
2. Ben Coppin (2004) Artificial intelligence illuminated, Jones and Bartlett Learning

COURSE CODE <b>EBCS22L07</b>	COURSE NAME: <b>OBJECT ORIENTED SOFTWARE ENGINEERING LAB</b>		Ty/Lb/ETL/IE	L	T/S.Lr	P/R	C					
	Prerequisite: OBJECT ORIENTED PROGRAMMING WITH C++		Lb	0	0/0	3/0	1					
L : Lecture T : Tutorial S.Lr : Supervised Learning P : Project R : Research C: Credits Ty/Lb/ETL/IE : Theory/Lab/Embedded Theory and Lab/Internal Evaluation												
<b>OBJECTIVES:</b> The students should be made to												
<ul style="list-style-type: none"> <li>• Design and implement complex software solutions using software engineering techniques</li> <li>• Understand working knowledge of Unified Modeling Language (UML) Sources Control</li> <li>• Identify Use Cases and develop Use Case Model</li> <li>• Identify Conceptual Classes and develop a domain model with UML Class Diagram</li> <li>• Understand the interaction between objects and represent them using UML Interaction Diagrams.</li> </ul>												
<b>COURSE OUTCOMES (COs):</b> Students will be able to												
CO1	Analyze and design solutions for complex projects[L4]											
CO2	Apply the appropriate notation to construct various UML Models[L3]											
CO3	Understand the importance of Systems Analysis and Design in solving complex problems[L2]											
CO4	Evaluate the difference between Object-Oriented Approach and Traditional Approach [L5]											
CO5	Apply the role and function of each UML Model in developing object-oriented software[L3]											
<b>Mapping of Course Outcomes with Program Outcomes (POs)</b>												
COs/POs	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO1	3	2	3	1	2	1	1	2	3	2	2	3
CO2	2	3	1	2	3	3	2	1	2	2	1	3
CO3	3	2	2	1	2	2	2	2	2	3	1	2
CO4	3	3	1	2	3	2	1	3	3	2	1	3
CO5	1	2	2	2	1	2	2	1	2	3	2	3
COs / PSOs	PSO1			PSO2			PSO3			PSO4		
CO1	3			2			3			2		
CO2	3			3			3			3		
CO3	2			3			2			2		
CO4	1			2			1			3		
CO5	2			1			3			2		
<b>3/2/1 Indicates Strength Of Correlation, 3 – High, 2- Medium, 1- Low</b>												
Category	Basic Science	Engineering Science	Humanities and social Science	Program Core	Program elective	Open Elective	Inter Disciplinary	Skill Component	Practical /Project			
				✓								

<b>COURSE CODE</b>	<b>COURSE NAME</b>	<b>Ty/Lb/ ETL/IE</b>	<b>L</b>	<b>T/S.Lr</b>	<b>P/R</b>	<b>C</b>
<b>EBCS22L07</b>	<b>OBJECT ORIENTED SOFTWARE ENGINEERINGLAB</b>	Lb	0	0/0	3/0	1

### **LIST OF EXPERIMENTS**

1. Study of Case tools such as Rational Rose or Equivalent Tools
2. Student Result Management System
3. Inventory Control System
4. Railway Reservation System
5. Hotel Management System
6. Automating Banking Process
7. Library Management System
8. Passport Automation System
9. E-Ticketing

### **SOFTWARE REQUIRED:**

Languages: C/C++/JDK 1.3, JSDK, WEB BROWSER & UML

Any Front End Tools (Like VB, VC++, Developer 2000)

Any Back End Tools (Like Oracle, MS-Access, SQL, DB2)

Modelling and Design: Rational Rose

**Total Hours:45**



COURSE CODE: EBCS22L08	<b>WEB DESIGN USING PHP &amp; MYSQL LAB</b>	Ty/Lb/ ETL/IE	L	T/S.Lr	P/R	C
	Prerequisite:C PROGRAMMING AND MS OFFICE TOOLS	Lb	0	0/0	3/0	1

L : Lecture T : Tutorial S.Lr : Supervised Learning P : Project R : Research C: Credits  
Ty/Lb/ETL/IE : Theory/Lab/Embedded Theory and Lab/Internal Evaluation

**OBJECTIVE:**

The students should be made to

- Develop an own web site.
- Understand the knowledge to design webpage using CSS.
- Gain knowledge to design a dynamic web site
- Develop a form based communication with Databases.

**COURSE OUTCOMES (COs):** Students will be able to

CO1	Design a webpage using various html tags[L6]
CO2	Remember the functions in PHP[L1]
CO3	Understanding the concept of CSS to develop interactive web pages[L2]
CO4	Able to learn and develop to design form handling[L6]
CO5	Create applications using different types of web services and frameworks[L6]

**Mapping of Course Outcomes with Program Outcomes (POs)**

COs/POs	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO1	3	3	3	2	2	3	3	2	3	2	3	3
CO2	3	3	3	2	3	3	2	2	3	3	2	2
CO3	3	3	3	3	3	3	3	3	3	3	3	3
CO4	2	3	3	2	2	3	3	3	3	3	3	2
CO5	3	3	3	3	3	3	3	3	3	3	3	3

COs / PSOs	PSO1			PSO2			PSO3			PSO4		
CO1	3			3			3			2		
CO2	3			3			2			2		
CO3	2			3			3			3		
CO4	2			1			2			3		
CO5	3			3			3			3		

**3/2/1 Indicates Strength Of Correlation, 3 – High, 2- Medium, 1- Low**

Category	Basic Science	Engineering Science	Humanities and social Science	Program Core	Program elective	Open Elective	Inter Disciplinary	Skill Component	Practical /Project			
					✓					✓		

COURSE CODE	COURSE NAME	Ty/Lb/ ETL/IE	L	T/S.Lr	P/R	C
EBCS22L08	WEB DESIGN USING PHP & MYSQL LAB	Lb	0	0/0	3/0	1

**LIST OF EXPERIMENTS:**

1. Create a web page which includes the following using HTML
  - a) Import an Image,
  - b) Include Check box, Radio Button,
  - c) Use href tag
2. Create a web page which includes the following using HTML
  - a) Create a table,
  - b) Include the types of List
  - c) Use hover tag
3. Generate the Fibonacci series using PHP user-defined function.
4. Apply any two PHP sort functions each on an indexed array and an associative array.
5. Create a web page with the following using HTML
  - i) To embed an image map in a web page
  - ii) To fix the hot spots
  - iii) Show all the related information when the hot spots are clicked.
6. Create a web page with all types of Cascading style sheets.
7. Client Side Scripts for Validating Web Form Controls using DHTML
8. Form Handling in PHP- Create a recruitment website where a job seeker can upload his/her details  
(ex naukri)
9. Create an Employee database with two fields Employer's Name, Employee's Name with  
MySql and insert two records into those fields using PHP code.
10. Develop a webpage using scripting languages with the help of CSS

**Total Hours:45**

<b>COURSE CODE:</b> EBCS22I07	<b>COURSE NAME:</b> <b>SOFT SKILL – II (QUALITATIVE AND QUANTITATIVE SKILLS)</b>	<b>Ty/Lb/ETL/IE</b>	<b>L</b>	<b>T/S.Lr</b>	<b>P/R</b>	<b>C</b>
	Prerequisite: Nil	IE	0	0/0	2/0	1

L : Lecture T : Tutorial S.Lr : Supervised Learning P : Project R : Research C: Credits  
T/L/ETL/IE : Theory/Lab/Embedded Theory and Lab/Internal Evaluation

**OBJECTIVE :**

The students should be made to

- To bring behavioural patterns of students.
- To train them for corporate culture.
- To create self-awareness.
- To build confidence.
- To train the students for facing the interviews and develop interpersonal relationship.

**COURSE OUTCOMES (COs) :** Students will be able to

CO1	Recognize and apply arithmetic knowledge in a variety of contexts.
CO2	Ability to identify and critically evaluate philosophical arguments and defend them from criticism.
CO3	Define data and interpret information from graphs.

**Mapping of Course Outcomes with Program Outcomes (POs)**

COs/POs	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO1	3	3	3	3	3	3	1	1	3	2	3	3
CO2	2	2	2	3	1	3	1	3	3	3	3	1
CO3	3	3	3	3	3	3	2	2	3	3	3	3
COs / PSOs	PSO1		PSO2		PSO3				PSO4			
CO1	1		1		2				1			
CO2	1		2		1				1			
CO3	1		1		2				1			

3/2/1 Indicates Strength Of Correlation, 3 – High, 2- Medium, 1- Low

Category	Basic Science	Engineering Science	Humanities and social Science	Program Core	Program elective	Open Elective	Inter Disciplinary	Skill Component	Practical /Project			
									✓			

COURSE CODE	COURSE NAME	Ty/Lb/ ETL/IE	L	T/S.Lr	P/R	C
EBCS22I07	SOFT SKILLS II (QUALITATIVE AND QUANTITATIVE SKILLS)	IE	0	0/0	2/0	1

(Common to all E&T courses)

### UNIT I Logical Reasoning I

Logical Statements – Arguments – Assumptions – Courses of Action.

### UNIT II Logical Reasoning II

Logical conclusions – Deriving conclusions from passages – Theme detection.

### UNIT III Arithmetical Reasoning I

Number system – H.C.F & L.C.M – Problem on ages – Percentage – Profit & Loss – Ratio & Proportion – Partnership.

### UNIT IV Arithmetical Reasoning II

Time & Work – Time & Distance – Clocks – Permutations & Combinations – Heights & Distances – Odd man out and Series.

### UNIT V Data Interpretation

Tabulation – Bar graphs – Pie graphs – Line graphs.

**Total Hours:30**

### Reference Book:

1. R.S.Agarwal, A modern approach to Logical Reasoning, S.Chand& Co., (2017).
2. R.S.Agarwal, A modern approach to Verbal and Non verbal Reasoning, S.Chand& Co., (2017).
3. R.S.Agarwal, Quantitative Aptitude for Competitive Examinations, S.Chand& Co., (2017).
4. A.K.Gupta, Logical and Analytical Reasoning, Ramesh Publishing House, (2014).
5. B.S.Sijwali, Indusijwali, A new approach to Reasoning (Verbal and Non verbal), Arihant Publishers, (2014).

<b>COURSE CODE:</b> EBCS22I03	<b>COURSE NAME:</b> <b>TECHNICAL SKILL III</b>						<b>Ty/Lb/ETL/IE</b>	<b>L</b>	<b>T/S.Lr</b>	<b>P/R</b>	<b>C</b>	
	Prerequisite: Nil						IE	0	0/0	2/0	1	
L : Lecture T : Tutorial S.Lr : Supervised Learning P : Project R : Research C: Credits Ty/Lb/ETL/IE : Theory/Lab/Embedded Theory and Lab/Internal Evaluation												
<b>OBJECTIVES:</b> The students should be made to												
<ul style="list-style-type: none"> <li>• To make the students expert in domain specific knowledge.</li> <li>• To develop professionals with idealistic, practical and moral values.</li> <li>• To facilitate the students with emerging technology</li> </ul>												
<b>COURSE OUTCOMES (COs):</b> Students will be able to												
CO1	Understand the domain specific knowledge.											
CO2	Able to apply idealistic, practical and moral values.											
CO3	Familiarize with emerging technology											
<b>Mapping of Course Outcomes with Program Outcomes (POs)</b>												
<b>COs/POs</b>	<b>PO 1</b>	<b>PO2</b>	<b>PO3</b>	<b>PO4</b>	<b>PO5</b>	<b>PO6</b>	<b>PO7</b>	<b>PO8</b>	<b>PO9</b>	<b>PO10</b>	<b>PO11</b>	<b>PO12</b>
CO1	3	3	1	1	1	2	2	1	1	1	3	1
CO2	3	3	2	3	3	2	2	2	2	2	3	1
CO3	3	3	3	3	3	2	2	1	2	2	3	1
<b>COs /PSOs</b>	<b>PSO1</b>		<b>PSO2</b>				<b>PSO3</b>			<b>PSO4</b>		
CO1	3		3				1			1		
CO2	3		3				1			3		
CO3	3		3				1			3		
<b>3/2/1 indicates Strength of Correlation 3- High, 2- Medium, 1-Low</b>												
<b>Category</b>	Basic Science	Engineering Science	Humanities and social Science	Program Core	Program elective	Open Elective	Inter Disciplinary	Skill Component				Practical /Project
								✓				

COURSE CODE	COURSE NAME	Ty/Lb/ ETL/IE	L	T/S.Lr	P/R	C
EBCS22I03	TECHNICAL SKILL III	IE	0	0/0	2/0	1

**OBJECTIVES:**

- To make the students expert in domain specific knowledge.
- To develop professionals with idealistic, practical and moral values.
- To facilitate the students with emerging technology.

From the list of skill development courses declared by the department, the students are expected to acquire the skill and get certified. This will be evaluated at the end of the semester by the faculty.

**DESCRIPTION:**

Students should acquire skill in the domain/inter disciplinary area from government/private training centers/industries /University for a minimum period of 15 calendar days. The training can be through off line, online or mixed mode. Students are supposed to prepare Technical skill report at the end of the training and submit the report along with the certificate in proof of the training, during the viva voce examination conducted by the examiners duly appointed by the head of the department.

**Total Hours:30**

COURSE CODE: <b>EBCS22I04</b>	COURSE NAME : <b>MINI PROJECT /INTERNSHIP</b>						Ty/Lb/ ETL/IE	L	T/S.Lr	P/R	C	
	Prerequisite : NIL						IE	0	0/0	3/0	1	
L : Lecture T : Tutorial S.Lr : Supervised Learning P : Project R : Research C: Credits T/L/ETL/IE : Theory/Lab/Embedded Theory and Lab/Internal Evaluation												
<b>OBJECTIVE :</b> The students should be made to												
<ul style="list-style-type: none"> <li>The main objective of the Inplant training is to provide a short-term work experience in an Industry/ Company/ Organization</li> </ul>												
<b>COURSE OUTCOMES (COs) :</b> Students will be able to												
CO1	Aspire an insight of an industry / organization/company pertaining to the domain of study.											
CO2	Construct skills and knowledge for a smooth transition into the career.											
CO3	Support field experience and get linked with the professional network.											
CO4	To equip the students with industry knowledge and understanding of various possible technologies.											
CO5	To impart the knowledge of various technologies form the industry resources											
<b>Mapping of Course Outcomes with Program Outcomes (POs)</b>												
COs/POs	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO1	2	2	3	3	2	3	3	3	3	3	3	3
CO2	3	2	3	3	2	3	3	3	3	3	3	2
CO3	3	3	3	3	2	3	3	3	3	3	3	2
CO4	2	1	3	1	3	3	2	2	2	2	2	2
CO5	1	2	3	2	3	2	3	2	2	2	1	2
<b>Mapping of Course Outcomes with Program Outcomes (POs)</b>												
COs / PSOs	PSO1			PSO2			PSO3			PSO4		
CO1	2			3			3			3		
CO2	3			2			3			3		
CO3	3			3			3			3		
CO4	2			3			2			3		
CO5	3			2			3			2		
<b>3/2/1 Indicates Strength Of Correlation, 3 – High, 2- Medium, 1- Low</b>												
Category	Basic Science	Engineering Science	Humanities and social Science	Program Core	Program elective	Open Elective	Inter Disciplinary	Skill Component	Practical /Project			
								✓				

COURSE CODE	COURSE NAME	Ty/Lb/ ETL/IE	L	T/S.Lr	P/R	C
EBCS22I04	MINI PROJECT /INTERNSHIP	IE	0	0/0	3/0	1

**OBJECTIVES :**

- The main objective of the In-plant training is to provide a short-term work experience in an Industry/ Company/ Organization

**DESCRIPTION:**

- **MINI PROJECT:**

Students will have an opportunity to expose their knowledge and talent to make an innovative project. Students are supposed to do innovative projects useful to industries/society in the area of relevant Engineering, inter and multi-disciplinary areas, under the guidance of a staff member. They have to prepare a project report and submit to the department.

At the end of the semester Viva-Voce examination will be conducted by the internal Examiner duly appointed by the Head of the department and the students will be evaluated.

- **INTERNSHIP**

Students are supposed to undergo internship in related Industries for a minimum period of 30 days cumulatively during the semester. They have to prepare a report on the Internship with a certificate in proof from competent authority in the industry. At the end of the semester Viva-Voce examination will be conducted by the Examiners duly appointed by the Head of the department and the students will be evaluated.

**Total Hours:45**



### VII SEMESTER

<b>COURSE CODE</b> EBCS22012	<b>COURSE NAME:</b> <b>BIG DATA ANALYTICS</b>						<b>Ty/Lb/ETL/IE</b>	<b>L</b>	<b>T/S.Lr</b>	<b>P/R</b>	<b>C</b>	
	Prerequisite: Data Base Management System						Ty	3	1/0	0/0	4	
L : Lecture T : Tutorial S.Lr : Supervised Learning P : Project R : Research C: Credits Ty/Lb/ETL/IE : Theory/Lab/Embedded Theory and Lab/Internal Evaluation												
<b>OBJECTIVES:</b> The students should be made to												
<ul style="list-style-type: none"> <li>• Identify Big Data and its Business Implications</li> <li>• To understand and implement Hadoop Distributed file system</li> <li>• To introduce MongoDB for Distributed database applications</li> <li>• To understand, use MapReduce and its usage in real time applications</li> </ul>												
<b>COURSE OUTCOMES (COs):</b> Students will be able to												
<b>CO1</b>	Understand the Big Data Platform and its Use cases (L1)											
<b>CO2</b>	Able to implement Apache Hadoop (L4)											
<b>CO3</b>	Apply HDFS Concepts and Interfacing with HDFS (L3)											
<b>CO4</b>	Understand Map Reduce Jobs (L2)											
<b>CO5</b>	Understand Data Analytics with Cassandra& R. (L2)											
<b>Mapping of Course Outcomes with Program Outcomes (POs)</b>												
<b>COs/POs</b>	<b>PO1</b>	<b>PO2</b>	<b>PO3</b>	<b>PO4</b>	<b>PO5</b>	<b>PO6</b>	<b>PO7</b>	<b>PO8</b>	<b>PO9</b>	<b>PO10</b>	<b>PO11</b>	<b>PO12</b>
<b>CO1</b>	2	3	3	3	2	2	2	1	1	1	1	
<b>CO2</b>	3	3	1	3	2	2	1	1	1		1	
<b>CO3</b>	2	3	3	3	3	2	1	1		1		
<b>CO4</b>	2	3	3	2	2	1						
<b>CO5</b>	3	2	2	2	2	1	1				1	1
<b>COs / PSOs</b>	<b>PSO1</b>			<b>PSO2</b>			<b>PSO3</b>			<b>PSO4</b>		
<b>CO1</b>	2			2			3			1		
<b>CO2</b>	3			2			2			2		
<b>CO3</b>	2			3			3			1		
<b>CO4</b>	2			2			2			2		
<b>CO5</b>	3			2			3			2		
<b>3/2/1 Indicates Strength of Correlation, 3 – High, 2- Medium, 1- Low</b>												
<b>Category</b>	Basic Science	Engineering Science	Humanities and social Science	Program Core	Program elective	Open Elective	Inter Disciplinary	Skill Component	Practical /Project			
				✓								

COURSE CODE	COURSE NAME	Ty/Lb/ETL/IE	L	T/S.Lr	P/R	C
EBCS22012	BIG DATA ANALYTICS	Ty	3	1/0	0/0	4

**UNIT I Introduction to Big Data and Hadoop**

**12 Hrs**

Big Data overview – Types of Digital Data –Data preparation phase- Apache Hadoop – History of Hadoop – Analyzing Data with Hadoop - Hadoop Streaming – Analytical Architecture – Big data ecosystem - IBM Big Data strategy – Infosphere BigInsights and Big Sheets

**UNIT II HDFS (Hadoop Distributed File System)**

**12 Hrs**

HDFS Concepts – HDFS Architecture- HDFS Files – HDFS high availability- Analysing data with Hadoop – Hadoop Streaming – Hadoop echo System- Data flow – Types of NoSQL Databases comparison of SQL and NoSQL Data ingestion with Flume and Scoop- Hadoop archives- Hadoop I/O: Compression – Serialization – Avro – File based Data Structure

**UNIT III Introduction to MongoDB and MapReduce Programming**

**12 Hrs**

**MongoDB:** Features – JSON – Generating a unique key – Data types –Terms used in RDBMS and MongoDB – MongoDB Query Language – Insert method – Arrays – Indexes – Mango Import – Mongo Export – **MapReduce:** Mapper – Reducer – combiner – Partitioner – Searching – Sorting - compression

**UNIT IV Introduction to Hive and Pig**

**12 Hrs**

**Hive:** Introduction – Hive Architecture – Data types – File Formats – Hive Query Language Statements- Partitions – Bucketing – Views - Sub Query – joins - Aggregations – Group by Having – Hive user defined function – Serialization and Deserialization **Pig:** Primitive Data Types – Running Pig – Execution Modes of Pig – HDFS commands – Relational Operators – Eval Function - Complex Data Types – Piggy Bank – User defined functions – Parameter Substitution

**UNIT V Introduction to Cassandra**

**12 Hrs**

Apache Cassandra – Introduction – Features of Cassandra – Peer to Peer Networks – Gossip and failure detection – Partitioner - Replication Factor – Anti-Entropy and Read Repair – writes in Cassandra. Analytics with R – Big Data Analytics with BigR

**Total Hours: 60**

**TEXT BOOKS:**

1. Seema Acharya, SubhasiniChellappan, "Big Data Analytics" Wiley Publication, 2015
2. Tom White “ Hadoop: The DefintiveGudie 4<sup>th</sup> Edition, O’Reilly, 2015

**REFERENCE BOOKS:**

1. Jay Liebowitz, “Big Data and Business Analytics” Auerbach Publications, CRC press (2013)
2. Michael Mineli, Michele Chambers, Ambiga Dhiraj, "Big Data, Big Analytics: Emerging Business Intelligence and Analytic Trends for Today's Businesses", Wiley Publications, 2013
3. ArvindSathi, “BigDataAnalytics: Disruptive Technologies for Changing the Game”, MC Press, 2012

COURSE CODE <b>EBCS22013</b>	COURSE NAME: <b>CONNECTED BUSINESS</b>						Ty/Lb/ETL/IE	L	T/S.Lr	P/R	C	
	Prerequisite: Nil						Ty	3	0/0	0/0	3	
L : Lecture T : Tutorial S.Lr : Supervised Learning P : Project R : Research C: Credits Ty/Lb/ETL/IE : Theory/Lab/Embedded Theory and Lab/Internal Evaluation												
<b>OBJECTIVES:</b> The students should be made to												
<ul style="list-style-type: none"> <li>• To study fundamental concepts of IoT.</li> <li>• To understand roles of sensors in IoT</li> <li>• To learn different protocols used for IoT design</li> <li>• To be familiar with IoT and M2M</li> <li>• To understand the role of IoT in various domains of Industry.</li> </ul>												
<b>COURSE OUTCOMES (COs) : Students will be able to</b>												
CO1	Understand the various concepts, terminologies and architecture of IoT systems.											
CO2	Apply sensors and actuators for design of IoT.											
CO3	Understand and apply various protocols for design of IoT systems											
CO4	Analyze the Difference between IoT and M2M											
CO5	Understand APIs to connect IoT related technologies											
<b>Mapping of Course Outcomes with Program Outcomes (POs)</b>												
COs/POs	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO1	3	2	2	2	1	2	1	1	2	2	3	2
CO2	3	2	3	2	1	2	1	3	3	2	3	2
CO3	3	2	3	2	3	3	2	2	3	3	3	2
CO4	3	2	3	2	2	3	3	2	3	3	3	2
CO5	3	2	2	2	2	3	2	2	3	3	3	2
COs / PSOs	PSO1			PSO2			PSO3			PSO4		
CO1	2			2			1			2		
CO2	3			3			3			3		
CO3	3			3			3			3		
CO4	3			3			3			3		
CO5	3			3			3			2		
<b>3/2/1 Indicates Strength Of Correlation, 3 – High, 2- Medium, 1- Low</b>												
Category	Basic Sciences	Engineering Sciences	Humanities and Social Sciences	Program Core	Program Electives	Open Electives	Practical / Project	Internships / Technical Skill	Soft Skills			
					✓							

COURSE CODE	COURSE NAME	Ty/Lb/ETL/IE	L	T/S.Lr	P/R	C
EBCS22013	CONNECTED BUSINESS	Ty	3	0/0	0/0	3

**UNIT I Introduction of IoT 9 HRS**

Introduction- Characteristics of IoT- Physical & Logical Design of IoT-Enabling Technologies in IoT-IoT Levels and Deployment Templates.

**UNIT II Sensors Networks 9 HRS**

Definition-Types of Sensors-Types of Actuators, Examples and Working-IoT Development Boards: Arduino IDE and Board Types-RaspberryPi Development Kit-RFID Principles and components-Wireless Sensor Networks: History and Context, The node, Connecting nodes, Networking Nodes.

**UNIT III Wireless Technologies for IoT 9 HRS**

WPAN Technologies for IoT: IEEE 802.15.4, Zigbee, HART, NFC, Z-Wave, BLE, Bacnet, Modbus-IP Based Protocols for IoT IPv6, 6LowPAN, RPL, REST, AMPQ, CoAP, MQTT-Edge connectivity and protocols.

**UNIT IV IoT and M2M 9 HRS**

Introduction- M2M-Difference between IoT and M2M-SDN and NFV for IoT.

**UNIT V Applications of IoT 9HRS**

Home Automation-Smart Cities- Energy- Retail Management- Logistics-Agriculture-Health and Lifestyle-Environment-Energy.

**Total Hours: 45**

**TEXT BOOK :**

1. Vijay Madiseti and ArshdeepBahga, — “Internet of Things (A Hands-on-Approach)”, 1 st Edition, VPT, 2014.
2. HakimaChaouchi, — “The Internet of Things Connecting Objects to the Web” ISBN : 978-1- 84821-140-7, Wiley Publications
3. Olivier Hersent, David Boswarthick, and Omar Elloumi, — “The Internet of Things: Key Applications and Protocols”, WileyPublications
4. J. Biron and J. Follett, "Foundational Elements of an IoT Solution", O'Reilly Media, 2016.

**REFERENCE BOOK:**

1. Daniel Minoli, — “Building the Internet of Things with IPv6 and MIPv6: The Evolving World of M2M Communications”, ISBN: 978-1-118-47347-4, Willy Publications
2. Pethuru Raj and Anupama C. Raman, "The Internet of Things: Enabling Technologies, Platforms, and Use Cases", CRC Press

COURSE CODE <b>EBCS22014</b>	COURSE NAME: <b>CLOUD COMPUTING</b>						Ty/Lb/ ETL/IE	L	T/S.Lr	P/R	C	
	Prerequisite: Computer Networks						Ty	3	1/0	0/0	4	
L : Lecture T : Tutorial S.Lr : Supervised Learning P : Project R : Research C: Credits Ty/Lb/ETL/IE : Theory/Lab/Embedded Theory and Lab/Internal Evaluation												
<b>OBJECTIVES:</b> The students should be made to												
<ul style="list-style-type: none"> <li>• Identify the technical foundations of cloud systems architectures.</li> <li>• Analyze the problems and solutions to cloud application problems.</li> <li>• Apply principles of best practice in cloud application design and management.</li> <li>• Identify and define technical challenges for cloud applications and assess their importance.</li> </ul>												
<b>COURSE OUTCOMES (COs) :</b> Students will be able to												
CO1	Understand the fundamental principles of cloud computing. [L2]											
CO2	Understand the importance of virtualization in distributed computing and how this has enabled the development of Cloud Computing. [L2]											
CO3	Analyze the performance of Cloud Computing. [L4]											
CO4	Learn the Concept of Cloud Infrastructure Model. [L1]											
CO5	Understand the concept of Cloud Security. [L2]											
<b>Mapping of Course Outcomes with Program Outcomes (POs)</b>												
COs/POs	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO1	3	3	3	2	3	2	2	2	3	2	3	3
CO2	3	3	3	2	3	2	2	2	3	2	3	3
CO3	3	2	3	2	3	2	2	3	2	3	2	2
CO4	3	2	2	2	3	2	2	2	3	2	3	2
CO5	3	3	2	2	3	2	2	2	3	2	3	2
<b>Mapping of Course Outcomes with Program Outcomes (POs)</b>												
COs / PSOs	PSO1			PSO2			PSO3			PSO4		
CO1	3			3			2			3		
CO2	3			3			2			3		
CO3	3			3			3			2		
CO4	3			2			3			2		
CO5	3			2			3			2		
<b>3/2/1 Indicates Strength Of Correlation, 3 – High, 2- Medium, 1- Low</b>												
Category	Basic Science	Engineering Science	Humanities and social Science	Program Core	Program elective	Open Elective	Inter Disciplinary	Skill Component	Practical /Project			
				✓								

COURSE CODE	COURSE NAME	Ty/Lb/ETL/IE	L	T/S.Lr	P/R	C
EBCS22014	CLOUD COMPUTING	Ty	3	1/0	0/0	4

**UNIT I-FOUNDATION**

**12 Hrs**

Introduction to Cloud Computing, Migrating into a Cloud, Enriching the ‘Integration as a Service’ Paradigm for the Cloud Era, The Enterprise Cloud Computing Paradigm

**UNIT II-INFRASTRUCTURE AS A SERVICE (IAAS)**

**12 Hrs**

Virtual Machines Provisioning and Migration Services, On the Management of Virtual Machines for Cloud Infrastructures, Enhancing Cloud Computing Environments Using a Cluster as a Service, Secure Distributed Data Storage in Cloud Computing

**UNIT III-PLATFORM AND SOFTWARE AS A SERVICE (PAAS/IAAS)**

**12 Hrs**

Aneka—Integration of Private and Public Clouds, CometCloud: An Autonomic Cloud Engine, T-Systems’ Cloud-Based Solutions for Business Applications, Workflow Engine for Clouds, Understanding Scientific Applications for Cloud Environments, TheMapReduce Programming Model and Implementations

**UNIT IV-MONITORING AND MANAGEMENT**

**12 Hrs**

An Architecture for Federated Cloud Computing, SLA Management in Cloud Computing: A Service Provider’s Perspective, Performance Prediction for HPC on Clouds

**UNIT V-APPLICATIONS**

**12 Hrs**

Best Practices in Architecting Cloud Applications in the AWS Cloud, Massively Multiplayer Online Game Hosting on Cloud Resources, Building Content Delivery Networks Using Clouds, Resource Cloud Mashups

**Total Hours: 60**

**TEXT BOOKS:**

1.Buyya, Rajkumar, James Broberg, and Andrzej M. Goscinski, eds. *Cloud computing: Principles and paradigms*. John Wiley & Sons, 2010.

**REFERENCE BOOKS:**

1.Voorsluys, William, James Broberg, and RajkumarBuyya. "Introduction to cloud computing." *Cloud computing: Principles and paradigms* (2011): 1-44.

2.Shawish, Ahmed, and Maria Salama. "Cloud computing: paradigms and technologies." *Inter-cooperative collective intelligence: Techniques and applications*. Springer, Berlin, Heidelberg, 2014. 39-67.

3.Birje, Mahantesh N., et al. "Cloud computing review: concepts, technology, challenges and security." *International Journal of Cloud Computing* 6.1 (2017): 32-57

COURSE CODE <b>EBCS22015</b>	COURSE NAME: <b>MACHINE LEARNING</b>					Ty/Lb/ ETL/IE	L	T/S.Lr	P/R	C		
	Prerequisite: Artificial Intelligence					Ty	3	0/0	0/0	3		
L : Lecture T : Tutorial S.Lr : Supervised Learning P : Project R : Research C: Credits Ty/Lb/ETL/IE : Theory/Lab/Embedded Theory and Lab/Internal Evaluation												
<b>OBJECTIVES:</b> The students should be made to <ul style="list-style-type: none"> <li>• understand the need for machine learning for various problem solving</li> <li>• Known the various supervised, semi-supervised and unsupervised learning algorithms in machine learning</li> <li>• understand the latest trends in machine learning</li> <li>• design appropriate machine learning algorithms for problem solving</li> </ul>												
<b>COURSE OUTCOMES (COs):</b> Students will be able to												
<b>CO1</b>	Understand various machine learning algorithms and terminologies and perform data pre-processing[L2]											
<b>CO2</b>	Apply appropriate supervised learning algorithms to design predictive models to solve any given problem[L3]											
<b>CO3</b>	Apply appropriate unsupervised learning algorithms and develop applications for performing clustering and dimensionality reduction[L3]											
<b>CO4</b>	Evaluate the solutions for complex problems using artificial neural networks and kernel machines[L5]											
<b>CO5</b>	Understand and apply probabilistic graphical models for suitable applications[L2]											
<b>Mapping of Course Outcomes with Program Outcomes (POs)</b>												
<b>COs/POs</b>	<b>PO1</b>	<b>PO2</b>	<b>PO3</b>	<b>PO4</b>	<b>PO5</b>	<b>PO6</b>	<b>PO7</b>	<b>PO8</b>	<b>PO9</b>	<b>PO10</b>	<b>PO11</b>	<b>PO12</b>
<b>CO1</b>	3	3	3	1	3	2	1	1			1	1
<b>CO2</b>	3	3	3	3	3	1	1				1	1
<b>CO3</b>	3	3	3	3	3	2	1	1			1	1
<b>CO4</b>	3	3	3	3	3	2	1				1	2
<b>CO5</b>	3	3	3	3	3	1	1				1	1
<b>COs / PSOs</b>	<b>PSO1</b>			<b>PSO2</b>			<b>PSO3</b>			<b>PSO4</b>		
<b>CO1</b>	2			1			1			3		
<b>CO2</b>	3			2			2			2		
<b>CO3</b>	3			2			3			3		
<b>CO4</b>	3			3			2			3		
<b>CO5</b>	3			3			3			3		
<b>3/2/1 Indicates Strength Of Correlation, 3 – High, 2- Medium, 1- Low</b>												
Category	Basic Science	Engineering Science	Humanities and social Science	Program Core	Program elective	Open Elective	Inter Disciplinary	Skill Component	Practical /Project			
				√								

COURSE CODE	COURSE NAME	Ty/Lb/ETL/IE	L	T/S.Lr	P/R	C
EBCS22015	MACHINE LEARNING	Ty	3	0/0	0/0	3

**UNIT I: INTRODUCTION TO MACHINE Learning**

**9 Hrs**

Machine Learning Fundamentals –Types of Machine Learning - Supervised, Unsupervised, Reinforcement- The Machine Learning process. Terminologies in ML- Testing ML algorithms: Overfitting, Training, Testing and Validation Sets-Confusion matrix -Accuracy metrics- ROC Curve- Basic Statistics: Averages, Variance and Covariance, The Gaussian- The Bias-Variance trade off- Applications of Machine Learning.

**UNIT II: SUPERVISED LEARNING**

**9 Hrs**

Regression: Linear Regression – Multivariate Regression- Classification: Linear Discriminant Analysis, Logistic Regression- K-Nearest Neighbor classifier. Decision Tree based methods for classification and Regression- Ensemble methods.

**UNIT III: UNSUPERVISED LEARNING**

**9 Hrs**

Clustering- K-Means clustering, Hierarchical clustering - The Curse of Dimensionality –Dimensionality Reduction - Principal Component Analysis - Probabilistic PCA- Independent Components analysis

**UNIT IV: ARTIFICIAL NEURAL NETWORKS AND KERNEL MACHINES**

**9 Hrs**

Perceptron- Multilayer perceptron- Back Propagation – Initialization, Training and Validation Support Vector Machines (SVM) as a linear and non-linear classifier - Limitations of SVM

**UNIT V: PROBABILISTIC GRAPHICAL MODELS**

**9 Hrs**

Bayesian Networks - Learning Naive Bayes classifiers-Markov Models – Hidden Markov Models Sampling – Basic sampling methods – Monte Carlo -Reinforcement Learning

**Total Hours: 45**

**TEXT BOOKS**

1. Kevin P. Murphy, “Machine Learning: A Probabilistic Perspective”, MIT Press, 2012.
2. Stephen Marsland, “Machine Learning –An Algorithmic Perspective”, CRC Press, 2009.
3. SaikatDutt, Subramanian Chandramouli, Amit Kumar Das, “Machine Learning”, Pearson Education, 2018.
4. Christopher Bishop, “Pattern Recognition and Machine Learning” Springer, 2011.

**REFERENCE BOOKS**

1. Andreas C. Muller, “Introduction to Machine Learning with Python: A Guide for Data Scientists”, O’Reilly, 2016.
2. Sebastian Raschka, “Python Machine Learning”, Packt Publishing, 2015.



COURSE CODE <b>EBCS22L09</b>	COURSE NAME: <b>Data Analytics Lab using Machine Learning Algorithms</b>					Ty/Lb/ETL/IE	L	T/S.Lr	P/R	C		
	Prerequisite: Artificial Intelligence					Lb	0	0/0	3/0	1		
L : Lecture T : Tutorial S.Lr : Supervised Learning P : Project R : Research C: Credits Ty/Lb/ETL/IE : Theory/Lab/Embedded Theory and Lab/Internal Evaluation												
<b>OBJECTIVES:</b> The students should be made to <ul style="list-style-type: none"> <li>Implement Big Data Analytics Problems</li> </ul>												
<b>COURSE OUTCOMES (COs):</b> Students will be able to												
CO1	Explore the Big Data Platform Hadoop and its Use cases (L4)											
CO2	Implement and demonstrate various algorithms using Hadoop (L5)											
CO3	Exposure on Big data Analytics problems. (L3)											
CO4	Explore and implement Map Reduce Jobs (L4)											
CO5	Exposure to Decision Tree based ID3 problems (L3)											
<b>Mapping of Course Outcomes with Program Outcomes (POs)</b>												
COs/POs	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO1	2	2	2	3	3	3	2	1	1	1		1
CO2	1	3	1	2	3	2	2	1	1	1		
CO3	3	2	3	3	3	2	1		1		1	
CO4	3	2	3	2	2	2	1					
CO5	2	3	2	2	2	2	1					
COs / PSOs	PSO1			PSO2			PSO3			PSO4		
CO1	3			2			3			2		
CO2	2			2			2			2		
CO3	3			3			2			1		
CO4	2			1			1			2		
CO5	3			2			2			1		
<b>3/2/1 Indicates Strength of Correlation, 3 – High, 2- Medium, 1- Low</b>												
Category	Basic Science	Engineering Science	Humanities and social Science	Program Core	Program elective	Open Elective	Inter Disciplinary	Skill Component	Practical /Project			
				✓					✓			

COURSE CODE	COURSE NAME	Ty/Lb/ETL/IE	L	T/S.L r	P/R	C
EBCS22L09	Data Analytics Lab using Machine Learning Algorithms	Lb	0	0/0	3/0	1

### List of Experiments

1. Downloading and installing Hadoop; Understanding different Hadoop modes. Start-up scripts, Configuration files.
2. Hadoop Implementation of file management tasks, such as Adding files and directories, Retrieving files and Deleting files
3. Implement of Matrix Multiplication with Hadoop Map Reduce
4. Run a basic Word Count Map Reduce program to understand Map Reduce Paradigm.
5. Implementation of K-means clustering using Map Reduce
6. Implement and demonstrate the FIND-S Algorithm for finding the most specific hypothesis based on a given set of training data samples. Read the training data from a CSV file.
7. For a given set of training data examples stored in a .CSV file, implement and demonstrate the Candidate-Elimination algorithm to output a description of the set of all hypotheses consistent with the training examples.
8. Write a program to demonstrate the working of the decision tree based ID3 algorithm. Use an appropriate data set for building the decision tree and apply this knowledge to classify a new sample.
9. Build an Artificial Neural Network by implementing the Backpropagation algorithm and test the same using appropriate data sets.
10. Write a program to implement the naïve Bayesian classifier for a sample training data set stored as a .CSV file. Compute the accuracy of the classifier, considering few test data sets.

**Total Hours:45**

COURSE CODE <b>EBCS22L10</b>	COURSE NAME: <b>CLOUD COMPUTING LAB</b>						Ty/Lb/ETL/IE	L	T/S.Lr	P/R	C	
	Prerequisite: Nil						Lb	0	0/0	3/0	1	
L : Lecture T : Tutorial S.Lr : Supervised Learning P : Project R : Research C: Credits Ty/Lb/ETL/IE : Theory/Lab/Embedded Theory and Lab/Internal Evaluation												
<b>OBJECTIVES:</b> The students should be made to <ul style="list-style-type: none"> <li>• Be exposed to tool kits of cloud environment.</li> <li>• Be familiar with developing web services/Applications in grid framework</li> <li>• Learn to run virtual machines of different configuration.</li> <li>• Learn to use Hadoop</li> </ul>												
<b>COURSE OUTCOMES (COs):</b> Students will be able to												
CO1	To learn the design and development process involved in creating a cloud based application[L6]											
CO2	To learn to implement and use parallel programming using Hadoop[L3]											
CO3	To learn to use virtualization [L1]											
CO4	Manipulate large data sets in a parallel environment. [L3]											
CO5	Install and use a generic cloud environment that can be used as a private cloud. Install and use a generic cloud environment that can be used as a private cloud. [L3]											
<b>Mapping of Course Outcomes with Program Outcomes (POs)</b>												
COs/POs	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO1	3	3	3	2	3	2	2	2	3	2	3	3
CO2	3	2	3	2	3	2	2	2	3	2	3	3
CO3	2	2	3	2	3	1	2	1	2	3	2	1
CO4	3	2	2	2	3	2	2	2	2	2	1	2
CO5	3	3	1	2	1	2	2	2	3	1	3	2
COs / PSOs	PSO1			PSO2			PSO3			PSO4		
CO1	3			3			2			3		
CO2	3			2			1			3		
CO3	3			2			2			2		
CO4	1			1			2			1		
CO5	1			1			3			2		
<b>3/2/1 Indicates Strength Of Correlation, 3 – High, 2- Medium, 1- Low</b>												
Category	Basic Science	Engineering Science	Humanities and social Science	Program Core	Program elective	Open Elective	Inter Disciplinary	Skill Component	Practical /Project			
				✓					✓			

<b>COURSE CODE</b>	<b>COURSE NAME</b>	<b>Ty/Lb/ ETL/IE</b>	<b>L</b>	<b>T/S.Lr</b>	<b>P/R</b>	<b>C</b>
<b>EBCS22L10</b>	<b>CLOUD COMPUTING LAB</b>	Lb	0	0/0	3/0	1

### List of Experiments

1. Install Virtualbox/VMware Workstation with different flavours of linux and windows OS on top of windows7 or 8 or 10.
2. Install a C compiler in the virtual machine created using virtual box and execute Simple Programs
3. Install Google App Engine. Create hello world app and other simple web applications using python/java.
4. Use GAE launcher to launch the web applications.
5. Simulate a cloud scenario using CloudSim and run a scheduling algorithm that is not present in CloudSim.
6. Find a procedure to transfer the files from one virtual machine to another virtual machine.
7. Find a procedure to launch virtual machine using try stack (Online Open stack Demo Version)
8. Install Hadoop single node cluster and run simple applications like word count.

**Total Hours:45**

COURSE CODE: <b>EBCS22I05</b>	COURSE NAME: <b>PROJECT PHASE - I</b>	Ty/Lb/ ETL/IE	L	T/S.Lr	P/R	C
	Prerequisite: NIL	IE	0	0/0	3/3	3

L : Lecture T : Tutorial S.Lr : Supervised Learning P : Project R : Research C: Credits  
T/L/ETL /IE: Theory/Lab/Embedded Theory and Lab/Internal Evaluation

**OBJECTIVE:**

The students should be made to

- The objective of the Main Project is to culminate the academic study and provide an opportunity to explore a problem or issue , address through focused and applied research under the direction of a faculty mentor. The project demonstrates the student's ability to synthesize and apply the knowledge and skills acquired to real-world issues and problems. This project affirms the students to think critically and creatively, find an optimal solution, make ethical decisions and to present effectively.

**COURSE OUTCOMES (COs) :** Students will be able to

CO1	Apply the knowledge and skills acquired in the course of study, addressing a specific problem or issue.
CO2	Design the software system effectively
CO3	Encourage students to think critically and creatively about societal issues and develop user friendly solution.
CO4	Support the field experience and get linked with the professional network.
CO5	Equip the students with industry knowledge and understanding of various possible technologies.

**Mapping of Course Outcomes with Program Outcomes (POs)**

COs/POs	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO1	3	3	2	3	2	3	2	2	3	2	3	3
CO2	3	3	3	3	3	3	3	2	2	2	3	3
CO3	3	3	3	3	3	3	3	2	2	3	3	3
CO4	3	2	3	3	3	3	2	3	3	3	3	3
CO5	2	2	2	2	2	2	3	2	2	2	1	2

COs / PSOs	PSO1			PSO2			PSO3			PSO4		
CO1	3			2			3			3		
CO2	3			3			3			3		
CO3	3			3			3			3		
CO4	2			2			2			2		
CO5	3			2			3			2		

**3/2/1 Indicates Strength Of Correlation, 3 – High, 2- Medium, 1- Low**

Category	Basic Science	Engineering Science	Humanities and social Science	Program Core	Program elective	Open Elective	Inter Disciplinary	Skill Component	Practical /Project			
									✓			

COURSE CODE	COURSE NAME	Ty/Lb/ ETL/IE	L	T/S.Lr	P/R	C
EBCS22I05	PROJECT PHASE – I	IE	0	0/0	3/3	3

**OBJECTIVE:**

B. Tech CSE Project carries 12 credits of which, Phase I carries 2 credit.

In Phase I, Students are expected to

- i. Identify a Problem.
- ii. Have the feasibility explored.
- iii. Freeze the Requirement specification (both user and system).
- iv. Construct the architectural model (as many as required).
- v. Design the solution.
- vi. If possible, publish the Feasibility study as a survey paper

**DESCRIPTION:**

Students are expected to do the Project in a group of 3 to 4 students. They should identify the area/topic of the Project and should collect the literatures related to the project. Students intending to do Industrial projects will approach the industries with the support of the university, identify the industrial problem and finalize the project. In case of Industrial projects apart from Industry guide, a guide has to be appointed by the department. At the end of the Semester the students should submit their Project Phase - I report to the Department and Viva -Voce examination will be conducted by the examiners duly appointed by the Head of the department.

**Total Hours:45**

COURSE CODE: <b>EBFL22IXX</b>	COURSE NAME: <b>FOREIGN LANGUAGE</b>						<b>Ty/Lb/ETL/IE</b>	<b>L</b>	<b>T/S.Lr</b>	<b>P/R</b>	<b>C</b>	
	Prerequisite: NIL						IE	1	0/0	1/0	1	
L : Lecture T : Tutorial S.Lr : Supervised Learning P : Project R : Research C: Credits T/L/ETL/IE : Theory/Lab/Embedded Theory and Lab/Internal Evaluation												
<b>OBJECTIVE:</b> The students should be made to												
<ul style="list-style-type: none"> <li>To recognize the cultural values, practices, and heritage of the foreign country, communicate effectively in a foreign language and interact in a culturally appropriate manner with native speakers of that language.</li> </ul>												
<b>COURSE OUTCOMES (COs):</b> Students will be able to												
CO1	Achieve functional proficiency in listening, speaking, reading, and writing.											
CO2	Develop an insight into the nature of language itself, the process of language and culture acquisition.											
CO3	Decode, analyze, and interpret authentic texts of different genres.											
<b>Mapping of Course Outcomes with Program Outcomes (POs)</b>												
COs/POs	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO1	1	1	1	1	1	3	1	3	2	3	3	1
CO2	2	1	1	1	1	3	1	3	3	3	3	1
CO3	1	1	2	2	1	3	2	3	2	3	3	1
COs / PSOs	PSO1		PSO2		PSO3		PSO4					
CO1	1		1		1		1					
CO2	1		1		1		1					
CO3	1		2		2		1					
<b>3/2/1 Indicates Strength Of Correlation, 3 – High, 2- Medium, 1- Low</b>												
Category	Basic Science	Engineering Science	Humanities and social Science	Program Core	Program elective	Open Elective	Inter Disciplinary	Skill Component	Practical /Project			
			✓									

COURSE CODE	COURSE NAME	Ty/Lb/ ETL/IE	L	T/S.Lr	P/R	C
EBFL22IXX	FOREIGN LANGUAGE	IE	1	0/0	1/0	1

**OBJECTIVE:**

To recognize the cultural values, practices, and heritage of the foreign country, communicate effectively in a foreign language and interact in a culturally appropriate manner with native speakers of that language

**DESCRIPTION:**

Foreign language is introduced in the curriculum to make the students globally employable. Students should select and register for any one of the foreign languages from the given list. At the end of the course students should be able to read, write and converse the language in the basic level. At the end of the semester the assessment will be done through internal examination by the examiner duly appointed by the head of the department.

S.NO	COURSE CODE	COURSE NAME
1	EBFL22I01	FRENCH
2	EBFL22I02	GERMAN
3	EBFL22I03	JAPANESH
4	EBFL22I04	ARABIC
5	EBFL22I05	CHINESE
6	EBFL22I06	RUSSIAN
7	EBFL22I07	SPANISH

**Total Hours:30**



### VIII SEMESTER

<b>COURSE CODE:</b> EBCC22ID2	<b>COURSE NAME: PRINCIPLES OF MANAGEMENT AND BEHAVIORAL SCIENCE</b>					<b>Ty/Lb/ETL/IE</b>	<b>L</b>	<b>T/S Lr</b>	<b>P/R</b>	<b>C</b>		
	Prerequisite: Nil					Ty	3	0/0	0/0	3		
L:Lecture T:Tutorial SLr:Supervised Learning P:Project R:Research C:Credits												
T/L/ETL/IE:Theory/Lab./Embedded Theory and Lab./Internal Evaluation												
<b>OBJECTIVE:</b> The students should be made to												
<ul style="list-style-type: none"> <li>• About the evolution, functions and principles of Management Studies</li> <li>• The applications of the principles in an organization</li> <li>• The system and process of effective controlling in the organization.</li> </ul>												
<b>COURSE OUTCOMES(COs):</b> Students will be able to												
CO1	Clear understanding in planning, and have knowledge in aspect of Management Studies (Level 2)											
CO2	Understanding the planning process in the organization. (Level 2)											
CO3	Understanding the concept of organization. (Level 2)											
CO4	Demonstrate the ability to directing and coordinating. (Level 3)											
CO5	Analyze and formulate the best control methods. (Level 4)											
<b>Mapping of Course Outcomes (COs) with Program Outcomes (POs) &amp; Program Specific Outcomes (PSOs)</b>												
COs/Pos	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO1	3	2	2	3		2		3	3	2	3	2
CO2	3	2	2	3		2		3	2	3		2
CO3	3			2			3	2		2	2	2
CO4	3	3	3	3		2		2	2	2	2	2
CO5	2	3	3		3	3	3	2	3	2	2	2
COs /PSOs	PSO1		PSO2		PSO3		PSO4					
CO1			2		3	3						
CO2			2		3	3						
CO3			2		3	3						
CO4			2		3	3						
CO5			2		3	3						
Category	Basic Science	Engineering Science	Humanities and social Science	Program Core	Program elective	Open Elective	Inter Disciplinary	Skill Component	Practical /Project			
							✓					

<b>COURSE CODE:</b>	<b>COURSE NAME: PRINCIPLES OF MANAGEMENT AND BEHAVIORAL SCIENCE</b>	<b>Ty/Lb/ ETL/IE</b>	<b>L</b>	<b>T/SLr</b>	<b>P/R</b>	<b>C</b>
<b>EBCC22ID2</b>	<b>Prerequisite: Nil</b>	<b>Ty</b>	<b>3</b>	<b>0/0</b>	<b>0/0</b>	<b>3</b>

### **UNIT- I INTRODUCTION**

**9 hours**

Definition of Management – Science or Art – Manager Vs Entrepreneur - types of managers - managerial roles and responsibilities – Evolution of Management –need and Importance of Organizational Behavior, Leadership styles – Theories – Leaders Vs Managers.

### **UNIT –II PLANNING & ORGANISING**

**9 hours**

Nature and purpose of planning – planning process – types of planning – Planning premises objectives –hierarchy of objectives, Management By Objectives (MBO)— Decision making process. Nature and purpose of Formal and informal organization structure– types – Line and staff authority– delegation of authority – centralization and decentralization.

### **UNIT-III STAFFING AND COORDINATING**

**9 hours**

Human Resource Planning, Job Analysis, Recruitment, Selection, Training and Development, Performance Management, Career planning. Coordination –Nature and purpose - Coordination at various levels: Top management, Middle management, Supervisory management and workers. Techniques for effective coordination

### **UNIT- IV DIRECTING AND CONTROLLING**

**9 hours**

Direction: Principles of direction – Need and Importance for directing, process of controlling – budgetary and non-budgetary control techniques – use of technology. Recent Trends in Management controlling.

### **UNIT-V GROUP BEHAVIOUR AND MOTIVATION**

**9 hours**

Group Dynamics - How Groups Work, Stages of Group Development, Team building, Motivation – Theories of motivation Organizational Conflict – Causes – Types of Conflicts, Managing conflicts.

**Total Hours: 45**

### **Reference Books:**

1. Stephen A. Robbins & David A. Decenzo& Mary Coulter, “Fundamentals of Management” 7th Edition, Pearson Education,2011.
2. Robert Kreitner& Mamata Mohapatra, “Management”, Biztantra,2008.
3. Harold Koontz & Heinz Weihrich “Essentials of management” Tata Mc Graw Hill,1998.
4. S.S. Khanka - Organizational Behaviour - S. Chand Ltd. – 2006.
5. L.M.Prasad - Organizational Behaviour. S. Chand Company – 3<sup>rd</sup> edition – 2004.

<b>COURSE CODE:</b> EBCS22L11	<b>COURSE NAME :</b> <b>PROJECT PHASE – II</b>	<b>Ty/Lb/ETL/IE</b>	<b>L</b>	<b>T/S.Lr</b>	<b>P/R</b>	<b>C</b>
	Prerequisite:Project Phase I	<b>Lb</b>	<b>0</b>	<b>0/0</b>	<b>12/12</b>	<b>8</b>

L : Lecture T : Tutorial S.Lr : Supervised Learning P : Project R : Research C: Credits  
T/L/ETL /IE: Theory/Lab/Embedded Theory and Lab/Internal Evaluation

**OBJECTIVE:**

The students should be made to

- The objective of the Main Project is to culminate the academic study and provide an opportunity to explore a problem or issue , address through focused and applied research under the direction of a faculty mentor. The project demonstrates the student's ability to synthesize and apply the knowledge and skills acquired to real-world issues and problems. This project affirms the students to think critically and creatively, find an optimal solution, make ethical decisions and to present effectively.

**COURSE OUTCOMES (COs):** Students will be able to

<b>CO1</b>	To explain the functionality of the system
<b>CO2</b>	To express proficiency in handling the technologies
<b>CO3</b>	To support the societal problems
<b>CO4</b>	To summarize the innovative ideas with good documentation
<b>CO5</b>	To validate the implementation of the software/Hardware system

**Mapping of Course Outcomes with Program Outcomes (POs)**

COs/POs	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO1	3	3	3	3	2	3	3	1	2	2	3	3
CO2	3	3	3	3	3	3	3	2	2	2	3	3
CO3	3	3	3	3	3	3	3	2	2	3	3	3
CO4	3	2	3	3	3	3	2	3	3	3	3	3
CO5	1	2	2	2	2	2	3	2	2	2	1	2

COs / PSO	PSO1	PSO2	PSO3	PSO4
CO1	3	3	2	3
CO2	3	3	3	3
CO3	3	3	3	3
CO4	2	2	2	2
CO5	3	2	2	2

**3/2/1 Indicates Strength Of Correlation, 3 – High, 2- Medium, 1- Low**

Category	Basic Science	Engineering Science	Humanities and social Science	Program Core	Program elective	Open Elective	Inter Disciplinary	Skill Component	Practical /Project			
									✓			

<b>COURSE CODE</b>	<b>COURSE NAME</b>	<b>Ty/Lb/ ETL/IE</b>	<b>L</b>	<b>T/S.Lr</b>	<b>P/R</b>	<b>C</b>
EBCS22L11	<b>PROJECT PHASE – II</b>	<b>Lb</b>	<b>0</b>	<b>0/0</b>	<b>12/12</b>	<b>8</b>

### **OBJECTIVE:**

Students are expected to carry out the following:

- (i) Implement the Design using suitable technologies.
- (ii) Generate the test cases.
- (iii) Demonstrate the solution with suitable user interface.
- (iv) Prepare a project report consolidating the phase-I and II activities.

### **DESCRIPTION:**

To make the students to make use of the knowledge and skill developed during their four years of study and to apply them for making an innovative product/process for the development of society and industries.

Students are expected to do a Project work either in an Industry or at the University in the field of relevant Engineering /inter-disciplinary /multi-disciplinary area in a group of 3 or 4 students. The work to be carried out in Phase II should be continuation of Phase I. Each group will be allotted a guide based on the area of Project work. In case of industrial Project external guide has to be allotted from Industry. Inter disciplinary/multi-disciplinary project can be done with students of different disciplines as a group. Monthly reviews will be conducted during the semester to monitor the progress of the project by the project review committee. Students have to submit the Project thesis at the end of the semester and appear for the Project Viva-Voce examination conducted by the examiners duly appointed by the Controller of Examination. In case of industrial project certificate in proof has to be included in the report along with the bonofide certificate.

**Total Hours:45**

### ELECTIVE-I

<b>COURSE CODE:</b> <b>EBCS22E01</b>	<b>COURSE NAME:</b> <b>IMAGE PROCESSING</b>	<b>Ty/Lb/ETL/IE</b>	<b>L</b>	<b>T/S.Lr</b>	<b>P/R</b>	<b>C</b>						
	Prerequisite: Nil	<b>Ty</b>	<b>3</b>	<b>0/0</b>	<b>0/0</b>	<b>3</b>						
<b>L : Lecture T : Tutorial S.Lr : Supervised Learning P : Project R : Research C:</b> <b>Credits Ty/Lb/ETL/IE : Theory/Lab/Embedded Theory and Lab/Internal Evaluation</b>												
<b>OBJECTIVES:</b> The students should be made to <ul style="list-style-type: none"> <li>• To Learn the image fundamentals and mathematical transforms necessary for image processing.</li> <li>• To Learn the image enhancement and frequency domain of various transform</li> <li>• To Learn image restoration procedures.</li> <li>• To Learn the image segmentation and representation techniques</li> <li>• To Learn the image compression procedures</li> </ul>												
<b>COURSE OUTCOMES (COs) : Students will be able to</b>												
CO1	To understand properties of digital image and its fundamentals (L1)											
CO2	Apply image enhancement and Analyze images in the frequency domain (L3)											
CO3	Apply image restoration techniques (L3)											
CO4	Apply segmentation method and detect boundary region of an image (L3)											
CO5	Able to improve the quality of an image (L4)											
<b>Mapping of Course Outcomes with Program Outcomes (POs)</b>												
<b>COs/POs</b>	<b>PO 1</b>	<b>PO2</b>	<b>PO3</b>	<b>PO4</b>	<b>PO5</b>	<b>PO6</b>	<b>PO7</b>	<b>PO8</b>	<b>PO9</b>	<b>PO10</b>	<b>PO11</b>	<b>PO12</b>
<b>CO1</b>	<b>3</b>	<b>1</b>	<b>2</b>	<b>2</b>	<b>2</b>	<b>1</b>	<b>2</b>	<b>1</b>	<b>1</b>	<b>1</b>	<b>1</b>	
<b>CO2</b>	<b>3</b>	<b>3</b>	<b>3</b>	<b>3</b>	<b>3</b>	<b>1</b>	<b>2</b>	<b>1</b>				<b>1</b>
<b>CO3</b>	<b>3</b>	<b>3</b>	<b>3</b>	<b>3</b>	<b>3</b>	<b>2</b>	<b>2</b>		<b>1</b>			
<b>CO4</b>	<b>2</b>	<b>2</b>	<b>2</b>	<b>1</b>	<b>2</b>	<b>2</b>	<b>2</b>		<b>1</b>			
<b>CO5</b>	<b>3</b>	<b>3</b>	<b>2</b>	<b>2</b>	<b>2</b>	<b>1</b>	<b>2</b>		<b>1</b>		<b>1</b>	<b>1</b>
<b>COs / PSOs</b>	<b>PSO1</b>			<b>PSO2</b>			<b>PSO3</b>			<b>PSO4</b>		
<b>CO1</b>	<b>3</b>			<b>2</b>			<b>2</b>			<b>2</b>		
<b>CO2</b>	<b>3</b>			<b>3</b>			<b>1</b>			<b>3</b>		
<b>CO3</b>	<b>2</b>			<b>3</b>			<b>2</b>			<b>3</b>		
<b>CO4</b>	<b>2</b>			<b>3</b>			<b>1</b>			<b>2</b>		
<b>CO5</b>	<b>3</b>			<b>3</b>			<b>2</b>			<b>2</b>		
<b>3/2/1 Indicates Strength Of Correlation, 3 – High, 2- Medium, 1- Low</b>												
<b>Category</b>	Basic Science	Engineering Science	Humanities and social Science	Program Core	Program elective	Open Elective	Inter Disciplinary	Skill Component	Practical /Project			
					✓							

COURSE CODE	COURSENAME	Ty/Lb/ ETL/IE	L	T/S.Lr	P/R	C
EBCS22E01	IMAGEPROCESSING	Ty	3	0/0	0/0	3

**UNIT I Digital Image Fundamentals 9 Hrs**

Digital image representation-Fundamental steps in image processing -Elements of digital image processing systems, Digital Image Fundamentals - Elements of visual perception-A simple image model -Sampling and quantization - Some basic relationship between pixels-Imaging geometry - 2D Transformations-DFT, DCT, KLT and SVD.

**UNIT II IMAGE ENHANCEMENT 9 Hrs**

Background -Enhancement by point Processing -Enhancement in the frequency domains - Spatial Domain: Gray level transformations: Histogram Processing, Spatial filtering, Image Smoothing, Image Sharpening. - Color image processing. Introduction to Fourier Transform– Smoothing and Sharpening frequency domain filters – Ideal, Butterworth and Gaussian filters, Homomorphic filtering, Color image enhancement.

**UNIT III IMAGE RESTORATION 9 Hrs**

Image Restoration: -Algebraic approach to restoration- degradation model, Properties, Noise models – Mean Filters – Order Statistics – Adaptive filters – Band reject Filters – Band pass Filters – Notch Filters – Optimum Notch Filtering – Inverse Filtering – Wiener - Interactive Restoration.

**UNIT IV IMAGE SEGMENTATION 9 Hrs**

Images Segmentation: Detection of discontinuous, Edge linking and boundary detection - Thresholding - Region - Oriented segmentation – The use of motion in segmentation. Morphological image processing: Preliminaries, dilation, erosion, open and closing, hit or miss transformation, basic morphologic algorithms.

**UNIT V Image Compression & Object Recognition 9 Hrs**

Fundamentals -image Compression models -Elements of information Theory - Error-free Compression - Lossy Compression - Image Compression standards. Object Recognition: Patterns and patterns classes, recognition based on decision–theoretic methods, matching, optimum statistical classifiers, neural networks, structural methods – matching shape numbers, string matching

**Total Hours: 45**

**TEXT BOOKS:**

Digital Image Processing, RafealC.Gonzalez, Richard E.Woods, Second Edition, Pearson Education/PHI.

**REFERENCE BOOKS:**

1. Image Processing, Analysis, and Machine Vision, Milan Sonka, Vaclav Hlavac and Roger Boyle, Second Edition, Thomson Learning.
2. Introduction to Digital Image Processing with Matlab, Alasdair McAndrew, Thomson Course Technology
3. Computer Vision and Image Processing, Adrian Low, Second Edition, B.S.Publications
4. Digital Image Processing using Matlab, RafealC.Gonzalez, Richard E.Woods, Steven L. Eddins, Pearson Education.

<b>COURSE CODE:</b> EBCS22E0 2	<b>COURSE NAME:</b> Geographical Information Systems						<b>Ty/Lb/ETL/IE</b>	<b>L</b>	<b>T/S.L r</b>	<b>P/R</b>	<b>C</b>	
	Prerequisite: Nil						Ty	3	0/0	0/0	3	
L : Lecture T : Tutorial S.Lr : Supervised Learning P : Project R : Research C: Credits T/L/ETL /IE: Theory/Lab/Embedded Theory and Lab/Internal Evaluation												
<b>OBJECTIVE:</b> The students should be made to: <ul style="list-style-type: none"> <li>• The students will be able to design, explore, interpolate and analyze GIS models</li> <li>• To create a new geo coding technique and apply the learnt GIS modeling for a real time case study.</li> </ul>												
<b>COURSE OUTCOMES (COs) :</b> Students will be able to												
CO1	Able to apprehend GIS concepts (L2)											
CO2	Understand the various GIS models (L1)											
CO3	Apply the learnt GIS models in real time application (L3)											
CO4	To analyze the various GIS techniques (L4)											
CO5	To apply the new geo coding technique for real time case study(L3)											
<b>Mapping of Course Outcomes with Program Outcomes (POs)</b>												
<b>COs/POs</b>	<b>PO1</b>	<b>PO2</b>	<b>PO3</b>	<b>PO4</b>	<b>PO5</b>	<b>PO6</b>	<b>PO7</b>	<b>PO8</b>	<b>PO9</b>	<b>PO10</b>	<b>PO11</b>	<b>PO12</b>
CO1	2	2	2	1	2	3	3		2	2		
CO2	2	2	2	2	2	2	2		2	1		
CO3	3	2	3	3	2	3	2	2	1	2		1
CO4	3	1	2	3	3	2	2		2	1	1	1
CO5	3	3	3	2	2	2	1	2	2	1	1	1
<b>COs /PSOs</b>	<b>PSO1</b>			<b>PSO2</b>			<b>PSO3</b>			<b>PSO4</b>		
CO1	1			2			1			2		
CO2	2			2			1			1		
CO3	2			1			1			2		
CO4	2			1			2			1		
CO5	2			2			2			2		
<b>H/M/L indicates Strength of Correlation H- High, M- Medium, L-Low</b>												
Category	Basic Science	Engineering Science	Humanities and social Science	Program Core	Program elective	Open Elective	Inter Disciplinary	Skill Component	Practical /Project			
					✓							

COURSE CODE	COURSE NAME	Ty/Lb/ ETL/IE	L	T/S.Lr	P/R	C
EBCS22E02	GEOGRAPHICAL INFORMATION SYTEMS	Ty	3	0/0	0/0	3

**OBJECTIVES:**

- The students will be able to design, explore, interpolate and analyze GIS models
- To create a new geo coding technique and apply the learnt GIS modeling for a real time case study.

**UNIT I BASIC CONCEPTS 9 Hrs**

Introduction - History of GIS - Components of a GIS – Hardware, Software, Data, People, Methods – Proprietary and open source Software - Types of data – Spatial, Attribute data- types of attributes – Coordinate Systems - Vector Data Model - Raster Data Model.

**UNIT II DATA ACQUISTION & MANIPULATION 9 Hrs**

GIS Data Acquisition - Geometric Transformation - Spatial Data Editing - Attribute Data Input and Management - Data Display and Cartography.

**UNIT III DATA ANALYSIS 9 Hrs**

Data Exploration - Vector Data Analysis tools- Raster Data Analysis tools - Terrain Mapping and Analysis - Viewsheds and Watersheds.

**UNIT IV INTERPOLATION &MODELLING 9 Hrs**

Spatial Interpolation - Geocoding and Dynamic Segmentation - Path Analysis and Network Applications - GIS Model and Modelling

**UNIT V APPLICATIONS 9 Hrs**

GIS Applicant - Natural Resource Management - Engineering - Navigation - Vehicle tracking and fleet management - Marketing and Business applications - Case studies.

**Total Hours: 45**

**TEXT BOOK:**

1. Kang-tsung Chang (2015), *Introduction to Geographic Information Systems*, (8<sup>th</sup> ed.), Mcgrawhill ISBN 0078095131, 9780078095139

**REFERENCE BOOKS:**

1. Prithvish Nag And Smita Sengupta, *Introduction To Geographical Information Systems*, Concept Publishing Company, 2007, ISBN 8180694399, 9788180694394
2. Paul Longley, *Geographical information systems*, 2/e, Wiley, 1999, Digitised 2007, ISBN - 0471321826, 9780471321828



COURSE CODE:	COURSE NAME: <b>DATABASE TUNING</b>	Ty/Lb/ETL/IE	L	T/S.Lr	P/R	C						
<b>EBCS22E03</b>	Prerequisite: DBMS	Ty	3	0/0	0/0	3						
L : Lecture T : Tutorial S.Lr : Supervised Learning P : Project R : Research C: Credits Ty/Lb/ETL/IE : Theory/Lab/Embedded Theory and Lab/Internal Evaluation												
<b>OBJECTIVES:</b> The students should be made to												
<ul style="list-style-type: none"> <li>• The students will be able to tune the databases for different data base applications</li> <li>• To develop case studies in data bases, and able to troubleshoot the data bases</li> <li>• Identify the critical performance tuning steps</li> </ul>												
<b>COURSE OUTCOMES (COs):</b> Students will be able to												
CO1	Remember the concepts of DBMS[L1]											
CO2	Understand the fundamentals of Tuning. [L2]											
CO3	Analyze the databases for different Applications[L4]											
CO4	Apply the Troubleshoot ideas in the data bases [L3]											
CO5	Develop Applications and Case Studies in data bases. [L6]											
<b>Mapping of Course Outcomes with Program Outcomes (POs)</b>												
COs/POs	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO1	3	3	2	2	2	2	1	1	2	2	2	1
CO2	3	3	3	3	2	3	2	2	3	3	3	3
CO3	3	3	2	3	2	3	3	2	3	3	3	2
CO4	2	3	3	2	1	2	2	3	2	3	3	2
CO5	3	3	3	3	3	3	3	3	3	3	3	3
COs / PSOs	PSO1			PSO2			PSO3			PSO4		
CO1	2			3			3			2		
CO2	1			3			3			2		
CO3	2			3			3			3		
CO4	2			2			2			1		
CO5	3			3			3			3		
<b>3/2/1 Indicates Strength Of Correlation, 3 – High, 2- Medium, 1- Low</b>												
Category	Basic Science	Engineering Science	Humanities and social Science	Program Core	Program elective	Open Elective	Inter Disciplinary	Skill Component	Practical /Project			
					✓							

COURSE CODE	COURSE NAME	Ty/Lb/ETL/IE	L	T/S.Lr	P/R	C
EBCS22E03	DATABASE TUNING	Ty	3	0/0	0/0	3

**UNIT I Fundamentals of Tuning 9 Hrs**

Review of Relational Databases – Relational Algebra - Locking and Concurrency Control – Correctness Consideration – Lock Tuning – Logging and the Recovery Subsystem – Principles of Recovery – Tuning the Recovery Subsystem – Operating Systems Considerations – Hardware Tuning

**UNIT II Indexing and Hashing 9 Hrs**

Types of Queries – Data Structures – B tree – B+ Tree - Hash Structures – Bit Map Indexes – Clustering Indexes – Non Clustering Indexes – Composite Indexes – Hot Tables – Comparison of Indexing and Hashing Techniques

**UNIT III Query Optimization 9 Hrs**

Techniques - Tuning Relational Systems – Normalization – Tuning De-normalization – Clustering Two Tables – Aggregate Maintenance – Record Layout – Query Tuning – Triggers – Client Server Mechanisms – Objects, Application Tools and Performance – Tuning the Application Interface – Bulk Loading Data – Accessing Multiple Databases

**UNIT IV Troubleshooting 9 Hrs**

Query Plan Explainers – Performance Monitors – Event Monitors – Finding —Suspicious Queries – Analyzing a Query 's Access Plan – Profiling a Query Execution – DBMS Subsystems

**UNIT V Interface and Connectivity Tuning 9Hrs**

Objects, Application Tools and Performance – Tuning the Application Interface – Bulk Loading Data – Accessing Multiple Databases – ODBC – JDBC Tuning — Case Studies: Tuning E Commerce Application– Data Warehouse Tuning – Transaction Chopping

**TOTAL HOURS: 45**

**TEXT BOOKS:**

1. Dennis Shasha and Philippe Bonnet (2005) Database Tuning, Principles, Experiments, and Troubleshooting Techniques, Elsevier
2. Thomas Connolly and CarlolynBegg (2009) Database Systems, A Practical Approach to Design, Implementation and Management, (4th ed.) Pearson Education

**REFERENCES:**

1. Peter Gulutzan and Trudy Pelzer, —SQL Performance Tuning, Addison-Wesley, First Edition, 2002.

COURSE CODE <b>EBCS22E04</b>	COURSE NAME: <b>COMPONENT BASED TECHNOLOGY</b>						Ty/Lb/ ETL/IE	L	T/S.L r	P/R	C	
	Prerequisite: Internet Programming						Ty	3	0	0	3	
L : Lecture T : Tutorial S.Lr : Supervised Learning P : Project R : Research C: Credits Ty/Lb/ETL/IE : Theory/Lab/Embedded Theory and Lab/Internal Evaluation												
<b>OBJECTIVES:</b> The students should be made to <ol style="list-style-type: none"> <li>1. Study in depth JAVA, CORBA and .Net Components</li> <li>2. Implement Fundamental properties of components, technology and architecture and middleware.</li> <li>3. Understand Component Frameworks and Development.</li> </ol>												
<b>COURSE OUTCOMES (COs):</b> Students will be able to												
CO1	Understand the fundamentals of software components and their architecture (L1)											
CO2	Develop a Java Thread and Create a bean for an application (L5)											
CO3	Develop and Implement CORBA Based Technology Component (L5)											
CO4	Apply .NET Based Technology Component for s/w development (L3)											
CO5	Analyze Component Based connectors, development and testing Tools (L4)											
<b>Mapping of Course Outcomes with Program Outcomes (POs)</b>												
COs/POs	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO1	3	2	1	1	1	2	1	2	2	1	1	1
CO2	3	2	3	1	2	2	1	2	2	3	3	
CO3	3	2	3	2	3	1	1	2	2	3	3	
CO4	3	2	1	2	3	1		2	2	3	2	
CO5	2	3	1	2	3	1		2	1	2	2	
COs / PSOs	PSO1			PSO2			PSO3			PSO4		
CO1	2			2			1			1		
CO2	3			3			1			2		
CO3	3			3			2			3		
CO4	2			3			2			3		
CO5	1			3			2			3		
<b>3/2/1 Indicates Strength Of Correlation, 3 – High, 2- Medium, 1- Low</b>												
Category	Basic Science	Engineering Science	Humanities and social Science	Program Core	Program elective	Open Elective	Inter Disciplinary	Skill Component	Practical /Project			
					✓							

COURSE CODE	COURSE NAME	Ty/Lb/ETL/IE	L	T/S.Lr	P/R	C
EBCS22E04	COMPONENT BASED TECHNOLOGY	Ty	3	0/0	0/0	3

**UNIT I INTRODUCTION 9Hrs**

Software Components – objects – fundamental properties of Component technology – modules – interfaces – callbacks – directory services – component architecture – components and middleware

**UNIT II JAVA BASED COMPONENT TECHNOLOGIES 9Hrs**

Threads – Java Beans – Events and connections – properties – introspection – JAR files – reflection – object serialization – Enterprise Java Beans – Distributed Object models – RMI and RMI-IIOP

**UNIT III CORBA COMPONENT TECHNOLOGIES 9Hrs**

Java and CORBA – Interface Definition language – Object Request Broker – system object model – portable object adapter – CORBA services – CORBA component model – containers – application server – model driven architecture

**UNIT IV NET BASED COMPONENT TECHNOLOGIES 9Hrs**

COM – Distributed COM – object reuse – interfaces and versioning – dispatch interfaces – connectable objects – OLE containers and servers – Active X controls – .NET components – assemblies – appdomains – contexts – reflection – remoting

**UNIT V COMPONENT FRAMEWORKS AND DEVELOPMENT 9Hrs**

Connectors – contexts – EJB containers – CLR contexts and channels – Black Box {PAGE } component framework – directory objects – cross-development environment – component-oriented programming – Component design and implementation tools – testing tools – assembly tools.

**Total Hours:45**

**TEXT BOOK**

1. Clemens Szyperski, Component Software: Beyond Object-Oriented Programming, Pearson Education publishers, 2013

**REFERENCES**

1. Ed Roman, Mastering Enterprise Java Beans, John Wiley & Sons Inc., 2012.
2. Mowbray, Inside CORBA, Pearson Education, 2013.
3. Freeze, Visual Basic Development Guide for COM & COM+, BPB Publication, 2011.
4. Hortsamann, Cornell, CORE JAVA Vol-II, Sun Press, 2012.

COURSE CODE: EBCS22E05	COURSE NAME: <b>E-COMMERCE</b>				Ty/Lb/ ETL/IE	L	T/S.Lr	P/R	C			
	Prerequisite: Nil				Ty	3	0/0	0/0	3			
L : Lecture T : Tutorial S.Lr : Supervised Learning P : Project R : Research C: Credits Ty/Lb/ETL/IE : Theory/Lab/Embedded Theory and Lab/Internal Evaluation												
<b>OBJECTIVES:</b> The students should be made to												
<ul style="list-style-type: none"> <li>• Understand the nature of e-Commerce</li> <li>• Recognize the business impact and potential of e-Commerce</li> <li>• To Learn the E-Commerce Platform and its concepts</li> <li>• To Understand the Technology, infrastructure and Business in E-Commerce</li> <li>• To Understand the Security and Challenges in E-Commerce</li> <li>• To Build an Own E-Commerce using Open Source Frameworks</li> </ul>												
<b>COURSE OUTCOMES (COs):</b> Students will be able to												
CO1	Understand the concepts of E-commerce business models and strategy (L2)											
CO2	Able to implement infrastructure for E-commerce and various services (L5)											
CO3	Design and apply various protocols for wireless devices for M-commerce (L5)											
CO4	Able to classify the technologies of Mobile commerce (L4)											
CO5	Design and develop an E-Commerce model for enterprise (L5)											
<b>Mapping of Course Outcomes with Program Outcomes (POs)</b>												
COs/POs	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO1	2	2	2	2	2	2	1	1				1
CO2	3	2	2	2	3	2	2	1	1		1	
CO3	3	3	2	2	3	2	2	2	1	1	1	
CO4	3	3	2	3	2	2	2		1			
CO5	2	3	2	3	3	2	3	2	1	1	1	1
COs /PSOs	PSO1			PSO2			PSO3			PSO4		
CO1	2			1			1			1		
CO2	2			2			2			2		
CO3	2			1			1			1		
CO4	3			2			2			2		
CO5	3			3			3			3		
<b>3/2/1 Indicates Strength Of Correlation, 3 – High, 2- Medium, 1- Low</b>												
Category	Basic Science	Engineering Science	Humanities and social Science	Program Core	Program elective	Open Elective	Inter Disciplinary	Skill Component	Practical /Project			
					✓							

<b>COURSE CODE</b>	<b>COURSE NAME</b>	<b>Ty/Lb/ ETL/IE</b>	<b>L</b>	<b>T/S. Lr</b>	<b>P/R</b>	<b>C</b>
EBCS22E05	<b>E-COMMERCE</b>	<b>Ty</b>	<b>3</b>	<b>0/0</b>	<b>0/0</b>	<b>3</b>

**UNIT I Introduction** 9 Hrs  
History of E-Commerce -E-Commerce Vs E-Business-Emergence of the Internet- Advantages- Disadvantages- Business model- E –Business Models based on the relationship of Transaction Parties- E –Business Models based on the relationship of Transaction Types- Technologies of World Wide Web- Internet Client Server Applications- Networks and Internets-Software Agents- Internet Standards and Specification-Internet Service Provider-Markup Language and the web- JavaScript-XML-Intranets and Extranets.

**UNIT II E-Marketing** 9 Hrs  
Identifying Web Presence Goals- The Browsing Behaviour Model-Online Marketing-E-Advertising-Internet Marketing Trends-Targets Markets-E-Branding-Marketing Strategies E-Security: Security on the Internet-E- Business Risk Management Issues-E-Payment Systems: Digital Token based e-payment System-Classification of New Payment System- Electronic Cash-Risk and E-Payment System-Designing E-paymentSystem- Digital Signature.

**UNIT III E-Customer Relationship Management** 9 Hrs  
CRM-ECRM Solutions- ECRM Toolkit-Typical Business Touch point. E-Supply Chain Management-Supply Chain Management- Supply chain Management for Various Industries- E-Strategy and Knowledge management.

**UNIT IV Mobile Commerce** 9 Hrs  
Information System for Mobile Commerce-Mobile Payments-Cellular Networks-Different Generations in wireless Communication- Technologies for mobile Commerce-WAP Programming Model. Portals for E-Business: Portals- Requirements of Intelligent Websites, Ethical, Social,Political issues in E-Commerce.

**UNIT V Applications** 9 Hrs  
Plan your Business and create a web Site with wordpress.B2B ,B2C models of E-commerce.

Business model of any E-commerce website Mini project develop E-Commerce projects

**Total Hours: 45**

**TEXT BOOK:**

1. P.T. Joseph, S.J. (2015),E-Commerce Indian Perspective Fifth Edition, PHI Learning
2. Kenneth C.Laudon,Carol Guercio Traver-E-Commerce,Pearson,10<sup>th</sup> Edition,2016

**REFERENCE BOOKS:**

1. Zheng Qin(2009), *Introduction to E-Commerce*,Springer.
2. MamtaBhusry,*E-Commerce*, Laxmi Publications PVT Ltd.

Dr.M.G.R. Educational and Research Institute (Deemed to be University)  
Department of Computer Science and Engineering  
2022 Regulation

<b>COURSE CODE</b> EBCS22E06	<b>COURSE NAME:</b> COMPUTER GRAPHICS AND MULTIMEDIA						<b>Ty/Lb/ETL/IE</b>	<b>L</b>	<b>T/S.Lr</b>	<b>P/R</b>	<b>C</b>	
	<b>Prerequisite:</b> Nil						<b>Ty</b>	<b>3</b>	<b>0/0</b>	<b>0/0</b>	<b>3</b>	
L : Lecture T : Tutorial S.Lr : Supervised Learning P : Project R : Research C: Credits Ty/Lb/ETL/IE : Theory/Lab/Embedded Theory and Lab/Internal Evaluation												
<b>OBJECTIVES:</b> The students should be made to												
<ul style="list-style-type: none"> <li>• Understand the output primitives, two dimensional graphics and their transformations.</li> <li>• Understand the three dimensional graphics and their transformations.</li> <li>• Understand illumination and color models</li> <li>• Learn to create animations</li> <li>• To become familiar with Blender Graphics</li> </ul>												
<b>COURSE OUTCOMES (COs) :</b> Students will be able to												
<b>CO1</b>	Understand the various output primitives, transform geometrical structures and different shading, colour models[L2]											
<b>CO2</b>	Understand and apply 2D transformations, viewing and clipping techniques [L2]											
<b>CO3</b>	Apply the 3D objects concepts and projections and solving numerical problems on 3D transformation and polygon rendering methods[L3]											
<b>CO4</b>	Understand the architecture, compression, decompression and different file formats involved in multimedia[L2]											
<b>CO5</b>	Design and analyze basic shapes using Blender [L4]											
<b>Mapping of Course Outcomes with Program Outcomes (POs)</b>												
<b>COs/POs</b>	<b>PO1</b>	<b>PO2</b>	<b>PO3</b>	<b>PO4</b>	<b>PO5</b>	<b>PO6</b>	<b>PO7</b>	<b>PO8</b>	<b>PO9</b>	<b>PO10</b>	<b>PO11</b>	<b>PO12</b>
<b>CO1</b>	3	3	1	1	2	1	1	1	1	1		
<b>CO2</b>	3	3	2	3	2	1	1	1	1	1		
<b>CO3</b>	3	3	2	3	2	1	1	1	1	1		
<b>CO4</b>	2	2	3	2	2	1	1	1	1	1		
<b>CO5</b>	2	2	3	2	2	1	1	1	1	1		
<b>COs / PSOs</b>	<b>PSO1</b>			<b>PSO2</b>			<b>PSO3</b>			<b>PSO4</b>		
<b>CO1</b>	2			1			1			1		
<b>CO2</b>	2			2			1			1		
<b>CO3</b>	2			1			1			1		
<b>CO4</b>	3			1			1			1		
<b>CO5</b>	3			2			2			1		
<b>3/2/1 Indicates Strength Of Correlation, 3 – High, 2- Medium, 1- Low</b>												
<b>Category</b>	Basic Science	Engineering Science	Humanities and social Science	Program Core	Program elective	Open Elective	Inter Disciplinary	Skill Component	Practical /Project			
					✓							

COURSE CODE	COURSE NAME	Ty/Lb/ ETL/IE	L	T/S.Lr	P/R	C
EBCS22E06	COMPUTER GRAPHICS AND MULTIMEDIA	Ty	3	0/0	0/0	3

**UNIT I BASICS OF COMPUTER GRAPHICS AND COLOUR MODELS 9Hrs**

Output primitives-Line drawing algorithms-Loading the frame buffer-Line function-Circle generation algorithms – Ellipse generation algorithms- Attributes of output primitives-Basic illumination models — halftone patterns and dithering techniques; Properties of light — Standard primaries and chromaticity diagram; Intuitive color concepts — RGB colour model — YIQ colour model — CMY colour model - colour selection

**UNIT II TWO DIMENSIONAL GRAPHICS 9 Hrs**

Two dimensional transformations- Matrix representations and homogeneous coordinates - Composite transformations – two dimensional viewing -Window to view port transformation - Clipping operations - Point clipping - Line clipping (Cohen - Sutherland line Clipping) - Polygon clipping(Sutherland - Hodgeman algorithm) –Numerical problem solving and programming on two dimensional transformation ,viewing and clipping

**UNIT III THREE DIMENSIONAL GRAPHICS 9 Hrs**

Three dimensional concepts - Three dimensional object representation -Three Dimensional Transformations - Visible surface detection methods (Back Face Detection - Depth Buffer Method - Scan Line Method) - Numerical problem solving and programming on three dimensional transformations

**UNIT IV MULTIMEDIA BASIS AND TOOLS 9 Hrs**

Multimedia basics – Multimedia applications – Multimedia system architecture – Evolving technologies for multimedia – Defining objects for multimedia systems – Multimedia data interface standards – Multimedia databases. Compression and decompression – Data and file format standards – Multimedia I/O technologies – Digital voice and audio – Video image and animation – Full motion video – Storage and retrieval technologies.

**UNIT V HYPERMEDIA 9 Hrs**

Multimedia authoring and user interface — Hypermedia messaging -Mobile messaging – Hypermedia message component – Creating hypermedia message – Integrated multimedia message standards – Integrated document management – Distributed multimedia systems. CASE STUDY: BLENDER GRAPHICS Blender Fundamentals — Drawing Basic Shapes — Modeling — Shading & Textures

**Total Hours: 45**

**TEXT BOOKS:**

1. Donald, D. Hearn. Pauline, Baker, M. Warren, Carithers. (2010) Computer graphics with Open GL, (4<sup>th</sup>ed.)
2. Computer Graphics (Special Indian Edition) (Schaum’s Outline Series) 2nd Edition, 2006 (English, Paperback, Xiang, Plastock, Avadhani), McGraw Hill Education (India) Private Limited
3. K.R. Rao, Zoran S. Bojkovic and Dragorad A. Milovanovic, "Multimedia Communication Systems: Techniques, Standards, and Networks", Pearson Prentice Hall, 2014, ISBN-978- 81203-2145-8 2

**REFERENCE BOOKS:**

1. Peter Shirley, Michael Ashikhmin, Michael Gleicher, Stephen R Marschner, Erik Reinhard, Kelvin Sung, and AK Peters, *Fundamental of Computer Graphics*, CRC Press, 2010.
2. John F. Hughes, Andries Van Dam, Morgan Mc Guire ,David F. Sklar , James D. Foley, Steven K. Feiner and Kurt Akeley , "Computer Graphics: Principles and Practice", 3rd Edition, Addison- Wesley Professional, 2013



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<b>COURSE CODE</b> EBCS22E07	<b>COURSE NAME:</b> WIRELESS AND MOBILE NETWORKING							<b>Ty/Lb/ETL/IE</b>	<b>L</b>	<b>T/S.Lr</b>	<b>P/R</b>	<b>C</b>
	Prerequisite: Nil							Ty	3	0/0	0/0	3
L : Lecture T : Tutorial S.Lr : Supervised Learning P : Project R : Research C: Credits Ty/Lb/ETL/IE : Theory/Lab/Embedded Theory and Lab/Internal Evaluation												
<b>OBJECTIVES:</b> The students should be made to												
<ul style="list-style-type: none"> <li>• Understand the Communication Systems</li> <li>• Analyze the mobile network issues</li> </ul>												
<b>COURSE OUTCOMES (COs):</b> Students will be able to												
<b>CO1</b>	To understand about wireless communication[L2]											
<b>CO2</b>	To know about the different architecture of cellular system[L4]											
<b>CO3</b>	To understand various standards of wireless system[L2]											
<b>CO4</b>	To analyze about the Mobile network issues[L4]											
<b>CO5</b>	To know about Mobile network applications[L2]											
<b>Mapping of Course Outcomes with Program Outcomes (POs)</b>												
<b>COs/POs</b>	<b>PO1</b>	<b>PO2</b>	<b>PO3</b>	<b>PO4</b>	<b>PO5</b>	<b>PO6</b>	<b>PO7</b>	<b>PO8</b>	<b>PO9</b>	<b>PO10</b>	<b>PO11</b>	<b>PO12</b>
<b>CO1</b>	2	2	1	2	2	3	2	2	1	2	2	2
<b>CO2</b>	2	1	1	2	2	2	2	1	3	1	2	2
<b>CO3</b>	2	2	2	3	1	1	2	1	2	2	2	1
<b>CO4</b>	1	2	2	1	2	3	1	1	2	2	2	2
<b>CO5</b>	2	2	1	1	2	2	3	1	1	1	2	2
	2	2	2	1	1	2	2	2	1	3	1	2
<b>COs / PSOs</b>	<b>PSO1</b>			<b>PSO2</b>			<b>PSO3</b>			<b>PSO4</b>		
<b>CO1</b>	2			2			1			2		
<b>CO2</b>	3			2			2			2		
<b>CO3</b>	2			2			2			1		
<b>CO4</b>	3			2			2			2		
<b>CO5</b>	2			1			2			2		
<b>3/2/1 Indicates Strength Of Correlation, 3 – High, 2- Medium, 1- Low</b>												
Category	Basic Science	Engineering Science	Humanities and social Science	Program Core	Program elective	Open Elective	Inter Disciplinary	Skill Component	Practical /Project			
					✓							

COURSE CODE	COURSE NAME	Ty/Lb/ETL/IE	L	T/S.Lr	P/R	C
EBCS22E07	WIRELESS AND MOBILE NETWORKING	Ty	3	0/0	0/0	3

**UNIT I COMMUNICATION FUNDAMENTALS**

9 Hrs

Introduction - Wireless Transmission - Frequencies for Radio Transmission - Signals - Signal propagation - Multiplexing, Modulation - Bandwidth-Spread spectrum - Cellular systems.

**UNIT II MAC AND COMMUNICATION SYSTEMS**

9 Hrs

Functions of MAC - Interference -FDMA-TDMA-CDMA and OFDM. Telecommunication systems -GSM-UMTS and IMT-2000, Satellite systems - Broadcast systems - Data Digital Audio Broadcasting - Digital Video Broadcasting.

**UNIT III WIRELESS STANDARDS**

9 Hrs Wireless

LAN - Infrared vs. Radio Transmission - Infra structure and ad hoc Networks, 802.11, 802.15, MANET - HIPERLAN - Piconet. Wireless ATM - Services - Radio Access Layer - 3GPP,3G, 4G and 5G standards.

**UNIT IV MOBILE NETWORK ISSUES**

9 Hrs

Mobile network layer - Mobile IP - DHCP - Mobile transport layer - Traditional TCP - Indirect TCP - Snooping TCP, Mobile TCP - Selective Retransmission - Transaction Oriented TCP, Routing Algorithm and protocols

**UNIT V MOBILE APPLICATIONS**

9 Hrs

Support for Mobility - File systems - Consistency - World wide web - Hyper Text Transfer Protocol - Hypertext markup language –Next generation- Wireless Application Protocol. Over view of smart phones

**Total Hours 45**

**TEXT BOOKS:**

1. Jochen Schiller, (2008) Mobile Communications (2nd ed.), Pearson Education
2. Blake (2002) Wireless Communication Technology, Thomson Learning

**REFERENCES:**

1. Theodore S.Rappaport (2010) Wireless Communication: Principles and practice, Prentice Hall.
2. William Stallings, “Wireless Communications and Networks”, PHI/Pearson Educatio

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COURSE CODE <b>EBCS22E08</b>	COURSE NAME : <b>5G NETWORKS</b>							<b>Ty/Lb/ETL/IE</b>	<b>L</b>	<b>T/S.Lr</b>	<b>P/R</b>	<b>C</b>
	Prerequisite:Nil							<b>Ty</b>	3	0/0	0/0	3
L : Lecture T : Tutorial S.Lr : Supervised Learning P : Project R : Research C: Credits Ty/Lb/ETL/IE : Theory/Lab/Embedded Theory and Lab/Internal Evaluation												
<b>OBJECTIVES:</b> The students should be made to <ul style="list-style-type: none"> <li>• Understand that the networks will deliver higher data speeds</li> <li>• Analyzing how to strengthening the communications infrastructure</li> </ul>												
<b>COURSE OUTCOMES (COs):</b> Students will be able to												
<b>CO1</b>	To understand about 5G Architecture[L2]											
<b>CO2</b>	To know about the machine type communication[L1]											
<b>CO3</b>	To understand communication takes place in 5G[L2]											
<b>CO4</b>	To analyze the features of 5G[L4]											
<b>CO5</b>	To evaluate the mobility and dynamic configuration[L5]											
<b>Mapping of Course Outcomes with Program Outcomes (POs)</b>												
<b>COs/POs</b>	<b>PO1</b>	<b>PO2</b>	<b>PO3</b>	<b>PO4</b>	<b>PO5</b>	<b>PO6</b>	<b>PO7</b>	<b>PO8</b>	<b>PO9</b>	<b>PO10</b>	<b>PO11</b>	<b>PO12</b>
<b>CO1</b>	2	1	3	1	1	2	1	2	1	2	2	2
<b>CO2</b>	2	2	2	1	1	2	2	2	2	2	1	2
<b>CO3</b>	3	1	1	2	1	2	2	1	2	2	1	1
<b>CO4</b>	2	2	2	1	2	1	1	2	2	3	2	2
<b>CO5</b>	3	2	2	1	2	2	1	2	2	1	2	2
<b>COs / PSOs</b>	<b>PSO1</b>			<b>PSO2</b>			<b>PSO3</b>			<b>PSO4</b>		
<b>CO1</b>	2			2			2			2		
<b>CO2</b>	3			2			2			2		
<b>CO3</b>	2			3			2			1		
<b>CO4</b>	2			2			2			3		
<b>CO5</b>	2			2			1			2		
<b>3/2/1 Indicates Strength Of Correlation, 3 – High, 2- Medium, 1- Low</b>												
Category	Basic Science	Engineering	Humanities and social	Program Core	Program elective	Open Elective	Inter Disciplinary	Skill Component	Practical /Project			
					✓							

### ELECTIVE-II

COURSE CODE	COURSE NAME	Ty/Lb/ETL/IE	L	T/S. Lr	P/R	C
EBCS22E08	5G Networks	Ty	3	0/0	0/0	3

**Unit I:** **9 Hrs**  
 5G Architecture, Modeling requirements and scenarios, Channel model requirements, Propagation scenarios, NFV and SDN, Basics about RAN architecture, High-level requirements for the 5G architecture, Functional architecture and 5G flexibility, Enhanced Multi-RAT coordination features, 5G deployment.

**Unit II:** **9 Hrs**  
 Machine-type communications- MTC requirements, Fundamental techniques for MTC, Data and control for short packets, Non-orthogonal access protocols, Massive MTC, Design principles, Technology components, Ultra-reliable low-latency MTC, Design principles, Technology components.

**Unit III:** **9 Hrs**  
 Device-to-device (D2D) communications- D2D standardization: 4G LTE D2D, D2D in 5G: research challenges, Radio resource management for mobile broadband D2D, RRM techniques and concepts for mobile broadband D2D, RRM and system design for D2D, Multi-hop D2D communications for proximity and emergency services, Multi-operator D2D communication.

**Unit IV:** **9 Hrs**  
 Millimeter wave communications- Channel propagation, Hardware technologies for mmW systems, Architecture and mobility, Beam forming, Physical layer techniques. 5G radio-access technologies - Access design principles for multi-user communications, Multi-carrier with filtering: a new waveform, Non-orthogonal schemes for efficient multiple access, Radio access for dense deployments, Radio access for V2X communication, Radio access for massive machine-type communication.

**Unit V:** **9 Hrs**  
 Massive multiple-input multiple-output (MIMO) systems - Coordinated multi-point transmission in 5G - Relaying and wireless network coding - Interference management, mobility management, and dynamic reconfiguration.

**Total Hours 45**

**Text Books:-** 1. 5G Mobile and Wireless Communications Technology, Afif Osseiran, Ericsson, Josef. Monserrt, Universitat Politècnica de València, Patrick Marsch, Nokia, Second Edition 2011.

2. 5G NR: "The Next Generation Wireless Access Technology", Erik Dahlman, Stefan Parkvall, Johan Sköld, Elsevier, First Edition, 2016.

**References:-**  
 1. Fundamentals of 5G Mobile Networks, Jonathan Rodriguez, Wiley, First edition 201

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COURSE CODE <b>EBCS22E09</b>	COURSE NAME: <b>INFORMATION STORAGE MANAGEMENT</b>						<b>Ty/Lb/ETL/IE</b>	<b>L</b>	<b>T/S. Lr</b>	<b>P/R</b>	<b>C</b>	
	Prerequisite: Nil						Ty	3	0/0	0/0	3	
L : Lecture T : Tutorial S.Lr : Supervised Learning P : Project R : Research C: Credits Ty/Lb/ETL/IE : Theory/Lab/Embedded Theory and Lab												
<b>OBJECTIVES:</b> The students should be made to <ul style="list-style-type: none"> <li>• Understand the basic components of Storage System Environment.</li> <li>• Understand the Storage Area Network Characteristics and Components.</li> <li>• Examine emerging technologies including IP-SAN.</li> <li>• Learn the architectures, features, and benefits of intelligent storage systems.</li> <li>• Understand the various storage infrastructure components in data center environments.</li> </ul>												
<b>COURSE OUTCOMES (COs):</b> Students will be able to												
<b>CO1</b>	Determine storage requirements for a data center. [L1]											
<b>CO2</b>	Evaluate the performance of storage subsystems. [L5]											
<b>CO3</b>	Design storage solutions based on application needs. [L6]											
<b>CO4</b>	Define backup, recovery, disaster recovery, business continuity, and replication. [L1]											
<b>CO5</b>	Understand logical and physical components of a storage infrastructure[L2]											
<b>Mapping of Course Outcomes with Program Outcomes (POs)</b>												
<b>COs/POs</b>	<b>PO1</b>	<b>PO2</b>	<b>PO3</b>	<b>PO4</b>	<b>PO5</b>	<b>PO6</b>	<b>PO7</b>	<b>PO8</b>	<b>PO9</b>	<b>PO10</b>	<b>PO11</b>	<b>PO12</b>
<b>CO1</b>	3	3	3	3	2	2	1	2	2	3	3	3
<b>CO2</b>	3	2	3	3	1	1	2	1	2	3	2	2
<b>CO3</b>	3	3	3	3	2	1	1	2	2	3	3	3
<b>CO4</b>	3	3	3	2	2	2	2	2	2	2	2	3
<b>CO5</b>	3	2	3	2	1	2	1	1	2	2	2	3
<b>COs / PSOs</b>	<b>PSO1</b>			<b>PSO2</b>			<b>PSO3</b>			<b>PSO4</b>		
<b>CO1</b>	3			3			3			3		
<b>CO2</b>	3			3			2			3		
<b>CO3</b>	3			3			2			3		
<b>CO4</b>	3			3			2			3		
<b>CO5</b>	3			2			2			3		
<b>3/2/1 Indicates Strength Of Correlation, 3 – High, 2- Medium, 1- Low</b>												
Category	Basic Science	Engineering Science	Humanities and social Science	Program Core	Program elective	Open Elective	Inter Disciplinary	Skill Component	Practical /Project			
					✓							

COURSE CODE	COURSE NAME	Ty/Lb/ETL/IE	L	T/S.Lr	P/R	C
EBCS22E09	INFORMATION STORAGE MANAGEMENT	Ty	3	0/0	0/0	3

**UNIT I INTRODUCTION TO STORAGE SYSTEMS 9 Hrs**

Information Storage - Evolution of Storage Technology and Architecture – Data Centre –Infrastructure – ILM – Storage System Environment -Components of Host RAID: Implementation, RAID Array Components-RAID levels & comparison –RAID Impact On Disk Performance- ISS- Components, Intelligent Storage Array.

**UNIT II STORAGE NETWORKING TECHNOLOGIES 9 Hrs**

Direct-Attached Storage- Types of DAS, DAS Benefits and Limitations, Disk Drive Interfaces- Introduction to Parallel SCSI, SCSI Command Model-Storage Area Networks- Fiber Channel, SAN Evolution, SAN Components, Fiber Channel Connectivity, Fiber Channel Ports, Fiber Channel Architecture, Zoning, Fiber Channel Login Types, Fiber Channel Topologies-NAS-Benefits, NAS File me /Components and Operations, Implementations, File Sharing Protocols.

**UNIT III VIRTUALIZATION AND ADVANCED STORAGE NETWORKING 9 Hrs**

IP SAN: iSCSI, FCIP. Content-Addressed Storage: Fixed Content and Archives, Types of Archives, Features and Benefits of CAS, CAS Architecture, Object Storage and Retrieval in CAS, CAS Examples. Storage Virtualization: Forms of Virtualization, NIA Storage Virtualization Taxonomy, Storage Virtualization Configurations, Storage Virtualization Challenges, Types of Storage Virtualization.

**UNIT IV BUSINESS CONTINUITY AND STORAGE SECURITY 9 Hrs**

Information availability – BC Planning Life Cycle, failure analysis, Business Impact Analysis – Backup & Recovery –Purpose and Considerations-Restoration operations-Backup Topologies and Technologies.

**UNIT V LOCAL AND REMOTE REPLICATION 9 Hrs**

Local Replication: Source and Target, Uses, Data Consistency, Local Replication Technologies, Restore and Restart Considerations, Creating Multiple Replicas, Management Interface.

Remote Replication: Modes of Remote Replication and its Technologies, Network Infrastructure.

**Total Hours: 45**

**TEXT BOOKS:**

1. EMC Corporation, *Information Storage and Management*, Wiley India, 2nd edition 2012
2. G.Somasundaram, A.Shrivastava, “*Information Storage and Management: Storing, Managing and Protecting Digital Information in Classic, Virtualized and Cloud Environment*”, 2nd Edition, Wiley publication, 2012.

**REFERENCE BOOKS:**

1. Robert Spalding, —*Storage Networks: The Complete Reference* —, Tata McGraw Hill, Osborne, 2003.
2. Meeta Gupta, *Storage Area Networks Fundamentals*, Pearson Education Limited, 2002.
3. Marc Farley, —*Building Storage Networks*‡, Tata McGraw Hill, Osborne, 2001.

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<b>COURSE CODE:</b> <b>EBCS22E</b> <b>10</b>	<b>COURSE NAME:</b>  <b>RISK MANAGEMENT</b>						<b>Ty/Lb/ETL/IE</b>	<b>L</b>	<b>T/S.Lr</b>	<b>P/R</b>	<b>C</b>	
	Prerequisite: NIL						Ty	3	0/0	0/0	3	
L : Lecture T : Tutorial S.Lr : Supervised Learning P : Project R : Research C: Credits Ty/Lb/ETL/IE : Theory/Lab/Embedded Theory and Lab/Internal Evaluation												
<b>OBJECTIVES:</b> The students should be made to: <ul style="list-style-type: none"> <li>● Identify and categories the various risks face by an organization</li> <li>● Explain the various risk control measures available</li> <li>● Design a risk management program for a business organization.</li> </ul>												
<b>COURSE OUTCOMES (COs):</b> Students will be able to												
CO1	Understand the various risks face by an organization (L1)											
CO2	Able to applying various risk control measure to the suitable risk organization (L3)											
CO3	Demonstrating the knowledge of financial and financial related risks facing Organizations (L3)											
CO4	Able to analyzing a risk management program for an organization (L4)											
CO5	Design a risk management program for a business organization. (L5)											
<b>Mapping of Course Outcomes with Program Outcomes (POs)</b>												
<b>COs/POs</b>	<b>PO1</b>	<b>PO2</b>	<b>PO3</b>	<b>PO4</b>	<b>PO5</b>	<b>PO6</b>	<b>PO7</b>	<b>PO8</b>	<b>PO9</b>	<b>PO10</b>	<b>PO11</b>	<b>PO12</b>
<b>CO1</b>	3	3	3	2	2	2	2	2	2	1	1	
<b>CO2</b>	2	2	2	1	3	3	2	1	2	1	1	1
<b>CO3</b>	3	2	2	1	1	1	1	1	1	2		
<b>CO4</b>	2	3	2	1	2	2	3	1	1			1
<b>CO5</b>	3	3	3	2	3	2	1	1	1		1	1
<b>COs / PSO's</b>	<b>PSO1</b>			<b>PSO2</b>			<b>PSO3</b>			<b>PSO4</b>		
<b>CO1</b>	3			2			3			2		
<b>CO2</b>	3			2			3			3		
<b>CO3</b>	3			1			3			3		
<b>CO4</b>	3			3			1			1		
<b>CO5</b>	3			3			3			2		
<b>3/2/1 Indicates Strength Of Correlation, 3 – High, 2- Medium, 1- Low</b>												
Category	Basic Science	Engineering Science	Humanities and social Science	Program Core	Program elective	Open Elective	Inter Disciplinary	Skill Component	Practical /Project			
					✓							

COURSE CODE	COURSE NAME	Ty/Lb/ ETL/IE	L	T/S .Lr	P/ R	C
EBCS22E10	RISK MANAGEMENT	Ty	3	0/0	0/0	3

**UNIT I: The Risk Management Process**

9 Hrs

Introduction to software risk management, why do we need to manage risk in software development, Use, Objectives, Risk Management Paradigm, Risk management and litigation. Models for Risk Management.

**UNIT II: Discovering Risk In Software Development**

9 Hrs

Risk attributes and Identification, Identifying software risk, Common software project risks, Risk Taxonomy, Risk Mapping, statements, reviews., Risk ownership and stakeholder management.

**UNIT III: Risk Assessment**

9 Hrs

Objectives and goals. Approach to assessment, Risk assessment tools and techniques, presenting the risk findings.

**UNIT IV: Planning Risk Mitigation Strategies**

9 Hrs

Risk Planning, Best practices in the risk planning, Risk management tools, Risk mitigation strategies, Formulating and Implementing risk management plans.

**UNIT V: Monitoring Risk in Software Projects**

9 Hrs

Developing a process for monitoring risk, formulating a project risk database, Managing and tracking risk, Risk support tools. Software Risk Metrics, organization, estimation, development methodology.

**Total Hours: 45**

**TEXT BOOKS:**

1. Yacov Y. Haimes, (2011) Risk Modeling, Assessment, and Management, Wiley
2. John Mcmanus,(2004) Risk Management in software development projects, Elsevier Butterworth- Heinemann

**REFERENCE BOOKS:**

1. Martin Loosemore, John Raftery, (2006) Risk management in projects,Taylor& Francis Ltd
2. Ravindranath P. C, (2007) Applied Software Risk Management, Auerbach,
3. Dale Walter Karolak,,(1995) Software engineering risk management, Wiley-Ieee Computer Society



COURSE CODE: <b>EBCS22E11</b>	COURSE NAME: <b>CRYPTOGRAPHY AND NETWORK SECURITY</b>						<b>Ty/Lb/ETL/IE</b>	<b>L</b>	<b>T/S.Lr</b>	<b>P/R</b>	<b>C</b>	
	Prerequisite: COMPUTER NETWORKS						Ty	3	0/0	0/0	3	
L : Lecture T : Tutorial S.Lr : Supervised Learning P : Project R : Research C: Credits Ty/Lb/ETL/IE : Theory/Lab/Embedded Theory and Lab/Internal Evaluation												
<b>OBJECTIVES:</b> The student will be able												
<ul style="list-style-type: none"> <li>• Understand OSI security architecture and classical of modern cryptography.</li> <li>• To gain knowledge onPublic Key Cryptography.</li> <li>• Understand various block cipher modes.</li> <li>• Understands the principles of public key cryptosystems, and different message authentication and integrity techniques</li> </ul>												
<b>COURSE OUTCOMES (COs) : Students will be able to</b>												
CO1	Understand the fundamentals of networks security, security architecture, threats and vulnerabilities [L2]											
CO2	Apply the different cryptographic operations of symmetric and Asymmetric cryptographic algorithms[L3]											
CO3	To design, analyze and implement different network security protocols [L4]											
CO4	Apply the various Authentication schemes to simulate different applications[L3]											
CO5	Understand various Security practices and System security standards[L2]											
<b>Mapping of Course Outcomes with Program Outcomes (POs)</b>												
<b>COs/POs</b>	<b>PO1</b>	<b>PO2</b>	<b>PO3</b>	<b>PO4</b>	<b>PO5</b>	<b>PO6</b>	<b>PO7</b>	<b>PO8</b>	<b>PO9</b>	<b>PO10</b>	<b>PO11</b>	<b>PO12</b>
CO1	3	3	3	2	2	2	1	2	2	1	1	1
CO2	3	2	3	2	3	1	2	1	2	1	1	1
CO3	3	3	3	2	2	1	2	1	2	1	1	1
CO4	3	2	3	2	3	2	2	2	2	1	1	2
CO5	3	3	3	2	3	2	2	2	2	1	1	2
<b>COs / PSOs</b>	<b>PSO1</b>			<b>PSO2</b>			<b>PSO3</b>			<b>PSO4</b>		
CO1	3			2			2			3		
CO2	3			1			1			3		
CO3	3			1			2			3		
CO4	3			2			2			3		
CO5	3			2			2			3		
<b>3/2/1 Indicates Strength Of Correlation, 3 – High, 2- Medium, 1- Low</b>												
Category	Basic Science	Engineering Science	Humanities and social Science	Program Core	Program elective	Open Elective	Inter Disciplinary	Skill	Practical /Project			
					✓							

COURSE CODE	COURSE NAME	Ty/Lb/ ETL/IE	L	T/S.Lr	P/R	C
EBCS22E11	CRYPTOGRAPHY AND NETWORK SECURITY	Ty	3	0/0	0/0	3

**UNIT I Introduction to modern cryptography**

**9 Hrs**

OSI security architecture - Security attacks, Services and Mechanisms - -Network security model-Classical encryption techniques: substitution techniques, transposition techniques, steganography- Foundations of modern cryptography: perfect security – information theory – product cryptosystem – cryptanalysis.

**NUMBER THEORY:** Modular arithmetic-Euclid’s algorithm- Fermat’s and Euler’s theorem- The Chinese remainder theorem- Discrete logarithms.

**UNIT II SYMMETRIC KEY CIPHERS**

**9 Hrs**

**SYMMETRIC KEY CIPHERS:** SDES – Block cipher Principles of DES – Strength of DES – Differential and linear cryptanalysis – Block cipher design principles – Block cipher mode of operation – Evaluation criteria for AES – Advanced Encryption Standard – RC4 –Key distribution.

**UNIT III**

**9 Hrs**

**Public key cryptography:** Principles of public key cryptosystems-The RSA algorithm-Key management - Diffie Hellman Key exchange--Elliptic curve cryptography.

**UNIT IV**

**Cryptographic Data Integrity Algorithms**

**9 Hrs**

Authentication requirement – Authentication function – MAC – Hash function – Security of hash function and MAC –MD5 - SHA - HMAC – CMAC - Digital signature and authentication protocols-DSS.

**UNIT V Network Security and System Security**

**9 Hrs**

Authentication Applications –Pretty Good Privacy – S/MIME – IP Security – Web Security.Intruders – Intrusion Detection– Malicious Software – Viruses and Related Threats -Viruses Countermeasures – Distributed Denial of Service Attacks - Firewalls – Firewall Design Principles – Trusted Systems.

**Total Hours: 45**

**TEXT BOOK:**

1. William Stallings (2011) *Cryptography And Network Security – Principles and Practices*, (5th ed.) Pearson Education.

**REFERENCE BOOKS:**

1. Atul Kahate (2008) *Cryptography and Network Security Tata McGraw Hill*
2. Bruce Schneier (2007) *Applied Cryptography, John Wiley & Sons Inc.*
3. Charles B. Pfleeger, Shari Lawrence Pfleeger (2007) *Security in Computing (4th ed.), Pearson Education*

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COURSE CODE <b>EBCS22E12</b>	<b>MOBILE ADHOC NETWORKS</b>						<b>Ty/Lb/ ETL/IE</b>	<b>L</b>	<b>T/S.Lr</b>	<b>P/R</b>	<b>C</b>	
	Prerequisite: Nil						Ty	3	0/0	0/0	3	
L : Lecture T : Tutorial S.Lr : Supervised Learning P : Project R : Research C: Credits Ty/Lb/ETL/IE : Theory/Lab/Embedded Theory and Lab/Internal Evaluation												
<b>OBJECTIVES:</b> The students should be made to												
<ul style="list-style-type: none"> <li>• Understands the most recent research and development in the rapidly growing area of ad hoc networks.</li> <li>• Analyze and understands the ad hoc networking trends, possible architectures, and the advantages/limits for future commercial, social, and educational applications.</li> <li>• Develop many products that fully utilize the ad hoc technology that are being widely deployed throughout the world.</li> </ul>												
<b>COURSE OUTCOMES (COs):</b> Students will be able to												
<b>CO1</b>	Create instant wireless networks for conventions, conferences, emergency situations, educational or military uses, and more [L6]											
<b>CO2</b>	Build wireless community networks where little or no infrastructure exists [L6]											
<b>CO3</b>	To Integrate wireless multihop relaying technologies with existing wireless LAN technologies[L4]											
<b>CO4</b>	To Deliver QoS for multimedia and other functions in untethered nets [L3]											
<b>CO5</b>	Translate the IETF MANET standards into practical terms [L3]											
<b>Mapping of Course Outcomes with Program Outcomes (POs)</b>												
<b>COs/POs</b>	<b>PO1</b>	<b>PO2</b>	<b>PO3</b>	<b>PO4</b>	<b>PO5</b>	<b>PO6</b>	<b>PO7</b>	<b>PO8</b>	<b>PO9</b>	<b>PO10</b>	<b>PO11</b>	<b>PO12</b>
<b>CO1</b>	3	3	3	3	3	3	2	2	2	3	2	2
<b>CO2</b>	3	2	3	2	3	3	2	2	2	3	2	2
<b>CO3</b>	2	3	3	2	2	2	2	2	2	3	2	2
<b>CO4</b>	3	3	2	2	2	2	2	2	2	2	2	2
<b>CO5</b>	2	3	3	2	2	2	2	2	2	2	2	2
<b>COs / PSO s</b>												
	<b>PSO1</b>			<b>PSO2</b>			<b>PSO3</b>			<b>PSO4</b>		
<b>CO1</b>	3			3			3			2		
<b>CO2</b>	3			2			3			2		
<b>CO3</b>	2			3			2			3		
<b>CO4</b>	3			3			3			2		
<b>CO5</b>	3			3			2			2		
<b>3/2/1 Indicates Strength Of Correlation, 3 – High, 2- Medium, 1- Low</b>												
<b>Category</b>	Basic Science	Engineering	Humanities and social Science	Program Core	Program elective	Open Elective	Inter Disciplinary	Skill Component	Practical /Project			
					✓							

<b>COURSE CODE</b>	<b>COURSE NAME</b>	<b>Ty/Lb/ETL/IE</b>	<b>L</b>	<b>T/S.Lr</b>	<b>P/R</b>	<b>C</b>
<b>EBCS22E12</b>	<b>MOBILE ADHOC NETWORKS</b>	Ty	3	0/0	0/0	3

**UNIT I** **9 Hrs**

Introduction- Adhoc networks. Mobile Ad-Hoc networking with a View of 4G Wireless, Off-the-Shelf Enables of Ad Hoc, IEEE 802.11 in Ad Hoc Networks:

**UNIT II** **9 Hrs**

Protocols, Performance and Open Issues, Scatter net Formation in Bluetooth Networks , Antenna Beam forming and Power Control for Ad Hoc Networks, Topology Control in Wireless Ad Hoc Networks, Broadcasting and Activity Scheduling in Ad Hoc Networks.

**UNIT III** **9 Hrs**

Location Discovery, Routing Approaches in Mobile Ad Hoc Networks, Energy-Efficient Communication in Ad Hoc Wireless, Ad Hoc Networks Security, Self-Organized and Cooperative Ad Hoc Networking.

**UNIT IV** **9 Hrs**

Simulation and Modeling of Wireless, Mobile, and Ad Hoc Networks, Modeling Cross-Layering Interaction Using Inverse Optimization Algorithmic Challenges in Ad Hoc Networks

**UNIT V** **9 Hrs**

Sensor Networks Introduction to sensor network, Unique constraints and challenges, Localization and Tracking, Networking Sensors, Infrastructure establishment, Sensor Tasking and Control, Sensor network databases, Sensor Network Platforms and tools, Industrial Applications and Research directions.

**Total Hours: 45**

**TEXT BOOKS:**

1. Mobile Adhoc Networks – Aggelou , George (McGraw-Hill).
2. Mobile Adhoc Networking – Stefano Basagni (Editor), Marco Conti (Editor), Silvia Giordano (Editor), Ivan Stojmenovi&Cacute (Editor) (Wiley-IEEE Press).

**REFERENCE BOOKS:**

- 1.Mobile Ad Hoc Networks 2009 [George Aggelou](#)McGraw Hill Education
2. Mobile Ad Hoc Networking: Cutting Edge Directions (IEEE Series on Digital & Mobile Communication) Hardcover – Import, 26 March 2013 [Stefano Basagn](#)

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<b>COURSE CODE: EBCS22E13</b>	<b>COURSE NAME: NETWORK INFRASTRUCTURE MANAGEMENT</b>						<b>Ty/Lb/ ETL/IE</b>	<b>L</b>	<b>T/S.Lr</b>	<b>P/R</b>	<b>C</b>	
	Prerequisite: Computer Networks						Ty	3	0/0	0/0	3	
L : Lecture T : Tutorial S.Lr : Supervised Learning P : Project R : Research C: Credits T/L/ETL /IE: Theory/Lab/Embedded Theory and Lab/Internal Evaluation												
<b>OBJECTIVE:</b> The students should be made to <ul style="list-style-type: none"> <li>To learn Network Layers functionality, to acquire knowledge about VLANs, and to test Network security and wireless security.</li> </ul>												
<b>COURSE OUTCOMES (COs) :</b> Students will be able to												
CO1	Recall the concepts of computer networks											
CO2	Outline the use of network infrastructure											
CO3	Recognize the importance and relevance of VLANs and EIGRP											
CO4	Analyze and solve the problems in the network infrastructure											
CO5	Compare and contrast various network infrastructures											
<b>Mapping of Course Outcomes with Program Outcomes (POs)</b>												
<b>COs/POs</b>	<b>PO1</b>	<b>PO2</b>	<b>PO3</b>	<b>PO4</b>	<b>PO5</b>	<b>PO6</b>	<b>PO7</b>	<b>PO8</b>	<b>PO9</b>	<b>PO10</b>	<b>PO11</b>	<b>PO12</b>
CO1	3	2	2	2	2	3	1	3	3	3	3	2
CO2	3	2	1	2	2	3	2	1	3	3	3	2
CO3	3	2	2	3	2	3	2	2	3	2	3	2
CO4	3	3	2	3	3	3	3	3	3	3	3	3
CO5	3	3	2	3	2	3	3	3	3	3	3	3
<b>COs / PSOs</b>	<b>PSO1</b>			<b>PSO2</b>			<b>PSO3</b>			<b>PSO4</b>		
CO1	3			3			3			3		
CO2	3			2			3			2		
CO3	3			2			3			2		
CO4	3			3			3			3		
CO5	3			2			3			2		
<b>3/2/1 Indicates Strength Of Correlation, 3 – High, 2- Medium, 1- Low</b>												
<b>Category</b>	Basic Science	Engineering Science	Humanities and social Science	Program Core	Program elective	Open Elective	Inter Disciplinary	Skill Component	Practical /Project			
					✓							

COURSE CODE	COURSE NAME	Ty/Lb/ ETL/IE	L	T/S.Lr	P/R	C
EBCS22E13	NETWORK INFRASTRUCTURE MANAGEMENT	Ty	3	0/0	0/0	3

**UNIT I            Internetworking & Ip Addressing**

**9Hrs**

Internetworking Models – Layered Approach – OSI Reference Models – Ethernet Networking – Cabling – Data Encapsulation – Three Layer Hierarchical model – core layer – distribution layer – Access layer – TCP/IP and DoD Model – IP Addressing – Hierarchical IP Addressing scheme - Broadcast Address.

**UNIT II            Subnetting, VLSM And Ios**

**9Hrs**

Subnetting basics – CIDR – VLSM Design – Summarization – Troubleshooting IP Addressing – IOS user interface – CLI – Router and switch Administrative Configuration – Router Interfaces – viewing, saving, and erasing configuration

**UNIT III           Managing Internetwork and Ip Routing**

**9Hrs**

Internal component of a Router – routing boot sequence – configuration register – backing up and restoring configuration – CDP – resolving hostnames – Checking network connectivity – IP routing basics – Static routing – default routing – dynamic routing – RIP – IGRP

**UNIT IV           Eigrp, OSPF, STP and VLANs**

**9Hrs**

EIGRP features – RTP – DUAL – EIGRP to support large Networks –Configuring EIGRP - Load balancing – OSPF terminology – Configuring and verifying OSPF – DR and BDR elections – Loopback interfaces – troubleshooting – STP spanning tree terms and operations – VLANs Basics – memberships – VTP – Configuring VLAN – Inter VLAN routing.

**UNIT V            ACLS, NAT and Wireless Technologies**

**9Hrs**

Access Lists, VTY access, advanced Access List, Named ACLs, monitoring Access List, configuring access list – NAT names – PAT configuration – NAT using SDM – Wireless technologies – Unified wireless solutions – split MAC architecture – MESH and LWAPP - wireless security

**Total Hours: 45**

**TEXT BOOKS:**

1. Todd Lammle, 2011 “CCNA Cisco Certified Network Associate study guide – Wiley India.
2. Brian Hill, 2013 “The complete Reference - Cisco ” Tata McGraw-Hill.

**REFERENCE BOOKS:**

1. Richard Deal, 2013 “CCNA Cisco Certified Network Associate study guide” Tata McGraw-Hill.
2. Steven Latre et al 2015 “Intelligent Mechanism for Network Component and Security” Springer.

<b>COURSE CODE</b> <b>EBCS22E14</b>	<b>COURSE NAME:</b> <b>CYBER FORENSICS AND INTERNET SECURITY</b>							<b>Ty/Lb/ETL/IE</b>	<b>L</b>	<b>T/S.Lr</b>	<b>P/R</b>	<b>C</b>
	Prerequisite: OS, Data Structure, Networking, Web Technology							Ty	3	0/0	0/0	3
L : Lecture T : Tutorial S.Lr : Supervised Learning P : Project R : Research C: Credits T/L/ETL/IE : Theory/Lab/Embedded Theory and Lab/Internal Evaluation												
<b>OBJECTIVES:</b> The students should be made to												
<ul style="list-style-type: none"> <li>• To learn the computer forensic fundamentals</li> <li>• To understand various types of cyber crime activities involved in the digital world</li> <li>• To study various network security technologies to prevent the data from hacker or intruder</li> </ul>												
<b>COURSE OUTCOMES (COs): Students will be able to</b>												
CO1	Understanding how to protect the data/secure their personal and official data in computer.											
CO2	Analyze the cybercrimes using digital forensics											
CO3	Enable data security in the network using network security technologies.											
CO4	Apply the knowledge to find the frauds with help of case study											
CO5	Analyze various internet security techniques											
<b>Mapping of Course Outcomes with Program Outcomes (POs)</b>												
<b>COs/POs</b>	<b>PO1</b>	<b>PO2</b>	<b>PO3</b>	<b>PO4</b>	<b>PO5</b>	<b>PO6</b>	<b>PO7</b>	<b>PO8</b>	<b>PO9</b>	<b>PO10</b>	<b>PO11</b>	<b>PO12</b>
CO1	3	3	2	2	2	2	2	2	1	1	1	1
CO2	3	3	3	3	2	2	2		2	1	1	1
CO3	3	3	2	2	3	2	2	1	1			
CO4	3	3	3	3	3	3	1	1				
CO5	3	3	3	3	3	3	1	1		1	1	
<b>COs / PSOs</b>	<b>PSO1</b>			<b>PSO2</b>			<b>PSO3</b>			<b>PSO4</b>		
CO1	3			3			3			3		
CO2	3			3			2			3		
CO3	3			3			2			3		
CO4	3			3			2			3		
CO5	3			3			2			3		
<b>3/2/1 Indicates Strength Of Correlation, 3 – High, 2- Medium, 1- Low</b>												
Category	Basic Science	Engineering Science	Humanities and social Science	Program Core	Program elective	Open Elective	Inter Disciplinary	Skill Component	Practical /Project			
					✓							

COURSE CODE	COURSE NAME	Ty/Lb/ ETL/IE	L	T/S.Lr	P/R	C
EBCS22E14	CYBER FORENSICS AND INTERNET SECURITY	Ty	3	0/0	0/0	3

**UNIT I – Cyber Forensics**

**9Hrs**

Introduction to Cyber Forensics, Definition and types of cybercrimes, electronic evidence and handling, electronic media, collection, searching and storage of electronic media, introduction to internet crimes, hacking and cracking, credit card and ATM frauds, web technology, cryptography, emerging digital crimes and modules.

**UNIT II – Cyber Forensic systems**

**9Hrs**

Understanding Computer components- input and output devices, CPU, Digital Media, System software - Operating System Architecture, Application Software, File Systems, Memory organization concept, Data Storage concepts. Network: Topology, Devices, Protocols and Port, Communication media. IP Address: Types and classes.

**9Hrs**

**UNIT III – Cyber Attacks**

Ethical hacking, Attack Vectors, Cyberspace and Criminal Behavior, Clarification of Terms, Traditional Problems associated with Computer Crimes, Realms of Cyber world, brief history of the internet, contaminants and destruction of data, unauthorized access, computer intrusions, white-collar crimes, viruses and malicious code, virus attacks, pornography, software piracy, mail bombs, exploitation, stalking and obscenity in internet, Cyber psychology, Social Engineering.

**UNIT IV – Digital Forensic**

**9Hrs**

Introduction to Digital forensics, Forensic software and handling, forensic hardware and handling, analysis and advanced tools, forensic technology and practices, Biometrics: face, iris and fingerprint recognition, Audio-video evidence collection, Preservation and Forensic Analysis.

**UNIT V – Internet Security**

**9Hrs**

E-mail Security, Pretty Good Privacy (PGPs) / MIME, IP Security, Access and System Security, Intruders, Intrusion Detection and Prevention, Firewall, Hardware Firewall, Software Firewall, Application Firewall, Packet Filtering. , Packet Analysis, Proxy Servers, Firewall setting in Proxy, ACL in Proxy.

**Total Hours:45**

**TEXT BOOKS:** 1. John R. Vacca, (2005) Computer Forensics: Computer Crime Scene Investigation, 2nd Edition, Charles River Media. 2. Man Young Rhee, (2003) “Internet Security Cryptographic Principles, Algorithms and Protocols”, WILEY.

**REFERENCE BOOKS:**

1. William Stallings, “Cryptography and Network Security: Principles and Standards”, Prentice Hall India, 3rd Edition, 2003
2. Computer Forensics: Investigating Network Intrusions and Cyber Crime (Ec-Council Press Series: Computer Forensics), 2010
3. Christof Paar, Jan Pelzl, Understanding Cryptography: A Textbook for Students and Practitioners, 2nd Edition, Springer, 2010.



COURSE CODE: EBCS22E15	COURSE NAME: <b>DATABASE SECURITY</b>						Ty/Lb/ETL/IE	L	T/S.Lr	P/R	C	
	Prerequisite: Nil						Ty	3	0/0	0/0	3	
L : Lecture T : Tutorial S.Lr : Supervised Learning P : Project R : Research C: Credits Ty/Lb/ETL/IE : Theory/Lab/Embedded Theory and Lab/Internal Evaluation												
<b>OBJECTIVES:</b> The students should be made to												
<ul style="list-style-type: none"> <li>• To provide a foundation in database security</li> <li>• Understand the various database vulnerabilities</li> <li>• Learn to audit the databases.</li> </ul>												
<b>COURSE OUTCOMES (COs):</b> Students will be able to												
CO1	Understand the fundamentals of security process[L2]											
CO2	Analyze the different database perspective and vulnerabilities in operating system[L4]											
CO3	Apply the security policies and techniques[L3]											
CO4	Understand and apply various Database Application in Security Models[L2]											
CO5	Able to develop the database project in real time process[L4]											
<b>Mapping of Course Outcomes with Program Outcomes (POs)</b>												
COs/POs	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO1	3	2	1	2	1	1	1				1	1
CO2	3	2	3	2	1	1	2				1	1
CO3	3	2	2	2	1	1	2				1	1
CO4	3	3	3	2	2	2	1				2	2
CO5	3	3	2	2	2	1	2				1	1
COs / PSOs	PSO1			PSO2			PSO3			PSO4		
CO1	2			3			3			3		
CO2	2			3			3			3		
CO3	2			3			3			3		
CO4	3			3			3			3		
CO5	3			3			3			2		
<b>H/M/L indicates Strength of Correlation H- High, M- Medium, L-Low</b>												
Category	Basic Science	Engineering Science	Humanities and social Science	Program Core	Program elective	Open Elective	Inter Disciplinary	Skill Component	Practical /Project			
					✓							

COURSE CODE	COURSE NAME	Ty/Lb/ ETL/IE	L	T/S.Lr	P/R	C
EBCS22E15	DATABASE SECURITY	Ty	3	0/0	0/0	3

**UNIT I Security Architecture & Operating System Security Fundamentals 9Hrs**

Security Architecture: Introduction-Information Systems- Database Management Systems-Information Security Architecture- Database Security–Asset Types and value-Security Methods Operating System Security Fundamentals: Introduction-Operating System Overview-Security Environment – Components- Authentication Methods-User Administration-Password Policies-Vulnerabilities-E-mail Security.

**UNIT II Administration of Users, Profiles, Password Policies, Privileges and Roles 9 Hrs**

Administration of Users: Introduction-Authentication-Creating Users, SQL Server User-Removing, Modifying Users-Default, Remote Users-Database Links-Linked Servers-Remote Servers-Practices for Administrators and Managers-Best Practices Profiles, Password Policies, Privileges and Roles: Introduction-Defining and Using Profiles-Designing and Implementing Password Policies-Granting and Revoking User Privileges-Creating, Assigning and Revoking User Roles-Best Practices.

**UNIT III Database Application Security Models 9 Hrs**

Introduction-Types of Users-Security Models: Access Matrix model, Access mode model- DBMS Design Security Packages-Statistical Database Protection & Intrusion Detection Systems-Application Types: Client/Server Applications, Web Applications, Data ware house applications- Application Security Models-Data Encryption.

**UNIT IV Virtual Private Databases 9 Hrs**

Virtual Private Databases: Introduction-Overview of VPD-Implementation of VPD using Views, Application Context in Oracle-Implementing Oracle VPD-Viewing VPD Policies and Application contexts using Data Dictionary, Policy Manager Implementing Row and Column level Security with SQL Server.

**UNIT V Auditing Database Activities and Project Cases 9 Hrs**

Using Oracle Database Activities-Creating DLL Triggers with Oracle - Auditing Database Activities with Oracle-Auditing Server Activity with SQL Server 2000-Security and Auditing Project Case Study - Case Studies : Developing an online database, payroll management, tracking database changes, developing a secured authorization repository.

**Total Hours: 45**

**TEXT BOOK:**

1. Hassan A. Afyouni, 2009 “Database Security and Auditing”, Third Edition, Cengage Learning.

**REFERENCE BOOKS:**

1. Charu C. Aggarwal, Philip S Yu, 2008, “Privacy Preserving Data Mining”: Models and Algorithms, Kluwer Academic Publishers.
2. Ron Ben Natan, 2005, ”Implementing Database Security and Auditing”, Elsevier Digital Press.

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COURSE CODE <b>EBCS22E16</b>	COURSE NAME: <b>MANAGEMENT INFORMATION SYSTEMS</b>						Ty/Lb/ETL/IE	L	T/S.L r	P/R	C	
	Prerequisite: Nil						Ty	3	0/0	0/0	3	
L : Lecture T : Tutorial S.Lr : Supervised Learning P : Project R : Research C: Credits Ty/Lb/ETL/IE : Theory/Lab/Embedded Theory and Lab/Internal Evaluation												
<b>OBJECTIVES:</b> The students should be made to												
<ul style="list-style-type: none"> <li>• Evaluate the role of the major types of information systems in a business environment and their relationship to each other;</li> <li>• Assess the impact of the Internet and Internet technology on business electronic commerce and electronic business;</li> <li>• Identify the major management challenges to building and using information systems and learn how to find appropriate solutions to those challenges</li> </ul>												
<b>COURSE OUTCOMES (COs):</b> Students will be able to												
CO1	Understand the basic concepts and technologies used in the field of management information systems (L1)											
CO2	Apply the role of the ethical, social, and security issues of information systems. (L3)											
CO3	To Understand about the Business Model (L1)											
CO4	Apply the understanding of how various Consumer Oriented Applications are like DBMS work together to accomplish E-Commerce. (L3)											
CO5	Implement EDI (Electronic Data Interchange) (L5)											
<b>Mapping of Course Outcomes with Program Outcomes (POs)</b>												
COs/POs	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO1	3	2	2	3	3	2	2	2	1	1	1	
CO2	2	3	3	2	3	1	2	2	1		1	
CO3	3	2	3	2	3	2	1	3	2	1	1	
CO4	3	3	3	3	3	2	1	1				1
CO5	3	3	3	2	3	1	1	1				
COs / PSOs	PSO1			PSO2			PSO3			PSO4		
CO1	3			2			1			2		
CO2	3			2			2			2		
CO3	2			3			2			3		
CO4	3			3			2			3		
CO5	3			2			3			3		
<b>3/2/1 Indicates Strength Of Correlation, 3 – High, 2- Medium, 1- Low</b>												
Category	Basic Science	Engineering n Science	Humanities and social Science	Program Core	Program elective	Open Elective	Inter Disciplinary	Skill Component	Practical /Project			
					✓							

COURSE CODE	COURSE NAME	Ty/Lb/ ETL/IE	L	T/S.L r	P/R	C
EBCS22E16	MANAGEMENT INFORMATION SYSTEMS	Ty	3	0/0	0/0	3

**UNIT I: FUNDAMENTALS OF INFORMATION SYSTEMS**

**9 Hrs**

Information systems in business- Fundamentals of information systems-Solving business problems with information systems-Business Information systems- Transaction processing systems-Management Information Systems and Decision Support Systems-Artificial intelligence technologies in business-Information system for strategic applications and Issues in Information Technology.

**UNIT II: ISSUES IN MANAGING INFORMATION TECHNOLOGY**

**9 Hrs**

Managing Information Resources and Technologies-Global Information Technology, Management, Planning and Implementing Change- Integrating Business change with IT-Security and Ethical challenges in managing IT-Social challenges of InformationTechnology.

**UNIT III: INTRODUCTION TO E-BUSINESS**

**9 Hrs**

E-commerce frame work, Media convergence, Consumer applications, Organization applications-BUSINESS MODEL: Architectural frame work for E-commerce, Application services and transaction Models – B2C Transactions, B2B Transactions- Intra-Organizational Transactions- WWW Architecture: Client server structure of the web- E-Commerce Architecture-Technology behind the web.

**UNIT IV: CONSUMER-ORIENTED E-COMMERCE**

**9 Hr**

Consumer oriented Application: Finance and Home Banking- Home shopping-HomeEntertainment, -Mercantile Process Models-Consumers perspective- Merchantsperspective.

**UNIT V: ELECTRONICS DATA INTERCHANGE (EDI)**

**9 Hrs**

EDI Concepts, Applications in business – components of international trade, CustomsFinancial EDI, Electronic fund transfer, Manufacturing using EDI, Digital Signatures andEDI.

**Total Hours: 45**

**TEXT BOOKS:**

1. Management Information Systems- Managing Information Technology in the internet worked Enterprise- James. A O'Brien - Tata McGraw Hill publishing company limited, 2002.
2. Management Information Systems - Laaudon& Laudon PHI ISBN 81-203-1282-1.1998.

**REFERENCES:**

1. Management Information systems- S. Sadogopan.PHI 1998Edn. ISBN 81-20311809
2. Information systems for modern management - G.R. Murdi

### ELECTIVE-III

COURSE CODE	COURSE NAME:	Ty/Lb/ETL/IE	L	T/S.Lr	P/R	C
EBCS22E17	MOBILE APPLICATION DEVELOPMENT Prerequisite: Operating System, Computer Graphics, Computer Networks and Web Design	Ty	3	0/0	0/0	3

L : Lecture T : Tutorial S.Lr : Supervised Learning P : Project R : Research C: Credits  
T/L/ETL/IE : Theory/Lab/Embedded Theory and Lab/Internal Evaluation

**OBJECTIVES:**

The students should be made to

- Describe the limitations and challenges of working in a mobile and wireless environment
- Describe and apply the different types of application models/architectures used to develop mobile software applications.
- Describe the components and structure of a mobile development frameworks

**COURSE OUTCOMES (COs) :** Students will be able to

CO1	Able to remember the various Mobile Platforms and analyze its architectures
CO2	Understand and develop various Mobile Applications for Android and Apple
CO3	Apprehend the design and develop own mobile application
CO4	Apply the different types of application models and architectures
CO5	Analyze the concepts of various mobile services

**Mapping of Course Outcomes with Program Outcomes (POs)**

COs/POs	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO1	1	3	2	1	1	2	3	2	1	1		
CO2	2	2	3	1	1	2	3	2	1			1
CO3	3	3	3	2	3	3	3	2	2			
CO4	3	2	3	3	2	2	3	1	2	1	1	
CO5	2	2	2	1	3	3	2	1	2	1		1

COs / PSOs	PSO1			PSO2			PSO3			PSO4		
CO1	3			2			3			3		
CO2	3			2			2			3		
CO3	3			3			2			2		
CO4	2			2			3			3		
CO5	2			3			3			3		

**3/2/1 Indicates Strength Of Correlation, 3 – High, 2- Medium, 1- Low**

Category	Basic Sciences	Engineering Sciences	Humanities and Social	Program Core	Program Electives	Open Electives	Practical / Project	Internships /	Soft Skills			
					✓							

COURSE CODE	COURSE NAME	Ty/Lb/ETL/IE	L	T/S.Lr	P/R	C
EBCS22E17	<b>Mobile Application Development</b>	Ty	3	0/0	0/0	3

**UNIT I Introduction**

**9 Hrs**

Introduction to Mobile Platforms – Exploring Android Platform – Android Studio, Java, XML – Exploring Apple iPhone Platform – XCode, Objective C, Swift – Options for development, Mobile Software Engineering

**UNIT II User Interface Development**

**9 Hrs**

UI Elements – Frameworks and Tools - Generic UI Development – VUIs and Mobile Apps - Designing the Right UI - Multichannel and Multimodal UIs - Layouts – Android Intents and Services - Gesture based interfaces –Styles & Themes.

**UNIT III Google Android Platform**

**9 Hrs**

Characteristics of Mobile Applications - Google Application Architecture – Basic Building Blocks - The Android Emulator – Event based programming – SQLite Database Access – ADB – Mobility and Location Based Services

**UNIT IV Apple iPhone Platform**

**9 Hrs**

UI Kit for Interfaces - Understanding basics of Swift - Application development using Swift - Understanding basics of Objective – C - App development using Objective – C– SQLite Database Access – Application Debugging – Location Handling

**UNIT V Implementing Software as a Service**

**9 Hrs**

Service Oriented Computing Examples – Google Maps – Enabling Map based services in Application – Amazon Web Services – Exploring AWS S3 & AWS IoT APIs. Case studies on Mobile Application

**Total Hours: 45**

**TEXT BOOKS:**

1. Ed Burnette (2015) Hello, Android: Introducing Google's Mobile Development Platform, 4th edition, Pragmatic Bookshelf.
2. Marko Gargenta (2011) Learning Android, O'Reilly Media.

**REFERENCE BOOKS:**

1. Richard Rodger (2012) *Beginning Mobile application development in the cloud*, Wrox Publication.
2. Jonathan A. Zdziarski (2008), *iPhone Open Application Development, 2nd edition*, O'Reilly Media Publication.

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COURSE CODE <b>EBCS22E18</b>	COURSE NAME: <b>DATA SCIENCE</b>						<b>Ty/Lb/ETL/IE</b>	<b>L</b>	<b>T/S.Lr</b>	<b>P/R</b>	<b>C</b>	
	Prerequisite: Nil						Ty	3	0/0	0/0	3	
L : Lecture T : Tutorial S.Lr : Supervised Learning P : Project R : Research C: Credits Ty/Lb/ETL/IE : Theory/Lab/Embedded Theory and Lab/Internal Evaluation												
<b>OBJECTIVES:</b> The students should be made to												
<ul style="list-style-type: none"> <li>• know the fundamental concepts of data science and analytics</li> <li>• learn various techniques for mining data streams</li> <li>• learn Event Modeling for different applications.</li> <li>• know about Hadoop and Map Reduce procedure</li> </ul>												
COURSE OUTCOMES (COs): Students will be able to												
CO1	Understand the application and process of data science[L2]											
CO2	Analyzing the different models with examples[L4]											
CO3	Applying various techniques for data mining[L3]											
CO4	Write and evaluate efficient algorithms for mining the data from large volumes[L5]											
CO5	Understand and apply different Frameworks and Visualization techniques for Real world problems[L3]											
Mapping of Course Outcomes with Program Outcomes (POs)												
COs/POs	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO1	3	3	2	2	1	1	1				1	1
CO2	3	3	3	2	1	1	2				1	1
CO3	3	3	2	2	1	1	2				1	1
CO4	3	3	2	2	2	2	1				2	2
CO5	3	3	2	2	2	1	2				1	1
COs / PSOs	PSO1			PSO2			PSO3				PSO4	
CO1	3			3			3				2	
CO2	3			3			2				2	
CO3	3			3			3				3	
CO4	3			3			2				2	
CO5	3			3			2				2	
3/2/1 Indicates Strength Of Correlation, 3 – High, 2- Medium, 1- Low												
Category	Basic Science	Engineering	Humanities and social Science	Program Core	Program Elective	Open Elective	Inter Disciplinary	Skill Component	Practical /Project			
					✓							

COURSE CODE	COURSE NAME	Ty/Lb/ ETL/IE	L	T/S.Lr	P/R	C
EBCS22E18	DATA SCIENCE	Ty	3	0/0	0/0	3

**UNIT I Introduction To Data Science And Big Data 9 HRS**

Introduction to Data Science – Applications - Data Science Process – Exploratory Data analysis – Collection of data – Graphical presentation of data – Classification of data – Storage and retrieval of data – Big data – Challenges of Conventional Systems - Web Data – Evolution Of Analytic Scalability - Analytic Processes and Tools - Analysis vs Reporting - Modern Data Analytic Tools - Statistical Concepts: Sampling Distributions - Re-Sampling - Statistical Inference - Prediction Error.

**UNIT II Data Analysis 9 HRS**

Correlation – Regression – Probability – Conditional Probability – Random Variables – Analysis using Mean, Median, Mode, Standard Deviation, Skewness, Kurtosis- Regression Modeling - Multivariate Analysis - Bayesian Modeling - Inference and Bayesian Networks - Support Vector and Kernel Methods - Analysis of Time Series: Linear Systems Analysis - Nonlinear Dynamics.

**UNIT III Data Mining Techniques 9 HRS**

Rule Induction - Neural Networks: Learning and Generalization - Competitive Learning - Principal Component Analysis and Neural Networks - Fuzzy Logic: Extracting Fuzzy Models from Data - Fuzzy Decision Trees - Stochastic Search Methods- Neuro-Fuzzy Modelling – Association rule mining – Clustering – Outlier Analysis – Sequential Pattern Mining – Temporal mining – Spatial mining – Web mining.

**UNIT IV Mining Data Streams 9 HRS**

Introduction To Streams Concepts – Stream Data Model and Architecture - Stream Computing - Sampling Data in a Stream – Filtering Streams – Counting Distinct Elements in a Stream – Estimating Moments – Counting Oneness in a Window – Decaying Window - Real time Analytics Platform (RTAP) Applications - Case Studies - Real Time Sentiment Analysis, Stock Market Predictions.

**UNIT V Frameworks and Visualization 9 HRS**

Map Reduce – Hadoop, Hive, MapR – Sharding – NoSQL Databases – Cloud databases - S3 - Hadoop Distributed File Systems – Visualizations - Visual Data Analysis Techniques - Interaction Techniques – Social Network Analysis – Collective Inferencing – Egonets - Systems and Applications.

**Total Hours: 45**

**REFERENCES**

1. Michael Berthold, David J. Hand, “Intelligent Data Analysis”, Springer, 2007.
2. Anand Rajaraman and Jeffrey David Ullman, “Mining of Massive Datasets”, Cambridge University Press, 2012.
3. Bill Franks, “Taming the Big Data Tidal Wave: Finding Opportunities in Huge Data Streams with Advanced Analytics”, John Wiley & sons, 2012.
4. Jiawei Han, Micheline Kamber “Data Mining Concepts and Techniques”, Second Edition, Elsevier, Reprinted 2008.
5. Rachel Schutt, Cathy O’Neil, “Doing Data Science”, O’Reilly Publishers, 2013.
6. Foster Provost, Tom Fawcet, “Data Science for Business”, O’Reilly Publishers, 2013.
7. Bart Baesens, “Analytics in a Big Data World: The Essential Guide to Data Science and its Applications“, Wiley Publishers, 2014.
8. S. N. Sivanandam, S. N Deepa, “Introduction to Neural Networks Using Matlab 6.0”, Tata McGraw- Hill Education, 2006.



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COURSE CODE <b>EBCS22E19</b>	COURSE NAME: <b>EMBEDDED SYSTEM ARCHITECTURES</b>						<b>Ty/Lb/ETL/IE</b>	<b>L</b>	<b>T/S.Lr</b>	<b>P/R</b>	<b>C</b>	
	Prerequisite: Nil						Ty	3	0/0	0/0	3	
L : Lecture T : Tutorial S.Lr : Supervised Learning P : Project R : Research C: Credits Ty/Lb/ETL/IE : Theory/Lab/Embedded Theory and Lab/Internal Evaluation												
<b>OBJECTIVES:</b> The students should be made to												
<ul style="list-style-type: none"> <li>• Understand the basics of an embedded system.</li> <li>• Understand the typical components of an embedded system.</li> <li>• To understand different communication interfaces.</li> <li>• To learn the design process of embedded system applications.</li> <li>• To understands the RTOS and inter-process communication</li> </ul>												
<b>COURSE OUTCOMES (COs):</b> Students will be able to												
CO1	To understand the basics of Embedded System (L1)											
CO2	Able to design processor and memory for Embedded systems (L5)											
CO3	To develop an Embedded Firmware (L5)											
CO4	To identify best operating system for embedded system (L4)											
CO5	To apply the basic task Communication (L3)											
<b>Mapping of Course Outcomes with Program Outcomes (POs)</b>												
COs/POs	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO1	3	3	3	3	3	3	2	1				1
CO2	3	3	3	3	3	3	2	1	1			
CO3	2	2	2	3	3	2	2	1	1		1	
CO4	3	3	2	2	2	2	2			1		
CO5	3	2	2	2	2	2	2	1		2		
COs / PSOs	PSO1			PSO2			PSO3			PSO4		
CO1	3			3			3			2		
CO2	3			2			3			2		
CO3	3			2			2			2		
CO4	3			3			3			2		
CO5	3			2			2			2		
<b>3/2/1 Indicates Strength Of Correlation, 3 – High, 2- Medium, 1- Low</b>												
Category	Basic Science	Engineer ing	Humanities and social Science	Program Core	Program elective	Open Elective	Inter Disciplinary	Skill Component	Practical /Project			
					✓							

COURSE CODE	COURSE NAME	Ty/Lb/ETL/IE	L	T/SLr	P/R	C
EBCS22E19	EMBEDDED SYSTEM ARCHITECTURES	Ty	3	0/0	0/0	3

**UNIT –I**

**9 Hrs**

Introduction to Embedded Systems: Definition of Embedded System, Embedded Systems Vs General Computing Systems, History of Embedded Systems, Classification, Major Application Areas, Purpose of Embedded Systems, Characteristics and Quality Attributes of Embedded Systems.

**UNIT -II:**

**9Hrs**

Typical Embedded System: Core of the Embedded System: General Purpose and Domain Specific Processors, ASICs, PLDs, Commercial Off-The-Shelf Components (COTS), Memory: ROM, RAM, Memory according to the type of Interface, Memory Shadowing, Memory selection for Embedded Systems, Sensors and Actuators, Communication Interface: Onboard and External Communication Interfaces.

**UNIT -III:**

**9Hrs**

Embedded Firmware: Reset Circuit, Brown-out Protection Circuit, Oscillator Unit, Real Time Clock, Watchdog Timer, Embedded Firmware Design Approaches and Development Languages.

**UNIT -IV:**

**9Hrs**

RTOS Based Embedded System Design: Operating System Basics, Types of Operating Systems, Tasks, Process and Threads, Multi processing and Multitasking, Task Scheduling.

**UNIT -V:**

**9Hrs**

TASK COMMUNICATION: Shared Memory, Message Passing, Remote Procedure Call and Sockets, Task Synchronization: Task Communication/Synchronization Issues, Task Synchronization Techniques, Device Drivers, How to Choose an RTOS.

**Total Hours:45**

**TEXT BOOKS:**

1. Introduction to Embedded Systems - Shibu K.V, Mc Graw Hill.

**REFERENCE BOOKS:**

- 1.Embedded Systems - Raj Kamal, TMH.
- 2.Embedded System Design - Frank Vahid, Tony Givargis, John Wiley.
- 3.Embedded Systems – Lyla, Pearson, 2013.
- 4.An Embedded Software Primer - David E. Simon, Pearson Education.

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COURSE CODE <b>EBCS22E20</b>	COURSE NAME: <b>AGILE SOFTWARE DEVELOPMENT</b>						<b>Ty/Lb/ETL/IE</b>	<b>L</b>	<b>T/S.Lr</b>	<b>P/R</b>	<b>C</b>	
	Prerequisite: Nil						Ty	3	0/0	0/0	3	
L : Lecture T : Tutorial S.Lr : Supervised Learning P : Project R : Research C: Credits Ty/Lb/ETL/IE : Theory/Lab/Embedded Theory and Lab/Internal Evaluation												
<b>OBJECTIVES:</b> The students should be made to												
<ul style="list-style-type: none"> <li>• Understand the theoretical as well as practical aspects of agile software development practices and how small teams can apply them to create high-quality software.</li> <li>• Understanding of software design and a set of software technologies and APIs.</li> <li>• do a detailed examination and demonstration of Agile development and testing techniques.</li> <li>• Understand the benefits and pitfalls of working in an Agile team.</li> <li>• Understand Agile development and testing.</li> </ul>												
<b>COURSE OUTCOMES (COs):</b> Students will be able to												
<b>CO1</b>	Analyze existing problems with the team, development process and wider organization[L4]											
<b>CO2</b>	Apply a thorough understanding of Agile principles and specific practices[L3]											
<b>CO3</b>	Understand and apply the most appropriate way to improve results for a specific circumstance or need[L2]											
<b>CO4</b>	Analyze and apply appropriate adaptations to existing practices or processes depending upon analysis of typical problems[L4]											
<b>CO5</b>	Evaluate likely successes and formulate plans to manage likely risks or problems[L5]											
<b>Mapping of Course Outcomes with Program Outcomes (POs)</b>												
<b>COs/POs</b>	<b>PO1</b>	<b>PO2</b>	<b>PO3</b>	<b>PO4</b>	<b>PO5</b>	<b>PO6</b>	<b>PO7</b>	<b>PO8</b>	<b>PO9</b>	<b>PO10</b>	<b>PO11</b>	<b>PO12</b>
<b>CO1</b>	3	3	3	2	1	1	1		1		1	1
<b>CO2</b>	3	3	3	2	1	1	2		1		1	1
<b>CO3</b>	3	2	3	2	1	1	2		1		1	1
<b>CO4</b>	3	2	2	2	2	2	1	1	2		2	2
<b>CO5</b>	3	3	2	2	2	1	2	1	1		1	1
<b>COs / PSOs</b>	<b>PSO1</b>			<b>PSO2</b>			<b>PSO3</b>			<b>PSO4</b>		
<b>CO1</b>	3			3			2			3		
<b>CO2</b>	3			3			2			3		
<b>CO3</b>	3			3			3			2		
<b>CO4</b>	3			2			3			2		
<b>CO5</b>	3			2			3			2		
<b>3/2/1 Indicates Strength Of Correlation, 3 – High, 2- Medium, 1- Low</b>												
Category	Basic Science	Engineering Science	Humanities and social Science	Program Core	Program elective	Open Elective	Inter Disciplinary	Skill Component	Practical /Project			
					✓							

COURSE CODE	COURSE NAME	Ty/Lb/ETL/IE	L	T/S.Lr	P/R	C
EBCS22E20	AGILE SOFTWARE DEVELOPMENT	Ty	3	0/0	0/0	3

**UNIT I-Agile Development**

**9 Hrs**

Agile Practices, Overview of Extreme Programming, Planning, Testing, Refactoring, A Programming Episode.

**UNIT II-Agile Design**

**9 Hrs**

What is Agile Design? SRP: The Single-Responsibility Principle, OCP: The Open-Closed Principle, LSP: The Liskov Substitution Principle, DIP: The Dependency-Inversion Principle, ISP: The Interface-Segregation Principle.

**UNIT III-The Payroll Case Study**

**9 Hrs**

Command and Active Object, Template Method & Strategy: Inheritance vs Delegation, Facade and Mediator, Singleton and Monostate, Null Object, The payroll Case Study: Iteration One Begins, The Payroll Case Study: Implementation.

**UNIT IV-Packaging the Payroll System**

**9 Hrs**

Principles of Package Design, Factory, The Payroll Case Study (part 2)

**UNIT V-The Weather Station Case Study**

**9 Hrs**

Composite, Observer-Backing into a Pattern, Abstract Server, Adapter, and Bridge, Proxy and Stairway To Heaven: Managing Third Party APIs, Case Study: Weather Station.

**Total Hours: 45**

**TEXT BOOKS:**

1. "Agile Software Development principles, Patterns and Practices" by Robert C. Martin, 1<sup>st</sup> edition 2003.

**REFERENCE BOOKS:**

- 1."Agile Software Development" by Thomas Uwe Hansmann, Springer-Verlag Berlin Heidelberg 2010.
2. "The Art of Agile Development" by James Shore & Shane Warden 2006.

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COURSE CODE <b>EBCS22E21</b>	COURSE NAME : <b>AUTOMATION</b>						<b>Ty/Lb/ETL/IE</b>	<b>L</b>	<b>T/S.Lr</b>	<b>P/R</b>	<b>C</b>	
	Prerequisite: Nil						<b>Ty</b>	3	0/0	0/0	3	
L : Lecture T : Tutorial S.Lr : Supervised Learning P : Project R : Research C: Credits Ty/Lb/ETL/IE : Theory/Lab/Embedded Theory and Lab/Internal Evaluation												
<b>OBJECTIVES:</b> The students should be made to												
<ul style="list-style-type: none"> <li>• Understand the concepts of automation</li> <li>• Apply the software automation concepts in real world</li> <li>• Design usecases for any software programs</li> <li>• Analyze the software testing models</li> </ul>												
<b>COURSE OUTCOMES (COs) :</b> Students will be able to												
<b>CO1</b>	Remember the concepts of Automation[L1]											
<b>CO2</b>	Understand the fundamentals of Usecases. [L2]											
<b>CO3</b>	Analyze the software testing models[L4]											
<b>CO4</b>	Apply the no code ideas in the testing[L3]											
<b>CO5</b>	Apply the concepts in real time entities and case studies in automation [L6]											
<b>Mapping of Course Outcomes with Program Outcomes (POs)</b>												
<b>COs/POs</b>	<b>PO1</b>	<b>PO2</b>	<b>PO3</b>	<b>PO4</b>	<b>PO5</b>	<b>PO6</b>	<b>PO7</b>	<b>PO8</b>	<b>PO9</b>	<b>PO10</b>	<b>PO11</b>	<b>PO12</b>
<b>CO1</b>	3	3	3	3	3	3	3	3	3	2	3	3
<b>CO2</b>	3	3	3	3	3	3	3	3	2	2	3	3
<b>CO3</b>	3	2	2	2	3	3	2	3	2	2	2	3
<b>CO4</b>	3	2	2	2	3	3	2	3	2	2	2	3
<b>CO5</b>	3	2	2	2	3	3	2	3	2	2	2	3
<b>COs / PSOs</b>	<b>PSO1</b>			<b>PSO2</b>			<b>PSO3</b>			<b>PSO4</b>		
<b>CO1</b>	2			3			3			2		
<b>CO2</b>	1			3			3			2		
<b>CO3</b>	2			3			3			2		
<b>CO4</b>	2			2			2			1		
<b>CO5</b>	3			3			3			3		
<b>3/2/1 Indicates Strength Of Correlation, 3 – High, 2- Medium, 1- Low</b>												
<b>Category</b>	Basic Science	Engineering Science	Humanities and social Science	Program Core	Program elective	Open Elective	Inter Disciplinary	Skill Component	Practical /Project			
					✓							

COURSE CODE	COURSE NAME	Ty/Lb/ETL/IE	L	T/S.Lr	P/R	C
EBCS22E21	AUTOMATION	Ty	3	0/0	0/0	3

**UNIT I**

**9Hrs**

Overview- Types of automation -Overview of IT automation -Automation use cases -Automation trends - AI and machine learning in automation

**UNIT II**

**9Hrs**

Role of Automation in Computer-based Systems- Machine Readable Specification&Design- Automatic Code Verification-Automatic Load Testing- Automatic Problem Discovery- Intelligent Operator Training

**UNIT III**

**9Hrs**

Machine learning and workflow- Hyperautomation- Intelligent automation- Intelligent industrial robots- Low-code or no-code workflow

**UNIT IV**

**9Hrs**

Terminologies used in Testing- How to write testcases- Principles of testing- Test process steps- Levels of independence in testing- Levels of testing- Software testing models- Introduction to Jira tool-Bugzilla Tool

**UNIT V**

**9Hrs**

Invoicing without the use of paper- Applications for jobs - Automated notifications and warnings- Documents in the cloud- Automated software testing- Online sales and marketing- New career paths- Enhancing the need of cybersecurity- Automated data imports and exports

**Total Hours:45**

**TEXT BOOKS:**

1. Suresh Chandra Satapathy, Ajay Kumar Jena, Jagannath Singh, Saurabh Bilgaiyan, " Automated Software Engineering: A Deep Learning-Based Approach (Learning and Analytics in Intelligent Systems) 1st ed. 2020 Edition"
2. Design, Build, Ship: Faster, Safer Software Delivery 1st Edition, by Sam Newman (Author), ISBN-13: 978-1491984871

**REFERENCE BOOKS:**

- 1.Raoul-Gabriel Urma, Richard Warburton, " Real-World Software Development: A Project-Driven Guide to Fundamentals" 1st Edition

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COURSE CODE <b>EBCS22E22</b>	COURSE NAME: <b>SOCIAL COMPUTING</b>						Ty/Lb/ ETL/IE	L	T/S.Lr	P/R	C	
	Prerequisite: Nil						Ty	3	0/0	0/0	3	
L : Lecture T : Tutorial S.Lr : Supervised Learning P : Project R : Research C: Credits Ty/Lb/ETL/IE : Theory/Lab/Embedded Theory and Lab/Internal Evaluation												
<b>OBJECTIVES:</b> The students should be made to												
<ul style="list-style-type: none"> <li>• Understand the concepts and various types of design patterns in social computing techniques</li> <li>• Analyze the techniques and applications of social computing.</li> <li>• Design various applications to solve the social computing models</li> </ul>												
<b>COURSE OUTCOMES (COs):</b> Students will be able to												
CO1	Remember the basic concept of data Collection and Tools[L1]											
CO2	Apply, evaluate the Data Process Methodology in social computing approaches[L3]											
CO3	Recognize the feasibility of applying a social computing methodology for a particular Learning model. [L3]											
CO4	Design the methodology to solve optimization problems using Artificial algorithms[L6]											
CO5	Design social network analysis to revise the principles of social computing in various applications[L6]											
<b>Mapping of Course Outcomes with Program Outcomes (POs)</b>												
COs/POs	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO1	3	3	3	2	3	2	2	2	3	2	3	3
CO2	3	3	3	2	3	2	2	2	3	2	3	3
CO3	3	2	3	2	3	2	2	3	2	3	2	2
CO4	3	2	2	2	3	2	2	2	3	2	3	2
CO5	3	3	2	2	3	2	2	2	3	2	3	2
COs / PSOs	PSO1			PSO2			PSO3			PSO4		
CO1	3			3			2			3		
CO2	3			3			2			3		
CO3	3			3			3			2		
CO4	3			2			3			2		
CO5	3			2			3			2		
<b>3/2/1 Indicates Strength Of Correlation, 3 – High, 2- Medium, 1- Low</b>												
Category	Basic Science	Engineering Science	Humanities and Social Science	Program Core	Program Elective	Open Elective	Inter Disciplinary	Skill Component	Practical /Project			
					✓							

COURSE CODE	COURSE NAME	Ty/Lb/ ETL/IE	L	T/S.Lr	P/R	C
EBCS22E22	SOCIAL COMPUTING	Ty	3	0/0	0/0	3

**UNIT I-DATA COLLECTION**

**9 Hrs**

Data Collection-Data types and sources, Data Collection and Tools- Data Acquisition, Common Data Processing Toolkit.

**UNIT II-DATA PROCESSING METHODOLOGY**

**9 Hrs**

Data Processing Principles-Behavior Tracking, Data Processing Methods.

**UNIT III-SUPERVISED AND UNSUPERVISED LEARNING MODELS**

**9 Hrs**

Supervised Learning Models-Generalized Linear Algorithms, Decision Trees, Bayesian Method, Bayesian Regression, Gaussian Processes. Unsupervised learning model-Dimensionality Reduction Algorithm, Clustering algorithm.

**UNIT IV-STATE-OF-THE-ART ARTIFICIAL INTELLIGENCE ALGORITHMS**

**9Hrs**

Deep Learning, Reinforcement Learning, Broth Learning, Epiphany Learning.

**UNIT V-SOCIAL NETWORK DATA MINING AND KNOWLEDGE DISCOVERY**

**9Hrs**

Online Social Networks Text Processing Method-Information Extraction, Keyword Mining, Topics Detection and Tracking, online Social Networks Image Recognition methods-Image Retrieval, Image object Detection and Classification.

**Total Hours: 45**

**TEXT BOOKS:**

1. "Social Computing with Artificial Intelligence" ,byXung Liang, Springer 2020.

**REFERENCE BOOKS:**

- 1.Huan Liu John J. Salerno Michael J.young," *Social Computing, Behavioral Modeling and Prediction*", Springer, 2008.
- 2.Ajith Abraham," *Computational social Network Analysis*": Springer



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<b>COURSE CODE:</b> <b>EBCS22E23</b>	<b>COURSE NAME:</b> <b>ENTERPRISE ARCHITECTURE</b>		<b>Ty/Lb/ETL/IE</b>	<b>L</b>	<b>T/S. Lr</b>	<b>P/R</b>	<b>C</b>					
	Prerequisite: Nil		<b>Ty</b>	<b>3</b>	<b>0/0</b>	<b>0/0</b>	<b>3</b>					
L : Lecture T : Tutorial S.Lr : Supervised Learning P : Project R : Research C: Credits T/L/ETL/IE : Theory/Lab/Embedded Theory and Lab/Internal Evaluation												
<b>OBJECTIVE:</b> The students should be made to <ul style="list-style-type: none"> <li>• To understand, manage and develop business strategy in a complex IT landscape.</li> <li>• To create a map or blueprint of the structure and operations of an organization.</li> <li>• To handling the relationship and interdependencies of these elements and aligning them.</li> </ul>												
<b>COURSE OUTCOMES (COs):</b> Students will be able to												
CO1	Understand the basic concepts of Enterprise Architecture.											
CO2	Analyze various EA Framework											
CO3	Apply the knowledge to Evaluate the EA Framework Implementation.											
CO4	Analyze the EA Framework with Broad view in process management.											
CO5	Understand the Overall evaluation and perspectives.											
<b>Mapping of Course Outcomes with Program Outcomes (POs)</b>												
<b>COs/POs</b>	<b>PO1</b>	<b>PO2</b>	<b>PO3</b>	<b>PO4</b>	<b>PO5</b>	<b>PO6</b>	<b>PO7</b>	<b>PO8</b>	<b>PO9</b>	<b>PO10</b>	<b>PO11</b>	<b>PO12</b>
CO1	3	3	3	2	3	2	2	2	1	1		1
CO2	3	3	3	2	3	2	2	1	2	1	1	1
CO3	3	2	3	2	3	2	2		1		1	
CO4	3	2	2	2	3	2	2	1	1			
CO5	2	3	2	2	3	2	1	1				
<b>COs / PSOs</b>	<b>PSO1</b>		<b>PSO2</b>			<b>PSO3</b>			<b>PSO4</b>			
CO1	3		3			2			3			
CO2	3		3			2			3			
CO3	3		3			3			2			
CO4	3		2			3			2			
CO5	3		2			3			2			
<b>H/M/L indicates Strength of Correlation H- High, M- Medium, L-Low</b>												
Category	Basic Science	Engineering Science	Humanities and social Science	Program Core	Program elective	Open Elective	Inter Disciplinary	Skill Component	Practical /Project			
					✓							

COURSE CODE	COURSE NAME	Ty/Lb/ETL/IE	L	T/S. Lr	P/R	C
EBCS22E23	ENTERPRISE ARCHITECTURE	Ty	3	0/0	0/0	3

**UNIT I INTRODUCTION**

**9 Hrs**

An overview of Digital Transformation and Enterprise Architecture, The purpose and Scope of this Research, The Primary Related Research.

**UNIT II DIRECTION OF DIGITAL IT AND ENTERPRISE ARCHITECTURE**

**9 Hrs**

Introduction, Directions of Cloud/Mobile IT, EA Frameworks-TOGAF, FEAF, Adaptive EA, EA Framework Analysis, Agile Enterprise Architecture and Scaling Agile Frameworks.

**UNIT III EVALUATION FOR EA FRAMEWORK IMPLEMENTATION METHOD**

**9 Hrs**

Case of EA Framework Building in a Global Pharmaceutical Company, Evaluation and Analysis of Case Study.

**UNIT IV EVALUATION OF ARCHITECTURE BOARD REVIEW PROCESS WITH KNOWLEDGE MANAGEMENT**

**9 Hrs**

Case of “Architecture Board Reviwe” in Global HealthCare Company, Evaluation and Analysis of Case Study of Architecture Board view, Global Communication Case Study, Verification and summary.

**UNIT V OVERALL EVALUATION AND PERSPECTIVES**

**9 Hrs**

Overall Evaluation-valuation of AIDAF for agility-Related Elements, Perspectives on AIDAF-Benefits of EA Implementation-AIDAF, Challenges Encountered in EA Implementation of AIDAF, Global Communication Structure in Architecture Board.

**Total Hours: 45**

**TEXT BOOK:**

1. Yoshimasa Masuda MurlikrishnaViswanthan, 2019, Enterprise Architecture for Global Companies in a Digital IT Era, Springer.

**REFERENCE BOOKS:**

1. *Thierry PerroudRetoInversini , 2013 "Enterprise Architecture Patterns", Springer.*
2. *Danny Greefhorst Erik Proper , 2011 "Architecture principles of Enterprise Architecture" Springer*

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Course Code: <b>EBCS22E24</b>	Course Name : <b>NETWORK FORENSICS</b>		<b>Ty/Lb/ETL/IE</b>	<b>L</b>	<b>T/S.Lr</b>	<b>P/R</b>	<b>C</b>					
	Prerequisite: Computer Networks		<b>Ty</b>	<b>3</b>	<b>0/0</b>	<b>0/0</b>	<b>3</b>					
L : Lecture T : Tutorial S.Lr : Supervised Learning P : Project R : Research C: Credits Ty/Lb/ETL/IE : Theory/Lab/Embedded Theory and Lab/Internal Evaluation												
<b>OBJECTIVES:</b> The students should be made to												
<ul style="list-style-type: none"> <li>• Provide a comprehensive understanding of network forensic analysis principles</li> <li>• Understand the relationship between network forensic analysis and network security technologies.</li> </ul>												
<b>COURSE OUTCOMES (COs) : Students will be able to</b>												
CO1	Learn to identify network security incidents and potential sources of digital evidence.											
CO2	Demonstrate the ability to perform basic network data acquisition and analysis using computer based applications and utilities											
CO3	Identify potential applications for the integration of network forensic technologies											
CO4	Apply tools for network forensic investigation											
CO5	Recognize the network details and routing path											
<b>Mapping of Course Outcomes with Program Outcomes (POs)</b>												
<b>COs/POs</b>	<b>PO1</b>	<b>PO2</b>	<b>PO3</b>	<b>PO4</b>	<b>PO5</b>	<b>PO6</b>	<b>PO7</b>	<b>PO8</b>	<b>PO9</b>	<b>PO10</b>	<b>PO11</b>	<b>PO12</b>
CO1	3	3	1	3	1	3	3	2	3	2	3	2
CO2	3	3	3	3	3	2	2	2	3	2	3	2
CO3	3	3	3	3	3	2	2	2	3	2	3	1
CO4	3	3	3	3	3	2	2	3	2	2	3	3
CO5	3	3	3	2	2	3	1	3	3	2	3	1
<b>COs / PSOs</b>	<b>PSO1</b>			<b>PSO2</b>			<b>PSO3</b>			<b>PSO4</b>		
CO1	3			1			3			3		
CO2	3			2			3			3		
CO3	3			2			3			3		
CO4	3			2			3			3		
CO5	3			3			3			3		
<b>3/2/1 Indicates Strength Of Correlation, 3 – High, 2- Medium, 1- Low</b>												
Category	Basic Science	Engineering Science	Humanities and social Science	Program Core	Program elective	Open Elective	Inter Disciplinary	Skill Component	Practical /Project			
					✓							

COURSE CODE	COURSE NAME	Ty/Lb/ETL	L	T/S.Lr	P/R	C
EBCS22E24	NETWORK FORENSICS	Ty	3	0/0	0/0	3

**UNIT I Technical Fundamentals**

**9 Hrs**

Concepts in digital evidence- challenges- investigative methodology- sources of network based evidence- principles of internetworking-Internet Protocol suite- Evidence acquisition

**UNIT II Packet and Statistical Flow Analysis**

**9 Hrs**

Packet analysis - protocol analysis - flow analysis- higher layer traffic analysis – Statistical Flow analysis:- sensors-flow record export protocols- collection and aggregation- analysis tools and techniques – Case study and Tools Analysis: Wire Shark

**UNIT III Network Intrusion Detection and Analysis**

**9 Hrs**

NIDS/NIPS functionality- modes of detection-types-NIDS/NIPS evidence acquisition -NIPS/NIDS interfaces –packet logging – Case study and Tools Analysis : Snort

**UNIT IV Network Devices and Servers**

**9 Hrs**

Sources of Logs-Network log architecture- collecting and analyzing evidence- Switches- routers – firewalls-interfaces-logging - Case study and Tools Analysis: Angry IP Scanner

**UNIT V Network Tunnelling and Case Studies**

**9 Hrs**

Tunneling for functionality, confidentiality- covert tunneling- trends in malware evolution-network behavior of malware – future of malware and network forensics - Case study and Tools Analysis : Cuckoo Sandbox

**Total Hours: 45**

**TEXT BOOK:**

1. Network Forensics : Tracking Hackers Through CyberSpace Sherri Davidoff,Jonathan Ham Pearson Education 2012

**REFERENCE BOOKS:**

1. *Introduction to Security and Network Forensics* William J. Buchanan Auerbach Publications 2012
2. *Handbook of Digital Forensics and Investigations, 1<sup>st</sup> Edition* Eoghan Casey ed., Elsevier Academic Press, ISBN 13: 978-0-12-374267-4,.

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COURSE CODE: <b>EBCS22E25</b>	COURSE NAME: <b>DISTRIBUTED COMPUTING</b>						<b>Ty/Lb/ETL/IE</b>	<b>L</b>	<b>T/S.Lr</b>	<b>P/R</b>	<b>C</b>	
	Prerequisite: Operating Systems						Ty	3	0/0	0/0	3	
L : Lecture T : Tutorial S.Lr : Supervised Learning P : Project R : Research C: Credits Ty/Lb/ETL/IE : Theory/Lab/Embedded Theory and Lab/Internal Evaluation												
<b>OBJECTIVE:</b> The students should be made to												
<ul style="list-style-type: none"> <li>• understand the design of distributed systems</li> <li>• understand communication concepts of distributed systems</li> <li>• apply the memory management design of distributed systems to design a new memory</li> </ul>												
<b>COURSE OUTCOMES (COs):</b> Students will be able to												
CO1	Understand and analyze the relation among model designs of distributed computing systems [L2]											
CO2	Apply the inter-process communication concepts of distributed systems[L3]											
CO3	Understand a new memory with effective synchronization[L2]											
CO4	Apply appropriate scheduling between resource and process[L3]											
CO5	Analyze the security, consistency and replication of the distributed file system [L4]											
<b>Mapping of Course Outcomes with Program Outcomes (POs)</b>												
<b>COs/POs</b>	<b>PO1</b>	<b>PO2</b>	<b>PO3</b>	<b>PO4</b>	<b>PO5</b>	<b>PO6</b>	<b>PO7</b>	<b>PO8</b>	<b>PO9</b>	<b>PO10</b>	<b>PO11</b>	<b>PO12</b>
CO1	2	2	2	2	1	1	1				1	1
CO2	2	3	2	2	1	1	2				1	1
CO3	3	3	3	2	1	1	2				1	1
CO4	3	3	3	2	2	2	1				2	2
CO5	3	3	3	2	2	1	2				1	1
<b>COs / PSOs</b>	<b>PSO1</b>			<b>PSO2</b>			<b>PSO3</b>			<b>PSO4</b>		
CO1	2			3			3			2		
CO2	2			3			2			2		
CO3	3			3			3			3		
CO4	3			3			2			3		
CO5	2			3			3			3		
<b>3/2/1 Indicates Strength Of Correlation, 3 – High, 2- Medium, 1- Low</b>												
Category	Basic Science	Engineering Science	Humanities and social Science	Program Core	Program elective	Open Elective	Inter Disciplinary	Skill Component	Practical /Project			
					✓							

COURSE CODE	COURSE NAME	Ty/Lb/ETL/IE	L	T/S.Lr	P/R	C
EBCS22E25	DISTRIBUTED COMPUTING	Ty	3	0/0	0/0	3

**UNIT I Fundamentals and Remote Procedure Call 9 Hrs**

Introduction to distributed computing system, Different models, Message passing-Introduction, Desirable features of a good message passing system, Issues in IPC, Synchronization, Buffering, Multidatagram, Process addressing, Failure handling, Group communication - Introduction, RPC model, transparency of RPC, Implementing RPC mechanism, Stub generation, RPC messages, Marshalling arguments and results, Sever management, parameter-passing semantics, Call semantics, Communication protocols for RPCs- Lightweight RPC.

**UNIT II Distributed Shared Memory and Synchronization 9 Hrs**

Introduction, General architecture of DSM systems, Design and implementation issues of DSM, Granularity, Structure of shared memory space, Consistency model, Replacement strategy, Thrashing, Different approaches to DSM, Advantages of DSM, Clock synchronization, Event ordering, Mutual exclusion, Deadlock, Election algorithm.

**UNIT III Resource and Process Management 9 Hrs**

Introduction, Desirable features of a good global scheduling algorithm, Task assignment approach, Load balancing approach, Load sharing approach, Process migration, Threads.

**UNIT IV DFS/DCE Security 9 Hrs**

Desirable features of good DFS, File models, File accessing, models, File sharing semantics, File cachingschemes, File replication, Fault tolerance, Atomic Transaction, Design principles, Authentication, Access control, Digital signatures, DCE security service.

**UNIT V CONSISTENCY AND REPLICATION 9 Hrs**

Introduction - Data-Centric Consistency Models- Client-Centric Consistency Models- Replica Management - Consistency Protocols

**Total Hours: 45**

**TEXT BOOK:**

1. Pradeep K. Sinha (2012 Reprint) ,*Distributed Operating System Concepts and Design* PHI
2. Ajay D. Kshemkalyani ,MukeshSinghal (2008), *Distributed computing : principles, algorithms and systems* – Cambridge University Press

**REFERENCE BOOKS:**

1. Andrew S. Tenenbaum (2012), *Modern Operating System (3rd ed.)* PHI
2. Andrew S. Tenenbaum&MaatrenVansteen (2012) *Distributed systems: Principles & Paradigms (2nd ed.)*,PHI
3. HagitAttiya And Jennifer Welch (2004) *Distributed computing fundamentals, simulations and Advanced Topics (Digitized in 2007) (2nd ed.)*, Wiley
4. Jean Dollimore, Tim Kindberg, And George Coulouris (2005) *Distributed Systems: Concepts and Design (4th ed.)* Pearson Education

**ELECTIVE -IV& V**

COURSE CODE: <b>EBCS22E26</b>	COURSE NAME: <b>EDGE COMPUTING</b>						<b>Ty/Lb/ETL/IE</b>	<b>L</b>	<b>T/S.Lr</b>	<b>P/R</b>	<b>C</b>	
	Prerequisite: Distributed Systems and Algorithms						Ty	3	0/0	0/0	3	
L : Lecture T : Tutorial S.Lr : Supervised Learning P : Project R : Research C: Credits T / L/ ETL/IE: Theory/Lab/Embedded Theory and Lab/Internal Evaluation												
<b>OBJECTIVE:</b> The students should be made to												
<ul style="list-style-type: none"> <li>• Understand the basics of Edge Computing technology</li> <li>• Analyze the evolution of computing industry, cloud computing basics and edge computing.</li> </ul>												
<b>COURSE OUTCOMES (COs):</b> Students will be able to												
CO1	Remember the research, frameworks, and applications in Edge Computing[L1]											
CO2	Understand the review of current IoT Applications[L2]											
CO3	Analyze the frameworks for computing using RaspberryPi[L4]											
CO4	Evaluate the Interfacing edge with cloud applications[L5]											
CO5	Analyze edge computing with others[L4]											
<b>Mapping of Course Outcomes with Program Outcomes (POs)</b>												
<b>COs/POs</b>	<b>PO1</b>	<b>PO2</b>	<b>PO3</b>	<b>PO4</b>	<b>PO5</b>	<b>PO6</b>	<b>PO7</b>	<b>PO8</b>	<b>PO9</b>	<b>PO10</b>	<b>PO11</b>	<b>PO12</b>
CO1	3	3	2	1	1	1	1	2	2	1	3	1
CO2	3	3	2	1	1	1	1	2	2	1	3	1
CO3	3	2	2	1	1	1	1	2	2	1	3	1
CO4	3	2	2	1	1	1	1	1	2	2	1	1
CO5	3	2	3	2	2	2	1	2	2	3	2	2
<b>COs / PSOs</b>	<b>PSO1</b>			<b>PSO2</b>			<b>PSO3</b>			<b>PSO4</b>		
CO1	3			2			2			2		
CO2	3			3			1			2		
CO3	3			2			3			1		
CO4	3			1			1			2		
CO5	3			3			2			3		
<b>3/2/1 Indicates Strength Of Correlation, 3 – High, 2- Medium, 1- Low</b>												
Category	Basic Science	Engineering Science	Humanities and social Science	Program Core	Program elective	Open Elective	Inter Disciplinary	Skill Component	Practical /Project			
					✓							





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COURSE CODE <b>EBCS22E27</b>	COURSE NAME:  <b>CYBER PHYSICAL SYSTEM</b>						<b>Ty/Lb/ETL/IE</b>	<b>L</b>	<b>T/S.Lr</b>	<b>P/R</b>	<b>C</b>	
	Prerequisite: Nil						Ty	3	0/0	0/0	3	
L : Lecture T : Tutorial S.Lr : Supervised Learning P : Project R : Research C: Credits Ty/Lb/ETL/IE : Theory/Lab/Embedded Theory and Lab/Internal Evaluation												
<b>OBJECTIVES:</b> The students should be made to												
<ul style="list-style-type: none"> <li>• Address challenges in implementing a cyber-physical system from a computational perspective.</li> <li>• Integrate real valued and dense time real time systems with software based discrete automated control.</li> <li>• Design and validate problems for Cyber Physical Systems using formal methods, safety assurance and security aspects.</li> </ul>												
<b>COURSE OUTCOMES (COs):</b> Students will be able to												
<b>CO1</b>	Analyze the challenges in implementing a cyber-physical system from a computational perspective[L4]											
<b>CO2</b>	Apply real-valued and dense time real-time systems with software-based discrete automated control[L3]											
<b>CO3</b>	Evaluate the formal methods in designing cyber-physical systems [L5]											
<b>CO4</b>	Understand and apply cyber-physical system problems for safety assurance and security aspects[L2]											
<b>CO5</b>	Create Hybrid Automata Modeling[L6]											
<b>Mapping of Course Outcomes with Program Outcomes (POs)</b>												
<b>COs/POs</b>	<b>PO1</b>	<b>PO2</b>	<b>PO3</b>	<b>PO4</b>	<b>PO5</b>	<b>PO6</b>	<b>PO7</b>	<b>PO8</b>	<b>PO9</b>	<b>PO10</b>	<b>PO11</b>	<b>PO12</b>
<b>CO1</b>	3	2	3	3	3	3	2	2	2	3	2	2
<b>CO2</b>	3	3	3	3	3	2	2	2	2	2	2	2
<b>CO3</b>	3	2	3	2	3	2	2	2	2	3	2	2
<b>CO4</b>	3	3	2	2	2	2	2	2	2	2	2	2
<b>CO5</b>	3	2	3	2	2	2	2	2	2	2	2	2
<b>COs / PSOs</b>	<b>PSO1</b>			<b>PSO2</b>			<b>PSO3</b>			<b>PSO4</b>		
<b>CO1</b>	3			3			3			2		
<b>CO2</b>	3			2			3			2		
<b>CO3</b>	2			3			2			2		
<b>CO4</b>	3			3			3			3		
<b>CO5</b>	3			2			3			2		
<b>3/2/1 Indicates Strength Of Correlation, 3 – High, 2- Medium, 1- Low</b>												
Category	Basic Science	Engineering	Humanities and social Science	Program Core	Program elective	Open Elective	Inter Disciplinary	Skill Component	Practical /Project			
					✓							

COURSE CODE	COURSE NAME	Ty/Lb/ETL/IE	L	T/S.Lr	P/R	C
EBCS22E27	CYBER PHYSICAL SYSTEM	Ty	3	0/0	0/0	3

**UNIT-I CPS HARDWARE PLATFORMS**

**9Hrs**

Cyber-Physical Systems (CPS) in the real world, Basic principles of design and validation of CPS Processors, Sensors, Actuators, CPS Network, CPS SW stack RTOS, Scheduling Real Time control tasks. Principles of Automated Control Design, Dynamical Systems and Stability, Controller Design Techniques.

**UNIT-II STABILITY ANALYSIS**

**9Hrs**

CLFs, MLFs, stability under slow switching, Performance under Packet drop and Noise, From features to software components, Mapping software components to ECUs, CPS Performance Analysis: effect of scheduling, bus latency, sense and actuation faults on control performance, network congestion

**UNIT-III FORMAL METHODS FOR SAFETY ASSURANCE OF CYBER-PHYSICAL SYSTEMS**

**9Hrs**

Advanced Automata based modelling and analysis: Basic introduction and examples, Timed and Hybrid Automata, Definition of trajectories, zenoness, Formal Analysis: Flow pipe construction, reachability analysis, Analysis of CPS Software, Weakest Pre-conditions, Bounded Model checking

**UNIT-IV HYBRID AUTOMATA MODELLING**

**9Hrs**

Flowpipe construction using Flowstar, SpaceX and Phaver tools, CPS SW Verification: Frama-C, CBMC, Secure Deployment of CPS: Attack models, Secure Task mapping and Partitioning, State estimation for attack detection, Automotive

**UNIT-V CASE STUDY**

**9Hrs**

**Case study:** Vehicle ABS hacking, Power Distribution

**Case study:** Attacks on Smart grid.

**Total Hours: 45**

**TEXT BOOKS:**

- 1.E. A. Lee and S. A. Seshia, “Introduction to Embedded Systems: A Cyber-Physical Systems Approach”, 2011.
- 2.R. Alur, “Principles of Cyber-Physical Systems,” MIT Press, 2015.
- 3.T. D. Lewis “Network Science: Theory and Applications”, Wiley, 2009.

**REFERENCES BOOKS:**

1. P. Tabuada, “Verification and control of hybrid systems: a symbolic approach”, Springer-Verlag 2009.
2. C. Cassandras, S. Lafortune, “Introduction to Discrete Event Systems”, Springer 2007.
3. Constance Heitmeyer and Dino Mandrioli, “Formal methods for real-time computing”, Wiley publisher, 19

COURSE CODE EBCS22E28	COURSE NAME: <b>FOUNDATIONS OF PARALLEL PROGRAMMING</b>						Ty/Lb/ETL/IE	L	T/S.L r	P/R	C	
	Prerequisite: Nil						Ty	3	0/0	0/0	3	
L : Lecture T : Tutorial S.Lr : Supervised Learning P : Project R : Research C: Credits Ty/Lb/ETL/IE : Theory/Lab/Embedded Theory and Lab/Internal Evaluation												
<b>OBJECTIVES:</b> The students should be made to												
<ul style="list-style-type: none"> <li>● To familiarize the issues in parallel computing.</li> <li>● To describe distributed memory programming using MPI.</li> <li>● To understand shared memory paradigm with Pthreads and with OpenMP.</li> <li>● To learn the GPU based parallel programming using OpenCL.</li> </ul>												
<b>COURSE OUTCOMES (COs):</b> Students will be able to												
CO1	Identify issues in parallel programming (L2)											
CO2	Develop distributed memory programs using MPI framework (L5)											
CO3	Design and develop shared memory parallel programs using Pthreads and using OpenMP (L5)											
CO4	Implement Graphical Processing OpenCL programs. (L4)											
CO5	Understand the practical parallel programming scenarios and possibilities (L2)											
<b>Mapping of Course Outcomes with Program Outcomes (POs)</b>												
COs/POs	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO1	3	3	3	3	3	3	3	1	2	1		1
CO2	3	2	2	2	2	3	3	1	1		1	
CO3	3	3	2	3	3	3	2	1	1	1	1	1
CO4	3	2	3	3	3	2	3					
CO5	2	2	2	2	3	2	2					
COs / PSOs	PSO1			PSO2			PSO3			PSO4		
CO1	3			3			3			3		
CO2	3			3			3			3		
CO3	3			3			3			3		
CO4	3			3			2			2		
CO5	3			2			3			3		
<b>3/2/1 Indicates Strength Of Correlation, 3 – High, 2- Medium, 1- Low</b>												
Category	Basic Science	Engineering Science	Humanities and social Science	Program Core	Program elective	Open Elective	Inter Disciplinary	Skill Component	Practical /Project			
					✓							

COURSE CODE	COURSE NAME	Ty/Lb/ ETL/IE	L	T/S.L r	P/R	C
EBCS22E28	FOUNDATIONS OF PARALLEL PROGRAMMING	Ty	3	0/0	0/0	3

**UNIT I Foundations Of Parallel Programming**

**9Hrs**

Motivation for parallel programming – Need-Concurrency in computing – Basics of processes, multitasking and threads – cache – cache mappings – caches and programs – virtual memory – Instruction level parallelism – hardware multi-threading – Parallel Hardware-SIMD – MIMD – Interconnection networks – cache coherence –Issues in shared memory model and distributed memory model –Parallel Software- Caveats- coordinating processes/ threads- hybrid model – shared memory model and distributed memory model - I/O – performance of parallel programs– parallel program design.

**UNIT II Distributed Memory Programming WithMpi**

**9Hrs**

Basic MPI programming – MPI\_Init and MPI\_Finalize – MPI communicators – SPMD- programs– MPI\_Send and MPI\_Recv – message matching – MPI- I/O – parallel I/O – collective communication – Tree-structured communication -MPI\_Reduce – MPI\_Allreduce, broadcast, scatter, gather, allgather – MPI derived types – dynamic process management – performance evaluation of MPI programs- A Parallel Sorting Algorithm

**UNIT III Shared Memory Paradigm WithPthreads**

**9Hrs**

Basics of threads, Pthreads – thread synchronization – critical sections – busy waiting – mutex – semaphores – barriers and condition variables – read write locks with examples - Caches, cache coherence and false sharing – Thread safety-Pthreads case study.

**UNIT IV Shared Memory Paradigm: Openmp**

**9Hrs**

Basics OpenMP – Trapezoidal Rule-scope of variables – reduction clause – parallel for directive – loops in OpenMP – scheduling loops –Producer Consumer problem – cache issues – threads safety in OpenMP – Two- body solvers- Tree Search

**UNIT V Parallel Programming**

**9Hrs**

Speed and Efficiency, Overhead and Challenges – **Scientific Computing:** Grid Computations, Particle Computations, Matrix Computations – Case Study of Parallel Programming Libraries in Pthread, MPI and OpenMP – Parallelizing Compilers – Other Parallel Programming Models – Parallel Programming Tools

**Total Hours: 45**

**REFERENCES:**

1. A. Munshi, B. Gaster, T. G. Mattson, J. Fung, and D. Ginsburg,—OpenCL programming guidel, Addison Wesley, 2011
2. M. J. Quinn, —Parallel programming in C with MPI and OpenMPI, Tata McGraw Hill, 2003.
3. Peter S. Pacheco, —An introduction to parallel programmingl, Morgan Kaufmann, 2011.
4. Rob Farber, —CUDA application design and developmentl, Morgan Haufmann, 2011.
5. W. Gropp, E. Lusk, and A. Skjellum, —Using MPI: Portable parallel programming with the message passing interfacel, Second Edition, MIT Press, 1999
6. Greg Andrews ,2000, *Foundations of Multithreaded, Parallel, and Distributed Programming*. Addison-Wesley, Digitized in 16 Nov 2007, ISBN 0201357526, 9780201357523
7. Zbigniew J. Czech, 2016, *Introduction to Parallel Computing*, Cambridge University Press, ISBN 1316802787, 9781316802786

COURSE CODE  <b>EBCS22E29</b>	COURSE NAME:  <b>VIRTUALIZATION</b>					<b>Ty/Lb/ETL/IE</b>	<b>L</b>	<b>T/S.Lr</b>	<b>P/R</b>	<b>C</b>		
	Prerequisite: Nil					Ty	3	0/0	0/0	3		
L : Lecture T : Tutorial S.Lr : Supervised Learning P : Project R : Research C: Credits Ty/Lb/ETL/IE : Theory/Lab/Embedded Theory and Lab/Internal Evaluation												
<b>OBJECTIVES:</b> The students should be made to												
<ul style="list-style-type: none"> <li>• To know the general concepts of virtualization</li> <li>• To learn the design of scalable networks</li> <li>• To understand the virtualizing storage methods</li> <li>• To know the terminology of virtualization</li> </ul>												
<b>COURSE OUTCOMES (COs):</b> Students will be able to												
<b>CO1</b>	Understand the architecture of virtual machines[L2]											
<b>CO2</b>	Analyze the server consolidation[L4]											
<b>CO3</b>	Applying virtual machine installation and administration[L3]											
<b>CO4</b>	Analyze the virtual storage concepts[L4]											
<b>CO5</b>	Understand the various virtualization techniques[L2]											
<b>Mapping of Course Outcomes with Program Outcomes (POs)</b>												
<b>COs/POs</b>	<b>PO1</b>	<b>PO2</b>	<b>PO3</b>	<b>PO4</b>	<b>PO5</b>	<b>PO6</b>	<b>PO7</b>	<b>PO8</b>	<b>PO9</b>	<b>PO10</b>	<b>PO11</b>	<b>PO12</b>
<b>CO1</b>	3	2	2	3	3	3	3	3	3	3	3	2
<b>CO2</b>	3	3	3	2	2	2	2	3	2	3	3	2
<b>CO3</b>	3	2	3	3	3	3	2	2	3	2	2	2
<b>CO4</b>	3	2	3	2	2	2	3	3	2	2	2	2
<b>CO5</b>	3	3	2	2	3	2	2	2	2	3	3	2
<b>COs / PSOs</b>	<b>PSO1</b>			<b>PSO2</b>			<b>PSO3</b>			<b>PSO4</b>		
<b>CO1</b>	3			3			3			3		
<b>CO2</b>	3			3			3			2		
<b>CO3</b>	3			3			3			3		
<b>CO4</b>	3			3			2			3		
<b>CO5</b>	3			3			3			3		
<b>3/2/1 Indicates Strength Of Correlation, 3 – High, 2- Medium, 1- Low</b>												
Category	Basic Science	Engineering Science	Humanities and social Science	Program Core	Program elective	Open Elective	Inter Disciplinary	Skill Component	Practical /Project			
					✓							

SUBJECT CODE	COURSE NAME	Ty/Lb/ETL/IE	L	T/S.Lr	P/R	C
EBCS22E29	VIRTUALIZATION	Ty	3	0/0	0/0	3

**Unit I Introduction to Virtualization**

**9 hrs**

System Architectures – Virtual Machine Basics – Process Virtual Machines – System Virtual Machines – Taxonomy of Virtual Machines – Emulation: Basic Interpretation – Threaded Interpretation – Pre-Coded and Direct Interpretation – Binary Translation – Full and Para Virtualization – Types of Hypervisors – Types of Virtualizations.

**UNIT II Server Consolidation**

**9 Hrs**

Hardware Virtualization – Virtual Hardware Overview - Sever Virtualization – Physical and Logical Partitioning - Types of Server Virtualization – Business cases for Sever Virtualization – Uses of Virtual server Consolidation – Planning for Development – Selecting server Virtualization Platform

**UNIT III Network Virtualization**

**9Hrs**

Design of Scalable Enterprise Networks - Virtualizing the Campus WAN Design - WAN Architecture - WAN Virtualization - Virtual Enterprise Transport Virtualization–VLANs and Scalability - Theory Network Device Virtualization Layer 2 - VLANs Layer 3 VRF Instances Layer 2 - VFI Virtual Firewall Contexts Network Device Virtualization - Data-Path Virtualization Layer 2: 802.1q - Trunking Generic Routing Encapsulation - IPsec L2TPv3 Label Switched Paths - Control-Plane Virtualization–Routing Protocols- VRF - Aware Routing Multi-Topology Routing.

**UNIT IV Virtualizing Storage**

**9Hrs**

SCSI- Speaking SCSI- Using SCSI buses – Fiber Channel – Fiber Channel Cables – Fiber Channel Hardware Devices – iSCSI Architecture – Securing iSCSI – SAN backup and recovery techniques – RAID – SNIA Shared Storage Model – Classical Storage Model – SNIA Shared Storage Model – Host based Architecture – Storage based architecture – Network based Architecture – Fault tolerance to SAN – Performing Backups – Virtual tape libraries.

**Unit V Applying Virtualization**

**9 hrs**

Comparison of Virtualization Technologies: Guest OS, Host OS, Hypervisor, Emulation, Kernel Level – Shared Kernel – Enterprise Solutions: Vmware Server, ESXi, Citrix Xen Server, Microsoft Virtual PC, Microsoft Hyper-V, Virtual Box – Server Virtualization: Configuring Server with Server Virtualization, Adjusting and Tuning Virtual Servers, VM Backup and Migration – Desktop Virtualization: Terminal Services, Hosted Desktop, Web Based Solutions, Localized Virtualized Desktop – Network and Storage Virtualization: VPN, VLAN, SAN and VSAN, NAS.

**Total Hours: 45**

**Text Books:**

1. Chris Wolf, Erick M. Halter, “Virtualization: From the Desktop to the Enterprise”, APress, 2005.
2. James E. Smith, Ravi Nair, “Virtual Machines: Versatile Platforms for Systems and Processes”, Elsevier/Morgan Kaufmann, 2005.
3. David Marshall, Wade A. Reynolds, “Advanced Server Virtualization: VMware and Microsoft Platform in the Virtual Data Center”, Auerbach Publications, 2006.

**References:**

1. William von Hagen, “Professional Xen Virtualization”, Wrox Publications, January, 2008.
2. Kumar Reddy, Victor Moreno, “Network virtualization”, Cisco Press, July, 2006.
3. Amy Newman, Kenneth Hess, “Practical Virtualization Solutions: Virtualization from the Trenches”, Prentice Hall, October 2009

COURSE CODE: <b>EBCS22E30</b>	COURSE NAME: <b>DATA MODERNIZATION ANALYSIS</b>	<b>Ty/Lb/ETL/IE</b>	<b>L</b>	<b>T/S. Lr</b>	<b>P/R</b>	<b>C</b>
	Prerequisite: NIL	<b>Ty</b>	<b>3</b>	<b>0/0</b>	<b>0/0</b>	<b>3</b>

L : Lecture T : Tutorial S.Lr : Supervised Learning P : Project R : Research C: Credits  
Ty/Lb/ETL/IE : Theory/Lab/Embedded Theory and Lab/Internal Evaluation

**OBJECTIVES:**

The students should be made to

- Be exposed with the basic rudiments of business intelligence system
  - Understand the modeling aspects behind Business Intelligence
  - understand of the business intelligence life cycle and the techniques used in it
- Be exposed with different data analysis tools and techniques

**COURSE OUTCOMES (COs) :** Students will be able to

CO1	Remember the fundamentals of business intelligence.[L1]
CO2	Link data mining with business intelligence[L4]
CO3	Apply various modeling techniques.[L3]
CO4	Explain the data analysis and knowledge delivery stages.[L2]
CO5	Explain the emerging technology and visualization[L2]

**Mapping of Course Outcomes with Program Outcomes (POs)**

COs /POs	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO1	3	2	1	2	3	3	1	2	3	2	3	1
CO2	3	2	3	2	3	3	2	2	3	2	3	2
CO3	3	2	2	2	3	3	2	2	3	2	3	2
CO4	3	3	3	2	3	3	1	2	3	2	3	2
CO5	3	3	2	2	3	3	2	2	3	2	3	2
COs /PSOs	PSO1			PSO2			PSO3				PSO4	
CO1	2			3			3				3	
CO2	2			3			3				3	
CO3	2			3			3				3	
CO4	3			3			3				3	
CO5	3			3			3				2	

**3/2/1 indicates Strength of Correlation 3- High, 2- Medium, 1-Low**

Category	Basic Science	Engineering Science	Humanities and social Science	Program Core	Program elective	Open Elective	Inter Disciplinary	Skill Component	Practical /Project
					✓				

COURSE CODE	COURSE NAME	Ty/Lb/ETL/IE	L	T/S.Lr	P/R	C
EBCS22E30	DATA MODERNIZATION ANALYSIS	Ty	3	0/0	0/0	3

**UNIT I BUSINESS INTELLIGENCE 9 Hrs**

Effective and timely decisions – Data, information and knowledge – Role of mathematical models – Business intelligence architectures: Cycle of a business intelligence analysis – Enabling factors in business intelligence projects – Development of a business intelligence system – Ethics and business intelligence.

**UNIT II KNOWLEDGE DELIVERY 9 Hrs**

The business intelligence user types, Standard reports, Interactive Analysis and Ad Hoc Querying, Parameterized Reports and Self-Service Reporting, dimensional analysis, Alerts/Notifications, Visualization: Charts, Graphs, Widgets, Scorecards and Dashboards, Geographic Visualization, Integrated Analytics, Considerations: Optimizing the Presentation for the Right Message.

**UNIT III EFFICIENCY 9 Hrs**

Efficiency measures – The CCR model: Definition of target objectives- Peer groups – Identification of good operating practices; cross efficiency analysis – virtual inputs and outputs – Other models. Pattern matching – cluster analysis, outlier analysis

**UNIT IV BUSINESS INTELLIGENCE APPLICATIONS 9 Hrs**

Marketing models – Logistic and Production models – Case studies.

**UNIT V FUTURE OF BUSINESS INTELLIGENCE 9 Hrs**

Future of business intelligence – Emerging Technologies, Machine Learning, Predicting the Future, BI Search & Text Analytics – Advanced Visualization – Rich Report, Future beyond Technology.

**Total Hours: 45**

**TEXT BOOK:**

1. Efraim Turban, Ramesh Sharda, DursunDelen, “Decision Support and Business Intelligence Systems”, 9 th Edition, Pearson 2013.
2. Larissa T. Moss, S. Atre, “Business Intelligence Roadmap: The Complete Project Lifecycle of Decision Making”, Addison Wesley, 2003.
3. Carlo Vercellis, “Business Intelligence: Data Mining and Optimization for Decision Making”, Wiley Publications, 2009.
4. David Loshin Morgan, Kaufman, “Business Intelligence: The Savvy Manager’s Guide”, Second Edition, 2012.
5. Cindi Howson, “Successful Business Intelligence: Secrets to Making BI a Killer App”, McGraw- Hill, 2007.
6. Ralph Kimball ,Margy Ross , Warren Thornthwaite, Joy Mundy, Bob Becker, “The Data Warehouse LifecycleToolkit”, Wiley Publication Inc.,2007



Dr.M.G.R. Educational and Research Institute (Deemed to be University)  
Department of Computer Science and Engineering  
2022 Regulation

<b>COURSE CODE</b> EBCS22E31	<b>COURSE NAME:</b> <b>ROBOTICS</b>						<b>Ty/Lb/ETL/IE</b>	<b>L</b>	<b>T/S.Lr</b>	<b>P/R</b>	<b>C</b>	
	Prerequisite: Nil						Ty	3	0/0	0/0	3	
L : Lecture T : Tutorial S.Lr : Supervised Learning P : Project R : Research C: Credits Ty/Lb/ETL/IE : Theory/Lab/Embedded Theory and Lab/Internal Evaluation												
<b>OBJECTIVES:</b> The students should be made to <ul style="list-style-type: none"> <li>● Expose students to the history and current developments in the field of robotics;</li> <li>● Strengthen students' grasp of the mathematics and physics involved in the design, construction and control of robots, with a focus on linear algebra and geometry.</li> <li>● Introduce students to fundamental concepts of electrical and mechanical engineering that will help them better understand the design and development challenges in the field of robotics;</li> <li>● Help students develop and deepen their grasp of programming concepts and their programming skills.</li> </ul>												
<b>COURSE OUTCOMES (COs):</b> Students will be able to												
CO1	Understand the fundamentals of robotics and its components (L1)											
CO2	Understand the Kinematics and Dynamics of robotics (L1)											
CO3	Design related Instrumentation & control in robotics (L5)											
CO4	Implement the movement of robotic joints with computers/microcontrollers. (L4)											
CO5	understand the use of sensors and instrumentation in robotics (L1)											
<b>Mapping of Course Outcomes with Program Outcomes (POs)</b>												
COs/POs	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO1	3	3	3	3	2	3	2	1	2	1	1	1
CO2	3	3	3	3	3	2	1	1	1		1	1
CO3	3	3	3	3	3	1	1	2	1			
CO4	3	3	3	3	3	1	1	1				
CO5	3	3	3	3	3	1				1		
COs / PSOs	PSO1			PSO2			PSO3			PSO4		
CO1	1			1			3			3		
CO2	1			2			3			1		
CO3	1			2			3			2		
CO4	1			2			2			2		
CO5	1			2			3			2		
<b>3/2/1 Indicates Strength Of Correlation, 3 – High, 2- Medium, 1- Low</b>												
Category	Basic Science	Engineering	Humanities and Social Sciences	Program Core	Program Elective	Open Elective	Inter Disciplinary	Skill	Practical /Project			
					✓							

COURSE CODE	COURSE NAME	Ty/Lb/ETL/IE	L	T/S.L r	P/R	C
EBCS22E31	ROBOTICS	Ty	3	0/0	0/0	3

**Unit-1 Introduction**

**9 hrs**

Introduction: Robots, Jobs and Ethics, Representing Position and Orientation: Working in Two Dimensions, Working in Three Dimensions (3D). Advanced Topics, Using the Toolbox, Wrapping Up, Time and Motion: Time-Varying Pose, Accelerating Bodies and Reference Frames, Accelerating Bodies and Reference Frames, Application: Inertial Navigation, Wrapping Up.

**Unit-II Mobile Robots**

**9 hrs**

Mobile Robot Vehicles: Wheeled Mobile Robots, Flying Robots, Advanced Topics, Wrapping Up, Navigation: Reactive Navigation, Map-Based Planning, Localization: Dead Reckoning, Localizing with a Map, Creating a Map, Localization and Mapping, Rao-Blackwellized SLAM, Pose Graph SLAM, Sequential Monte-Carlo Localization, Application: Scanning Laser Rangefinder, Wrapping Up.

**Unit-III Arm-Type Robots**

**9 hrs**

Robot Arm Kinematics: Forward Kinematics, Inverse Kinematics, Trajectories, Advanced Topics, Applications, Manipulator Velocity: Manipulator Jacobian, Jacobian Condition and Manipulability, Resolved-Rate Motion Control, Under- and Over-Actuated Manipulators, Force Relationships, Inverse Kinematics: a General Numerical Approach, Advanced Topics. Dynamics and Control: Independent Joint Control, Rigid-Body Equations of Motion, Forward Dynamics, Rigid-Body Dynamics Compensation, Applications.

**Unit-IV Computer Vision**

**9 hrs**

Light and Color: Spectral Representation of Light, Color, Advanced Topics, Application: Color Image, Image Formation: Perspective Camera, Camera Calibration, Wide Field-of-View Imaging, Unified Imaging, Novel Cameras, Advanced Topics, Images and Image Processing, Image Histograms, Monadic Operations, Diadic Operations, Spatial Operations, Mathematical Morphology, Shape Changing, Image Feature Extraction: Region Features, Line Features, Point Features, Using Multiple Images: Feature Correspondence, Geometry of Multiple Views, Stereo Vision, Bundle Adjustment, Point Clouds, Structured Light, Applications.

**Unit-V Robotics, Vision and Control**

**9 hrs**

Vision-Based Control: Position-Based Visual Servoing, Image-Based Visual Servoing, Using Other Image Features, Advanced Visual Servoing: XY/Z-Partitioned IBVS, IBVS Using Polar Coordinates, IBVS for a Spherical Camera, Applications.

**Total Hours:45**

**Text Book:**

1. Robotics, Vision and Control, Fundamental Algorithms in MATLAB, "Second, completely revised, extended and updated edition With 492 Images", Peter Corke.

**Reference Book:**

1. Ghosal, A. (2006). *Robotics: fundamental concepts and analysis*. Oxford university press.
2. Corke, P. I., & Khatib, O. (2011). *Robotics, vision and control: fundamental algorithms in MATLAB* (Vol. 73, p. 2). Berlin: Springer

Dr.M.G.R. Educational and Research Institute (Deemed to be University)  
Department of Computer Science and Engineering  
2022 Regulation

COURSE CODE: <b>EBCS22E32</b>	COURSE NAME: <b>DEEP LEARNING TECHNIQUES</b>					Ty/Lb /ETL/ IE	L	T/ S. Lr	P/R	C		
	Prerequisite: Machine Learning					Ty	3	0/0	0/0	3		
L : Lecture T : Tutorial S.Lr : Supervised Learning P : Project R : Research C: Credits Ty/Lb/ETL/IE : Theory/Lab/Embedded Theory and Lab/Internal Evaluation												
<b>OBJECTIVES:</b> The students should be made to <ul style="list-style-type: none"> <li>• understand the theoretical foundations, algorithms and methodologies of Neural Network</li> <li>• design and develop an application using specific deep learning models</li> <li>• provide the practical knowledge in handling and analyzing real world applications.</li> </ul>												
<b>COURSE OUTCOMES (COs):</b> Students will be able to												
<b>CO1</b>	Understand the characteristics of deep learning models that are useful to solve real-world problems[L2]											
<b>CO2</b>	Understand different methodologies to create application using deepnets. [L2]											
<b>CO3</b>	Identify and apply appropriate deep learning algorithms for analyzing the data for variety of problems. [L3]											
<b>CO4</b>	Apply different deep learning algorithms[L3]											
<b>CO5</b>	create the test procedures to evaluate the efficacy of the developed model[L5]											
<b>Mapping of Course Outcomes with Program Outcomes (POs)</b>												
COs/POs	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO1	3	3	3	3	2	3	2	2	3	3	3	3
CO2	3	3	3	3	2	3	2	2	3	3	3	3
CO3	3	3	3	3	1	3	2	2	3	2	3	3
CO4	3	3	3	3	2	3	2	2	3	2	3	3
CO5	3	3	3	3	2	3	2	2	3	2	3	3
COs / PSOs	PSO1		PSO2			PSO3			PSO4			
CO1	3		3			2			2			
CO2	3		3			3			3			
CO3	3		3			3			3			
CO4	3		3			2			3			
CO5	3		2			3			3			
<b>3/2/1 indicates strength of correlation 3 – High, 2 – Medium, 1 – Low</b>												
Category	Basic Science	Engineering Science	Humanities and social Science	Program Core	Program elective	Open Elective	Inter Disciplinary	Skill Component	Practical /Project			
					✓							

COURSE CODE	COURSE NAME	Ty/Lb/ETL/IE	L	T/S.Lr	P/R	C
EBCS22E32	DEEP LEARNING TECHNIQUES	Ty	3	0/0	0/0	3

**UNIT I THE FUNDAMENTALS OF DEEP LEARNING and MACHINE LEARNING 9 Hrs**

Introduction to Deep Learning – Difference between Deep Learning and machine learning - Evolution of AI and ML: Historical Epochs - Learning algorithms - Maximum likelihood estimation - Building machine learning algorithm - Neural Networks Multilayer Perceptron - Back-propagation algorithm and its variants.

**UNIT II NEURAL NETWORKS AND DEPTHS OF DEEP LEARNING 9 Hrs**

Representation Learning - Width and Depth of Neural Networks - Activation Functions: RELU, LRELU, ERELU - Unsupervised Training of Neural Networks - Restricted Boltzmann Machines - Auto Encoders - Deep Learning Applications.

**UNIT III CONVOLUTIONAL NEURAL NETWORKS 9 Hrs**

Architectural Overview - Motivation, Layers, Filters - Parameter sharing – Regularization - Popular CNN Architectures: ResNet, AlexNet – Applications.

**UNIT IV SEQUENCE MODELLING –RECURRENT AND RECURSIVE NETS 9 Hrs**

Recurrent Neural Networks - Bidirectional RNNs - Encoder-decoder sequence to sequence architectures - BPTT for training RNN - Long Short-Term Memory Networks.

**UNIT V GENERATIVE DEEP LEARNING 9 Hrs**

LSTMs to synthesize text - Neural Style transfer and applications - Image synthesis with variational auto encoders - Generative Adversarial Networks: What does a GAN look like? – Generator - Discriminator, Generator vs Discriminator - Training GANs.

**Total hours:45**

**TEXT BOOKS**

1. Ian Goodfellow, YoshuaBengio and Aaron Courville, “ Deep Learning”, MIT Press, 2017.
2. Josh Patterson, Adam Gibson "Deep Learning: A Practitioner's Approach", O'Reilly Media, 2017
3. Umberto Michelucci “Applied Deep Learning. A Case-based Approach to Understanding Deep Neural Networks” Apress, 2018.

**REFERENCE BOOKS**

1. Kevin P. Murphy "Machine Learning: A Probabilistic Perspective", The MIT Press, 2012.
2. EthemAlpaydin,"Introduction to Machine Learning”, MIT Press, Prentice Hall of India, Third Edition 2014.
3. Giancarlo Zaccane, Md. RezaulKarim, Ahmed Menshawy "Deep Learning with TensorFlow: Explore neural networks with Python", Packt Publisher, 2017.
4. Antonio Gulli, Sujit Pal "Deep Learning with Keras", Packt Publishers, 2017.
5. Francois Chollet "Deep Learning with Python", Manning Publications, 2017.

Dr.M.G.R. Educational and Research Institute (Deemed to be University)  
Department of Computer Science and Engineering  
2022 Regulation

COURSE CODE EBCS22E33	COURSE NAME : <b>ENTERPRISE RESOURCE PLANNING</b>		<b>Ty/Lb/ETL/IE</b>	<b>L</b>	<b>T/S.Lr</b>	<b>P/R</b>	<b>C</b>					
	Prerequisite: Nil		Ty	3	0/0	0/0	3					
L : Lecture T : Tutorial S.Lr : Supervised Learning P : Project R : Research C: Credits Ty/Lb/ETL/IE : Theory/Lab/Embedded Theory and Lab/Internal Evaluation												
<b>OBJECTIVES :</b> The students should be made to												
<ul style="list-style-type: none"> <li>• Know basic business functional areas and explains how they are related.</li> <li>• Illustrate how unintegrated information systems fail to support business decision and how integrated information systems can help a company prosper by providing business managers with accurate, consistent, and current data</li> <li>• Understand how Enterprise Resource Planning software is used to optimize business processes Acquire experience in using ERP software that can be applied in further coursework</li> </ul>												
<b>COURSE OUTCOMES (COs) :</b> Students will be able to												
CO1	Understand the basic structure and models of ERP (L2)											
CO2	Design model for E-commerce architecture for any application (L5)											
CO3	Develop an ERP system for the management of information across the functional areas of a business: (L5)											
CO4	Apply working knowledge of how data and transactions are integrated in an ERP system to manage the sales order process, production process, and procurement process. (L3)											
CO5	Evaluate organizational opportunities and challenges in the design system within a business scenario (L6)											
<b>Mapping of Course Outcomes with Program Outcomes (POs)</b>												
COs/POs	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO1	3	2	2	3	1	2	3	2	3		1	
CO2	3	3	2	1	2	3	2	2	3			2
CO3	3	2	3	3	2	2	3	2	2	2	1	
CO4	3	3	3	2	3	3	2	3	3			2
CO5	2	2	2	3		2	2	2	1			
COs / PSOs	PSO1			PSO2			PSO3			PSO4		
CO1	3			3			3			2		
CO2	2			3			2			3		
CO3	2			2			3			3		
CO4	3			3			2			2		
CO5	2			3			3			3		
<b>3/2/1 Indicates Strength Of Correlation, 3 – High, 2- Medium, 1- Low</b>												
Category	Basic Science	Engineering	Humanities and social Science	Program Core	Program elective	Open Elective	Inter Disciplinary	Skill Component	Practical /Project			
					✓							

COURSE CODE	COURSE NAME	Ty/Lb/ETL/IE	L	T/S.Lr	P/R	C
EBCS22E33	ENTERPRISE RESOURCE PLANNING	Ty	3	0/0	0/0	3

**UNIT I**

**9 Hrs**

ERP Introduction, Benefits, Origin, Evolution and Structure: Conceptual Model of ERP, the Evolution of ERP, the Structure of ERP

**UNIT II**

**9 Hrs**

Business Process Reengineering, Data ware Housing, Data Mining, Online Analytic Processing (OLAP), Product Life Cycle Man-agement (PLM), LAP, Supply chain Management

**UNIT III**

**9 Hrs**

ERP Marketplace and Marketplace Dynamics: Market Overview, Marketplace Dynamics, the Changing ERP Market. ERP- Func-tional Modules: Introduction, Functional Modules of ERP Software, Integration of ERP, Supply chain and Customer Relationship Applications

**UNIT IV**

**9 Hrs**

ERP Implementation Basics, ERP Implementation Life Cycle, Role of SDLC/SSAD, Object Oriented Architecture, Consultants, Vendors and Employees.

**UNIT V**

**9 Hrs**

ERP & E-Commerce, Future Directives- in ERP, ERP and Internet, Critical success and failure factors, Integrating ERP into or-ganizational culture. Using ERP tool: either SAP or ORACLE format to case study

**Total Hours: 45**

**TEXT BOOKS:**

1. Vinod Kumar Garg and Venkitakrishnan N K, “Enterprise Resource Planning Concepts and Practice”, PHI.
2. Joseph A Brady, Ellen F Monk, Bret Wagner, “Concepts in Enterprise Resource Planning”, Thompson Course Technology

**REFERENCE BOOKS:**

1. Alexis Leon, “ERP Demystified”, Tata McGraw Hill
2. Rahul V. Altekar “Enterprise Resource Planning”, Tata McGraw Hill,
3. Vinod Kumar Garg and Venkitakrishnan N K, “Enterprise Resource Planning – A Concepts and Practice”, PHI
4. Mary Summer, “Enterprise Resource Planning”- Pearson Education

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COURSE CODE  <b>EBCS22E34</b>	COURSE NAME:  <b>QUANTUM COMPUTING</b>					<b>Ty/Lb/ETL/IE</b>	<b>L</b>	<b>T/S.Lr</b>	<b>P/R</b>	<b>C</b>		
	Prerequisite: Nil					Ty	3	0/0	0/0	3		
L : Lecture T : Tutorial S.Lr : Supervised Learning P : Project R : Research C: Credits Ty/Lb/ETL/IE : Theory/Lab/Embedded Theory and Lab/Internal Evaluation												
<b>OBJECTIVES:</b> The students should be made to												
<ul style="list-style-type: none"> <li>• Understand the fundamentals of Quantum Computing</li> <li>• Remember the Quantum computers and its principles</li> <li>• Analyze the formations and its operations</li> </ul>												
<b>COURSE OUTCOMES (COs):</b> Students will be able to												
<b>CO1</b>	Understand the fundamentals of Quantum computing and its Applications. [L2]											
<b>CO2</b>	Understand the efficient quantum algorithms for several basic promise problems[L2]											
<b>CO3</b>	To gain knowledge about quantum computers and their principles[L4]											
<b>CO4</b>	To understand the principles, quantum information and limitation of quantum operations formalizing[L2]											
<b>CO5</b>	To gain knowledge about different quantum error and its correction techniques. [L4]											
<b>Mapping of Course Outcomes with Program Outcomes (POs)</b>												
<b>COs/POs</b>	<b>PO1</b>	<b>PO2</b>	<b>PO3</b>	<b>PO4</b>	<b>PO5</b>	<b>PO6</b>	<b>PO7</b>	<b>PO8</b>	<b>PO9</b>	<b>PO10</b>	<b>PO11</b>	<b>PO12</b>
<b>CO1</b>	3	2	1	1		1			1			3
<b>CO2</b>	3	3	2	2	1				1	1		3
<b>CO3</b>	3	3	3	2	1	2			2	1	1	
<b>CO4</b>	1	2	1	2	2	1	2			3	1	1
<b>CO5</b>	2	2	2	2	2	1	1	2	1			3
<b>COs / PSOs</b>	<b>PSO1</b>			<b>PSO2</b>			<b>PSO3</b>			<b>PSO4</b>		
<b>CO1</b>	3			2			2			2		
<b>CO2</b>	3			1			1			2		
<b>CO3</b>	2			2			2			3		
<b>CO4</b>	1			2			2			2		
<b>CO5</b>	2			2			2			3		
<b>3/2/1 Indicates Strength Of Correlation, 3 – High, 2- Medium, 1- Low</b>												
Category	Basic Science	Engineering	Humanities and social	Program Core	Program elective	Open Elective	Inter Disciplinary	Skill Component	Practical /Project			
					✓							

COURSE CODE	COURSE NAME	Ty/Lb/ETL/IE	L	T/S.Lr	P/R	C
EBCS22E34	QUANTUM COMPUTING	Ty	3	0/0	0/0	3

**UNIT I**

**9 Hrs**

**FUNDAMENTALS OF QUANTUM COMPUTING:** Fundamental Concepts: Introduction and Overview – Global Perspectives – Quantum Bits – Quantum Computation – Quantum Algorithms – Experimental Quantum Information Processing – Quantum Information. Problems on Qubits.

**UNIT II**

**9 Hrs**

**QUANTUM COMPUTATION:** Quantum Circuits – Quantum algorithms, Single Orbit operations, Control Operations, Measurement, Universal Quantum Gates, Simulation of Quantum Systems, Quantum Fourier transform, Phase estimation, Applications, Quantum search algorithms – Quantum counting – Speeding up the solution of NP – complete problems – Quantum Search for an unstructured database. Problems on Boolean functions and Quantum gates

**UNIT III**

**9 Hrs**

**QUANTUM COMPUTERS:** Guiding Principles, Conditions for Quantum Computation, Harmonic Oscillator Quantum Computer, Optical Photon Quantum Computer – Optical cavity Quantum electrodynamics, Ion traps, Nuclear Magnetic resonance.

**UNIT IV**

**9 Hrs**

**QUANTUM INFORMATIONS:** Quantum noise and Quantum Operations – Classical Noise and Markov Processes, Quantum Operations, Examples of Quantum noise and Quantum Operations – Applications of Quantum operations, Limitations of the Quantum operations formalism, Distance Measures for Quantum information. Problems on Measurement

**UNIT V**

**9 Hrs**

**QUANTUM ERROR CORRECTION AND CRYPTOGRAPHY:** Introduction, Shor code, Theory of Quantum Error – Correction, Constructing Quantum Codes, Stabilizer codes, Fault – Tolerant Quantum Computation. Quantum Cryptography- Private Key Cryptography, Privacy Amplification and Information Reconciliation, Quantum Key Distribution, Privacy and Coherent Information, The Security of Quantum Key Distribution. Problems on Quantum error correction and cryptography

**Total Hours: 45**

**TEXT BOOKS:**

1. Chris Bernhardt, "Quantum Computing for Everyone", (The MIT Press) Hardcover – Illustrate, September 2020.
2. Willi-Hans Steeb; "Problems and Solutions in Quantum Computing and Quantum Information", Yorick Hardy Academic Consulting and Editorial Services (ACES) Private Limited, January 2020
3. M.A. Nielsen and I.Chuang, "Quantum Computation and Quantum Information", Cambridge University Press 2010

**REFERENCE BOOKS:**

1. Parag K. Lala, "Quantum Computing: A Beginner's Introduction Paperback", McGraw Hill November 2020.
2. V. Sahni, "Quantum Computing", Tata McGraw-Hill Publishing company, 2007.
3. Nayak, Chetan; Simon, Steven; Stern, Ady; Das Sarma, Sankar, "Nonabelian Anyons and Quantum Computation", 2008.



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<b>COURSE CODE:</b> <b>EBCS22E3</b> <b>5</b>	<b>COURSE NAME:</b> <b>SOCIAL NETWORK ANALYSIS</b>						<b>Ty/Lb/ETL/IE</b>	<b>L</b>	<b>T/</b>	<b>P/R</b>	<b>C</b>	
	Prerequisite: Nil						<b>Ty</b>	<b>3</b>	<b>0/0</b>	<b>0/0</b>	<b>3</b>	
L:Lecture T:Tutorial S.Lr:Supervised Learning P:Project R:Research C:Credits T/L/ETL/IE:Theory/Lab/Embedded Theory and Lab Internal Evaluation												
<b>OBJECTIVE:</b> The students should be made to												
<ul style="list-style-type: none"> <li>• Understand the concept of Ontology using Knowledge Representation.</li> <li>• Learn the prediction of Human Behavior in Social Communities.</li> <li>• Understand the concept of developing Social-Semantic Applications.</li> <li>• Understand the visualization of Social Networks with Matrix-Based Representations.</li> </ul>												
<b>COURSE OUTCOMES (COs):</b> Students will be able to												
CO1	Students will have the knowledge to develop social-semantic applications. [L6]											
CO2	Students will predict human behavior in social, web and other related communities [L4]											
CO3	Students will apply the concept of ontology using knowledge representation [L3]											
CO4	Students will visualize social networks with the help of matrix-based representations. [L5]											
CO5	Understand the fundamental concepts in analyzing the large-scale data that are derived from social networks [L2]											
<b>Mapping of Course Outcomes with Program Outcomes (POs)</b>												
<b>COs/POs</b>	<b>PO1</b>	<b>PO2</b>	<b>PO3</b>	<b>PO4</b>	<b>PO5</b>	<b>PO6</b>	<b>PO7</b>	<b>PO8</b>	<b>PO9</b>	<b>PO10</b>	<b>PO11</b>	<b>PO12</b>
CO1	3	3	2	2	2	3	1	3	3	3	3	2
CO2	3	2	1	2	2	3	3	1	3	3	3	2
CO3	3	2	1	3	3	3	2	2	3	3	3	2
CO4	3	3	2	3	1	3	1	3	2	3	3	2
CO5	3	2	2	2	1	3	3	3	3	3	3	3
<b>COs/PSO</b>	<b>PSO1</b>			<b>PSO2</b>			<b>PSO3</b>			<b>PSO4</b>		
CO1	3			3			3			3		
CO2	3			2			3			2		
CO3	3			2			3			2		
CO4	3			1			3			2		
CO5	3			3			3			2		
<b>3/2/1 Indicates Strength of Correlation, 3-High, 2-Medium, 1-Low</b>												
Category	Basic Science	Engineering Science	Humanities and social Science	Program Core	Program elective	Open Elective	Inter Disciplinary	Skill Component	Practical /Project			
					✓							

COURSE CODE	COURSE NAME:	Ty/Lb/ETL/IE	L	T/S.Lr	P/R	C
EBCS22E35	SOCIAL NETWORK ANALYSIS	Ty	3	0/0	0/0	3

**UNIT I INTRODUCTION**

**9 Hrs**

Semantic Web: Limitations - Development – Web 2.0 + Semantic Web - Social Network analysis: Development - Key concepts and measures - Electronic sources for network analysis: Electronic discussion networks - Blogs and online communities - Web-based networks.

**UNIT II KNOWLEDGE REPRESENTATION, MODELLING AND AGGREGATING**

**9 Hrs**

Ontology Representation: Knowledge Representation – Ontology languages for the Semantic Web: RDF and RDF Schema - OWL - Modelling and aggregating social network data: State-of-the-art in network data representation - Ontological representation of social individuals - Ontological representation of social relationships - Aggregating and reasoning with social network data : Representing identity – Reasoning with instance equality.

**UNIT III DEVELOPING SOCIAL-SEMANTIC APPLICATIONS-EXTRACTION**

**9 Hrs**

Building Semantic Web applications with social network features: Architecture of Semantic Web applications – Sesame - Elmo – GraphUtil - Flink: Features – System design - Openacademia: Features - System design

**UNIT IV PREDICTING HUMAN BEHAVIOR FOR SOCIAL COMMUNITIES**

**9 Hrs**

User data management - Inference and Distribution - Enabling new human experiences - The Social Enabler - Applications - Managing Trust in Online Social Networks: Online Social Networks - Trust in Online Environment - Trust Models Based on Subjective Logic - Trust Network Analysis - Trust Transitivity Analysis

**UNIT V Visualizing Social Networks with Matrix-Based Representations**

**9 Hrs**

Social Network Analysis: Graph theory - Centrality - Clustering - Node-Edge Diagrams - Matrix representation - Visualizing online social networks, Visualizing social networks with matrix-based representations - Novel Visualizations and Interactions for Social Networks Exploration: Node-Link Diagrams - Social Network Analysis – Applications - Cover networks - Community welfare - Collaboration networks - Co-Citation networks.

**TotalHours:45**

**TEXTBOOKS:**

1. Peter Mika, —Social Networks and the Semantic Web, First Edition, Springer 2007.
2. BorkoFurht, —Handbook of Social Network Technologies and Applications, 1<sup>st</sup> Edition, Springer, 2010.

**REFERENCEBOOKS:**

1. John G. Breslin, Alexander Passant and Stefan Decker, —The Social Semantic Web, Springer, 2009.
2. GuandongXu, Yanchun Zhang and Lin Li, —Web Mining and Social Networking – Techniques and applications, First Edition, Springer, 2011.
3. ForouzanB.A., “DataCommunicationsandnetworking”, TMH, 2003.

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COURSE CODE <b>EBCS22E36</b>	COURSE NAME: <b>NEURO FUZZY COMPUTING</b>		Ty/Lb /ETL/IE	L	T/S.Lr	P/R	C					
	Prerequisite: Nil		Ty	3	0/0	0/0	3					
L : Lecture T : Tutorial S.Lr : Supervised Learning P : Project R : Research C: Credits Ty/Lb/ETL/IE : Theory/Lab/Embedded Theory and Lab Internal Evaluation												
<b>OBJECTIVES:</b> The students should be made to												
<ul style="list-style-type: none"> <li>• To introduce the various learning rules of Neural Networks both supervised and unsupervised.</li> <li>• To explain the working of error back propagation training algorithm and its use as a mathematical tool for solving problems.</li> <li>• To provide knowledge on associative memories and their applications.</li> <li>• To introduce Fuzzy Logic, Fuzzy relations and Fuzzy mathematics</li> <li>• To introduce the various learning rules of Neural Networks both supervised and unsupervised.</li> </ul>												
<b>COURSE OUTCOMES (COs) :</b> Students will be able to												
CO1	To Understand the fundamentals of Fuzzy set theory (L1)											
CO2	To learn the different Fuzzy Inference System (L1)											
CO3	To Understand the basics of Neural Network and supervised learning networks (L2)											
CO4	To design Various Associative Memory Networks and Unsupervised Learning Networks (L5)											
CO5	To apply Adaptive Neuro-Fuzzy Inference Systems and Applications (L3)											
<b>Mapping of Course Outcomes with Program Outcomes (POs)</b>												
COs/POs	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO1	3	3	3	3	3	3	2	1	2	1		1
CO2	3	3	3	3	3	3	2	1	1	1	1	
CO3	3	3	3	2	3	2	2		1	1		
CO4	3	3	2	2	2	2	2					
CO5	3	3	3	2	2	2	2	1				
COs / PSOs	PSO1			PSO2			PSO3			PSO4		
CO1	3			3			3			2		
CO2	3			2			3			2		
CO3	3			2			2			2		
CO4	3			3			3			2		
CO5	3			2			2			2		
<b>3/2/1 Indicates Strength Of Correlation, 3 – High, 2- Medium, 1- Low</b>												
Category	Basic Science	Engineering	Humanities and social Science	Program Core	Program elective	Open Elective	Inter Disciplinary	Skill Component	Practical			
					✓							

COURSE CODE	COURSE NAME	Ty/Lb/ETL/IE	L	T/SLr	P/R	C
EBCS22E36	NEURO FUZZY COMPUTING	Ty	3	0	0	3

**UNIT I Fuzzy Sets**

**9Hrs**

Introduction – Basic definitions and terminology – Set-theoretic Operations – MF Formulation and Parameterization – MFs of one Dimension - MFs of two Dimension – Derivatives of Parameterized MFs – Fuzzy Complement – Fuzzy Intersection and Union- Parameterized T-norm and T-conorm.

**UNIT II Fuzzy Inference System**

**9Hrs**

Extension Principle – Fuzzy Relations – Linguistic variables – Fuzzy If-Then Rules – Composite rule of inference – Fuzzy Reasoning – Mamdani Fuzzy Models – Other variants – Sugeno Fuzzy Models – Tsukamoto Fuzzy Models.

**UNIT III Neural Network**

**9Hrs**

Fundamental Concepts – Models of a Neuron – Learning – Supervised Learning – Unsupervised Learning – Reinforcement Learning - Types of activation function – Network Architectures – Adaptive Networks – Backpropagation for Feed forward Networks – Supervised Learning Neural Networks –Perceptrons – Adaline – Backpropagation Multilayer perceptron – Radial Basis Function Networks

**UNIT IV Other Neural Networks**

**9Hrs**

Associative Memory Network – Autoassociative Memory Network – Heteroassociative Memory Network – Bidirectional Associative Memory – Hopfield Network - Unsupervised Learning Neural Networks – Competitive learning networks – Kohonen Self-Organizing Networks – Learning Vector Quantization – Adaptive Resonance Theory – Fundamental Architecture.

**UNIT V Adaptive Neuro-Fuzzy Inference Systems and Applications**

**9Hrs**

Adaptive Neuro-Fuzzy Inference Systems – ANFIS Architecture – Applications - Non-linear systemIdentification – Channel Equalization – Adaptive Noise cancellation.

**Total Hours:45**

**Text Books**

1. J.S.R.Jang, C.T. Sun and E.Mizutani, “Neuro-Fuzzy and Soft Computing”, PHI / Pearson Education 2004.
2. Simon Haykin, “Neural Network, A Comprehensive Foundation”, 2nd Edition Pearson Prentice Hall, 2005.
3. S.N.Sivanandam and S.N.Deepa, "Principles of Soft Computing", Wiley India Pvt Ltd, 2011.

**Reference Books**

1. George J. Klir and Bo Yuan, “Fuzzy Sets and Fuzzy Logic-Theory and Applications”, Prentice Hall, 1995.
2. James A. Freeman and David M. Skapura, “Neural Networks Algorithms, Applications, and Programming Techniques”, Pearson Edn., 2003.
- 3.Satish Kumar, “Neural Network, A Classroom Approach”, Tata McGraw – Hill, 2007.

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<b>COURSE CODE:</b> EBCS22E37	<b>COURSE NAME</b>  <b>AUGMENTED AND VIRTUAL REALITY</b>						<b>Ty/Lb/ETL/IE</b>	<b>L</b>	<b>T/S.Lr</b>	<b>P/R</b>	<b>C</b>	
	Prerequisite: Nil						Ty	3	0/0	0/0	3	
L : Lecture T : Tutorial S.Lr : Supervised Learning P : Project R : Research C: Credits Ty/Lb/ETL/IE : Theory/Lab/Embedded Theory and Lab Internal Evaluation												
<b>OBJECTIVES:</b> The students should be made to												
<ul style="list-style-type: none"> <li>• Establish and cultivate a broad and comprehensive understanding of this rapidly evolving and commercially viable field of Computer Science</li> <li>• Understand virtual reality, augmented reality and using them in engineering applications</li> <li>• Analyze the user engagement, Boost in Brand Loyalty, Mobility, Better Advertising of products and many more</li> </ul>												
<b>COURSE OUTCOMES (COs) :</b> Students will be able to												
<b>CO1</b>	To understand fundamental computer vision, computer graphics and human-computer interaction techniques related to VR/AR[L2]											
<b>CO2</b>	To understand geometric modeling and Virtual environment[L2]											
<b>CO3</b>	To relate and differentiate VR/AR technology[L4]											
<b>CO4</b>	To use various types of Hardware and software in virtual Reality systems[L3]											
<b>CO5</b>	To implement Virtual/Augmented Reality applications[L3]											
<b>Mapping of Course Outcomes with Program Outcomes (POs)</b>												
<b>COs/POs</b>	<b>PO1</b>	<b>PO2</b>	<b>PO3</b>	<b>PO4</b>	<b>PO5</b>	<b>PO6</b>	<b>PO7</b>	<b>PO8</b>	<b>PO9</b>	<b>PO10</b>	<b>PO11</b>	<b>PO12</b>
<b>CO1</b>	3	3	3	2	3	2	2	2	3	2	3	3
<b>CO2</b>	3	3	3	2	3	2	2	2	3	2	3	3
<b>CO3</b>	3	2	3	2	3	2	2	3	2	3	2	2
<b>CO4</b>	3	2	2	2	3	2	2	2	3	2	3	2
<b>CO5</b>	3	3	2	2	3	2	2	2	3	2	3	2
<b>COs / PSOs</b>	<b>PSO1</b>			<b>PSO2</b>			<b>PSO3</b>			<b>PSO4</b>		
<b>CO1</b>	3			3			2			3		
<b>CO2</b>	3			3			2			3		
<b>CO3</b>	3			3			3			2		
<b>CO4</b>	3			2			3			2		
<b>CO5</b>	3			2			3			2		
<b>3/2/1 Indicates Strength Of Correlation, 3 – High, 2- Medium, 1- Low</b>												
<b>Category</b>	<b>Basic Science</b>	<b>Engineering Science</b>	<b>Humanities and social Science</b>	<b>Program Core</b>	<b>Program elective</b>	<b>Open Elective</b>	<b>Inter Disciplinary</b>	<b>Skill Component</b>	<b>Practical /Project</b>			
					✓							

COURSE CODE	COURSE NAME	Ty/Lb/ETL/IE	L	T/S.Lr	P/R	C
EBCS22E37	AUGMENTED AND VIRTUAL REALITY	Ty	3	0/0	0/0	3

**UNIT I -INTRODUCTION TO AR-VR TECHNOLOGIES**

**9 Hrs**

History of VR-The five Classic Components of a VR System-Early Commercial VR Technology-VR Becomes an Industry-Reality, Virtuality and Immersion-VR, AR, MR, xR: similarities and differences between AR and VR -Current trends

**UNIT II-COMPUTER GRAPHICS AND GEOMETRIC MODELING**

**9 Hrs**

Introduction, the perspective projection, human vision, stereo perspective projection, Colour theory, Conversion From 2D to 3D, 3D space curves, simple 3D boundary representation& modeling, 3D clipping, Illumination models, Reflection models, Shading algorithms. Geometrical Transformations: Introduction, Modeling transformations, Instances, Picking, Flying, Scaling the VE

**UNIT III-VIRTUAL ENVIRONMENT**

**9 Hrs**

Input: Tracker, Sensor, Digital Gloves, Movement Capture, Video-based Input, 3D Menus & 3D Scanner etc. Output: Visual /Auditory / Haptic Devices. Generic VR system: Introduction, Virtual environment, Computer environment, VR technology, Model of interaction, VR Systems-cyber sickness -side effects of exposures to virtual reality environment

**UNIT IV- VR ON THE WEB & MOBILE**

**9 Hrs**

JS-pros and cons-building blocks (WebVR, WebGL, Three.js, device orientation events)- frameworks (A-frame, React VR)- Google VR for Android-Scripts, mobile device configuration, building to android-cameras and interaction-teleporting-spatial audio-Assessing human parameters-device development and drivers-Design Haptics

**UNIT V-DEVELOPMENT TOOLS AND FRAMEWORKS**

**9 Hrs**

Human factors: Introduction, the eye, the ear, the somatic senses. Hardware: Introduction, sensor hardware, Head-coupled displays, Acoustic hardware, Integrated VR systems. Software: Introduction, Modeling virtual world, Physical simulation, VR toolkits, Introduction to VRML-AR / VR Applications

**Total Hours: 45**

**TEXT BOOKS**

1. Grigore C. Burdea, Philippe Coiffet , Virtual Reality Technology, Wiley 2016.
2. C. Burdea& Philippe Coiffet, “Virtual Reality Technology”, Second Edition, Gregory, John Wiley & Sons, Inc.,2008.
3. Jason Jerald. 2015. The VR Book: Human-Centred Design for Virtual Reality. Association for Computing Machinery and Morgan & Claypool, New York, NY, USA.

**REFERENCE BOOKS:**

1. Alan B. Craig, Understanding Augmented Reality, Concepts and Applications, Morgan Kaufmann, 2013.
2. Alan Craig, William Sherman and Jeffrey Will, Developing Virtual Reality Applications, Foundations of Effective Design, Morgan Kaufmann, 2009.
3. John Vince, “Virtual Reality Systems “, Pearson Education Asia, 2007.

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COURSE CODE: <b>EBCS22E38</b>	COURSE NAME: <b>BLOCKCHAIN TECHNOLOGY</b>					<b>Ty/Lb/ETL/IE</b>	<b>L</b>	<b>T/S.Lr</b>	<b>P/R</b>	<b>C</b>		
	Prerequisite: Nil					Ty	3	0/0	0/0	3		
L : Lecture T : Tutorial S.Lr : Supervised Learning P : Project R : Research C: Credits Ty/Lb/ETL/IE : Theory/Lab/Embedded Theory and Lab Internal Evaluation												
<b>OBJECTIVES:</b> The students should be made to: <ul style="list-style-type: none"> <li>• understand the history, types and applications of Blockchain</li> <li>• acquire knowledge about cryptography and consensus algorithms</li> <li>• Familiar with future currencies and to create own crypto token</li> </ul>												
<b>COURSE OUTCOMES (COs) : Students will be able to</b>												
<b>CO1</b>	Understand the functional/operational aspects of Block chain[L2]											
<b>CO2</b>	Apply the different Consensus Mechanisms[L3]											
<b>CO3</b>	Apply the different cryptocurrency for different types of domains[L3]											
<b>CO4</b>	Understand emerging abstract models for Blockchain Technology[L2]											
<b>CO5</b>	Design and analyze the applications based on Blockchain Technology[L4]											
<b>Mapping of Course Outcomes with Program Outcomes (POs)</b>												
<b>COs/POs</b>	<b>PO1</b>	<b>PO2</b>	<b>PO3</b>	<b>PO4</b>	<b>PO5</b>	<b>PO6</b>	<b>PO7</b>	<b>PO8</b>	<b>PO9</b>	<b>PO10</b>	<b>PO11</b>	<b>PO12</b>
<b>CO1</b>	3	3	1	1	1	2	1	1			1	1
<b>CO2</b>	3	3	2	3	3	1	1	2			1	1
<b>CO3</b>	3	3	3	3	3	2	1	2			1	2
<b>CO4</b>	3	3	3	3	3	2	1	1			1	1
<b>CO5</b>	3	3	3	3	3	1	1	1			1	1
<b>COs / PSOs</b>	<b>PSO1</b>			<b>PSO2</b>			<b>PSO3</b>			<b>PSO4</b>		
<b>CO1</b>	2			1			1			3		
<b>CO2</b>	3			2			2			2		
<b>CO3</b>	3			2			3			3		
<b>CO4</b>	3			3			2			3		
<b>CO5</b>	3			3			3			3		
<b>3/2/1 Indicates Strength Of Correlation, 3 – High, 2- Medium, 1- Low</b>												
Category	Basic Science	Engi neeri	Humanities and social	Progr am	Program elective	Open Elective	Inter Disciplina	Skill Commone	Practical /Project			
					✓							

COURSE CODE	COURSE NAME	Ty/Lb/ETL/IE	L	T/S.Lr	P/R	C
EBCS22E38	BLOCK CHAIN TECHNOLOGY	Ty	3	0/0	0/0	3

**UNIT I**

**9 Hrs**

**Introduction:** Defining Blockchain and Distributed Ledger, Blockchain Properties Decentralized, Transparent, Immutable and secure. Blockchain Applications. Types of Blockchain: Public, private, and consortium based blockchain, When to use, and when not to use Blockchain, History of Blockchain. Peer to Peer Network, P2P network for blockchain

**UNIT II**

**9 Hrs**

**Blockchain Data Structure, Characteristics and Consensus Mechanisms** -Cryptographic Hash Functions, Digital Signatures, Public Keys as Identities, Hash Pointers and Hash chain and Merkel tree, Consensus mechanisms-- Decentralized Identity management, Transactions, incentivising and mining. Distributed Consensus (PoW),.-Proof of storage, proof of stake, proof of deposit, proof of burn, proof of activity. algorithms for adjusting difficulty and retargeting.

**UNIT III**

**9 Hrs**

Bit Coin: Cryptocurrency as the first blockchain application. Mechanics of Bitcoin, Bitcoin Scripts, Storing and Using Bitcoins, Mining in Bitcoin hardness of mining - transaction verifiability - anonymity - forks - double spending - mathematical analysis of properties of Bitcoin Limitations of Bitcoin, alternative cryptocurrencies.

**UNIT IV**

**9 Hrs**

**Smart Contracts and Ethereum** History, Purpose and types of smart contracts, Introduction to Ethereum, bitcoin vs Ethereum stack. P2P network in Ethereum, consensus in Ethereum, scripts in Ethereum, Smart contracts (Ethereum Virtual Machine). Developing and executing smart contracts in Ethereum. State and data structure in Ethereum.

**UNIT V**

**9 Hrs**

**Private and Consortium based Blockchain: Hyperledger**-Need for the consortium. Hyperledger stack, Multichain blockchain. Innovation in Hyperledger, smart contracts, and distributed applications in hyperledger

**Case studies/ Enabling Technologies and applications**-Application of blockchain in privacy and security, IoT and smart cities, Business and Industry, Data management, e-Governance

**Total Hours: 45**

**Text Books:**

1. Andreas M. Antonopoulos and Dr. Gavin Wood “Mastering Ethereum Building Smart Contracts and DApps “ O’Reilly, Copyright 2019
2. Melanie Swan ,“Blockchain: Blueprint for a New Economy “ Copyright 2015 Melanie Swan
3. Imran Bashir,” Mastering Blockchain: Deeper insights into decentralization, cryptography, Bitcoin, and popular Blockchain frameworks “
4. Imran Bashir, “Mastering Block Chain: Distributed Ledger Technology, Decentralization and Smart Contracts Explained”, Packt Publishing, first edition – 2012

**Reference Books:**

1. Ritesh Modi, “Solidity Programming Essentials: A Beginner’s Guide to Build Smart Contracts for Ethereum and Block Chain”, Packt Publishi



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COURSE CODE: <b>EBCS22E39</b>	COURSE NAME: <b>MOBILE COMMERCE</b>					Ty/Lb/ETL/IE	L	T/S.Lr	P/R	C		
	Prerequisite: NIL					Ty	3	0	0	3		
L : Lecture T : Tutorial S.Lr : Supervised Learning P : Project R : Research C: Credits Ty/Lb/ETL/IE : Theory/Lab/Embedded Theory and Lab /Internal Evaluation												
<b>OBJECTIVES:</b> The students should be made to												
<ul style="list-style-type: none"> <li>• Help businesses target customers according to their location, service provider, the type of device they use and various other criteria. This can be a good marketing tool.</li> <li>• Understand the basic concepts and technologies used in the field of management information systems Have the knowledge of the different types of management information systems</li> <li>• Understand the processes of developing and implementing information systems</li> <li>• Case Study to implement m commerce.</li> </ul>												
<b>COURSE OUTCOMES (COs):</b> Students will be able to												
CO1	Understand the importance of E-commerce[L2]											
CO2	Analyze the importance of M-commerce[L4]											
CO3	Understand the technologies used in M-Commerce[L2]											
CO4	Implementing theory and applications of M-Commerce[L3]											
CO5	Creative implementingingonBusiness models[L6]											
<b>Mapping of Course Outcomes with Program Outcomes (POs)</b>												
COs/POs	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO1	1	1	1	2	1	2	2	1	1	1	2	1
CO2	1	1	1	2	1	2	2	1	1	1	2	1
CO3	1	2	1	3	2	3	3	1	2	1	3	2
CO4	2	2	2	3	2	3	3	2	2	2	3	2
CO5	2	3	2	3	1	3	3	2	3	2	3	1
COs / PSOs	PSO1			PSO2			PSO3			PSO4		
CO1	3			2			2			2		
CO2	3			1			1			2		
CO3	2			2			2			3		
CO4	1			2			2			2		
CO5	2			2			2			3		
<b>3/2/1 Indicates Strength Of Correlation, 3 – High, 2- Medium, 1- Low</b>												
Category	Basic Science	Engineering Science	Humanities and Social Science	Program Core	Program elective	Open Elective	Inter Disciplinary	Skill Component	Practical /Project			
					✓							

COURSE CODE	COURSE NAME	Ty/Lb/ETL/IE	L	T/S.Lr	P/R	C
EBCS22E39	MOBILE COMMERCE	Ty	3	0/0	0/0	3

**UNIT I INTRODUCTION OF E- COMMERCE 9Hrs**

Traditional commerce and E-commerce – Internet and WWW – Role of WWW – Value Chains – Strategic Business And Industry Value Chains – Role of E-commerce. Packet Switched Networks – TCP/IP Protocol Script – Internet Utility Programmers – SGML, HTML And XML – Web Client and Servers – Web Client/Server Architecture – Intranet And Extranets – Web Based Tools For E-commerce – Security.

**UNIT II STRUCTURE OF M-COMMERCE 9Hrs**

Introduction – Infrastructure of M-Commerce – Types of Mobile Commerce Services – Technologies Of Wireless Business – Benefits And Limitations, Support, Mobile Marketing & Advertisement, Non- Internet Applications In M-Commerce – Wireless/Wired Commerce Comparisons.

**UNIT III TECHNOLOGY TO DEVELOP MOBILE COMMERCE 9Hrs**

A Framework for The Study of Mobile Commerce – Wireless Devices For Mobile Commerce – Towards A Classification Framework For Mobile Location Based Services – Wireless Personal And Local Area Networks –The Impact Of Technology Advances On Strategy Formulation In Mobile Communications Networks.

**UNIT IV MOBILE COMMERCE: THEORY AND APPLICATIONS 9Hrs**

The Ecology of Mobile Commerce – The Wireless Application Protocol – Mobile Business Services – Mobile Portal – Factors Influencing The Adoption of Mobile Gaming Services – Mobile Data Technologies And Small Business Adoption And Diffusion – E-commerce in The Automotive Industry. Case Studies in implementing mobile commerce: finance, retail, telecommunication, healthcare, information technology, sales and services.

**UNIT V BUSINESS- TO- BUSINESS E & M COMMERCE 9Hrs**

Enterprise Enablement – Email and Messaging – Field Force Automation (Insurance, Real Estate, Maintenance, Healthcare) – Field Sales Support (Content Access, Inventory) – Asset Tracking and Maintenance/Management – Remote IT Support – Customer Retention (B2C Services, Financial, Special Deals) – Warehouse Automation – Security

**Total Hours: 45**

**TEXT BOOKS:**

1. E.BrianMennecke, J.Troy Strader, “Mobile Commerce: Technology, Theory and Applications”, Idea Group Inc., IRM press, 2003.
2. Ravi Kalakota, B.AndrewWhinston, “Frontiers of Electronic Commerce”, Pearson Education, 2003

**REFERENCE BOOKS:**

1. P. J. Louis, “M-Commerce Crash Course”, McGraw- Hill Companies February 2001.
2. Paul May, “Mobile Commerce: Opportunities, Applications, and Technologies Of Wireless Business” Cambridge University Press March 2001.

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<b>COURSE CODE:</b> EBCS22E40	<b>COURSE NAME:</b> REAL TIME SYSTEMS						<b>Ty/Lb/ETL/IE</b>	<b>L</b>	<b>T/S.Lr</b>	<b>P/R</b>	<b>C</b>	
	Prerequisite: NIL						<b>Ty</b>	<b>3</b>	<b>0/0</b>	<b>0/0</b>	<b>3</b>	
L : Lecture T : Tutorial S.Lr : Supervised Learning P : Project R : Research C: Credits T/L/ETL/IE : Theory/Lab/Embedded Theory and Lab/ Internal Evaluation												
<b>OBJECTIVE:</b> The students should be made to												
<ul style="list-style-type: none"> <li>● Real-time scheduling and schedulability analysis</li> <li>● Formal specification and verification of timing constraints and properties</li> <li>● Design methods for real-time systems</li> </ul>												
<b>COURSE OUTCOMES (COs) : Students will be able to</b>												
CO1	Understand the basic concepts of operating system (L1)											
CO2	Implement various task assignment and scheduling algorithms (L4)											
CO3	Apply the knowledge of programming languages and tools for real time systems (L3)											
CO4	Analyze the problems in computing (L4)											
CO5	Identify the solution to the computing problems (L6)											
<b>Mapping of Course Outcomes with Program Outcomes (POs)</b>												
<b>COs/POs</b>	<b>PO1</b>	<b>PO2</b>	<b>PO3</b>	<b>PO4</b>	<b>PO5</b>	<b>PO6</b>	<b>PO7</b>	<b>PO8</b>	<b>PO9</b>	<b>PO10</b>	<b>PO11</b>	<b>PO12</b>
CO1	3	3	1	1	1	1	1	1	1		1	
CO2	3	3	2	3	1	1	2	1	1	1		1
CO3	3	3	2	3	3	1	2	1		1	1	
CO4	2	3	2	3	2	1	2	1				
CO5	2	2	3	2	3	1	2		1			
<b>COs / PSOs</b>	<b>PSO1</b>			<b>PSO2</b>			<b>PSO3</b>			<b>PSO4</b>		
CO1	3			3			2			1		
CO2	3			3			2			2		
CO3	3			3			3			2		
CO4	3			3			3			2		
CO5	3			3			3			2		
<b>H/M/L indicates Strength of Correlation H- High, M- Medium, L-Low</b>												
Category	Basic Science	Engineering Science	Humanities and social Science	Program Core	Program elective	Open Elective	Inter Disciplinary	Skill Component	Practical /Project			
					✓							

COURSE CODE	COURSE NAME	Ty/Lb/ETL/IE	L	T/S.Lr	P/R	C
EBCS22E40	REAL TIME SYSTEMS	Ty	3	0/0	0/0	3

**UNIT I Introduction, Task Assignment and Scheduling 9 Hrs**

Architecture of real time systems/embedded systems-operating systems issues-performance measures-estimating program run times- Uniprocessor scheduling-IRIS tasks-task assignment algorithms- mode changes –fault tolerance scheduling.

**UNIT II Programming Languages and Tools 9 Hrs**

Desired characteristics based on ADA-data typing-control structures-packages-exception handling-overloading-multitasking-timing specification-task scheduling-just in time compilation-run time support.

**UNIT III INTERTASK COMMUNICATION AND MEMORY MANAGEMENT 9 Hrs**

Buffering data – Time relative Buffering- Ring Buffers – Mailboxes – Queues – Critical regions – Semaphores – other Synchronization mechanisms – deadlock – priority inversion – process stack management – run time ring buffer – maximum stack size – multiple stack arrangement – memory management in task control block - swapping – overlays – Block page management – replacement algorithms – memory locking – working sets – real time garbage collection – contiguous file systems.

**UNIT IV Real Time Databases, Fault Tolerance, Reliability and Synchronization 9 Hrs**

Basic definitions-main memory databases -transaction processing-concurrency control-disk scheduling algorithms-serialization and consistency-real time communication-

**UNIT V Fault Tolerance, Reliability and Synchronization 9 Hrs**

Fault types-fault detection and containment-redundancy-data diversity-reversal checks-obtaining parameter values-reliability models for hardware redundancy-software error models-clocks-fault tolerance synchronization-synchronization and software.

**Total Hours: 45**

**TEXT BOOK:**

1. C.M.Krishna, Kang.G.Shin, 2010, Realtime Systems, McGraw Hill.

**REFERENCE BOOKS:**

1. Rajib Mall, 2007 "Real-time systems: theory and practice", Pearson Education.
2. Phillip A.Laplante 2011 Real Time System Design and Analysis, 4th edition, Wiley.
3. Alan burns and andy wellings, 2009 "Real time systems and prog. Languages", 4th edition, pearson.

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COURSE CODE	COURSE NAME:						Ty/Lb/ETL/IE	L	T/S.Lr	P/R	C	
<b>EBCS22E41</b>	<b>OPTIMIZATION TECHNIQUES</b>											
	Prerequisite: NIL						Ty	3	0/0	0/0	3	
L : Lecture T : Tutorial S.Lr : Supervised Learning P : Project R : Research C: Credits Ty/Lb/ETL/IE : Theory/Lab/Embedded Theory and Lab /Internal Evaluation												
<b>OBJECTIVES:</b> The students should be made to												
<ul style="list-style-type: none"> <li>• Operation research models using optimization techniques based upon the fundamentals of Engineering mathematics (minimization and Maximization of objective function).</li> <li>• The problem formulation by using linear, dynamic programming, game theory and queuing models.</li> <li>• The stochastic models for discrete and continuous variables to control inventory and simulation of manufacturing models for the production decision making.</li> <li>• Formulation of mathematical models for quantitative analysis of managerial problems in industry</li> </ul>												
<b>COURSE OUTCOMES (COs):</b> Students will be able to												
CO1	Understand Linear algebra and matrices, Elements of probability theory-Elementary multivariable calculus											
CO2	Apply the theoretical foundations of various issues related to linear programming modeling to formulate real-world problems as a L P model											
CO3	Understand Unconstrained optimization											
CO4	Understand constrained optimization											
CO5	Analyze Non-linear constrained optimization models											
<b>Mapping of Course Outcomes with Program Outcomes (POs)</b>												
COs/POs	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO1	3	3	3	3	3	3	2	3	2	3	2	2
CO2	3	3	3	3	3	3	2	2	2	3	2	2
CO3	3	2	2	2	3	1	2	3	2	3	2	2
CO4	3	3	2	2	3	2	2	2	3	2	2	2
CO5	3	2	3	2	2	2	2	3	2	2	2	3
<b>Mapping of Course Outcomes with Program Outcomes (PSOs)</b>												
COs / PSOs	PSO1			PSO2			PSO3			PSO4		
CO1	3			3			3			2		
CO2	3			2			3			2		
CO3	3			2			2			3		
CO4	3			3			3			2		
CO5	3			2			2			2		
<b>3/2/1 Indicates Strength Of Correlation, 3 – High, 2- Medium, 1- Low</b>												
Category	Basic Science	Engineering Science	Humanities and social	Program Core	Program elective	Open Elective	Inter Disciplinary	Skill Component	Practical /Project			
					✓							

COURSE CODE	COURSE NAME	Ty/Lb/ ETL/IE	L	T/SLr	P/R	C
EBCS22E41	OPTIMIZATION TECHNIQUES	Ty	3	0/0	0/0	3

**UNIT- I**

**9Hrs**

**Mathematical preliminaries**

Linear algebra and matrices-Vector space, eigen analysis-Elements of probability theory-Elementary multivariable calculus

**UNIT-II**

**9Hrs**

**Linear Programming**

Introduction to linear programming model - Simplex Method-Duality-Karmarkar's method

**UNIT-III**

**9Hrs**

**Unconstrained optimization**

One-dimensional search methods - Gradient-based methods -Conjugate direction and quasi-Newton methods

**UNIT-IV**

**9Hrs**

**Constrained Optimization**

Lagrange theorem-FONC, SONC, and SOSC conditions

**UNIT-V**

**9Hrs**

**Non-linear problems**

Non-linear constrained optimization models- KKT conditions -Projection methods

**Total Hours:45**

**Reference Books:**

1. An introduction to Optimization by Edwin P K Chong, Stainslaw Zak
2. Nonlinear Programming by Dimitri Bertsekas

<b>COURSE CODE:</b> EBCS22E42	<b>COURSE NAME:</b> NATURAL LANGUAGE PROCESSING						<b>Ty/Lb/ETL/IE</b>	<b>L</b>	<b>T/S.Lr</b>	<b>P/R</b>	<b>C</b>	
	Prerequisite: Nil						TY	3	0/0	0/0	3	
L : Lecture T : Tutorial S.Lr : Supervised Learning P : Project R : Research C: Credits T/L/ETL/IE : Theory/Lab/Embedded Theory and Lab/ Internal Evaluation												
<b>OBJECTIVES:</b> The students should be made to												
<ul style="list-style-type: none"> <li>● To introduce the fundamental concepts and theory of Natural Language Processing</li> <li>● To learn the challenges of natural language processing</li> <li>● To understand the use of CFG rules in NLP</li> <li>● To understand the role of semantics of sentences and pragmatics</li> <li>● To apply the NLP techniques in practical applications</li> <li>●</li> </ul>												
<b>COURSE OUTCOMES (COs) :</b> Students will be able to												
CO1	Recognize the concepts and techniques of Natural Language Processing (L2)											
CO2	Design and develop NLP Models (L5)											
CO3	Implement a rule based system to tackle morphology/syntax of a language (L4)											
CO4	Design a tag set to be used for statistical processing for real-time applications (L5)											
CO5	Formulate natural language algorithms for processing Linguistic Information. (L3)											
<b>Mapping of Course Outcomes with Program Outcomes (POs)</b>												
<b>COs/POs</b>	<b>PO1</b>	<b>PO2</b>	<b>PO3</b>	<b>PO4</b>	<b>PO5</b>	<b>PO6</b>	<b>PO7</b>	<b>PO8</b>	<b>PO9</b>	<b>PO10</b>	<b>PO11</b>	<b>PO12</b>
CO1	2	3	1	2	2	1	1		2	2	1	
CO2	3	3	1	1	3	1	1		2	3		
CO3	2	3	3	2	2	1	1	1	2	1		1
CO4	2	3	3	3	3	2	2	2		1		
CO5	3	2	3	3	2	1	1	1			1	1
<b>COs / PSOs</b>	<b>PSO1</b>			<b>PSO2</b>			<b>PSO3</b>			<b>PSO4</b>		
CO1	3			3			2			2		
CO2	3			3			3			1		
CO3	2			3			2			2		
CO4	3			2			3			2		
CO5	3			2			3			2		
<b>3/2/1 Indicates Strength Of Correlation, 3 – High, 2- Medium, 1- Low</b>												
Category	Basic Science	Engineering Science	Humanities and social Science	Program Core	Program elective	Open Elective	Inter Disciplinary	Skill Component	Practical /Project			
				✓								

COURSE CODE	COURSE NAME	Ty/Lb/ETL/IE	L	T/S.Lr	P/R	C
EBCS22E42	NATURAL LANGUAGE PROCESSING	Ty	3	0/0	0/0	3

**UNIT I – Introduction**

**9 Hrs**

Origins and challenges of NLP – Language Modeling: Grammar-based LM, Statistical LM - Regular Expressions, Finite-State Automata – English Morphology, Transducers for lexicon and rules, Tokenization, Text Normalization, Detecting and Correcting Spelling Errors, Minimum Edit Distance

**UNIT II – Word Level Analysis**

**9 Hrs**

Unsmoothed N-grams, Evaluating N-grams, Smoothing, Kneser –Ney Smoothing, Huge Language model and Back off – Word Classes, Part-of-Speech Tagging, Rule-based, Named Entities and Named Entity Tagging, Issues in PoS tagging – Hidden Markov and Maximum Entropy models, Evaluation of Name Entity Recognition.

**UNIT III – Syntactic Analysis**

**9 Hrs**

Context-Free Grammars, Grammar rules for English, Treebanks, Normal Forms for grammar – Lexicalized Grammars, Dependency Grammar – Syntactic Parsing, Ambiguity, CKY Dynamic Programming parsing – Span Based Neural Constituency Parsing, Evaluating Parsing – Dependency Relations, Dependency Formalisms, Transaction based Dependency Relations, Graph Based Dependency Relations

**UNIT IV-Semantics and Pragmatics**

**9 Hrs**

Requirements for representation, First-Order Logic, Description Logics – Word Senses, Relations between Senses, Word Sense Disambiguation, The WSD Algorithm and Tasks, Word Sense Induction. Semantic Roles, Problem with Thematic Roles, Semantic Role Labeling, Selectional Restrictions.

**UNIT V -DISCOURSE ANALYSIS AND LEXICAL RESOURCES**

**9 Hrs**

Coherence Relations, Discourse Structure Parsing, Centering and Entity based Coherence – Reference Phenomena, Anaphora Resolution using Hobbs and Centering Algorithm

Resources: Porter Stemmer, Lemmatizer, Penn Treebank, Brill's Tagger, WordNet, PropBank, FrameNet, Brown Corpus, British National Corpus (BNC).

**Total Hours:45**

**EXT BOOKS:**

1. Daniel Jurafsky and James H Martin,“Speech and Language Processing”, 3e, Pearson Education, 2020..
2. Steven Bird, Ewan Klein and Edward Loper, —Natural Language Processing with Python, First Edition, O\_Reilly Media, 2009.

**REFERENCES**

1. Breck Baldwin, —Language Processing with Java and LingPipe Cookbook, Atlantic Publisher, 2015.
2. Richard M Reese, —Natural Language Processing with Javal, O\_Reilly Media, 2015.
3. Nitin Indurkhya and Fred J. Damerau, —Handbook of Natural Language Processing, Second Edition, Chapman and Hall/CRC Press, 2010.
4. Tanveer Siddiqui, U.S. Tiwary, —Natural Language Processing and Information Retrieval, Oxford University Press, 2008



### Open Electives Offered to Other Departments Except Department of IT

COURSE CODE:	COURSE NAME:	Ty/Lb/ETL/IE	L	T / S.Lr	P/ R	C						
EBCS22OE1	<b>CYBER SECURITY AND FORENSICS</b> Prerequisite: Nil	Ty	3	0/0	0/0	3						
L : Lecture T : Tutorial S.Lr : Supervised Learning P : Project R : Research C: Credits T/L/ETL/IE : Theory/Lab/Embedded Theory and Lab /Internal Evaluation												
<b>OBJECTIVE:</b> The students should be made to <ul style="list-style-type: none"> <li>To learn the Basics of cyber crime.</li> <li>To Understand the infrastructure, information security.</li> <li>To learn on how to manage the risk.</li> <li>To Understand the overview of computer security.</li> <li>To ability to work with digital evidence, information collection and information protection.</li> </ul>												
<b>COURSE OUTCOMES (COs): Students will be able to</b>												
CO1	Understand the fundamental of Cybercrime[L2]											
CO2	Understand the infrastructure and information security[L2]											
CO3	Analyze and manage the risk[L4]											
CO4	Understand about the computer security and how to access on it[L2]											
CO5	Apply digital evidence, information collection and information protection concepts[L3]											
<b>Mapping of Course Outcomes with Program Outcomes (POs)</b>												
COs/POs	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO1	3	2	2	1	1	1	1		1	2	1	1
CO2	3	3	1	3	2	1	1		1	2	1	1
CO3	3	3	1	3	2	1	1		2	2	1	2
CO4	3	2	1	2	3	1	1		3	2	1	2
CO5	3	3	1	3	2	1	1		1	2	1	1
COs /PSOs	PSO1		PSO2		PSO3		PSO4		PSO5		PSO6	
CO1	3		2		1		2		1		1	
CO2	3		1		1		1		1		1	
CO3	3		2		1		1		1		1	
CO4	3		3		1		2		2		2	
CO5	3		3		1		1		1		1	
<b>H/M/L indicates Strength of Correlation H- High, M- Medium, L-Low</b>												
Category	Basic Science	Engineering Science	Humanities and social Science	Program Core	Program elective	Open Elective	Inter Disciplinary	Practical /Project				
						✓						

Course Code	Course Title	Ty/Lb/ ETL/IE	L	T / S.Lr	P/ R	C
EBCS22OE1	<b>CYBER SECURITY AND FORENSICS</b>	Ty	3	0/0	0/0	3

**UNIT I: Cyber Crime and Computer Crime**

**9 Hrs**

Cybercrime - Computer Intrusions and Attacks (Unauthorized Access) Computer Viruses, Time Bombs, Trojans, Malicious Code (Malware), Online Fraud and Identity Theft; introduction to internet crimes, hacking and cracking, credit card and ATM frauds, web technology, cryptography, emerging digital crimes and modules.

**UNIT II: Information security**

**9 Hrs**

Information Security- The SDLC, The Security SDLC; Risk Management

**UNIT III: SECURITY INVESTIGATION**

**9 Hrs**

Need for Security, Business Needs, Threats, Attacks, Legal, Ethical and Professional Issues - An Overview of Computer Security - Access Control Matrix, Policy-Security policies, Confidentiality policies, Integrity policies and Hybrid policies

**UNIT IV: Information Welfare**

**9 Hrs**

Information Warfare, Cyber terrorism, and Hacktivism, Terrorism, Radicalization, and The War of Ideas, Trade Secret Theft and Economic Espionage, National Security.

**UNIT V: Data Prevention**

**9 Hrs**

Desktop Security, Data and file Security, Network resources Security, Firewall, Mobile data Security.

**Total Hours: 45**

**Text Books**

1. David J. Loundy, COMPUTER CRIME, INFORMATION WARFARE, AND ECONOMIC ESPIONAGE, Carolina Academic Press (2003) (ISBN:0890891109).
2. Jack Balkin, et al. eds., CYBERCRIME: Digital Cops in a Networked World (NYU Press 2007) (ISBN:0814799833).
3. Michael E Whitman and Herbert J Mattord, —Principles of Information Security, Vikas Publishing House, New Delhi, 2003

**Reference books**

1. Hacking for Dummies by by Kevin Beaver Published by Wiley Publishing, Inc.2004
2. Kenneth C.Brancik “Insider Computer Fraud” Auerbach Publications Taylor & Francis Group–2008.
3. AnkitFadia“ Ethical Hacking” second edition Macmillan India Ltd, 200

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<b>COURSE CODE:</b> EBCS22OE2	<b>COURSE NAME:</b> <b>ARTIFICIAL INTELLIGENCE</b>		<b>Ty/Lb/ETL/IE</b>	<b>L</b>	<b>T / S.Lr</b>	<b>P/ R</b>	<b>C</b>					
	Prerequisite: Nil		Ty	3	0/0	0/0	3					
L : Lecture T : Tutorial S.Lr : Supervised Learning P : Project R : Research C: Credits T/L/ETL /IE: Theory/Lab/Embedded Theory and Lab/ Internal Evaluation												
<b>OBJECTIVE:</b> The students should be made to <ul style="list-style-type: none"> <li>• Study the concepts of Artificial Intelligence.</li> <li>• Learn the methods of solving problems using Artificial Intelligence.</li> <li>• To know the various applications of AI</li> </ul>												
<b>COURSE OUTCOMES (COs):</b> Students will be able to												
CO1	Understand concept of Artificial Intelligence[L2]											
CO2	Understand and analyze the problem and find a solution using Artificial Intelligence[L2]											
CO3	Understand basic knowledge concepts of machine learning[L2]											
CO4	Apply basic principles of AI in solutions that require problem solving, inference, perception, knowledge representation, and learning[L3]											
CO5	Create software agents to solve a problem[L4]											
<b>Mapping of Course Outcomes with Program Outcomes (POs)</b>												
<b>COs/POs</b>	<b>PO1</b>	<b>PO2</b>	<b>PO3</b>	<b>PO4</b>	<b>PO5</b>	<b>PO6</b>	<b>PO7</b>	<b>PO8</b>	<b>PO9</b>	<b>PO10</b>	<b>PO11</b>	<b>PO12</b>
CO1	3	2	2	1	1	1	1		1	2	1	1
CO2	3	3	1	3	2	1	1		1	2	1	1
CO3	3	2	2	1	1	1	1		1	2	1	1
CO4	2	1	3	2	1	1	1		1	2	1	1
CO5	1	2	3	2	1	2	2		2	2	2	1
<b>COs /PSOs</b>	<b>PSO1</b>			<b>PSO2</b>			<b>PSO3</b>			<b>PSO4</b>		
CO1	3			2			1			2		
CO2	3			1			1			1		
CO3	3			2			1			2		
CO4	1			2			3			2		
CO5	3			2			3			1		
<b>H/M/L indicates Strength of Correlation H- High, M- Medium, L-Low</b>												
Category	Basic Science	Engineering Science	Humanities and social Science	Program Core	Program elective	Open Elective	Inter Disciplinary	Skill Development	Practical /Project			
						✓						

Course Code	Course Title	Ty/Lb/ ETL/IE	L	T / S.Lr	P/ R	C
EBCS22OE2	ARTIFICIAL INTELLIGENCE	Ty	3	0/0	0/0	3

**UNIT I PROBLEM SOLVING** **9 Hrs**

Introduction – Agents – Problem formulation – uninformed search strategies – heuristics – informed search strategies –hill climbing– constraint satisfaction-pruning

**UNIT II PROBLEM SOLVING METHODS** **9 Hrs**

Problem solving Methods - Search Strategies- Uninformed - Informed - Heuristics - Local Search Algorithms and Optimization Problems - Searching with Partial Observations - Constraint Satisfaction Problems – Constraint Propagation - Backtracking Search - Game Playing - Optimal Decisions in Games – Alpha - Beta Pruning - Stochastic Games

**UNIT III KNOWLEDGE INFERENCE** **9 Hrs**

Knowledge representation -Production based system, Frame based system. Inference - Backward chaining, Forward chaining, Rule value approach, Fuzzy reasoning - Certainty factors, Bayesian Theory-Bayesian Network-Dempster - Shafer theory.

**UNIT IV PLANNING AND MACHINE LEARNING** **9 Hrs**

Basic plan generation systems - Strips -Advanced plan generation systems – K strips -Strategic explanations -Why, Why not and how explanations. Learning- Machine learning, adaptive Learning.

**UNIT V APPLICATIONS** **9 Hrs**

AI applications – Language Models – Information Retrieval- Information Extraction – Natural Language Processing - Machine Translation – Speech Recognition – Robot – Hardware – Perception – Planning – Moving

**Total Hours: 45**

**TEXT BOOK:**

1. S. Russell and P. Norvig, "Artificial Intelligence: A Modern Approach", Prentice Hall, Third Edition, 2009.
2. Kevin Night and Elaine Rich, Nair B., "Artificial Intelligence (SIE)", McGraw Hill- 2008.
3. Dan W. Patterson, "Introduction to AI and ES", Pearson Education, 2007.
4. I. Bratko, —Prolog: Programming for Artificial Intelligence, Fourth edition, Addison-Wesley Educational Publishers Inc., 2011

**REFERENCES:**

1. David Poole, Alan Mackworth, Randy Goebel, "Computational Intelligence : a logical approach", Oxford University Press, 2004.
2. G. Luger, "Artificial Intelligence: Structures and Strategies for complex problem solving", Fourth Edition, Pearson Education, 2002. 3. J. Nilsson, "Artificial Intelligence: A new Synthesis", Elsevier Publishers, 1998.
3. David L. Poole and Alan K. Mackworth, —Artificial Intelligence: Foundations of Computational Agents, Cambridge University Press, 2010.
4. Gerhard Weiss, —Multi Agent Systems, Second Edition, MIT Press, 2013.

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<b>COURSE CODE:</b> EBCS22OE3	<b>COURSE NAME :</b> <b>DATA BASE CONCEPTS</b>						<b>Ty/Lb/ ETL/IE</b>	<b>L</b>	<b>T / S.Lr</b>	<b>P/ R</b>	<b>C</b>	
	Prerequisite: Nil						Ty	3	0/0	0/0	3	
L : Lecture T : Tutorial S.Lr : Supervised Learning P : Project R : Research C: Credits T/L/ETL /IE: Theory/Lab/Embedded Theory and Lab/ Internal Evaluation												
<b>OBJECTIVE :</b> The students should be made to <ul style="list-style-type: none"> <li>• To learn the Basics of DBMS concepts.</li> <li>• To Understand the DDL, DML and SQL Procedures.</li> <li>• To learn the working of the Database software.</li> </ul>												
<b>COURSE OUTCOMES (COs) :</b> Students will be able to												
CO1	Understand the basics of various file system[L2]											
CO2	Analyze the various data models in DBMS[L24]											
CO3	Understand the concept of relational database[L2]											
CO4	Understand the concept of Query language[L2]											
CO5	Apply the various control structures and procedures[L3]											
<b>Mapping of Course Outcomes with Program Outcomes (POs)</b>												
<b>COs/POs</b>	<b>PO1</b>	<b>PO2</b>	<b>PO3</b>	<b>PO4</b>	<b>PO5</b>	<b>PO6</b>	<b>PO7</b>	<b>PO8</b>	<b>PO9</b>	<b>PO10</b>	<b>PO11</b>	<b>PO12</b>
CO1	3	3	3	1	1	2	2		2	1	3	3
CO2	2	3	2	3	3	1	1		2	3	2	1
CO3	3	2	3	3	2	3	1		1	2	1	1
CO4	3	2	3	3	3	2	2		2	1	3	3
CO5	2	2	2	3	3	1	2		2	2	2	1
<b>COs / PSOs</b>	<b>PSO1</b>			<b>PSO2</b>			<b>PSO3</b>			<b>PSO4</b>		
CO1	3			3			2			3		
CO2	3			3			2			2		
CO3	2			3			2			1		
CO4	1			2			3			1		
CO5	3			2			3			2		
<b>H/M/L indicates Strength of Correlation H- High, M- Medium, L-Low</b>												
<b>Category</b>	Basic Science	Engineering Science	Humanities and social Science	Program Core	Program elective	Open Elective	Inter Disciplinary	Skill Component	Practical /Project			
						✓						

Course Code	Course Title	Ty/Lb/ ETL/IE	L	T / S.Lr	P/ R	C
EBCS22OE3	<b>DATA BASE CONCEPTS</b>	Ty	3	0/0	0/0	3

**Unit I: Fundamentals of Database**

**9 Hrs**

DBMS Definition, Characteristics of DBMS ,Application and advantages of DBMS, Instances, Schemas and Database States, Three Levels of Architecture, Data Independence, DBMS languages, Data Dictionary, Database Users, Data Administrators.

**Unit II: ER Model**

**9 Hrs**

Data Models, types and their comparison, Entity Relationship Model, Entity Sets, Attributes and its types, Constraints, Keys, E-R Diagram, Weak Entity Sets, Extended E-R Features.

**Unit III: Relational Model**

**9 Hrs**

Structure of Relational Databases, Relational Algebra (selection, projection, union, intersection, Cartesian product, Different types of join like natural join, outer join), Functional Dependencies, Good & Bad Decomposition, Anomalies as a database: A consequences of bad design, Normalization and its types.

**Unit IV: SQL**

**9 Hrs**

Introduction to SQL, DDL, DML, and DCL statements, Creating Tables, Adding Constraints, Altering Tables, Update, Insert, Delete & various Form of SELECT- Simple, Using Special Operators for Data Access. Aggregate functions, Nested Sub queries, Modification of the Database.

**Unit V: PL / SQL**

**9 Hrs**

Introduction to PL/SQL (blocks of PL/SQL, Variables, constants), Control Structure, Introduction to Stored Procedures, Functions, Cursor and Triggers.

**Total Hours: 45**

**Text Book:**

1. H. F. Korth& AbrahamSilverschatz, Database Concepts, Tata McGraw Hill, New Delhi

**References:**

1. C. J. Date, Database Systems, Prentice Hall of India, New Delhi.
2. Ivan Bayross, SQL, PL/SQL, The programming language of Oracle.

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<b>COURSE CODE:</b> EBCS22OE4	<b>COURSE NAME :</b> <b>SOTFTWARE ENGINEERING</b>						<b>Ty/Lb/ETL/IE</b>	<b>L</b>	<b>T / S.Lr</b>	<b>P/ R</b>	<b>C</b>	
	Prerequisite: Nil						Ty	3	0/0	0/0	3	
L : Lecture T : Tutorial S.Lr : Supervised Learning P : Project R : Research C: Credits T/L/ETL/IE : Theory/Lab/Embedded Theory and Lab/ Internal Evaluation												
<b>OBJECTIVE :</b> The students should be made to <ul style="list-style-type: none"> <li>• .To learn software and system challenges with a comprehensive set of skills</li> <li>• To Understand the ethical principles in the application of computing-based solutions to societal and organizational problems.</li> <li>• Ability to work with diverse team and organizational</li> </ul>												
<b>COURSE OUTCOMES (COs) :</b> Students will be able to												
CO1	Understand the system development lifecycle[L2]											
CO2	Apply the knowledge gained to model object-oriented software systems[L3]											
CO3	Analyze and construct CASE tools and application software[L4]											
CO4	Analyze systems in terms of general quality attributes and possible trade-offs presented within the given problem[L4]											
CO5	Effectively participate in team-based activities[L2]											
<b>Mapping of Course Outcomes with Program Outcomes (POs)</b>												
<b>COs/POs</b>	<b>PO1</b>	<b>PO2</b>	<b>PO3</b>	<b>PO4</b>	<b>PO5</b>	<b>PO6</b>	<b>PO7</b>	<b>PO8</b>	<b>PO9</b>	<b>PO10</b>	<b>PO11</b>	<b>PO12</b>
CO1	3	3	3	1	1	2	2		2	1	3	3
CO2	2	3	2	3	3	1	1		2	3	2	1
CO3	3	2	3	3	2	3	1		1	2	1	1
CO4	3	2	3	3	3	2	2		2	1	3	3
CO5	2	2	2	3	3	1	2		2	2	2	1
<b>COs /PSOs</b>	<b>PSO1</b>			<b>PSO2</b>			<b>PSO3</b>			<b>PSO4</b>		
CO1	1			1			2			1		
CO2	1			1			2			2		
CO3	2			1			2			1		
CO4	1			2			1			1		
CO5	3			2			1			2		
<b>H/M/L indicates Strength of Correlation H- High, M- Medium, L-Low</b>												
Category	Basic Science	Engineering Science	Humanities and social Science	Program Core	Program elective	Open Elective	Inter Disciplinary	Skill Component	Practical /Project			
						✓						

COURSE	Course Title	Ty/Lb/ ETL/IE	L	T / S.Lr	P/ R	C
EBCS22OE4	<b>SOFTWARE ENGINEERING</b>	Ty	3	0/0	0/0	3

**Unit I Software Life Cycle Models**

**9Hrs**

Software Process Introduction – S/W Engineering Paradigm – life cycle models: waterfall, incremental, spiral, win-win spiral, Agile, evolutionary, prototyping – Object-Oriented life cycle models-system engineering – computer-based system – life cycle process – development process.

**Unit II Software Requirements**

**9Hrs**

Requirements: Functional & non-functional – user-system requirement engineering process – feasibility studies – elicitation – validation & management – software prototyping – S/W documentation – Analysis and modelling – Case Tools.

**Unit III Design Concepts**

**9Hrs**

Design and Principles Modular design – design heuristic – Software architecture – data design – architectural design – transform & transaction mapping –Introduction to SCM process – Software Configuration Items.

**Unit IV Software Testing**

**9Hrs**

Testing Taxonomy of Software testing – levels – black box testing – testing boundary conditions – structural testing – regression testing– Software testing strategies – unit testing – integration testing – validation testing – system testing and debugging – Traceability matrix.

**Unit V Software Project Management**

**9Hrs**

Software cost estimation – Function point models – COCOMO model –Project Scheduling-Delphi method – Software challenges – Software Maintenance-Reliability – Reliability and availability models

**Total Hours: 45**

**Text Books**

1. R.S.Pressman, “Software Engineering – A practitioners approach”, Eighth Edition, McGraw Hill International editions, 2014. **REFERENCE BOOKS**
2. Ian Sommerville, “Software Engineering”, Tenth Edition, Pearson Education, 2015.

**Reference Books**

- 1.Hans van Vliet, “Software Engineering: Principles and Practice”, Third Edition, John Wiley & Sons, 2008.
- 2.Stephen R. Schach, “Object-oriented and classical software Engineering”, Fourth Edition, McGraw Hill, 2002.



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<b>COURSE CODE:</b> EBCS22OL1	<b>COURSE NAME:</b>						<b>Ty/Lb/ETL/IE</b>	L	T/SLr	P/R	C	
	<b>ARTIFICIAL INTELLIGENCE LAB</b>						Lb	0	0/0	3/0	1	
Prerequisite: Nil												
L : Lecture T : Tutorial SLr : Supervised Learning P : Project R : Research C: Credits T/L/ETL /IE: Theory/Lab/Embedded Theory and Lab /Internal Evaluation												
<b>OBJECTIVES:</b> The students should be made to												
<ul style="list-style-type: none"> <li>● To study and familiarize with Prolog by implementing simple AI Solutions</li> <li>● To familiarize with LISP by implementing simple AI Solutions</li> </ul>												
<b>COURSE OUTCOMES (COs):</b> Students will be able to												
<b>CO1</b>	Understand the concepts of Prolog[L2]											
<b>CO2</b>	write code for AI based problems[L2]											
<b>CO3</b>	Apply the knowledge to give solution AI based problems[L3]											
<b>CO4</b>	Ability to identify solution constructs in AI based problems[L3]											
<b>CO5</b>	Analyze the solution constructs to solve AI problems[L4]											
<b>Mapping of Course Outcomes with Program Outcomes (POs)</b>												
<b>COs/POs</b>	<b>PO1</b>	<b>PO2</b>	<b>PO3</b>	<b>PO4</b>	<b>PO5</b>	<b>PO6</b>	<b>PO7</b>	<b>PO8</b>	<b>PO9</b>	<b>PO10</b>	<b>PO11</b>	<b>PO12</b>
<b>CO1</b>	1	1	1	1	1	1	2		1	1	1	1
<b>CO2</b>	1	1	1	1	1	1	2		1	1	1	1
<b>CO3</b>	1	1	1	1	1	1	2		1	1	1	1
<b>CO4</b>	2	2	2	2	2	2	2		2	2	2	2
<b>CO5</b>	1	1	1	1	1	1	2		1	1	1	1
<b>COs /PSOs</b>	<b>PSO1</b>		<b>PSO2</b>		<b>PSO3</b>		<b>PSO4</b>					
<b>CO1</b>	1		1		2		1					
<b>CO2</b>	1		2		2		2					
<b>CO3</b>	1		1		2		1					
<b>CO4</b>	2		2		1		2					
<b>CO5</b>	1		1		1		1					
<b>3/2/1 indicates Strength of Correlation 3- High, 2- Medium, 1-Low</b>												
<b>Category</b>	Basic Science	Engineering Science	Humanities and social Science	Program Core	Program elective	Open Elective	Inter Disciplinary	Skill Component	Practical /Project			
						√	√					

<b>COURSE CODE:</b> EBCS22OL1	<b>COURSE NAME:</b> <b>ARTIFICIAL INTELLIGENCE LAB</b>	<b>Ty/Lb/ETL/IE</b>	<b>L</b>	<b>T/SL</b>	<b>P/R</b>	<b>C</b>
	Prerequisite: Programming Skill	Lb	0	r 0/0	3/0	1

### **List of Experiments**

1. Study of Prolog.
2. Write simple fact for the statements using PROLOG.
3. Write predicates for the one that converts centigrade temperatures to Fahrenheit, the other checks if a temperature is below freezing.
4. Write a program to solve the Monkey Banana problem.
5. Write a program in turbo prolog for medical diagnosis and show the advantage and disadvantage of green and red cuts.
6. Write a program to implement factorial, Fibonacci of a given number.
7. Write a program to solve 4-Queen problem.
8. Write a program to solve traveling salesman problem.
9. Write a program to solve water jug problem using LISP

**Total Hours:45**

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<b>COURSE CODE:</b>	<b>COURSE NAME:</b>						<b>Ty/Lb/ETL/IE</b>	L	T/SLr	P/R	C	
EBCS22OL2	<b>PHP / MySQL PROGRAMMING LAB</b>						Lb	0	0/0	3/0	1	
Prerequisite: Nil												
L : Lecture T : Tutorial S.Lr : Supervised Learning P : Project R : Research C: Credits Ty/Lb/ETL/IE : Theory/Lab/Embedded Theory and Lab /Internal Evaluation												
<b>OBJECTIVES:</b> The students should be made to												
<ul style="list-style-type: none"> <li>• have formal foundation on the relational model of data</li> <li>• present SQL and procedural interfaces to SQL comprehensively</li> <li>• familiar in systematic database design approaches in logical design &amp; physical design</li> </ul>												
<b>COURSE OUTCOMES (COs):</b> Students will be able to												
<b>CO1</b>	Understand the requirement and develop the website. [L2]											
<b>CO2</b>	Apply the knowledge to design back-end connectivity for data storage [L3]											
<b>CO3</b>	Apply the knowledge & understanding of database analysis and design [L3]											
<b>CO4</b>	Apply the programming skill and techniques to write programs using SQL [L3]											
<b>CO5</b>	Apply the set operations and aggregate function [L3]											
<b>Mapping of Course Outcomes with Program Outcomes (POs)</b>												
<b>COs/POs</b>	<b>PO1</b>	<b>PO2</b>	<b>PO3</b>	<b>PO4</b>	<b>PO5</b>	<b>PO6</b>	<b>PO7</b>	<b>PO8</b>	<b>PO9</b>	<b>PO10</b>	<b>PO11</b>	<b>PO12</b>
<b>CO1</b>	1	1	2	1	1	1	1		1		1	1
<b>CO2</b>	1	1	1	3	2	1	1		1		1	1
<b>CO3</b>	1	1	2	1	1	1	1		1		2	2
<b>CO4</b>	2	2	1	3	2	1	2		2	1	2	1
<b>CO5</b>	1	1	2	1	1	1	1		1	1	1	2
<b>COs / PSOs</b>	<b>PSO1</b>			<b>PSO2</b>			<b>PSO3</b>			<b>PSO4</b>		
<b>CO1</b>	2			2			1			1		
<b>CO2</b>	1			1			1			1		
<b>CO3</b>	2			2			1			1		
<b>CO4</b>	1			1			1			1		
<b>CO5</b>	2			2			1			1		
<b>3/2/1 Indicates Strength Of Correlation, 3 – High, 2- Medium, 1- Low</b>												
<b>Category</b>	Basic Science	Engineering Science	Humanities and social Science	Program Core	Program elective	Open Elective	Inter Disciplinary	Skill Component	Practical /Project			
						√	√					

Course Code	COURSE NAME:	Ty/Lb/ ETL/IE	L	T/SLr	P/R	C
EBCS22OL2	<b>PHP / MySQL PROGRAMMING LAB</b>	Lb	0	0/0	3/0	1

### List of Experiments

1. Implement the Select statements for queries.
2. Perform the Nested queries using SQL.
3. Implement the Update operations using SQL.
4. Perform the Built in functions in SQL.
5. Implement of Use of index, creating views and querying in views.
6. Create a PHP webpage and print “hello world”.
7. Write a PHP program to swap two numbers.
8. Develop a PHP program to find maximum of three numbers.
9. Create a PHP program to find odd or even number from given number.
10. Write a PHP Program to demonstrate the variable function: Gettype():
11. Develop a PHP Program to demonstrate the variable unction: Settype():
12. Write a PHP program to drop table using MySQL. Write a PHP program that demonstrate passing variable using URL.
13. Create a student Registration in PHP and Save and Display the student Records.

**Total Hours:45**

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<b>COURSE CODE:</b>  <b>EBCS22OL3</b>	<b>COURSE NAME:</b>  <b>DATABASE LAB</b>						<b>Ty/Lb/ETL/IE</b>	<b>L</b>	<b>T/SLr</b>	<b>P/R</b>	<b>C</b>	
	Prerequisite: Nil						Lb	0	0/0	3/0	1	
L : Lecture T : Tutorial SLr : Supervised Learning P : Project R : Research C: Credits T/L/ETL/IE : Theory/Lab/Embedded Theory and Lab/ Internal Evaluation												
<b>OBJECTIVE:</b> The students should be made to												
<ul style="list-style-type: none"> <li>To get knowledge in SQL toStore, Modify and Retrieval of data from the appropriate database</li> </ul>												
<b>COURSE OUTCOMES (COs):</b> Students will be able to												
<b>CO1</b>	Understand the programming and theoretical concept of SQL commands[L2]											
<b>CO2</b>	Analyze the problem and apply the syntactical structure of query [L4]											
<b>CO3</b>	Apply the knowledge to store data in the database, using SQL and PL / SQL[L3]											
<b>CO4</b>	Apply the knowledge to retrieve the data stored in the database, Using SQL and PL / SQL[L3]											
<b>CO5</b>	Create a database and query it using SQL and PL / SQL[L4]											
<b>Mapping of Course Outcomes with Program Outcomes (POs)</b>												
<b>COs/POs</b>	<b>PO1</b>	<b>PO2</b>	<b>PO3</b>	<b>PO4</b>	<b>PO5</b>	<b>PO6</b>	<b>PO7</b>	<b>PO8</b>	<b>PO9</b>	<b>PO10</b>	<b>PO11</b>	<b>PO12</b>
<b>CO1</b>	2	3	2	1	1	3	2		2	1	1	2
<b>CO2</b>	3	3	3	2	1	2	1		1	1	2	2
<b>CO3</b>	2	2	3	2	2	3	1		1	1	2	3
<b>CO4</b>	2	2	3	2	2	3	1		1	1	2	3
<b>CO5</b>	3	3	2	2	1	3	2		2	1	3	3
<b>COs / PSOs</b>	<b>PSO1</b>		<b>PSO2</b>		<b>PSO3</b>		<b>PSO4</b>					
<b>CO1</b>	2		3		3		3					
<b>CO2</b>	3		3		3		3					
<b>CO3</b>	2		3		3		2					
<b>CO4</b>	2		3		3		2					
<b>CO5</b>	2		3		3		3					
<b>1/2/3 indicates Strength of Correlation 3- High, 2- Medium, 1-Low</b>												
<b>Category</b>	Basic Science	Engineering Science	Humanities and social Science	Program Core	Program elective	Open Elective	Inter Disciplinary	Skill Component	Practical /Project			
						√	✓					

<b>COURSE CODE: EBCS220L3</b>	<b>COURSE NAME:</b>	<b>Ty/Lb/ ETL/IE</b>	<b>L</b>	<b>T/SLr</b>	<b>P/R</b>	<b>C</b>
	<b>DATABASE LAB</b>	Lb	0	0/0	3/0	1

### **List of Experiments**

#### **I. PROGRAM TO LEARN SQL COMMANDS**

1. Execution of DDL Commands
2. Execution of DML Commands
3. Insert Command
4. Select, From and Where Clause
5. Set Operation [Union, Intersection, Except]
6. Nested Queries
7. Join Operation
8. Modification of the Database

#### **II. PL / SQL programs**

11. Control statements (for loop)
12. Control statements (while loop)
13. Control statements (for reverse loop)
14. Control statements (loop end loop)
15. Series generation
16. Implementation of sub-program
17. Control statement (if-else end if)

**Total Hours:45**